

Summarize discussions

- Discussed existence, use case of PyTest with JumpAndLaunch
- Discussed Test Cases
 - Cheating
 - Breaking the game

Testing instructions

- Technologies needed: PyTest

Amount of time to finish the tests

- Read the report below

Coverage of the tests

Feature	Description	Test Case(s)	Expected Result	Expected Time	Actual Test Result
Landing page	Users have the option to play, login, register	User enters in base URL	Leaderboard is populated with users. Users can see a button to start a game.	<1 min	Pass/Fail
Login Page	Users are required to enter a username, and password.	Password does not match with the password in the database.	Red error message shown.	<1 min	Pass/Fail
		No user associated with the given username.	Red error message shown.	<1 min	Pass/Fail
		Login succeeds.	Redirect the user to the profile page.	<1 min	Pass/Fail

Sign-up Page	Users are required to enter a username and password.	Username already exists in database	Red error message shown.	<1 min	Pass/Fail
		Registration succeeds.	Redirect the user to the profile page.	<1 min	Pass/Fail
Logout	Users can log out of their account.	Users click on "Logout" button.	Redirect the user to the home page. Navbar changes to	<1 min	Pass/Fail
Start Game Button	Users can initialize a unique game.	Users click on the "Start Game" button.	Game refreshes to show a new game being started	<1 min	Pass/Fail
Drag onto Board	Users can drag tiles from a hand onto the board.	User drags a tile onto the board.	Tiles are removed from the hand and appear on the board.	<1 min	Pass/Fail