Summarize discussions

- WaterCarrier
 - Able to build the project

Testing instructions

- Please visit the deployed website at https://solitaire.32kb.dev/game/
 - o Or, build the project at https://github.com/bencejdanko/solitaire-scrabble
 - Building instructions located in /docs/expert_users/README.md
- Please manually perform the tests below

Amount of time to finish the tests

• Read the report below

Coverage of the tests

Feature	Description	Test Case(s)	Expecte d Result	Expected Time	Actual Test Result
Landing page	Users have the option to play, login, register	User enters in base URL	Leaderbo ard is populate d with users. Users can see a button to start a game.	<1 min	Pass/Fail
Leaderboard	Users can see usernames and scores	User enters in base URL	Leaderbo ard is populate d with users.	<1 min	Pass/Fail
Login Page	Users are required to enter a username, and password.	Password does not match with the password in the database.	Red error message shown.	<1 min	Pass/Fail
		No user associated with the given	Red error message shown.	<1 min	Pass/Fail

		username.			
		Login succeeds.	Redirect the user to the profile page.	<1 min	Pass/Fail
Sign-up Page	Users are required to enter a username and password.	Username already exists in database	Red error message shown.	<1 min	Pass/Fail
		Registration succeeds.	Redirect the user to the profile page.	<1 min	Pass/Fail
Logout	Users can log out of their account.	Users click on "Logout" button.	Redirect the user to the home page. Navbar changes to	<1 min	Pass/Fail
Start Game Button	Users can initialize a unique game.	Users click on the "Start Game" button.	Game refreshes to show a new game being started	<1 min	Pass/Fail
Drag onto Board	Users can drag tiles from a hand onto the board.	User drags a tile onto the board.	Tiles are removed from the hand and appear on the board.	<1 min	Pass/Fail
Controls	Users can select different	Appears on "new game"	User can see all	<1 min	Pass/Fail

operations		the different control buttons		
	Submit	Word on board is evaluate d, and can either be accepted as a word or reject	<1 min	Pass/Fail
	Restart	Game resets to the initial empty board and tiles	<1 min	Pass/Fail
	New Game	User is redirecte d to the home page	<1 min	Pass/Fail
	Finish	User finishes the game and their score is added to their usernam e	<1 min	Pass/Fail
	Clear	The played tiles are cleared from the board	<1 min	Pass/Fail
	Hint	The	<1 min	Pass/Fail

		highest scoring word is indicated		
	Complex Hint	The highest scoring words in 2 plays is displayed	<1 min	Pass/Fail