

# Design and Analysis of Algorithms: Lecture 5

Ben Chaplin

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## 1 Amortization

How can we measure the “cost” of an algorithm when an operation is slow in only some cases?

For example, recall **table-doubling**, the process of scaling up a hash table when its capacity is full. Most insertions are  $O(1)$ , but when the table needs to be doubled, the rehashing takes linear time. However, this table-doubling does not happen often, and crucially—does not happen until a certain number of insertions have already been made.

There are many methods of defining this **amortized cost**. Let’s look at a few.

### 1.1 Aggregate method

**Definition.** The **amortized cost** of an operation is equal to:

$$\frac{\text{the total cost of } k \text{ operations}}{k}$$

**Example.** Take table-doubling, starting with an empty structure on which we must perform  $n$  insertions.

**Definition.** The **load factor** is defined as  $\frac{m}{n}$ , where  $n$  is the number of elements in the table and  $m$  is the size of the table.

We double the table when the load factor grows to  $m$ . Then, the runtime of  $n$  insertions is:

$$\Theta(1 + 2^0 + 1 + 1 + 2^1 + \dots + 2^{\log n}) = \Theta(n)$$

Where the 1’s are plain insertions, and the factors of 2 are the respective doublings. Therefore the **amortized cost** of  $n$  insertions is:

$$\frac{\Theta(n)}{n} = \Theta(1)$$

### 1.2 Accounting method

For each operation, store “credit” in a “bank account”—the main rule is that this bank account must maintain a positive balance. Then, we can allow future operations to pay their cost using credit from the bank.

**Definition.** The **amortized cost** of an operation is equal to:

$$\text{the real cost of the operation} - \text{the credit used}$$

**Example.** Back to table-doubling—consider insertions: when inserting, add a “coin” worth  $\Theta(1)$ . Then, whenever we need to double the table:

- we need  $n$  coins,
- and we have  $\frac{n}{2}$  coins.

Thus, the **amortized cost** of an insert is:

$$\Theta(n) - \Theta(1) \cdot \frac{n}{2} = \Theta(1)$$

### 1.3 Potential method

**Definition.** A **potential function** is a function  $\Phi : \{\text{states}\} \rightarrow \mathbb{Z}^+$  giving a positive integer value to each state (or configuration) of a data structure.

**Definition.** The **amortized cost** of an operation is equal to:

$$\text{the actual cost of the operation} + \Phi(\text{after state}) - \Phi(\text{before state})$$

As a result of the above definition:

$$\sum \text{amortized costs} = \sum \text{actual costs} + \Phi(\text{end state}) - \Phi(\text{beginning state})$$

**Example.** Take a binary counter with an “increment” operation (e.g.  $0011010111 \rightarrow 0011011000$ ). We define the potential function:

$$\Phi(x) = \text{the number of 1's in } x$$

Let  $t$  be the number of trailing 1's in  $x$ . Then, an increment operation destroys  $t$  1's and creates one 1. Thus, the **amortized cost** of an increment:

$$\begin{aligned} &= \text{the actual cost of the operation} + \Phi(\text{after state}) - \Phi(\text{before state}) \\ &= (1 + t) + (-t + 1) \\ &= \Theta(1) \end{aligned}$$