

# Undergrad Complexity Theory: Notes 2

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## Contents

<b>1</b>	<b>Background</b>	<b>1</b>
1.1	Languages . . . . .	1
1.2	Algorithms . . . . .	1
<b>2</b>	<b>Turing Machines</b>	<b>1</b>
2.1	Model . . . . .	1
2.2	Formal definition . . . . .	2

## 1 Background

### 1.1 Languages

**Definition.** A language  $L$  over an alphabet  $\Sigma$  is a subset of strings  $L \subseteq \Sigma^*$ .

**Example.** PRIMES =  $\{\langle x \rangle : x \in \mathbb{N}, x \text{ is prime}\}$ , equivalent to the decision problem  $\{0, 1\}^* \rightarrow \{\text{no}, \text{yes}\}$ .

### 1.2 Algorithms

What is an algorithm? We can define the concept using programming languages, or better, models of computation. Turing machines are a good choice as they're easy to formalize. Furthermore:

**Church-Turing Thesis.** Any real-world algorithm can be simulated by Turing Machines.

However, this is a statement about computability. In terms of complexity theory, it's important to note that an algorithm running in time  $T$  in C-like pseudocode, it can be compiled to a Turing machine running in time roughly  $T^4$ .

## 2 Turing Machines

### 2.1 Model

Official model of a Turing Machine:

- one tape
- two-way infinite

Roughly, the tape holds symbols from an alphabet and reads/writes with a "head" pointer. The source code tells us how to move and write.

## 2.2 Formal definition

**Definition.** A **Turing machine**  $\mathcal{M}$  is a 5-tuple  $M = (\Sigma, Q, q_0, F, \delta)$ , where

- $\Sigma$  finite set of symbols, the input alphabet (blank symbol is here)
- $Q$  is a finite set of states
- $q_0$  is the initial state
- $F \subseteq Q$  is the set of accepting states
- $\delta : (Q) \times \Sigma \rightarrow Q \times \Sigma \times \{\text{left, right}\}$  is the transition function. If  $\delta$  is not defined on the current tape symbol, the machine halts.

Conventions:  $\Sigma = \{0, 1\}$  where 0 is the blank symbol,  $\delta(q, a)$  is undefined for all  $q \in F$  and  $a \in \Sigma$  (this is how we define halting).

We still need to define how the machine "runs."

**Definition.** A **configuration** is a word  $ypx$  where  $x, y \in \Sigma^*$  and  $p \in Q$ . This means that the TM head is in state  $p$ , positioned at  $x$  and, the tape inscription is  $yx$ .

Next, we describe the following notation for a one-step relation:

$$ypx \mid_{\mathcal{M}}^1 y'qx'$$

As the TM  $\mathcal{M}$  takes one step, sending configuration  $ypx$  to  $y'qx'$ .

**Lemma 1.** *The relation  $\mid_{\mathcal{M}}^t$  is primitive recursive, uniformly on  $t$ .*