# Undergrad Complexity: Lecture 1

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## 1 Overview

#### 1.1 Course details

Course Title: Undergrad Complexity Teacher: Professor Ryan O'Donnell School: Carnegie Melon University

Lectures: https://www.youtube.com/playlist?list=PLm3J0oaFux3YL5vLXpzOyJiLtqLp6dCW2

**Textbook**: Introduction to the Theory of Computation by Michael Sipser

## 2 Introductory Definitions

#### 2.1 Alphabets and Strings

**Definition.** Computational tasks are processes which, given an input, should produce a certain kind of output.

In general, we encode both inputs and outputs using a given set of characters.

**Definition.** An alphabet  $\Sigma$  is a non-empty finite set of symbols.

Example.  $\Sigma = \{0, 1\}.$ 

**Definition.**  $\Sigma^n$  is the set of all **strings** of length exactly n made up of symbols in the alphabet  $\Sigma$ .

**Example.** Let  $\Sigma = \{0, 1\}$ , then  $\Sigma^2 = \{00, 01, 10, 11\}$ .

Note that n=0 is allowed, the empty string is denoted as  $\epsilon$ .

**Definition.**  $\Sigma^* = \Sigma^0 \cup \Sigma^1 \cup ...$  is the set of all finite length strings made up of symbols in the alphabet  $\Sigma$ .

## 2.2 Encoding Mathematical Objects

This is an annoying topic, but necessary for a complete analysis of complexity.

**Definition.** If X is a mathematical object and  $\Sigma$  is an alphabet, then  $\langle X \rangle_{\Sigma} \in \Sigma^*$  is an **encoding of** X (a unique representation of x using the alphabet  $\sigma$ ).

In general, we are going to avoid rigorously describe encodings. It will be enough to imagine a theoretical "most sensible" one.

#### 2.3 Computational Problems

There are three categories of computational problems:

- **Decision problems:**  $f: \Sigma^* \to \{0,1\}$ . Problems for which the answer is either "yes" or "no".
  - **Example.** Is a number prime? Does there exist a path in a given graph?
- Function problems:  $f: \Sigma^* \to \Sigma'^*$ . Problems for which the answer is another string (not necessarily of the same alphabet).
  - **Example.** Convert a decimal number to binary  $(\{0,1,...,9\} \rightarrow \{0,1\})$ . Factor a prime.
- Search problems:  $f: \Sigma^* \to \{x: x \in \Sigma'^*\}$ . Problems for which there may be more than one answer, or no answer at all.
  - **Example.** What are the paths in a given graph?

We primarly work with decision problems. In most cases, search problems and function problems can be easily reduced to decision problems, without added complexity.