

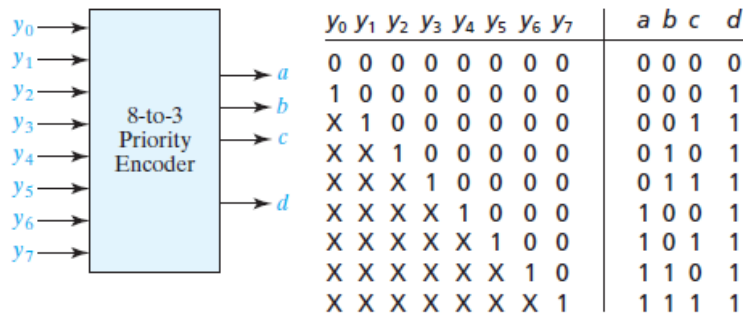
## Homework 3

Due November 27, 2022

72 pts

## Problem I (Encoder, Decoder, 11pts)

- 1) Show how to make the 8-to-3 priority encoder representing the picture below using two 4-to-2 priority encoders and any additional necessary gates (**5 pts**)



- 2) Realize a full subtracter using a 3-to-8 line decoder with inverting outputs and
- two NAND gates (**3 pts**)
  - two AND gates (**3 pts**)

## Problem II (Memory, 15 pts)

- Using a graphic explain the following memory technology: mask-programmed ROM, PROM, EPROM, EEPROM, EEPROM, FLAS, RAM, SRAM, DRAM (**9 pts**)
- Sketch the internal design of a  $8 \times 3$  ROM with the following: value 2 is stored at address 1, value 5 store at address 5, value 1 store at address 0 and value 0 stored at all remaining addresses. (**2 pts**)
- Compose  $1k \times 8$  ROM's into an  $8k \times 8$  ROM (**2 pts**)
- Show how to use a  $1k \times 8$  ROM to implement a  $512 \times 6$  ROM (**2 pts**)

## Problem III (Arithmetic, 14 pts)

- Use the shift and add algorithm to perform the following multiplications
  - $15 \times 66$  (**2 pts**)
  - $(-55) \times (-35)$  (**3 pts**)
  - $40 \times (-16)$  (**3 pts**)
- Use the restoring algorithm to perform the following divisions
  - $58/13$  (**3 pts**)
  - $85/27$  (**3 pts**)

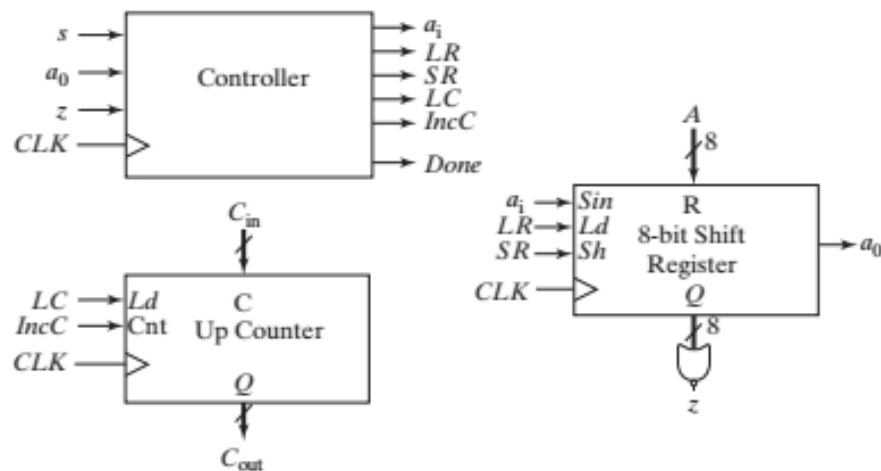
#### Problem IV (Microprogramming, 17 Pts)

The circuit below counts the number of 1's in an input A. Assume A is available when a start signal s becomes 1; A is loaded into a parallel loading shift register. At the same time a value is loaded into an up-counter C. After completing the count of 1's, the controller generates a signal Done until s has returned to 0. (Note that the serial input to R,  $a_i$ , can be a constant value.)

**For the shift register:** For a right shift  $Sh = 1$ ,  $Ld = 0$ . For a left shift,  $Sh = 0$ ,  $Ld = 0$

**For the counter:** Load  $Ld = 1$ ,  $IncC = 1$  count up

- 1) Specify the value to be loaded into C (2 Pts).
- 2) Design the controller as microprogrammed unit (15 Pts).



#### Problem V (Assembler Programing with SPIM, 15 Pts)

Use the SPIM simulator to compile and run your assembler program of Exercise 6. A guide for executing and debugging programs in the SPIM environment is provided on canvas.