# Decrypting Elliptic Curves...

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## **Ellipses**

After circles, ellipses are the most familiar curves in mathematics.



Figure: St Patrick's Square.

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# **Elliptic Functions**

Arc-length of an ellipse?

$$x = a \cos \theta, \quad y = b \sin \theta$$

$$L = \int_0^{2\pi} \sqrt{(\partial_{\theta} x)^2 + (\partial_{\theta} y)^2} d\theta$$

$$= 4a \int_0^1 \sqrt{1 - e^2 u^2} du \quad (e^2 = (a^2 - b^2)/a^2; \quad u = \sin \theta)$$

$$= \frac{1}{2} \int_{1-e^2}^1 \frac{t dt}{\sqrt{t(t-1)(t-(1-e^2))}} \quad (t = 1 - e^2 u^2)$$

## Something Nicer...

Pendulum motion under gravity (suitable units):

$$\dot{\theta}^2 - \cos \theta = E$$

with E the energy and  $\theta$  the amplitude angle.

Thus

$$\dot{\theta} = \frac{d\theta}{dt} = \sqrt{E + \cos \theta},$$

and

$$t = \int dt = \int \frac{d\theta}{\sqrt{E + \cos \theta}} = \int \frac{du}{\sqrt{(E + u)(1 - u^2)}}$$

for  $u = \cos \theta$ .

Integrals of the form

$$w = f(z) = \int_{P}^{z} \frac{dt}{\sqrt{c_3 t^3 + c_2 t^2 + c_1 t + c_0}}$$

are called *elliptic integrals*.

Elliptic functions are the inverses to elliptic integrals,  $z = f^{-1}(w)$ .

Analogous to 
$$\sin^{-1}(x) = \int \frac{1}{\sqrt{1-x^2}}$$
.

Elliptic integrals have no solution involving only elementary functions.

Denominator is a *square-root* with solution set:

$$E := \{(x,y) \in \mathbb{C}^2 : y^2 = x(x-1)(x-\lambda)\}.$$

This is called the *Legendre form* of an elliptic curve.

Problem: there is no single-valued function

$$y = \pm \sqrt{f(x)} = \pm \sqrt{x(x-1)(x-\lambda)}$$

on the whole of  $\mathbb{C}$ ! (two sheet figure)

The two sheets coincide though at  $x = 0, 1, \lambda$ , and  $\infty$ .

Integrating around each of these points sends  $\sqrt{f(x)} \longmapsto -\sqrt{f(x)}$ .

We make  $\sqrt{f(x)}$  single-valued, we glue the sheets using cuts from 0 to 1, and from  $\lambda$  to  $\infty$ .

(Figure)

(Figure)

Integrating  $\int \frac{dx}{\sqrt{y}}$  is now well-defined up to cycles around branch cuts,

$$\omega_1 := \int_{\alpha} \frac{dx}{\sqrt{y}}, \qquad \omega_2 := \int_{\beta} \frac{dx}{\sqrt{y}}.$$

If we mod out the image of  $\int \frac{dx}{\sqrt{y}}$  by  $Span_{\mathbb{Z}}\{\omega_1, \omega_2\}$ , get a map

$$E(\mathbb{C}) \longrightarrow \mathbb{C}/(\omega_1 \cdot \mathbb{Z} + \omega_2 \cdot \mathbb{Z}).$$

## The Group Law

Property of a cubic curve *E*: any line *L* intersects *E* in at most 3 points.

Pick a marked point  $\mathcal{O} \in E$  to serve as the identity (usually  $\infty$  is chosen).

Reminder: an abelian group G is a set with a binary operation  $+: G \times G \rightarrow G$  with:

- Identity, 0 ∈ G;
- An inverse to each element, for each  $g \in G$ , there is a  $-g \in G$ ;
- Closure, i.e. the + operation does not leave the group;
- Associativity, i.e. (a + b) + c = a + (b + c);
- $\bullet$  + is commutative, i.e. a + b = b + a.

## **Chord and Tangent**

For two points  $P, Q \in E$ , connect them via a line L. This line L intersects E once more at a point we call P \* Q. Then we define P + Q = -(P \* Q).

# **Point at Infinity**

"Homogenise" the equation:

$$y^2 = x(x-1)(x-\lambda) \longmapsto y^2z = x(x-z)(x-\lambda z).$$

i.e., introduce powers of a new coordinate z so every term has degree 3.

Point at infinity obtained by setting z = 0, so in the above,  $\infty = (0, y, 0)$ .

#### **Finite Fields**

Elliptic curve addition can be defined over any field.

A field is a "nice" ring, e.g.  $\mathbb{Q}, \mathbb{R}, \mathbb{C}$ . These are *infinite* fields.

There are also *finite fields*, say  $\mathbb{Z}_2, \mathbb{Z}_3, \ldots$ 

In general  $\mathbb{Z}_{p^k}$ , with p a prime number and  $k \geq 1$ , are all fields.

In  $\mathbb{Z}_p$  arithmetic is done modulo p.

#### Elliptic curves look very different over a finite field $\mathbb{F}_p!$

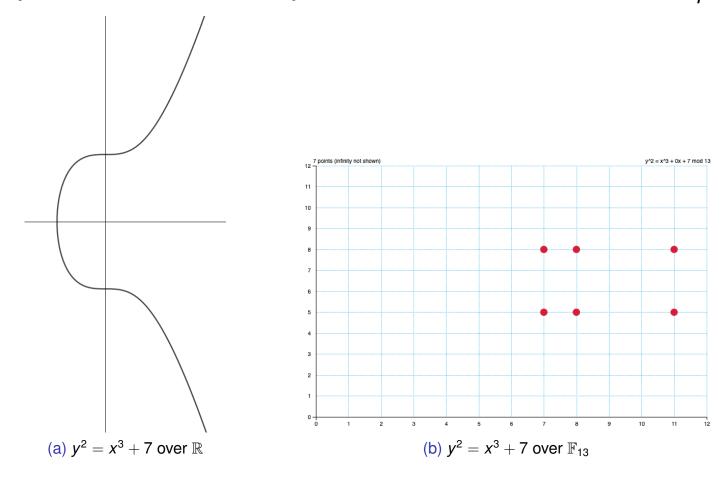


Figure: Secp256k1 elliptic curve.

Point (7,5), we have  $7^3+7=343+7=13\cdot 26+12\equiv 12\mod 13$ , and  $5^2=25\equiv 12\mod 13$ .

# Cryptography

Cryptography is the process of writing using various methods, ciphers, to keep messages secret.

Example: Caesar Cipher (very insecure!)

"Decrypting elliptic curves" → "Ghfubswlqj hoolswlf fxuyhv".

### **Usage Cases**

- Public-Key Signatures (RSA, ECDSA); signed OS updates, SSL certificates, e-Passports.
- Public-Key Encryption (RSA, ECDH); SSL key exchange.

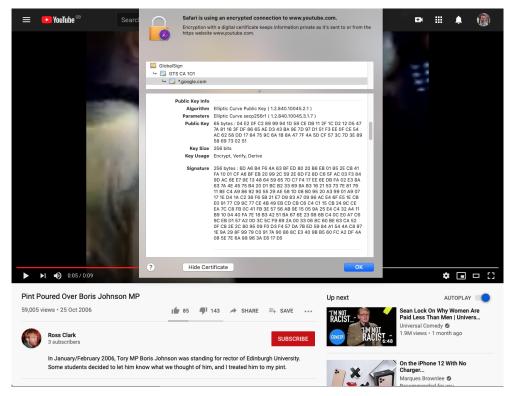


Figure: Elliptic Curve Digital Signature Algorithm.

# Diffie-Hellman Key Exchange

Standardise a large prime p and base point  $(x, y) \in E(\mathbb{F}_p)$ .

Alice chooses a big secret a, and computes her public key a(x, y).

Bob chooses a big secret b, and computes his public key b(x, y).

Alice computes  $a \cdot (b(x, y))$ .

Bob computes  $b \cdot (a(x, y))$ .

They use this shared secret to encrypt via a cipher.

Draw figure.

## **Discrete Logarithm Problem**

Someone observing this exchange would only know what  $E(\mathbb{F}_p)$ , a(x, y), b(x, y) and ab(x, y) are.

If we set g = (x, y), Alice's public key is  $g^a = k$ .

To find her private key a, need to solve for

$$\log_q k = a \mod p$$
.

This is the *discrete logarithm problem*, and solving it is as difficult as trying a brute-force approach, i.e. trying all possible values of *a*.

## **How Long?**

The private key *a* can be any number in  $[0, 2^{256}]$ , where  $2^{256} \sim 1.1576 \times 10^{77}$ .

That is, the size of the private key space has  $10^{77}$  decimals following it.

On the other hand, the number of atoms in the visible Universe is  $\sim 10^{80}$ .

Elliptic curve multiplication provides a *trap-door function*; easy to calculate in only one direction.