

IBS Mobile App Enhancements Plan

- **Brief description:**

- The intended enhancements in IBS mobile app are planned to be fully finished through three cycle groups (group: 0.1.0, group: 0.2.0, group: 0.3.0)

- **Group 0.1.0 (fix the small design issues):**

- android platform bottom navbar large padding issue
- remove select language actions from splash screen
- add select language icons in login screen, account side menu
- remove validation from login screen and edit status codes returned messages
- login screen delete upper black shape and center the IBS logo in the screen
- account upper and lower navbars have sharp corners, white colors with light border
- switch places of notifications and more icons, change more icon to be "bars icon"
- remove all home payment card black shapes and circles .. and reduce it's height
- change the app font
- add home screen FAQ, Information, About us cards (like payment card)
- home screen visit us card redirects to google maps, with a mark on company location
- see more button has light gray color
- remove "back" word from ios platform about us screen navbar
- temporarily remove "latest information" from home screen
- rearrange home bottom navbar icons
- add "ticket status" to ticket screen
- edit send button height in ticket screen
- make sure all icons are SVGs

- **Estimated time to finish Group 0.1.0 edits:**

- One man-day (7/9/2021)

- **Group 0.2.0 (redesign):**

- about us screen redesign
- faq, information cards redesign
- faq screen redesign (to reflect the change that will be made in the backend)
- middle profile button UX design
- side menu add new content

- **Estimated time to finish Group 0.2.0 edits:**

- One man-day (8/9/2021)

- **NOTE: some tasks require backend edits or the new desired UI/UX**

- **Group 0.3.0 (add new functionalities):**

- upload user avatar functionality
- user avatar in the middle button in the bottom navbar (profile icon)
- expo on the air updates
- notifications functionality

- **Estimated time to finish Group 0.3.0 edits:**

- One man-day (9/9/2021)

- **NOTE: some tasks require backend edits**