

Benjamin DeRenzi

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CAREER OBJECTIVE

To obtain a challenging and rewarding web development position where my degree in computer science and knowledge of software/technology will be utilized.

SKILLS

Languages

C++, Python, C#, JavaScript, HTML, CSS, SQL

Technologies

Bootstrap, Django, React, AWS Cloud 9, Github, Git, NPM, WebPack, Normalize.css, Post-CSS

Methodologies

Mobile First, BEM

Relevant Coursework

Software Engineering, Data Structures, Analysis of Algorithms, Object Oriented Programming, Artificial Intelligence, Database Systems, Web Development, Computer Game Programming

EMPLOYMENT HISTORY

Barista April 2015 – currently employed

Starbucks - Staten Island, NY

- Maintaining adequate communicative / cooperative skills.
- Serving hundreds of customers per day while making sure their individual needs are met.
- Remaining calm while keeping up with the workflow of making 90+ drinks per hour.

PROJECTS

- **Space Shootout** - 2d game designed in unity that is composed of 5 different stages. Building Space Shootout taught me a lot about how to organize the file structure of a sizable application.
- **Simple Social Media Site**– Full stack Django web project featuring SQL-Lite database that has functionalities of a basic social media application.
- **Insertion sort / merge sort analysis**– Used python to collect data on the efficiency of Insertion Sort and compared it with the efficiency of Merge Sort.

EDUCATION

Bachelor of science: Computer Science, 2019

CUNY, College of Staten Island- Staten Island / NY