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Multivariable Calculus

Homework 5/7/20

p.719 #50
p.783 #31, 40, 48, 65

Problem #50

To find the distance between a point and a plane, one finds the projection of a vector between the point and any point on the plane onto the unit normal vector of the plane. In this case, the normal vector is simply $\langle 2, 4, -1 \rangle$ from the equation. Let A be any point on the plane.

$$\begin{aligned}A &= (0, 0, 1) \\ \overrightarrow{AP} &= \langle 2, -1, 2 \rangle \\ \hat{n} &= \frac{1}{\sqrt{21}} \langle 2, 4, -1 \rangle \\ \overrightarrow{AP} \cdot \hat{n} &= -\frac{2}{\sqrt{21}}\end{aligned}$$

Therefore, the distance between P and the given plane is $\frac{2}{\sqrt{21}}$

Problem #31

$$\begin{aligned}f(x, y) &= \sin(y^2 - xy) \\ \nabla f(x, y) &= -y \cos(y^2 - xy) \hat{i} + (2y - x) \cos(y^2 - xy) \hat{j}\end{aligned}$$

Problem #40

The directional derivative is defined as the dot product of a given unit vector and the gradient.

$$\begin{aligned}f(x, y) &= x^3 - y^3 \\ \nabla f(x, y) &= \langle 3x^2, 3y^2 \rangle \\ \vec{u} &= \langle 1, -1 \rangle \\ \hat{u} &= \frac{1}{\sqrt{2}} \langle 1, -1 \rangle \\ \nabla f(2, -1) &= \langle 12, -3 \rangle \\ f_{\hat{u}}(2, -1) &= \nabla f(2, -1) \cdot \hat{u} \\ f_{\hat{u}}(2, -1) &= \frac{15}{\sqrt{2}}\end{aligned}$$

Problem #48

One approach to finding a vector normal to a surface such as $z^2 - 2xyz = x^2 + y^2$ at a given point $(1, 2, -1)$ is to rewrite the surface as if it was the level curve of a four dimensional function. Let $f(x, y, z)$ be a function defined as follows

$$f(x, y, z) = z^2 - 2xyz - x^2 - y^2$$

Now, since the gradient of a function is always perpendicular to its level curves, one need only find the gradient and evaluate it at the point in question.

$$\begin{aligned}\nabla f(x, y, z) &= (-2x - 2yz)\hat{i} + (-2y - 2xz)\hat{j} + (2z - 2xy)\hat{k} \\ \nabla f(1, 2, -1) &= \langle 2, -2, -6 \rangle\end{aligned}$$

As such, \vec{n} will be perpendicular to the surface

$$\vec{n} = \langle 2, -2, -6 \rangle$$

Problem #65

$$f(x, y) = x^2 e^{xy}$$

a. One can use a normal vector and a point to construct a plane normal to a given function. First, define a new function $g(x, y, z)$, which the given function will be a level curve of.

$$\begin{aligned}z &= x^2 e^{xy} \\ k &= x^2 e^{xy} - z \\ g(x, y, z) &= x^2 e^{xy} - z \\ \nabla g(x, y, z) &= (2xe^{xy} + x^2 e^{xy})\hat{i} + x^3 e^{xy}\hat{j} - \hat{k} \\ \vec{n} = \nabla g(1, 0, 1) &= 2\hat{i} + \hat{j} - \hat{k}\end{aligned}$$

By definition, the gradient of a function is perpendicular to the level curves of that function, so now this can be used along with the given point to construct a tangent plane.

$$2(x - 1) + y - (z - 1) = 0$$

b. The plane from (a) can be used to create a linearization by solving for z

$$L(x, y) = z = 2x + y - 1$$

From here, one can just plug in the point $(1, 0)$.

$$L(1, 0) = 1$$

c. By the definition of total differentials:

$$\begin{aligned}df &= f_x(a, b)dx + f_y(a, b)dy \\ df &= 2dx + dy\end{aligned}$$