# Computer Vision Exercise 6

Structure from Motion & Model Fitting



Computer Vision and Geometry Lab 07.12.2023

### **Tasks**

#### 1. Scene reconstruction with SfM

- DLT (Essential matrix)
- Testing decompositions
- Map extension

# 2. Model Fitting

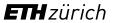
- Least-squares
- RANSAC



- Initialization (Relative pose)
- Point Triangulation
- Absolute Pose estimation

#### Not covered:

- Feature matching
- Robust estimation (Model fitting)
- Bundle adjustment







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#### Initialization

$$\hat{x} = K^{-1}x$$

$$\widehat{\boldsymbol{x}}_1 E \widehat{\boldsymbol{x}}_2 = 0$$

Same approach as for P (DLT)!

#### Initialization – Constraints on E

$$U, S, V^T = svd(\hat{E})$$

$$E = U \begin{bmatrix} 1 & & \\ & 1 & \\ & & 0 \end{bmatrix} V^T$$



Initialization – Finding the right decomposition

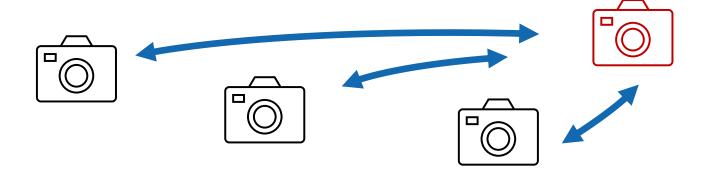
Decomposing E gives 4 possible relative poses

$$(R_1, t), (R_1, -t), (R_2, t), (R_2, -t)$$

Try each one to see where points end up in front of the cameras

# Map extension

For each new image, call the point triangulation with every previous image





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## Model Fitting: Line Fitting

- Given a point set with noise and outliers, estimate the parameters: y = kx + b
- Implement least-squares solution
- Implement RANSAC (300 iterations)
- 1. randomly choose a small subset from the noisy point set;
- compute the least-squares solution for this subset;
- 3. compute the number of inliers, if the number exceeds the current best result, update the estimation

