

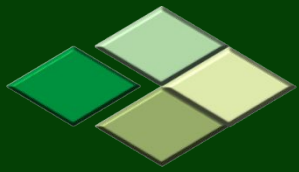
Identifying Design Problems with Code Smell Agglomerations

Basic Concepts

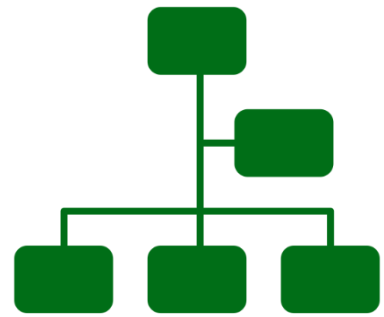
Benedicte Agbachi, Eduardo Fernandes, and
Alessandro Garcia



Basics of Software Design

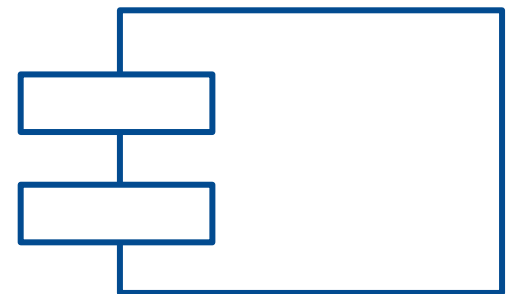


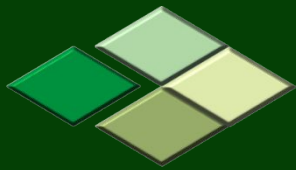
Software design is...



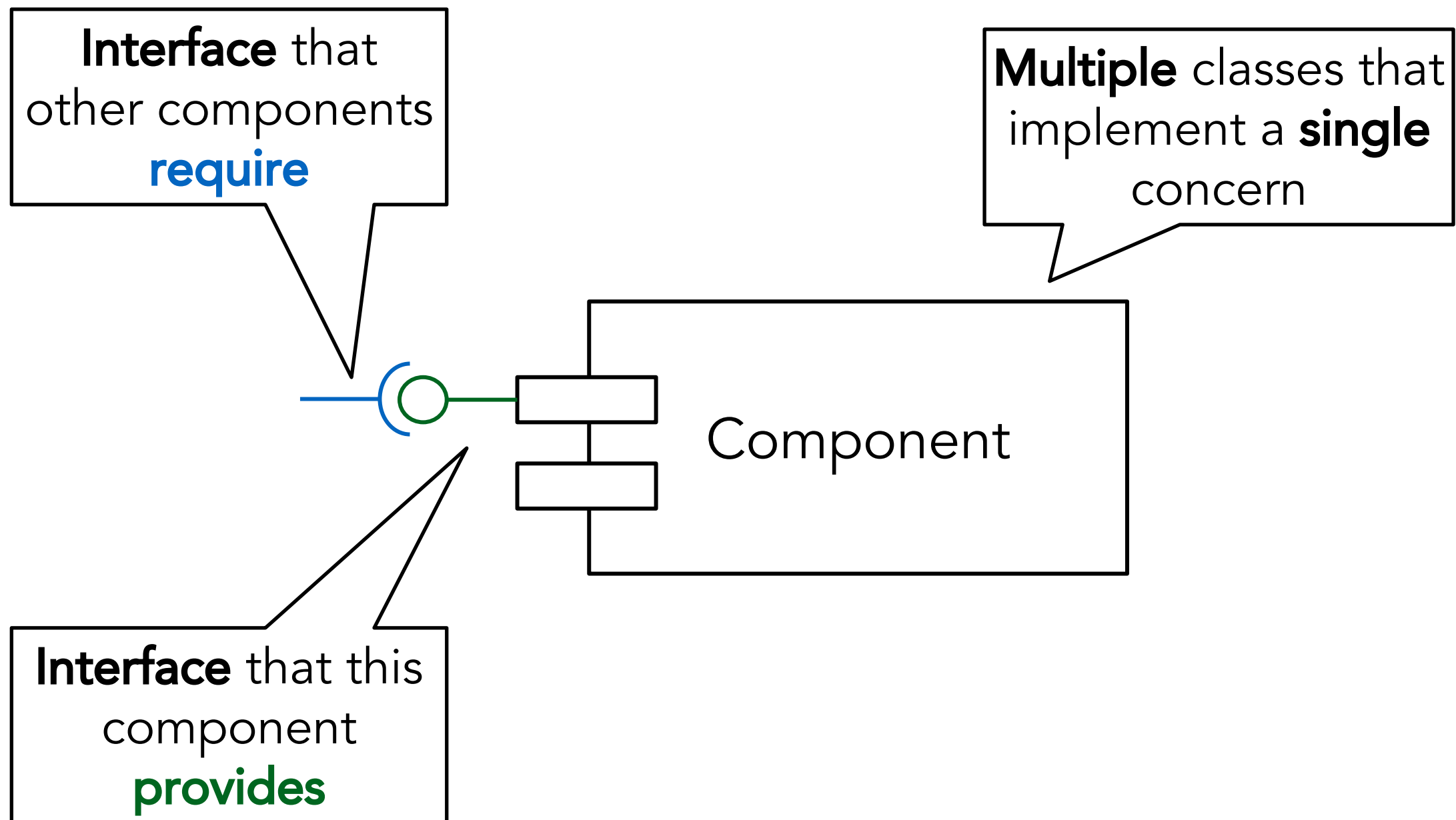
Organization of concerns
(features) in a program

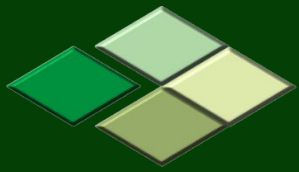
Components and
their relationships



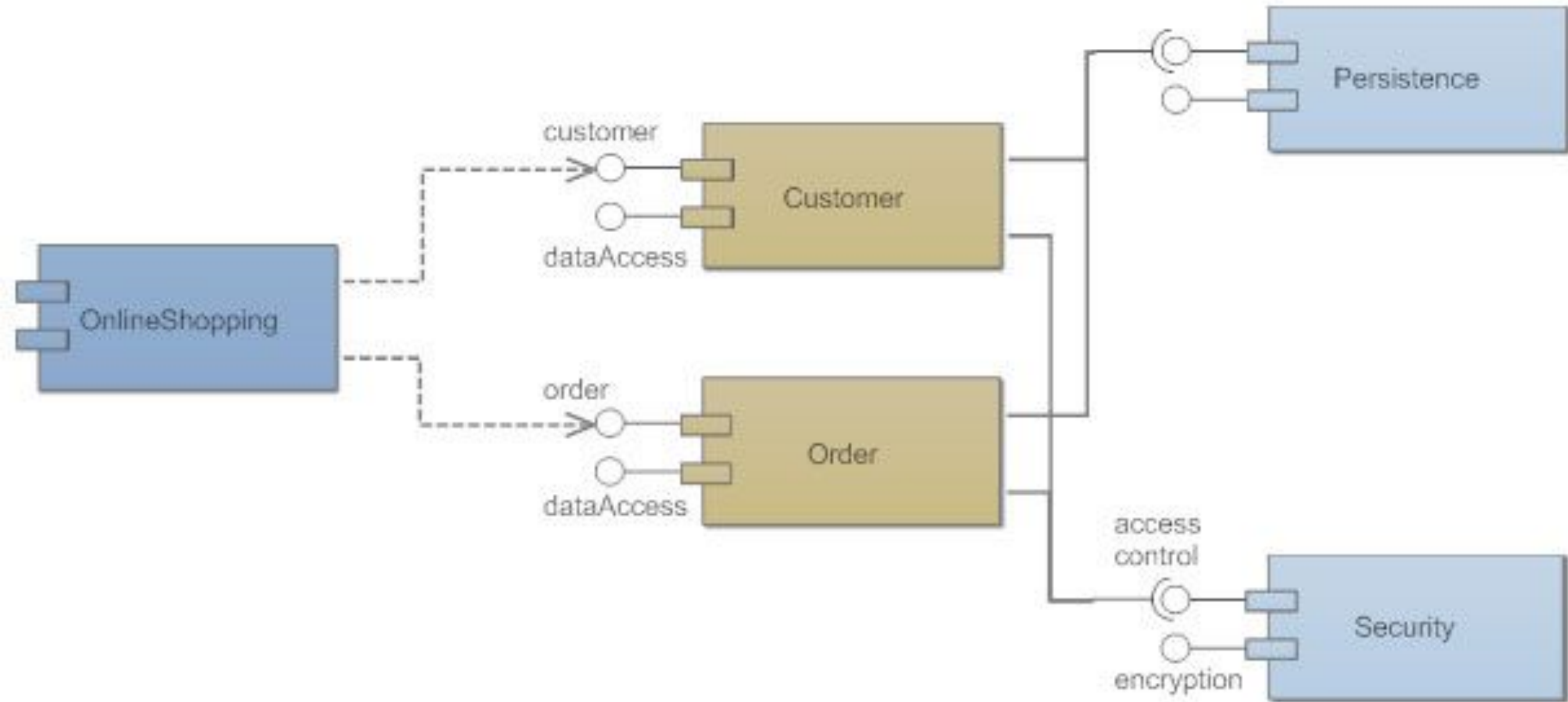


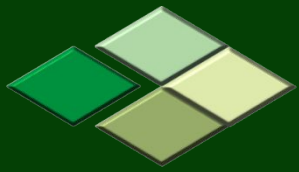
Notation of software design



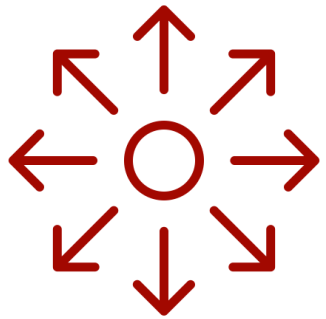


An example of software design





Cross-cutting concern

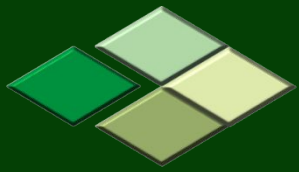


One feature scattered in
several components

It cross-cuts other concerns,
just like an “intruder”



Design Principles versus Design Problems

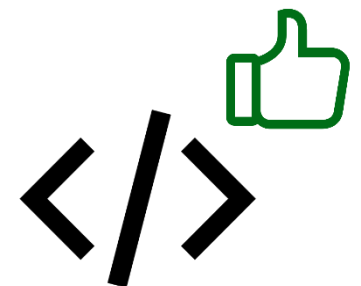


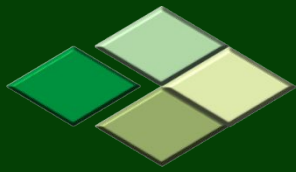
Design principles



How to **well design**
components and relationships

Aimed at reducing efforts with
maintenance





Some well-known design principles

Open-Closed

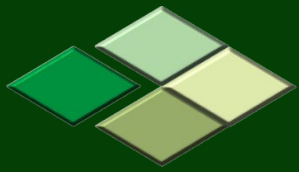
A class should be **extensible** without need to change it

Single
responsibility

Each class should have only **one reason** to change

Interface
segregation

Each interface should target a **specific type** of client components

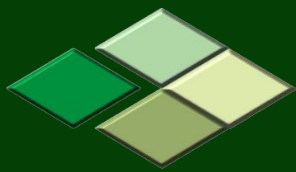


Design problems are caused by...

- ✓   **Violations of well-known**
- ✗   **design principles**

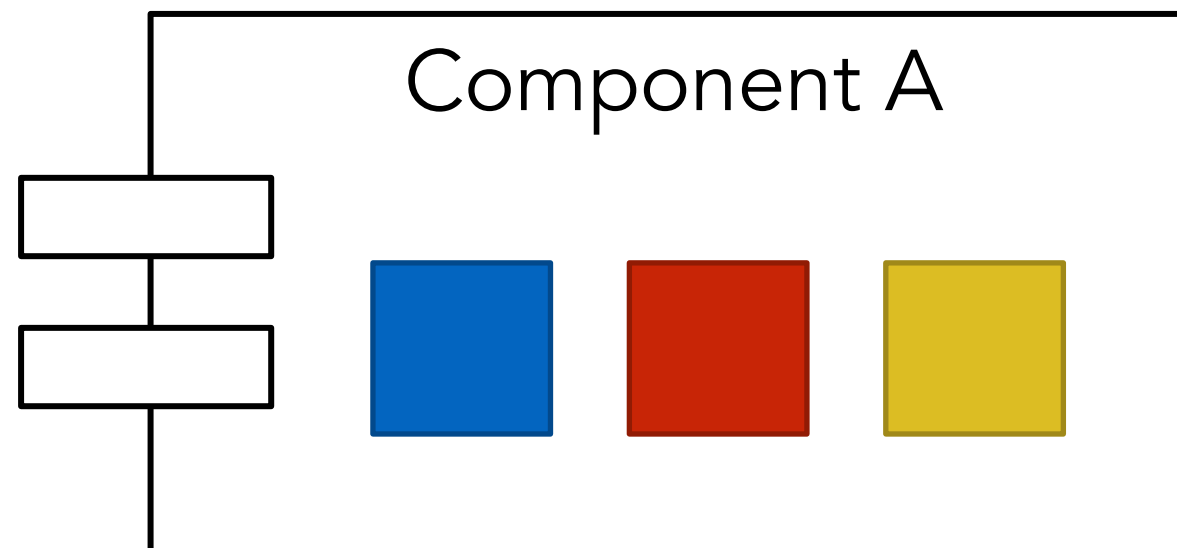
Unintended decisions that violate
the original software design



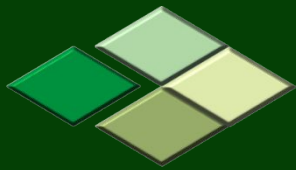


Example 1: Component Concern Overload


Ideal case: Component A should implement only a single concern

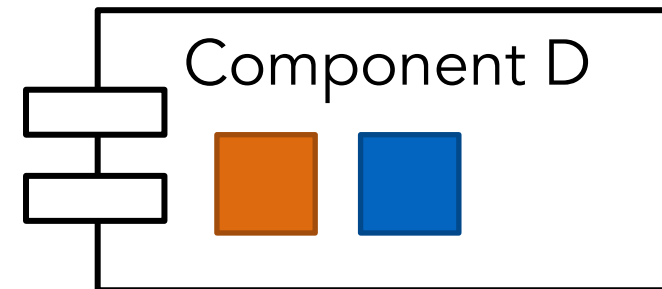
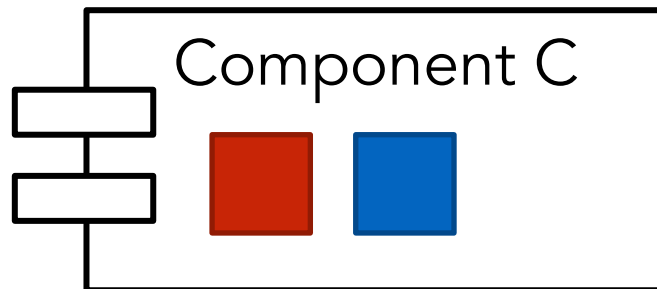
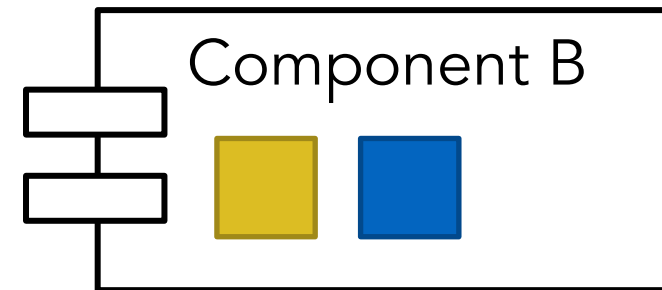
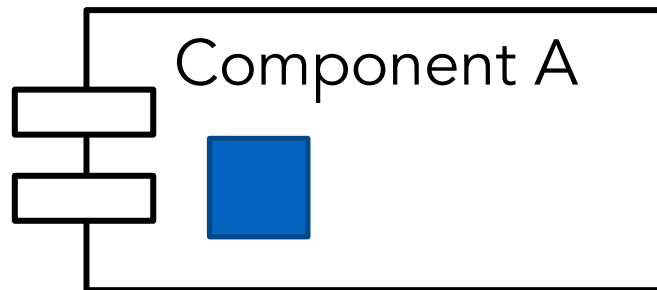


Concerns: 



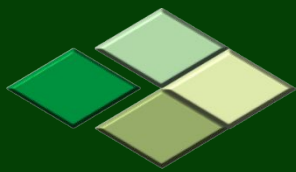
Example 2: Scattered Concern

Scattered concern: not only Component A
Ideal case: one concern per component
implements , but also B, C, and D

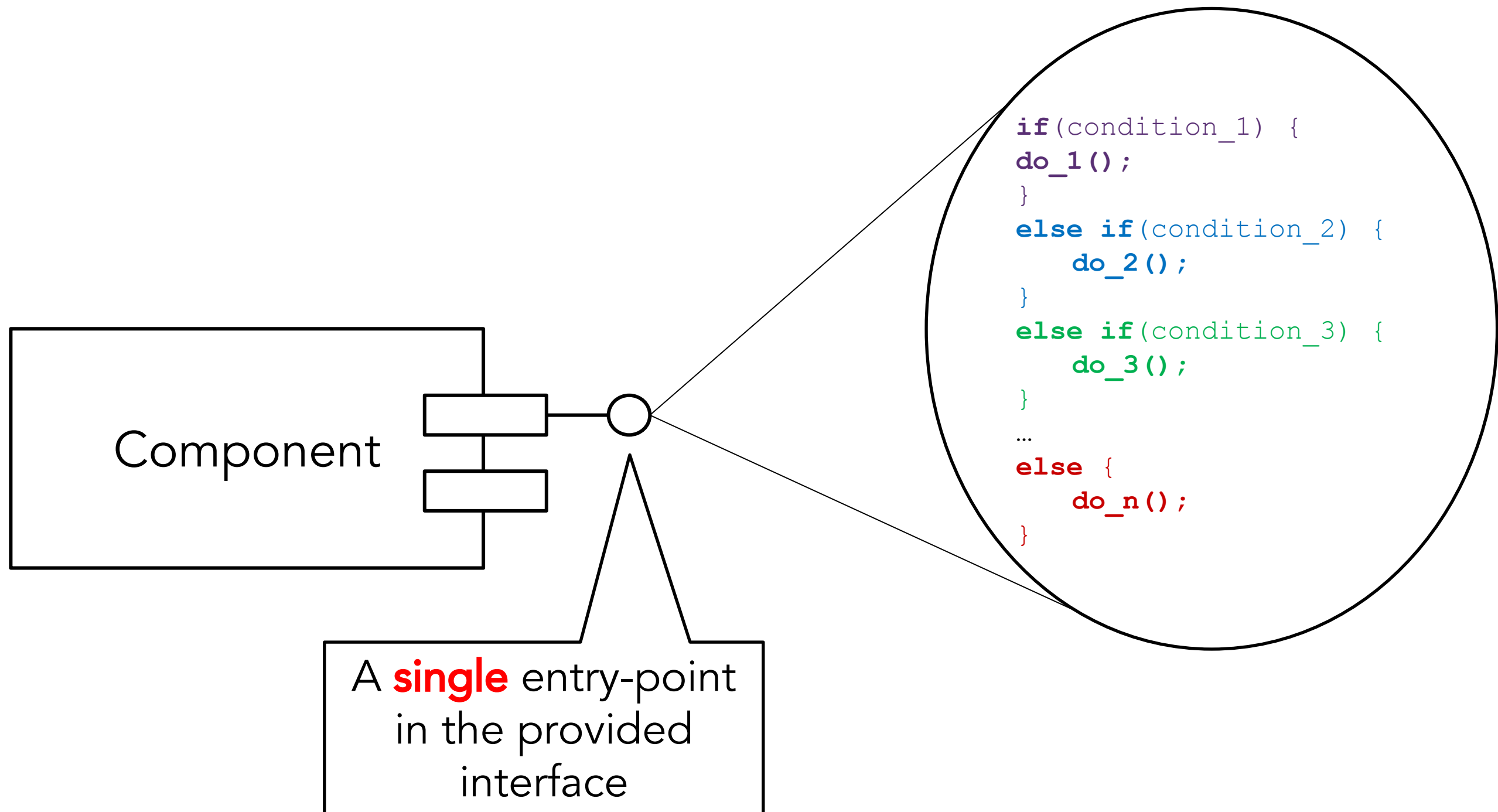


Concerns:

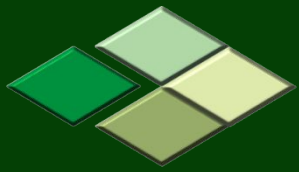




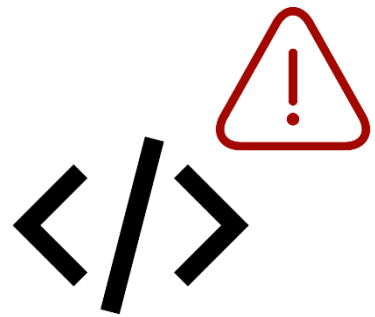
Example 3: Ambiguous Interface



Code Smells and Agglomerations



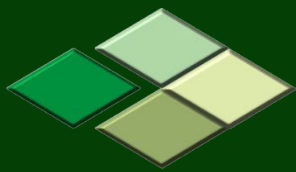
What is a code smell?



A symptom of maintenance problems in the source code

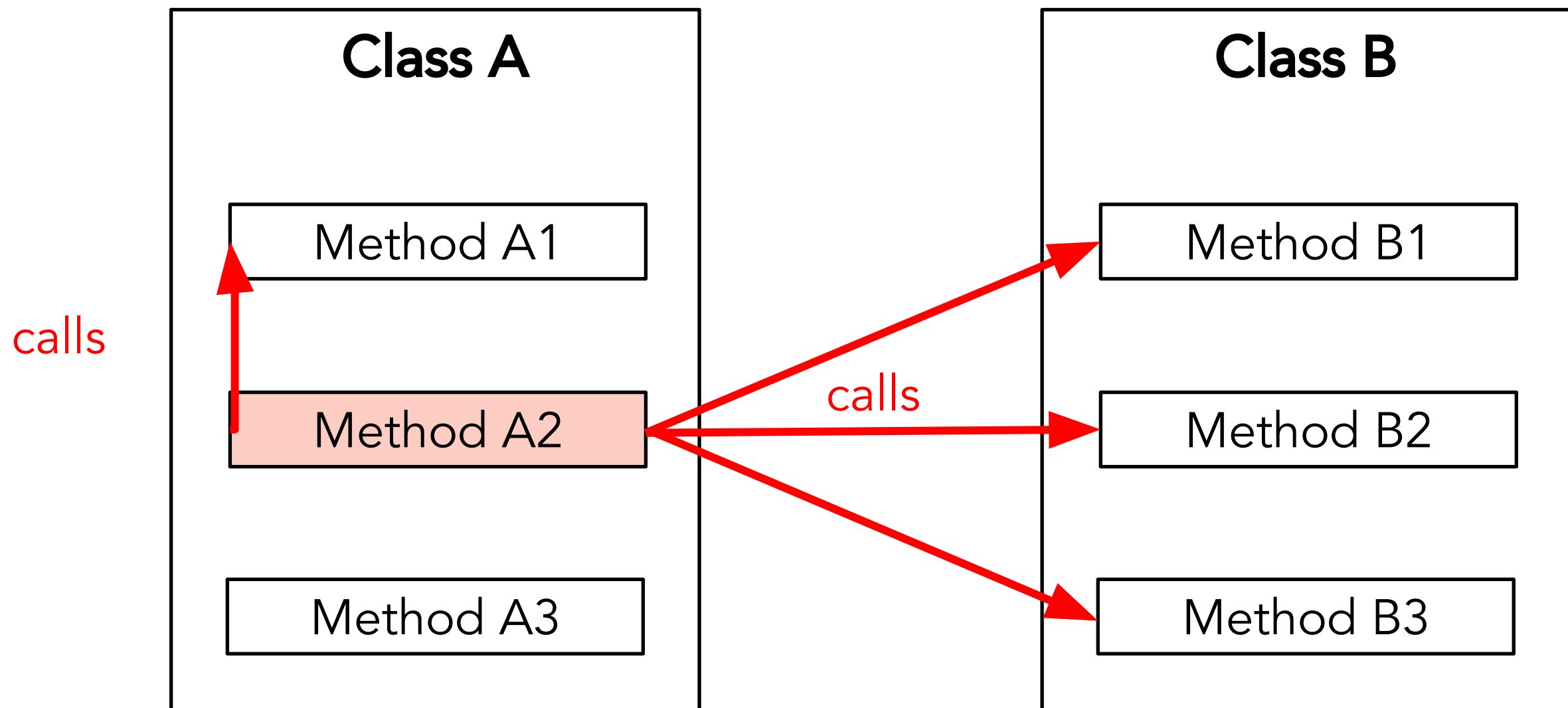
Different smell types help **identify** design problems



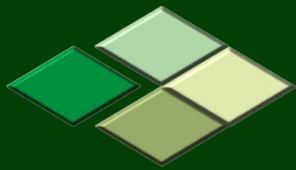


Example 1: Feature Envy

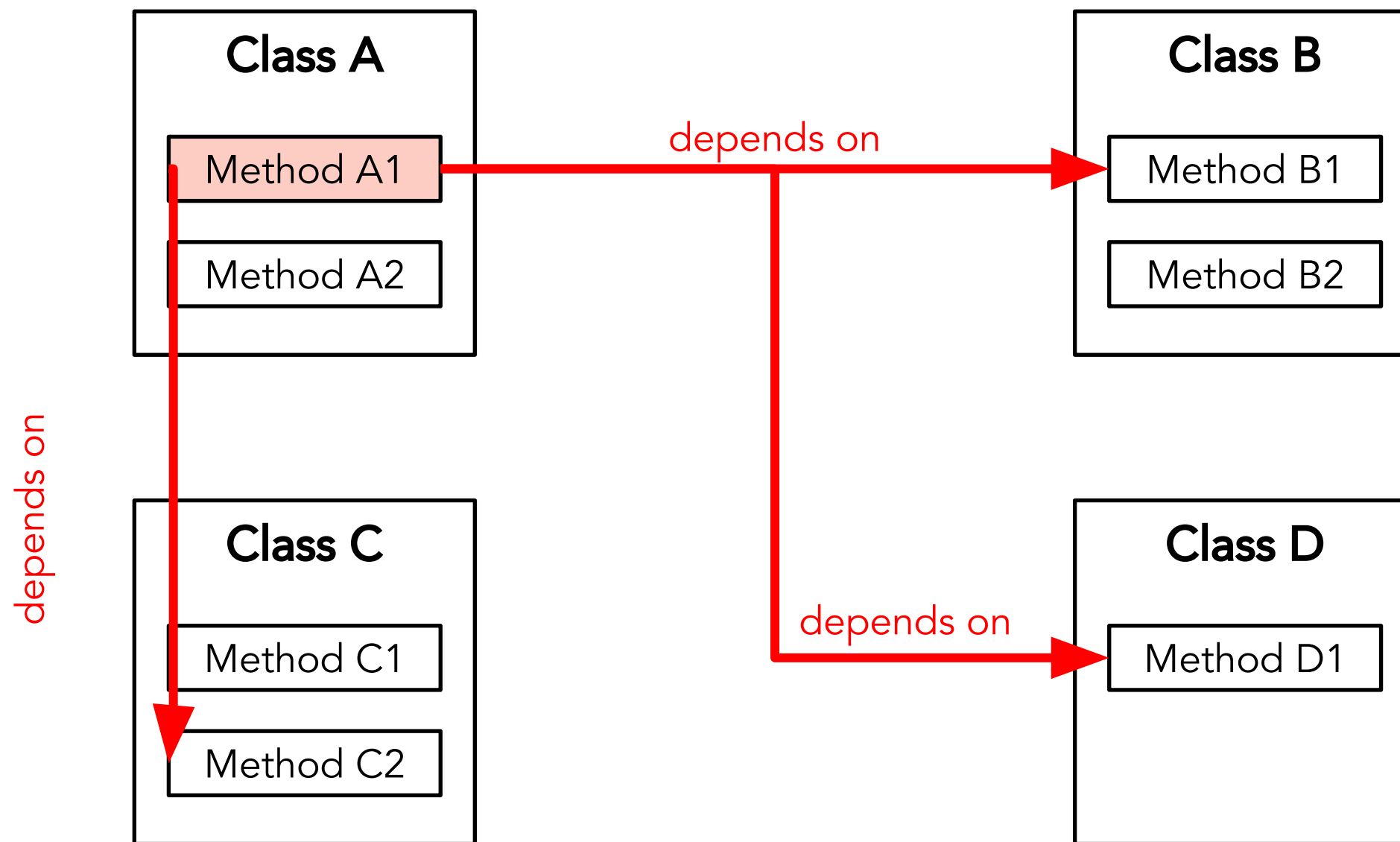
Method A2 calls the methods of Class B



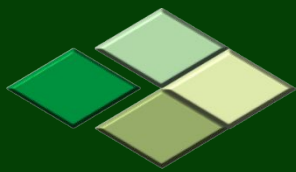
Feature Envy affects Method A2



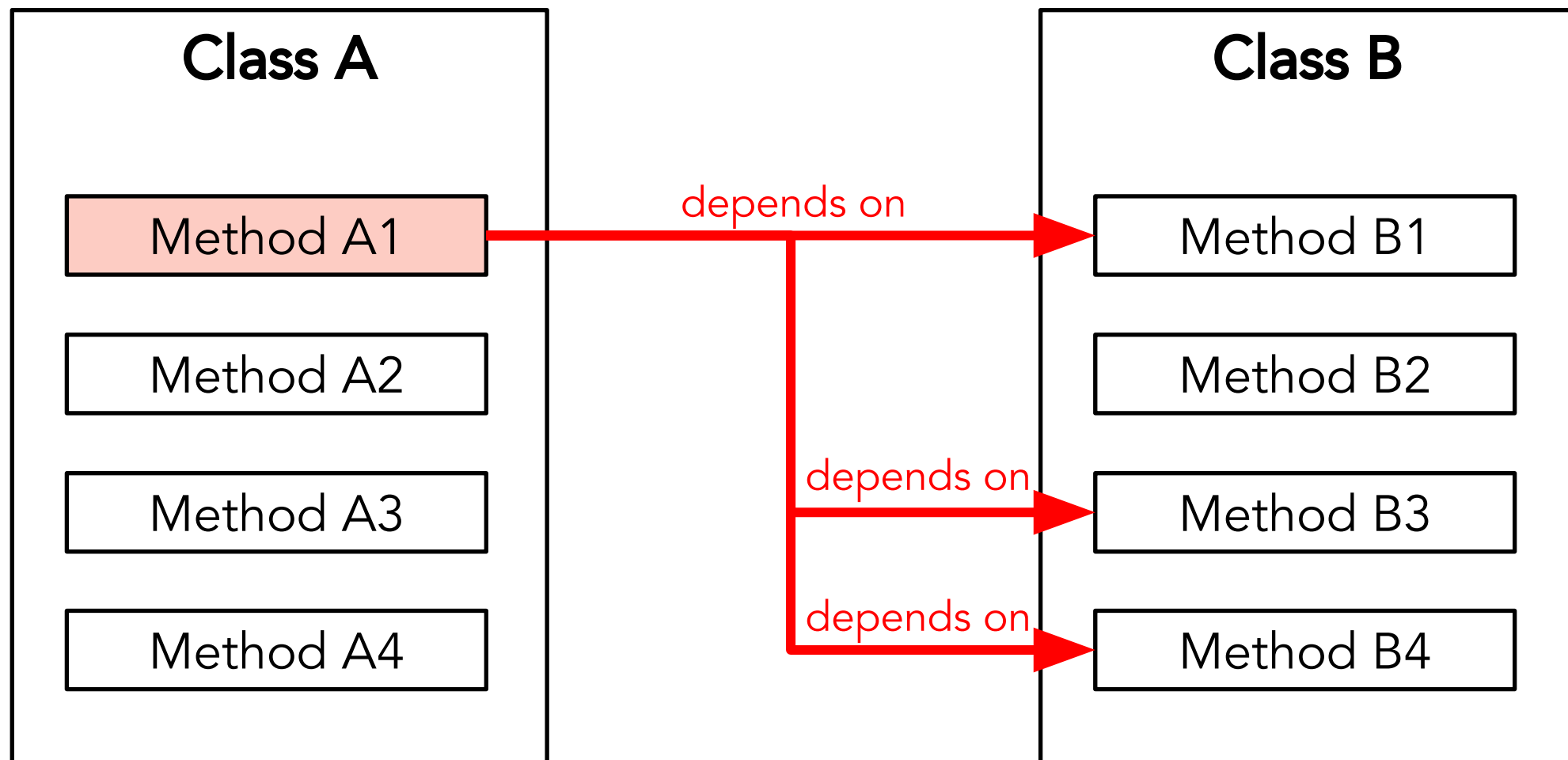
Example 2: Dispersed Coupling



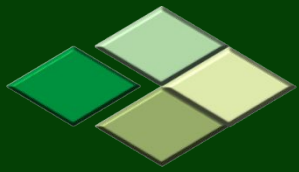
Dispersed Coupling affects Method A1



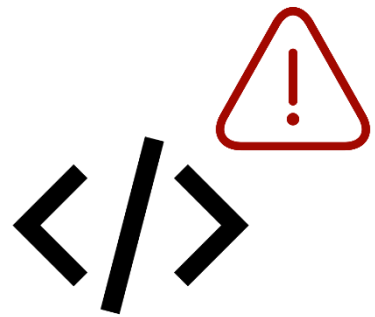
Example 3: Intensive Coupling



Intensive Coupling affects Method A1



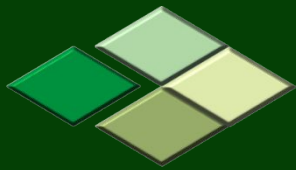
Code smell agglomeration



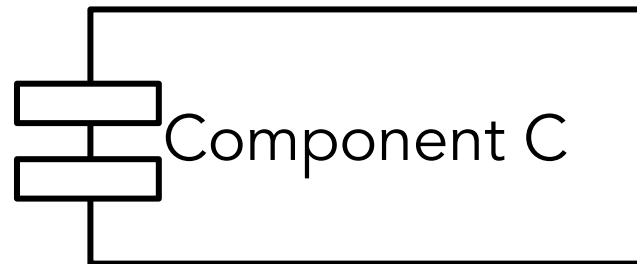
Group of code smells that **interrelate** in the source code

Relationships might be **explicit** (in the code) or **implicit** (concern)

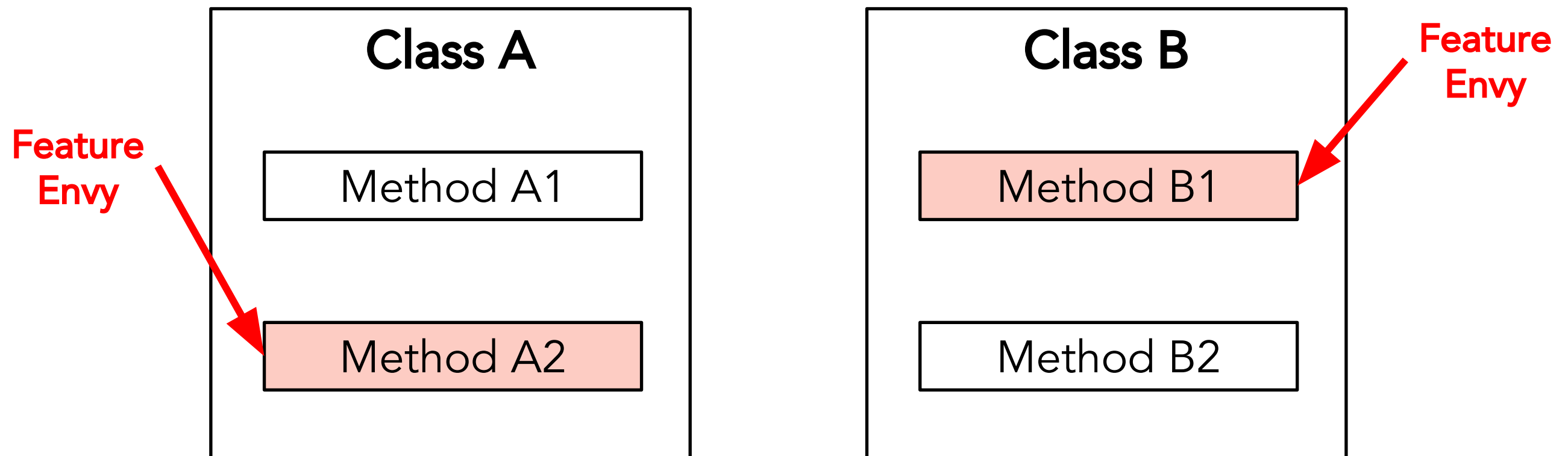




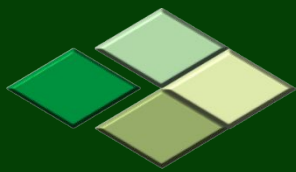
Example 1: Intra-component Agglomeration



A and B are affected by the same component C

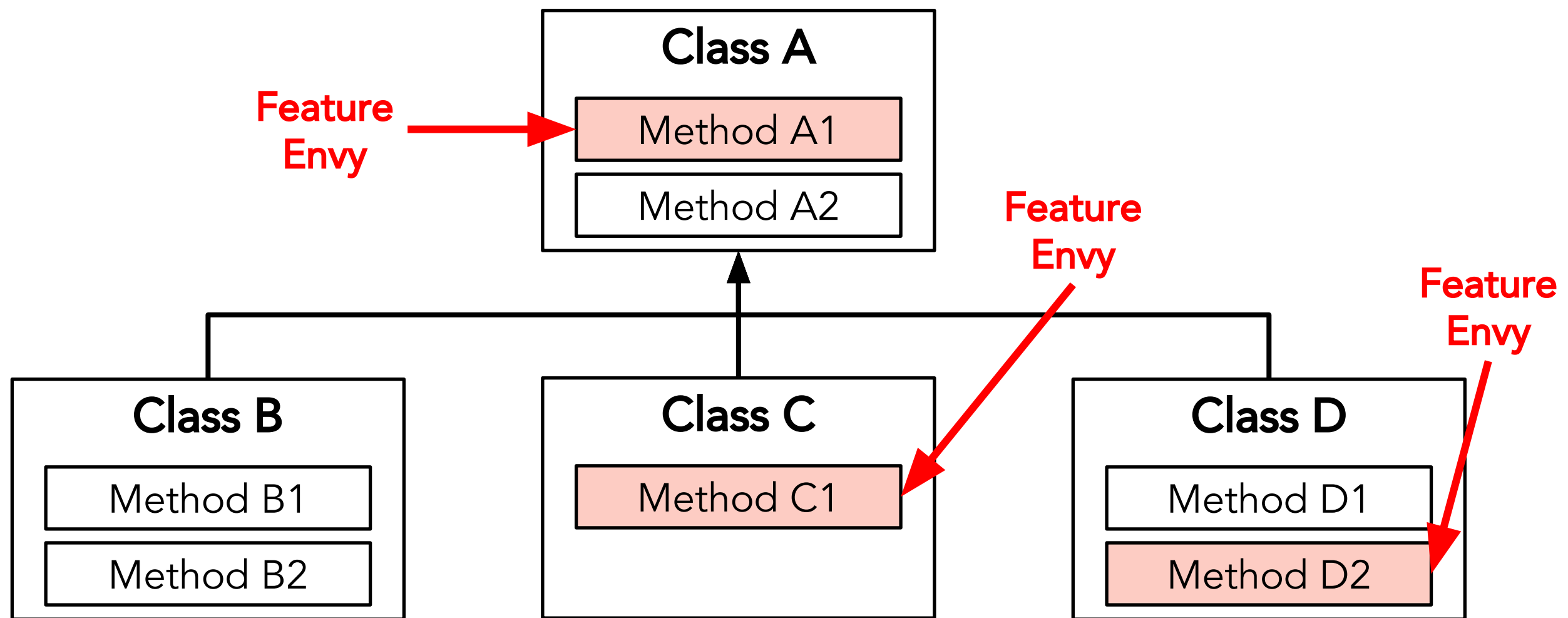


Feature Envy instances affecting A2 and B1 form an agglomeration

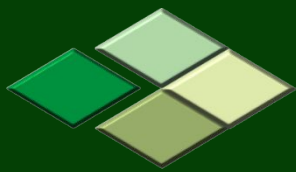


Example 2: Hierarchical Agglomeration

A, C, and D are base classes and B is a derived type



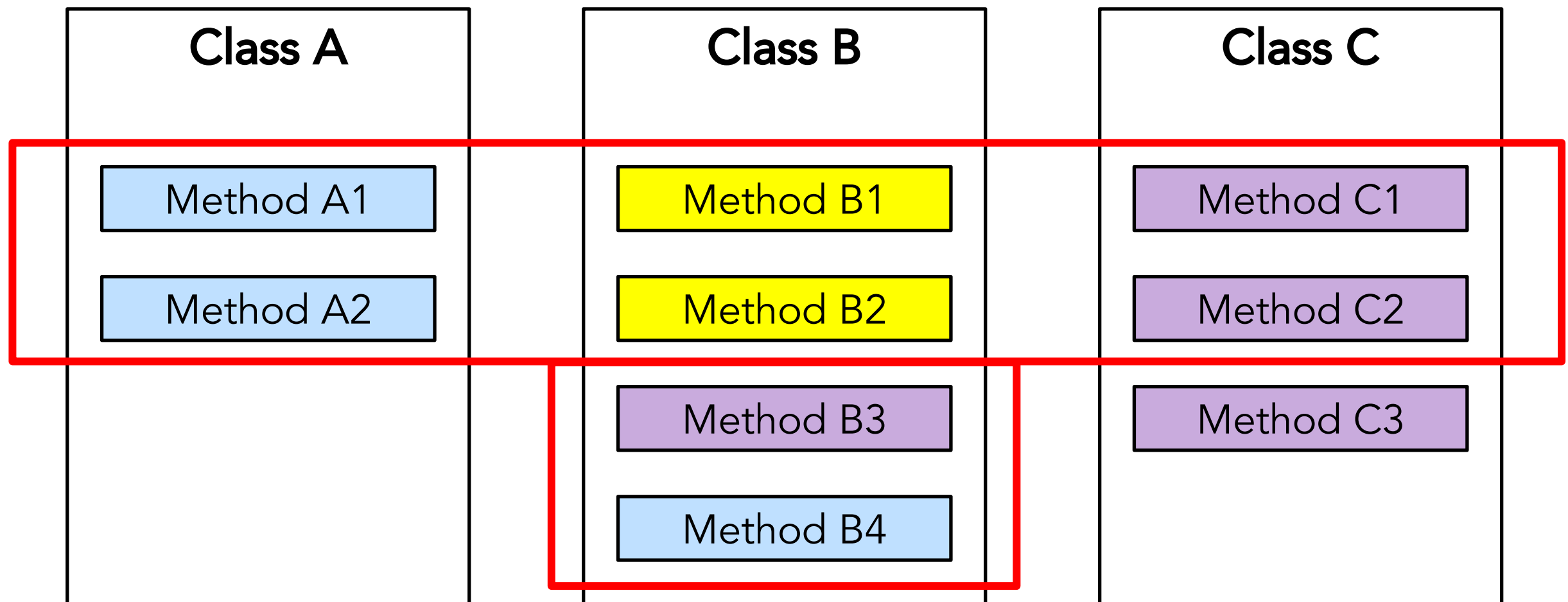
Feature Envy instances affecting A1, C1, and D2 form an agglomeration



Example 3: Concern Overload Agglomeration



Classes A, B, and C belong to the same Component



Smells affecting B1, B2, B3, and B4 form an agglomeration

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Basic Concepts

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