

RGB

Overview

This lesson will use the RGB module to emit 6 colors of light in sequence

Experimental Materials:

Raspberry Pi *1

T-type expansion board *1

Breadboard *1

RGB *1

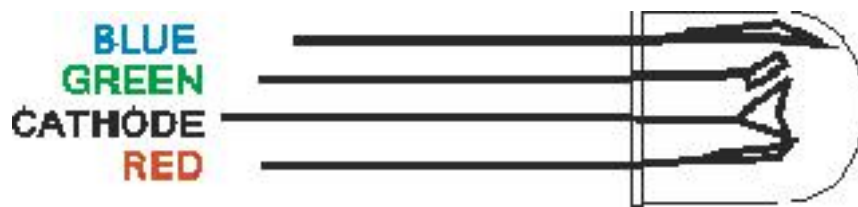
220Ω resistor *3

Some DuPont lines

Product description:

- function; three-color RGB module is composed of red, green, blue three led lights, through the color intensity of the three lights can show all the colors.

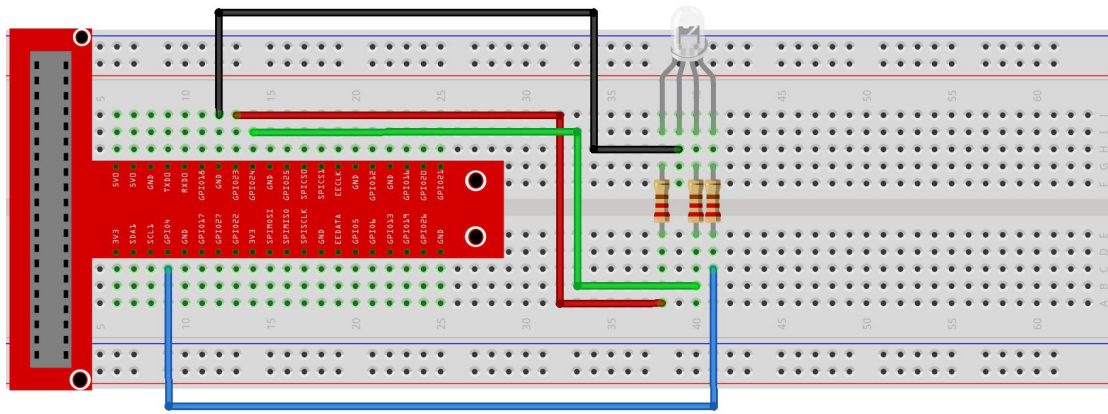
- Application: Current monitors mostly use the RGB color standard.



Technical Parameters:

1. Working voltage: 3.3V/5V
2. can access a variety of microcontroller
3. High light LED

Wiring diagram:



C code:

```
#include <wiringPi.h>
#include <softPwm.h>
#include <stdio.h>

#define uchar unsigned char

#define LedPinRed    4
#define LedPinGreen  5
#define LedPinBlue   7

void ledInit(void) {
    softPwmCreate(LedPinRed,  0, 100);
    softPwmCreate(LedPinGreen, 0, 100);
    softPwmCreate(LedPinBlue, 0, 100);
}

void ledColorSet(uchar r_val, uchar g_val, uchar b_val) {
    softPwmWrite(LedPinRed,    r_val);
    softPwmWrite(LedPinGreen,  g_val);
    softPwmWrite(LedPinBlue,   b_val);
}

int main(void) {

    if(wiringPiSetup() == -1){ //when initialize wiring failed, printf
messageto screen
        printf("setup wiringPi failed !");
        return 1;
    }

    ledInit();
```

```

printf("\n");
printf("\n");
printf("=====\n");
printf("|                RGB                |\n");
printf("|-----|\n");
printf("|      Red Pin connect to GPIO4      |\n");
printf("|      Green Pin connect to GPIO5     |\n");
printf("|      Blue Pin connect to GPIO7      |\n");
printf("|                                     |\n");
printf("|  Make a RGB LED emits various color |\n");
printf("=====\n");
printf("\n");
printf("\n");

while(1) {
    printf("Red\n");
    ledColorSet(0xff, 0x00, 0x00);    //red
    delay(500);
    printf("Green\n");
    ledColorSet(0x00, 0xff, 0x00);    //green
    delay(500);
    printf("Blue\n");
    ledColorSet(0x00, 0x00, 0xff);    //blue
    delay(500);

    printf("Yellow\n");
    ledColorSet(0xff, 0xff, 0x00);    //yellow
    delay(500);
    printf("Purple\n");
    ledColorSet(0xff, 0x00, 0xff);    //purple
    delay(500);
    printf("Cyan\n");
    ledColorSet(0xc0, 0xff, 0x3e);    //cyan
    delay(500);
}

return 0;
}

```

Python code:

```

#!/usr/bin/env python

import RPi.GPIO as GPIO
import time

# Set up a color table in Hexadecimal
COLOR = [0xFF0000, 0x00FF00, 0x0000FF, 0xFFFF00, 0xFF00FF, 0x00FFFF]
# Set pins' channels with dictionary
pins = {'Red':23, 'Green':24, 'Blue':4}

def print_message():
    print ("=====")
    print ("|          RGB LED          |")
    print ("|-----|")
    print ("|   Red Pin connect to GPIO23   |")
    print ("|   Green Pin connect to GPIO24  |")
    print ("|   Blue Pin connect to GPIO4   |")
    print ("|                               |")
    print ("| Make a RGB LED emits various color |")
    print ("=====\\n")
    print 'Program is running...'
    print 'Please press Ctrl+C to end the program...'
    raw_input ("Press Enter to begin\\n")

def setup():
    global p_R, p_G, p_B
    # Set the GPIO modes to BCM Numbering
    GPIO.setmode(GPIO.BCM)
    # Set all LedPin's mode to output,
    # and initial level to High(3.3v)
    for i in pins:
        GPIO.setup(pins[i], GPIO.OUT, initial=GPIO.HIGH)

    # Set all led as pwm channel,
    # and frequece to 2KHz
    p_R = GPIO.PWM(pins['Red'], 2000)
    p_G = GPIO.PWM(pins['Green'], 2000)
    p_B = GPIO.PWM(pins['Blue'], 2000)

    # Set all begin with value 0
    p_R.start(0)
    p_G.start(0)
    p_B.start(0)

```

```

# Define a MAP function for mapping values.
def MAP(x, in_min, in_max, out_min, out_max):
    return (x - in_min) * (out_max - out_min) / (in_max - in_min) + out_min

# Define a function to set up colors
# input color should be Hexadecimal with
# red value, blue value, green value.
def setColor(color):
    # Devide colors from 'color' variable
    R_val = (color & 0xFF0000) >> 16
    G_val = (color & 0x00FF00) >> 8
    B_val = (color & 0x0000FF) >> 0

    # Map color value from 0~255 to 0~100
    R_val = MAP(R_val, 0, 255, 0, 100)
    G_val = MAP(G_val, 0, 255, 0, 100)
    B_val = MAP(B_val, 0, 255, 0, 100)

    # Change the colors
    p_R.ChangeDutyCycle(R_val)
    p_G.ChangeDutyCycle(G_val)
    p_B.ChangeDutyCycle(B_val)

    print "color_msg: R_val = %s, G_val = %s, B_val = %s"%(R_val, G_val,
B_val)

def main():
    print_message()
    while True:
        for color in COLOR:
            setColor(color)
            time.sleep(0.5)

def destroy():
    # Stop all pwm channel
    p_R.stop()
    p_G.stop()
    p_B.stop()
    # Turn off all LEDs
    GPIO.output(pins, GPIO.HIGH)
    # Release resource
    GPIO.cleanup()

# If run this script directly, do:

```

```
if __name__ == '__main__':  
    setup()  
    try:  
        main()  
        # When 'Ctrl+C' is pressed, the child program  
        # destroy() will be executed.  
    except KeyboardInterrupt:  
        destroy()
```

Experimental results:

In the directory where the code file is located, execute the following

command

C:

```
gcc -Wall -o rgb rgb.c -lwiringPi
```

```
sudo ./rgb
```

Python:

```
python rgb.py
```

After the instruction is executed, RGB emits six colors of light in sequence

