

# Led

## Overview

This course will use Raspberry Pi to control the blinking of led lights

## Experimental Materials:

Raspberry Pi \*1

5mm red LED light \*1

T-type expansion board \*1

220 ohm resistor \*1

Breadboard\*1

Some DuPont lines

## Product description:



- Function: led is a light emitting device
- Application: LED advertising signboard lights, LED street lights, etc.

### Technical Parameters:

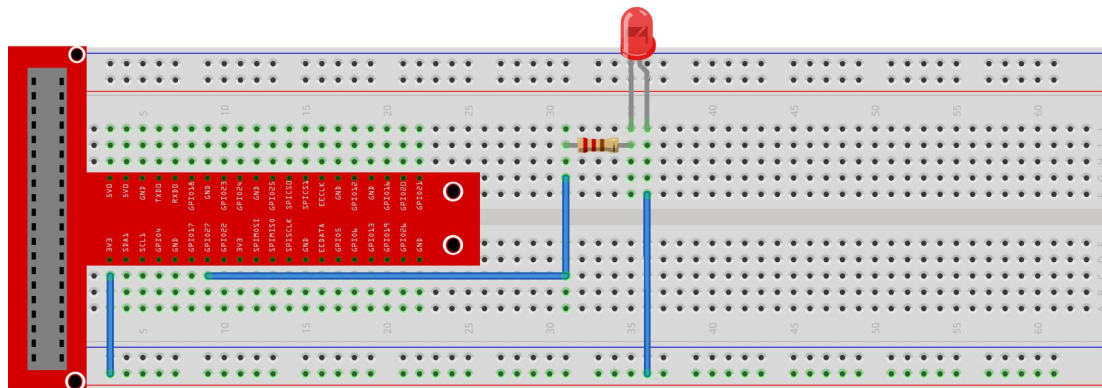
Lens: 5mm Diameter / Frosted / Round

Emitting Color: Red

Viewing Angle: 120 Degree

Polarity: Anode (Longer Part) | Cathode (Shorter Part)

### Wiring diagram:



### C code:

```
#include <wiringPi.h>
#include <stdio.h>

#define LedPin      2

int main(void)
{
    // When initialize wiring failed, print messageto screen
```

```

if(wiringPiSetup() == -1){
    printf("setup wiringPi failed !");
    return 1;
}

pinMode(LedPin, OUTPUT);

printf("\n");
printf("\n");
printf("=====\n");
printf("|          Blink LED          |\n");
printf("|-----|\n");
printf("|          LED connect to GPIO2          |\n");
printf("|          |\n");
printf("|          LED will Blink at 500ms          |\n");
printf("|          |\n");
printf("=====");
printf("\n");
printf("\n");

while(1){
    // LED on
    digitalWrite(LedPin, LOW);
    printf("...LED on\n");
    delay(500);
    // LED off
    digitalWrite(LedPin, HIGH);
    printf("LED off...\n");
    delay(500);
}

return 0;
}

```

## Python code:

```

#!/usr/bin/env python

import RPi.GPIO as GPIO
import time

# Set #17 as LED pin

```

```
LedPin = 27
```

```
# Define a function to print message at the beginning
def print_message():
    print ("=====")
    print ("|                      Blink LED                      |")
    print ("|  -----  |")
    print ("|          LED connect to GPIO27          |")
    print ("|                      |")
    print ("|          LED will Blink at 500ms          |")
    print ("|                      |")
    print ("=====\\n")
    print 'Program is running...'
    print 'Please press Ctrl+C to end the program...'
    raw_input ("Press Enter to begin\\n")
```

```
# Define a setup function for some setup
def setup():
    # Set the GPIO modes to BCM Numbering
    GPIO.setmode(GPIO.BCM)
    # Set LedPin's mode to output,
    # and initial level to High(3.3v)
    GPIO.setup(LedPin, GPIO.OUT, initial=GPIO.HIGH)
```

```
# Define a main function for main process
def main():
    # Print messages
    print_message()
    while True:
        print 'LED ON'
        # Turn on LED
        GPIO.output(LedPin, GPIO.LOW)
        time.sleep(0.5)
        print 'LED OFF'
        # Turn off LED
        GPIO.output(LedPin, GPIO.HIGH)
        time.sleep(0.5)
```

```
# Define a destroy function for clean up everything after
# the script finished
def destroy():
    # Turn off LED
    GPIO.output(LedPin, GPIO.HIGH)
    # Release resource
```

```
GPIO.cleanup()

# If run this script directly, do:
if __name__ == '__main__':
    setup()
    try:
        main()
    # When 'Ctrl+C' is pressed, the child program
    # destroy() will be executed.
    except KeyboardInterrupt:
        destroy()
```

### **Experimental results:**

In the directory where the code file is located, execute the following command

C:

```
gcc -Wall -o blinkLed blinkLed.c -lwiringPi
sudo ./blinkLed
```

Python:

```
python blinkLed.py
```

**After the instruction is executed, the led light will blink**