



## Instance 2

	T_inf [°C]					Relative T_inf [°C]					Ambient T [°C]		
	Run 1	Run 2	Run 3	Average	StdDev	Run 1	Run 2	Run 3	Average	StdDev	Run 1	Run 2	Run 3
RALTF1	58,084	59,236	56,140	57,820	1,278	33,495	33,040	32,683	33,073	0,332	24,589	26,196	23,457
RALTF2	57,626	58,192	56,116	57,311	0,876	33,107	32,736	32,481	32,775	0,257	24,519	25,456	23,635
RALTF3	56,752	57,336	55,336	56,475	0,840	32,281	32,041	31,476	31,932	0,337	24,471	25,295	23,860
Mod.2 B predictor	55,356	55,852	54,276	55,161	0,658	30,966	30,634	30,105	30,568	0,354	24,390	25,218	24,171
Min util LTF	59,796	59,372	59,088	59,419	0,291	35,417	34,806	34,400	34,874	0,418	24,379	24,566	24,688
				#DIV/0!	#DIV/0!	0,000	0,000	0,000	0,000	0,000			
				#DIV/0!	#DIV/0!	0,000	0,000	0,000	0,000	0,000			
				#DIV/0!	#DIV/0!	0,000	0,000	0,000	0,000	0,000			
				#DIV/0!	#DIV/0!	0,000	0,000	0,000	0,000	0,000			
				#DIV/0!	#DIV/0!	0,000	0,000	0,000	0,000	0,000			

### Instance 3

	T_inf [°C]					Relative T_inf [°C]					Ambient T [°C]		
	Run 1	Run 2	Run 3	Average	StdDev	Run 1	Run 2	Run 3	Average	StdDev	Run 1	Run 2	Run 3
RALTF1	56,124	55,780	55,872	<b>55,925</b>	<b>0,145</b>	31,914	31,455	30,024	<b>31,131</b>	<b>0,805</b>	24,210	24,325	25,848
RALTF2	55,588	55,496	56,072	<b>55,719</b>	<b>0,253</b>	31,378	31,301	29,872	<b>30,850</b>	<b>0,693</b>	24,210	24,195	26,200
RALTF3	56,064	55,728	55,992	<b>55,928</b>	<b>0,144</b>	32,088	31,673	31,177	<b>31,646</b>	<b>0,372</b>	23,976	24,055	24,815
Mod.2 B predictor	53,984	53,868	54,428	<b>54,093</b>	<b>0,241</b>	30,186	29,933	29,506	<b>29,875</b>	<b>0,281</b>	23,798	23,935	24,922
Min util LTF	57,728	57,440	58,276	<b>57,815</b>	<b>0,347</b>	34,003	33,591	33,416	<b>33,670</b>	<b>0,246</b>	23,725	23,849	24,860
				<b>#DIV/0!</b>	<b>#DIV/0!</b>	0,000	0,000	0,000	<b>0,000</b>	<b>0,000</b>			
				<b>#DIV/0!</b>	<b>#DIV/0!</b>	0,000	0,000	0,000	<b>0,000</b>	<b>0,000</b>			
				<b>#DIV/0!</b>	<b>#DIV/0!</b>	0,000	0,000	0,000	<b>0,000</b>	<b>0,000</b>			
				<b>#DIV/0!</b>	<b>#DIV/0!</b>	0,000	0,000	0,000	<b>0,000</b>	<b>0,000</b>			
				<b>#DIV/0!</b>	<b>#DIV/0!</b>	0,000	0,000	0,000	<b>0,000</b>	<b>0,000</b>			