# Numerical Methods for Computational Science and Engineering Summary HS 2009

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# Part I.

# Theory

### 1. Vector norms and matrix norms

### **Definition: Norm**

X= vector space over field  $\mathbb{K}$ ,  $\mathbb{K}=\mathbb{R}$ ,  $\mathbb{C}$ . A map  $||\cdot||:X\mapsto\mathbb{R}_0^+$  is a norm on X, if it satisfies

- 1.  $\forall x \in X : x \neq 0 \iff ||x|| > 0$
- 2.  $||\lambda x|| = |\lambda| ||x|| \quad \forall x \in X, \ \lambda \in \mathbb{K}$
- 3.  $||x+y|| \le ||x|| + ||y|| \ \forall x, y \in X$

Name	Definition	Matlab function
Euclidean norm	$  \vec{x}  _2 = \sqrt{ x_1 ^2 + \dots  x_n ^2}$	norm(x)
1-Norm	$  \vec{x}  _1 =  x_1  + \dots  x_n $	norm(x,1)
$\infty$ -norm, max-norm	$  \vec{x}  _{\infty} = \max\{ x_1 , \dots,  x_n \}$	norm(x,inf)

### **Definition: Matrix norm**

Given a vector norm  $||\cdot||$  on  $\mathbb{R}^n$ , the associated matrix norm is defined by

$$\mathbf{M} \in \mathbb{R}^{m,n} : \quad ||\mathbf{M}|| := \sup_{x \in \mathbb{R}^n \setminus \{0\}} \frac{\mathbf{M}x}{||x||}$$

### Definition: Condition (number) of a matrix

Condition of a matrix  $\mathbf{A} \in \mathbb{R}^{n,n}$ :

$$cond(\mathbf{A}) := ||\mathbf{A}^{-1}|| \ ||\mathbf{A}||$$

$$cond(\mathbf{A}) \gg 1 \qquad \Longleftrightarrow \qquad \text{columns/rows of } \mathbf{A} \text{ "almost linearly dependent"}$$

### Definition: Symmetric positive definite (s.p.d.) matrices

 $\mathbf{M} \in \mathbb{K}^{n,n}$  is symmetric (Hermitian) positive definite if

$$\mathbf{M} = \mathbf{M}^H \wedge x^H \mathbf{M} x > 0 \iff x \neq 0$$

If  $x^H \mathbf{M} x \geq 0$  for all  $x \in \mathbb{K}^n \Longrightarrow \mathbf{M}$  positiv semi-definite.

### Lemma: Necessary conditions for s.p.d. matrices

For a symmetric/hermitian positiv definite matrix  $\mathbf{M} = \mathbf{M}^H$  holds true:

- 1.  $m_{ii} > 0, i = 1, \ldots, n$
- 2.  $m_{ii}m_{jj} |m_{ij}|^2 > 0$ ; steht so im skript ist wahrscheinlich aber falsch
- 3. All eigenvalues of  $\mathbf{M}$  are positive.

### **Definition: Diagonally dominant matrix**

 $\mathbf{A} \in \mathbb{K}^{n,n}$  is diagonally dominant, if

$$\forall k \in \{1, \dots, n\}: \quad \sum_{j \neq k} |a_{kj}| \le |a_{kk}|$$

The matrix **A** is called *strictly diagonally dominant* id

$$\forall k \in \{1, \dots, n\}: \quad \sum_{j \neq k} |a_{kj}| < |a_{kk}|$$

### Lemma: Lemma

A diagonally dominant Hermitian/symmetric matrix with non-negative diagonal entries is positive semi-definit.

#### **Definition: Positiv Semidefinite**

A diagonally dominant Hermitian/symmetric matrix with non-negative diagonal entries is positive semi-definite.

### Theorem: Gaussian elimination for s.p.d. matrices

Every symmetric/Hermitian positive definite matrix possesses an LU-decomposition.

### Lemma: Cholesky decomposition for s.p.d. matrices

For any s.p.d  $\mathbf{A} \in \mathbb{K}^{n,n}$  there is a unique upper triangular Matrix  $\mathbf{R} \in \mathbb{K}^{n,n}$  with  $r_{ii} > 0$   $i = 1, \dots n$  such that  $\mathbf{A} = \mathbf{R}^H \mathbf{R}$ 

### Definition: Unitary und orthogonal matrices

 $\mathbf{Q} \in \mathbb{K}^{n,n}$  is unitary, if  $\mathbf{Q}^{-1} = \mathbf{Q}^H$ 

 $\mathbf{Q} \in \mathbb{R}^{n,n}$  is orthogonal, if  $\mathbf{Q}^{-1} = \mathbf{Q}^T$ 

### Theorem: Criteria for Unitarity

$$\mathbf{Q} \in \mathbb{C}^{n,n}$$
 unitary  $\iff$   $||\mathbf{Q}x||_2 = ||x||_2 \ \forall x \in \mathbb{K}^n$ 

### Properties of an unitary/orthogonal matrix

If  $\mathbf{Q} \in K^{n,n}$  is unitary, then

$$\bullet \ \mathbf{Q}^T \mathbf{Q} = \mathbf{Q} \mathbf{Q}^T = \mathbf{I}$$

• 
$$cond(\mathbf{Q}) = 1$$

- all rows/columns (regardes as vectors  $\in \mathbb{K}^n$  have Euclidean norm= 1
- all rows are pairwise orthogonal
- $|det \mathbf{Q}| = 1$  and all eigenvalues  $\in \{z \in \mathbb{K} : |z| = 1\}$
- $||\mathbf{Q}\mathbf{A}||_2 = ||\mathbf{A}||_2$  for any matrix  $\mathbf{A} \in \mathbb{K}^{n,m}$

### 2. Givens Rotations

Let **A** be a matrix in  $\mathbb{R}^{n,n}$  (im not sure if  $\mathbb{K}$  is allowed here). The idea is to rotate the columns of **A**, in such a way that they stand orthogonal to each other.

**Idea** Given  $(a, b)^T \in \mathbb{R}^2 \setminus \{0\}$ . Find  $c, s \in \mathbb{R}$  with

$$\underbrace{\begin{pmatrix} c & s \\ -s & c \end{pmatrix}}_{\mathbf{C}} \begin{pmatrix} a \\ b \end{pmatrix} = \begin{pmatrix} r \\ 0 \end{pmatrix}$$

and  $c^2 + s^2 = 1$ . Apparently **C** is orthogonal.

Because of the condition  $c^2 + s^2 = 1$  it is apparent to represent

$$c = \cos \varphi$$
  $s = \sin \varphi$ 

Since a rotation doesn't change the length of a vector follows:

$$|r| = ||(r,0)^T||_2 = ||(a,b)^T||_2 = \sqrt{(a^2 + b^2)}$$

It's now easy to get the solution for the problem above:

$$r = \pm \sqrt{(a^2 + b^2)}$$

$$c = \frac{a}{r}$$

$$s = \frac{b}{r}$$

The givens rotation matrix can now be represented through

$$\mathbf{G}_{i,k} \begin{pmatrix} x_1 \\ \vdots \\ x_{2} \\ \vdots \\ x_m \end{pmatrix} = \begin{pmatrix} x_1 \\ \vdots \\ x_{i-1} \\ r \\ x_{i+1} \\ \vdots \\ x_{k-1} \\ 0 \\ x_{k+1} \\ \vdots \\ x_m \end{pmatrix}$$

# 3. Eigenvalues

**Definition: Eigenvalues und Eigenvectors** 

 $\mbox{\bf Eigenvalue} \ \ \lambda \in \mathbb{C} \ \mbox{of} \ \ {\bf A} \in \mathbb{K}^{n,n} \quad :\Leftrightarrow \quad \det(\lambda {\bf I} - {\bf A}) = 0$ 

 $\textbf{Spectrum} \ \ \text{of} \ \ \mathbf{A} \in \mathbb{K}^{n,n} : \sigma(\mathbf{A}) := \{\lambda \in \mathbb{C} : \text{eigenvalue of } \mathbf{A}\} \ (= \text{Menge aller Eigenwerte})$ 

**Eigenspace** associated with eigenvalue  $\lambda \in \sigma(\mathbf{A})$ 

$$Eig_{\mathbf{A}}(\lambda) := Ker(\lambda \mathbf{I} - \mathbf{A})$$

**Eigenvetor**  $x \in Eig_{\mathbf{A}}(\lambda)$   $\{0\}$ 

### Lemma: Gershgorin circle theorem

For any  $\mathbf{A}\mathbb{K}^{n,n}$ 

$$\sigma(\mathbf{A}) \subset \bigcup_{j=1}^{n} \left\{ z \in \mathbb{C} : |z - a_{jj}| \le \sum_{i \ne j} |a_{ji}| \right\}$$

### Lemma: Similarity and spectrum

The spectrum of a matrix is invariant with respect to similarity transformations

$$\forall \mathbf{A} \in \mathbb{K}^{n,n} : \sigma(\mathbf{S}^{-1}\mathbf{A}\mathbf{S}) = \sigma(\mathbf{A}) \forall \text{ regular } \mathbf{S} \in \mathbb{K}^{n,n}$$

Theorem: Schur normal form

 $\forall \mathbf{A} : \exists \mathbf{U} \in \mathbb{C}^{n,n} \text{ unitary } : \quad \mathbf{U}^H \mathbf{A} \mathbf{A} = T \qquad \text{with} \mathbf{T} \in \mathbb{C}^{n,n} \text{ upper triangular}$ 

A matrix  $\mathbf{A} \in \mathbb{K}^{n,n}$  with  $\mathbf{A}\mathbf{A}^H = \mathbf{A}^H\mathbf{A}$  is called *normal*.

# Part II.

# Computing with Matrices and Vectors

### 4. Vectors

Column vector = 
$$\begin{pmatrix} x_1 \\ \dots \\ x_n \end{pmatrix} \in \mathbb{K}^n$$
  
Row Vector =  $(x_1 \dots x_n)$ 

Initialization of vectors in matlab

column\_vector = [1;2;3];
row\_vector = [1,2,3];

### 5. Matrices

A  $n \times m$  Matrix:

$$\mathbf{A} = \begin{pmatrix} a_{11} & \dots & a_{1m} \\ \dots & & \dots \\ a_{n1} & \dots & a_{nm} \end{pmatrix} \in \mathbb{K}^{n,m}$$

Accessing matrix and sub-matrices

Single entry  $(\mathbf{A})_{i,j} = a_{i,j}$ ,

i: Row (Zeile)

j: Column (Spalte)

i-th row  $(\mathbf{A})_{i,:}$ 

 ${f j}$ -th column  $({f A})_{:,j}$ 

Types There are two different matrix storage formats used in matlab normal data is placed in a one-dimensional array using the row major format.

**sparse** Compressed row-storage (CRS) format. Space: O(n+m), Access time: O(n)

# 6. Elementary operations

dot product  $x \cdot y = x^H y = \sum_{i=1}^n \overline{x}_i y_i \in K$ 

tensor product  $xy^H = (x_i \overline{y}_j)_{i=1,\dots,m} \ j=1,\dots,n} \in \mathbb{K}^{m,n}$ 

row scaling multiplication with a diagonal matrix from left

$$\begin{pmatrix} d_1 & 0 & \dots & 0 \\ 0 & d_2 & & 0 \\ \vdots & & & \vdots \\ 0 & 0 & & d_n \end{pmatrix} \begin{pmatrix} a_{11} & a_{12} & \dots & a_{1m} \\ a_{21} & a_{22} & & a_{2m} \\ \vdots & & & & \\ a_{n1} & a_{n2} & \dots & a_{nm} \end{pmatrix} = \begin{pmatrix} d_1 a_{11} & d_1 a_{12} & \dots & d_1 a_{1m} \\ d_2 a_{21} & d_2 a_{22} & & d_2 a_{2m} \\ \vdots & & & \vdots \\ d_n a_{n1} & d_n a_{n2} & \dots & d_n a_{nm} \end{pmatrix}$$

**column scaling** multiplication with diagonal matrix from right

$$\begin{pmatrix} a_{11} & a_{12} & \dots & a_{1m} \\ a_{21} & a_{22} & & a_{2m} \\ \vdots & & & & \vdots \\ a_{n1} & a_{n2} & \dots & a_{nm} \end{pmatrix} \begin{pmatrix} d_1 & 0 & \dots & 0 \\ 0 & d_2 & & 0 \\ \vdots & & & \vdots \\ 0 & 0 & & d_m \end{pmatrix} = \begin{pmatrix} d_1 a_{11} & d_2 a_{12} & \dots & d_m a_{1m} \\ d_1 a_{21} & d_2 a_{22} & & d_m a_{2m} \\ \vdots & & & \vdots \\ d_1 a_{n1} & d_2 a_{n2} & \dots & d_m a_{nm} \end{pmatrix}$$

### 6.1. Matrix multiplication rules

The matrix product is

associative (AB)C = A(BC)

**bi-linear**  $(\alpha A + \beta B)C = \alpha(AC) + \beta(BC), C(\alpha A + \beta B) = \alpha(CA) + \beta(CB)$ 

non-commutative  $AB \neq BA$ 

# 7. Complexity

operation	description	# mult/div	# add/sub	complexity
dot product	$(x, y \in \mathbb{K}^n) \mapsto x^H y$	n	n-1	O(n)
tensor product	$(x \in \mathbb{K}^m, y \in K^n) \mapsto xy^H$	nm	0	O(nm)
matrix product	$(A \in \mathbb{K}^{n,m}, B \in \mathbb{K}^{n,k}) \mapsto AB$	nmk	mk(n-1)	O(nmk)

### 7.1. Reading the complexity from a plot

Plot the time measurements for different  $t_i = time(f(n_i))$  for different  $n_1, n_2, \dots, n_k, n_i \in \mathbb{N}$ 

plot	function	complexity
loglog	straight line	$O(n^{\alpha})$ for some $\alpha$
semilog	straight line	$O(\alpha^n)$ form some $\alpha$

# 8. Numerical stability

### **Definition: Stable algorithm**

An Algorithm G for solving a problem  $F: X \mapsto Y$  is numerically stable, if for all  $x \in X$  its result G(x) is the exact result for "slightly perturbed" data:

$$\exists C \approx 1: \ \forall x \in X: \ \exists \hat{x} \in X: \ ||x - \hat{x}|| \le Ceps||x|| \land G(x) = F(\hat{x})$$

# Part III.

# Direct Methods for Linear Systems of Equations

Given matrix  $A \in K^{n,n}$ , vector  $b \in K^n$ 

**Sought** solution vector  $x \in \mathbb{K}^n$ 

### 9. Gaussian Elimination

Asymptotic complexity:  $O(n^3)$ . (Backsubstitution:  $O(n^2)$ )

$$\mathbf{A} = \begin{pmatrix} \alpha & \mathbf{c}^T \\ d & \mathbf{C} \end{pmatrix} \rightarrow \mathbf{A}' = \begin{pmatrix} \alpha & \mathbf{c}^T \\ 0 & \mathbf{C}' = \mathbf{C} - \frac{\mathbf{d}\mathbf{c}^T}{\alpha} \end{pmatrix}$$

### 9.1. Stability

### Lemma: Equivalence of gaussian elimination and LU-factorization

The following algorithms for solving the LSE  $\mathbf{A}x = b$  are numerically equivalent

- 1. Gauss elimination without pivoting
- 2. LU-factorization followed by forward and backward substitution

# 10. Sparse Matrices

Initialization:

```
A = sparse(m,n);
A = spalloc(m,n,nnz)
A = sparse(i,j,s,m,n);
A = spdiags(B,d,m,n);
A = speye(n);
A = spones(S);
```

### Theorem: LU-Decomposition Fill-in on sparse matrices

If  $\mathbf{A} \in \mathbb{K}^{n.n}$  is regular with LU-decomposition  $\mathbf{A} = \mathbf{L}\mathbf{U}$ , then the fill-in is confined to the envelope of  $\mathbf{A}$ 

### **Solving Sparse Band Matrices**

Alter the LSE with Gauss and try to remove the fill-in (see: set 3, problem 3)

# 11. QR-Factorization / QR-Decomposition

A QR decomposition (also called a QR factorization) of a matrix is a decomposition of the matrix into an orthogonal and a right triangular matrix.

**QR-Decomposition with Householder reflections** advantageous for fully populated target columns (dense matrices).

### QR-Decomposition with Givens Rotations more efficient, if target column sparsely populated

### Lemma: Uniqueness of QR-factorization

The "econimcal QR-factorization of  $\mathbf{A} \in \mathbb{K}^{m,n}$ ,  $m \geq n$  with  $rank(\mathbf{A}) = n$  is unique, if we demand  $r_{ii} > 0$ 

### Stability of the QR-Decomposiztion

- Computing the generalized QR-decomposition  $\mathbf{A} = \mathbf{Q}\mathbf{R}$  by means of Householder reflections or Givens rotations is (numerically) stable for any  $\mathbf{A} \in \mathbb{C}^{m,n}$
- For any regular systems matrix ans LSE can be solved by means of

QR-Decomposition + orthogonal transformation + backward substitution

### 12. Modification Techniques

### Lemma: Sherman Morrison Woodbury formula

For regular  $\mathbf{A} \in \mathbb{K}^{n,n}$ , and  $\mathbf{U}, \mathbf{V} \in \mathbb{K}^{n,k}$ ,  $l \leq n$ , holds

$$(\mathbf{A} + \mathbf{U}\mathbf{V}^H)^{-1} = \mathbf{A}^{-1} - \mathbf{A}^{-1}\mathbf{U}(\mathbf{I} + \mathbf{V}^H\mathbf{A}^{-1}\mathbf{U})^{-1}\mathbf{V}^H\mathbf{A}^{-1}$$

If  $\mathbf{I} + \mathbf{V}^H \mathbf{A}^{-1} \mathbf{U}$  regular.

#### 12.1. Rank-1 modifications

with LU-Decomposition Let  $\tilde{\mathbf{A}} := \mathbf{A} + uv^H$ ,  $u, v \in \mathbb{K}^n$ .  $uv^H$  is a general rank 1 matrix. For solving  $\tilde{\mathbf{A}}x = b$  when  $\mathbf{A} = \mathbf{L}\mathbf{U}$  is already known. Apply the Sherman Morrison Woodbury formula:

$$x = \left(\mathbf{I} - \frac{\mathbf{A}^{-1}uv^H}{1 + v^H \mathbf{A}^{-1}u}\right) \mathbf{A}^{-1}b$$

with QR-Decomposition Matlab Command

[Q1,R1] = qrupdate(Q,R,u,v)

with Cholesky factorization Matlab Command

R = cholupdate(R,v)

# Part IV.

# Iterative Methods for Non-Linear Systems of Equations

### 13. Iterative Methods

An iterative method for (approximately solving) the non-linear equation  $F(\vec{x}) = 0$  is an algorithm generating a sequence  $(x^{(k)})_{k \in \mathbb{N}}$  of approximate solutions.

### **Definition: Convergence of iterative methods**

An iterative methods converges

$$x^{(k)} \to x^* \text{ and } F(x^*) = 0$$

### **Definition: Consistency of iterative methods**

An iterative method is *consistent* with F(x) = 0

$$:\iff \quad \Phi_F(x^*, x^*, \dots, x^*) = x^* \iff F(x^*) = 0$$

### 13.1. Speed of convergence

### **Definition: Linear convergence**

A sequence  $x^{(k)}$ , k = 0, 1, 2, ... in  $\mathbb{R}^n$  converges linearly to  $x^* \in \mathbb{R}^n$  if

$$\exists L < 1 \quad \left| \left| x^{(k+1)} - x^* \right| \right| \le C \left| \left| x^{(k)} - x^* \right| \right| \quad \forall k \in \mathbb{N}_0$$

 $\implies$  straight line in *lin-log plot*.

### **Definition: Order of convergence**

A convergent sequence  $x^{(k)}$ , k = 0, 1, 2, ... in  $\mathbb{R}^n$  converges with order **p** to  $x^* \in \mathbb{R}^n$  if

$$\exists C > 0: \quad \left| \left| x^{(k+1)} - x^* \right| \right| \le C \left| \left| x^{(k)} - x^* \right| \right|^p \qquad \forall k \in \mathbb{N}_0$$

with C < 1. (For p = 1: linear convergence)

### Guessing the order of convergence

Abbreviate  $\varepsilon_k := \left| \left| x^{(k)} - x^* \right| \right|$ 

$$\varepsilon_{k+1} \approx C \varepsilon_k^p \quad \Rightarrow \ \log \varepsilon_{k+1} \approx \log C + p \log \varepsilon_k \quad \to \quad p \approx \frac{\log \varepsilon_{k+1} - \log \varepsilon_k}{\log \varepsilon_k - \log \varepsilon_{k-1}}$$

#### 13.2. Termination criteria

Usually the iteration will never arrice at an/the exact solution  $x^*$  after finitely many steps. Thus we can only hope to compute an approximate solution by accepting an  $x^{(k)}$  as a result.

A priori termination stop iteration after a fixed number of steps.

Problem: Hardly ever possible

A posteriori termination criteria use already computed iterates to decide when to stop. Reliable termination: stop iteration

$$\left| \left| x^{(k)} - x^* \right| \right| \le \tau$$
  $\tau \equiv \text{ prescribed } tolerance$ 

Problem:  $x^*$  not known

Stationary iteration use that the finite numbers are finite: Wait until (convergent) iteration becomes stationary.

$$wait\ until: x^{(k)} = x^{(k+1)}$$

Problem: Very inefficent

Residual based termination Stop convergent iteration when

$$\left| \left| F\left( (x^{(k)}) \right) \right| \right| \le \tau$$
  $\tau \equiv \text{ prescribed } tolerance$ 

Problem: No guaranteed accuracy since  $||F((x^{(k)})|| \text{ small } \Rightarrow |x^{(k)} - x^*| \text{ small.}$ 

### 14. Fixed Point Iterations

F is a non-linear system of equations with  $F:D\subset\mathbb{R}^n\mapsto\mathbb{R}^n$ 

A fixed point iteration is defined by an iteration function  $\Phi: U \subset \mathbb{R}^n \to \mathbb{R}^n$  and an initial guess  $x^{(0)} \in U$ .

$$x^{(k+1)} := \Phi\left(x^{(k)}\right)$$

### **Definition: Consistency of fixed point iterations**

A fixed point iteration  $x^{(k+1)} := \Phi(x^{(k)})$  is consistent with F(x) = 0 if

$$F(x) = 0$$
 and  $x \in U \cap D$   $\iff$   $\Phi(x) = x$ 

If  $\Phi$  continous and the fixed point iteratin is (locally) convergent to  $x^*$  then  $x^*$  ist the fixed point of the iteration function  $\Phi$ .

### **Definition: Contractive mapping**

 $\Phi: U \subset \mathbb{R}^n \mapsto \mathbb{R}^n$  is contractive, if

$$\exists L < 1: \quad ||\Phi(x) - \Phi(y)|| \le ||x - y|| \quad \forall x, y \in U$$

### Theorem: Banach's fixed point theorem

If  $D \subset \mathbb{K}^n$  ( $\mathbb{K} = \mathbb{R}, \mathbb{C}$ ) closed and  $\Phi : D \mapsto D$  satisfies

$$\exists L < 1: \quad ||\Phi(x) - \Phi(y)|| \le ||x - y|| \quad \forall x, y \in U$$

then there is a unique fixed point  $x^* \in D$ ,  $\Phi(x^*) = x^*$ , which is the limit of the sequence of iterates  $x^{(k+1)} := \Phi(x^{(k)})$  for any  $x^{(0)} \in D$ 

$$-1 < \Phi'(x^*) < 1$$
 convergence  
 $\Phi'(x^*) < -1$  divergence  
 $\Phi'(x^*) > 1$  divergence

### Lemma: Sufficient condition for local linear convergence of fixed point iterations

If  $\Phi: U \subset \mathbb{R}^n \to \mathbb{R}^n$ ,  $\Phi(x^*) = x^*$ ,  $\Phi$  differentiable in  $x^*$  and  $||D\Phi(x^*)|| < 1$ , then the fixed point iteration converges locally and at least *linearly*.

If  $0 < ||D\Phi(x)|| < 1$ , then the asymptotic rate of linear convergence is  $L = ||D\Phi(x)||$  (where as L: lipschitz constant).

### Lemma: Higher order local convergence of fixed point iterations

If  $\Phi: U \subset \mathbb{R} \to \mathbb{R}$  is m+1 times continuously differentiable,  $\Phi(x^*) = x^*$  for some  $x^*$  in the interrior of U and  $\Phi^{(l)}(x^*) = 0$  for  $l = 1, \ldots, m, m \ge 1$ , then the fixed point iteration converges locally to  $x^*$  with

$$order \geq m+1$$

### 15. Zero Finding

 $F: I \subset \mathbb{R} \mapsto \mathbb{R}$  continous, I interval. Sought:  $x^* \in I: F(x^*) = 0$ .

#### 15.1. Bisection

Use of ordering of real numbers and itermediate value theorem. Input:  $a, b \in I$  such that F(a)F(b) < 0 (different signs).

```
function x = bisect(F,a,b,tol)
    fa = F(a);
    fb = F(b);
    if (fa*fb > 0)
        error('f(a) and f(b) have the same sign');
    v = 1;
    if (fa > 0)
    x = 0.5 * (a+b);
    while ((b-a > tol) & (a < x) & (x < b))
        if (v*F(x) > 0)
            b = x;
            a = x;
        end
        x = 0.5*(a+b)
    end
end
```

**Advantages** foolproof, requires only F evaluations

**Drawbacks** Merely linear convergence  $|x^{(k)} - x^*| \le 2^{-k}|b-a|$ 

 $\Longrightarrow$  fzero uses this approach.

### 15.2. Model Function Methods

Model function Methods is a class of iterative methods for finding zeroes of F:

**Idea** Given: approximate zeroes  $x^{(k)}, x^{(k-1)}, \dots, x^{(k-m)}$ 

- 1. replace F with a model function  $\tilde{F}$  (using function values/derivative values in  $x^{(k)}, x^{(k-1)}, \dots, x^{(k-m)}$ )
- 2.  $x^{(k+1)} := \text{zero of } \tilde{F}$

**Distinguish** between one-point methods and multipoint methods.

### 15.2.1. Newton Method

Assume:  $F: I \to \mathbb{R}$  continuously differentiable. Model function := tangent af F in  $x^{(k)}$ .

$$\tilde{F}(x) := F\left(x^{(k)}\right) + F'\left(x^{(k)}\right)\left(x - x^{(k)}\right)$$

with  $x^{(k+1)} := \text{zero of the tangent.}$ 

We obtain the Newton Iteration

$$x^{(k+1)} := x^{(k)} - \frac{F(x^{(k)})}{F'(x^{(k)})}$$
 with  $F'(x^{(k)}) \neq 0$ 

### 15.2.2. Multi Point Methods

Replace F with an *interpolation polynomial* producing interpolatory model function methods.

### **Secant Method**

$$x^{(k+1)} = \text{ zero of secant}$$

$$s(x) = x^{(k)} - \frac{F(x^{(k)}) - F(x^{(k-1)})}{F(x^{(k)}) - F(x^{(k-1)})} \cdot (x - x^{(k)})$$

$$\Rightarrow x^{(k+1)} = x^{(k)} - \frac{F(x^{(k)}) \cdot (x^{(k)} - x^{(k-1)})}{F(x^{(k)}) - F(x^{(k-1)})}$$

- Only one function evaluation per step
- no derivatives required

### 15.3. Efficiency

Efficiency of an iterative method  $\leftrightarrow$  computational effort to reach prescribed number of significant digits in result.

### Computational effort/step

$$W \approx \frac{\#\{\text{evaluations of } F\}}{\text{step}} + n \cdot \frac{\#\{\text{evaluations of } F'\}}{\text{step}} \dots$$

### **Definition: Efficiency**

Efficiency = 
$$\frac{\text{\# of digits gained}}{\text{total work required}} = \frac{|\log p|}{k(p) \cdot W}$$

k(p) = number of steps to achieve relative reduction of error

 $|\log p|$  = number of significant digits of  $x^{(k)}$ 

### 16. Newton's Method

### 16.1. The Newton Iteration

**Definition: Newton Iteration** 

$$x^{(k+1)} := x^{(k)} - DF(x^{(k)})^{-1}F(x^{(k)})$$

```
function x = newton(x,F,DF,tol)
    for i = 1:MAXIT
        s = DF(x) \ F(x);
        x = x - s;
        if (norm(s) < tol*norm(x))
            return;
    end
end</pre>
```

If DF(x) is not available use

$$\frac{\delta F_i}{\delta x_j}(x) \approx \frac{F_i(x + h\vec{e_j}) - F_i(x)}{h}$$

to approximate DF(x). Warning: Impact of roundoff errors for small h.

The Newton Method has Local quadratic convergence if  $DF(x^*)$  is regular.

### A posteriori termination criterion

Quit as soon as

$$\left\| DF\left(x^{(k)}\right)^{-1} F(x^{(k)}) \right\| < \tau \left\| x^{(k)} \right\|$$

Since we expect that  $DF(x^{(k-1)}) \approx DF(x^{(k)})$ , when the Newton Iteration has converged

The Newton Method

- converges asymptotically very fast: doubling of number of significant digits in each step
- often a very small region of convergence, which requires an initial guess rather close to the solution

### 16.2. Damped Newton Method

We observe an "overshooting" of the Newton correction.

**Idea:** Use a damping factor for the Newton correction:

$$x^{(k+1)} := x^{(k)} - \lambda^{(k)} DF(x^{(k)})^{-1} F(x^{(k)})$$
 with:  $\lambda^{(k)} > 0$ 

Choice of damping factor: Use maximal  $\lambda^{(k)} > 0: \left|\left|\Delta \overline{x}\left(\lambda^{(k)}\right)\right|\right| \leq \left(1 - \frac{\lambda^{(k)}}{2}\right) \left|\left|\Delta x^{(k)}\right|\right|$  where

$$\Delta x^{(k)} = DF\left(x^{(k)}\right)^{-1} F\left(x^{(k)}\right)$$
$$\Delta \overline{x}\left(\lambda^{(k)}\right) = DF\left(x^{(k)}\right)^{-1} F\left(x^{(k)} + \lambda^{(k)} \Delta x^{(k)}\right)$$

### **Policy**

Reduce damping factor by a factor  $q \in ]0,1[$  (usually  $q=\frac{1}{2}$ ) until the affine invariant natural monotonicity test passed.

## 16.3. Quasi-Newton Method (Broyden Method)

Use when DF(x) is not available and numerical differentiation is too expensive. Worthwhile for dimensions  $n\gg 1$  and low accuracy requirements.

# Part V.

# Krylov Methods for Linear Systems of Equations

A class of *iterative methods* for approximate solutions of large linear systems of equations.

### 17. Descent Methods

### Definition: Energy norm

A s.p.d matrix  $\mathbf{A} \in \mathbb{R}^{n,n}$  induces a energy norm

$$||x||_{\mathbf{A}} := (x^T \mathbf{A} x)^{1/2} \quad x \in \mathbb{R}^n$$

### Lemma: S.p.d LSE and quadratic minimization problem

An LSE with  $\mathbf{A} \in \mathbb{R}^{n,n}$  s.p.d is equivalent to a minimization problem:

$$\mathbf{A}x = b \iff x = \arg\min_{y \in \mathbb{R}^n} J(y), \quad J(y) = \frac{1}{2}y^T \mathbf{A}y - b^T y$$

### 17.1. Abstract steepest descent

**Given** continuously differentiable  $F:D\subset\mathbb{R}^n\mapsto\mathbb{R}$ 

Find minimizer  $x^* \in D : x^* = \arg\min_{x \in D} F(x)$ 

$$\begin{array}{l} x^{(0)} \in D \\ k = 0 \\ \textbf{while} \ \big| \big| x^{(k)} - x^{(k-1)} \big| \big| \leq \tau \, \big| \big| x^{(k)} \big| \big| \ \textbf{do} \\ d_k = -\mathbf{grad} F(x^{(k)}) \\ t^* = \arg \min_{t \in \mathbb{R}} F(x^{(k)} + t d_k) \\ x^{(k+1)} = x^{(k)} + t^* d_k \\ k = k+1 \\ \textbf{end while} \end{array}$$

### 17.2. Gradient Method for s.p.d linear systems of equations

Adapt the steepest descent algorithm for the quadratic minimization problem.

$$F(x) = J(x) = \frac{1}{2}x^T \mathbf{A} x - b^T x \quad \Rightarrow \quad \mathbf{grad} J(x) = \mathbf{A} x - b$$

$$\begin{array}{l} x^{(0)} \in \mathbb{R}^n \\ k = 0 \\ r_0 = b - \mathbf{A} x^{(0)} \\ \mathbf{while} \ \big| \big| x^{(k)} - x^{(k-1)} \big| \big| \leq \tau \, \big| \big| x^{(k)} \big| \big| \ \mathbf{do} \\ t^* = \frac{r_k^T r_k}{r_k^T \mathbf{A} r_k} \\ x^{(k+1)} = x^{(k)} + t^* r_k \\ r_{k+1} = r_k - t^* \mathbf{A} r_k \\ k = k+1 \\ \mathbf{end \ while} \end{array}$$

### 17.3. Convergence

The steepest descent and the gradient method posess at least linear convergence

### Theorem: Convergence of gradient/steepest descent method

The iterates of the gradient method satisfy

$$\left| \left| x^{(k+1)} - x^* \right| \right|_A \le L \left| \left| x^{(k)} - x^* \right| \right|_A \qquad L = \frac{\operatorname{cond}_2(\mathbf{A}) - 1}{\operatorname{cond}_2(\mathbf{A}) + 1}$$

that is, the iteration converges at least linearly

### 18. Conjugate gradient method

Again, we consider a linear system of equations  $\mathbf{A}x = b$  with s.p.d system matrix  $\mathbf{A} \in \mathbb{R}^{n,n}$  and given  $b \in \mathbb{R}^n$ 

**Idea** Replace linear search with subspace correction

**Given** Initial gues  $x^{(0)}$  and nested subspaces  $U_1 \subset U_2 \subset \ldots \subset U_n = \mathbb{R}^n$ , dim  $U_k = k$ 

$$U_{k+1} = Span\{U_k, r_k\}$$

### 18.1. Krylov Spaces

### **Definition: Krylov Space**

For  $\mathbf{A} \in \mathbb{R}^{n,n}$ ,  $z \in \mathbb{R}^n$ ,  $z \neq 0$ , the *l*-th Krylov space is defined as

$$\mathcal{K}(\mathbf{A}, z) = Span\{z, \mathbf{A}z, \dots, A^{l-1}z\}$$

#### Lemma:

The subspaces  $U_k \subset \mathbb{R}^n$ ,  $k \geq 1$  defined above satisfy

$$U_k = Span\{r_0, \mathbf{A}r_0, \dots, A^{l-1}r_0\} = \mathcal{K}(\mathbf{A}, z)$$

where  $r_0 = b - \mathbf{A}x^{(0)}$  is the initial residual.

### 18.2. Implementation of CG

\*Left out\*

CG is used for lager n as iterative solver  $x^{(k)}$  for some  $k \ll n$  is expected to provide good approximation for  $x^*$ 

# 19. Preconditioning

CG has a slow convergence rate in case  $K(\mathbf{A}) \gg 1$ 

**Idea** Apply CG Method to transformed linear systems

$$\tilde{\mathbf{A}}\tilde{x} = \tilde{b}$$

$$\tilde{\mathbf{A}} = \mathbf{B}^{-1/2}\mathbf{A}\mathbf{B}^{-1/2}$$

$$\tilde{x} = \mathbf{B}^{1/2}x$$

$$\tilde{b} = \mathbf{B}^{-1/2}b$$

where as  $\mathbf{B}^{1/2} = \mathbf{Q}^T \mathbf{D}^{1/2} \mathbf{Q}$  and  $\mathbf{Q} = \mathbf{Q}^T$ .

### Preconditioner

A s.p.d matrix  $\mathbf{B} \in \mathbb{R}^{n,n}$  is called a *preconditioner* for the s.p.d matrix  $\mathbf{A} \in \mathbb{R}^{n,n}$  if

- 1.  $\mathcal{K}(\mathbf{A}^{-1/2}\mathbf{A}\mathbf{B}^{-1/2})$  is "small"
- 2. the evaluation of  $\mathbf{B}^{-1}x$  is about as expensive as the matrix vector multiplication  $\mathbf{A}x$ ,  $x \in \mathbb{R}^n$

# 20. Survey of Krylov Subspace Methods

### 20.1. Minimal residual function

Replace inner Euclidean product in CG with A-inner product.

$$\left| \left| x^{(l)} - x \right| \right|_A$$
 replaced with  $\left| \left| \mathbf{A}(x^{(l)} - x) \right| \right|_2$ 

 $minres \Longrightarrow Iterative solver for symmetric Matrices A$ 

gmres  $\Longrightarrow$  Iterative solver for general Matrices A

# Part VI.

# **Eigenvalues**

# 21. "Direct" Eigensolvers

All "direct" eigensolvers are iterative methods

```
function d= eigqr(A,tol)
    n = size(A,1);
    while (norm(tril(A,-1))> tol*norm(A))
        shift = A(n,n);
        [Q,R] = qr(A-shift*eye(n));
        A = Q'*A*Q;
        tril(A,-1)
    end
    d = diag(A);
end
```

### 22. Power Methods

### 22.1. Direct Power Method

Initial Guess  $z^{(0)}$  "arbitrary"

Next Iterate  $w = Az^{(k-1)}, z^{(k)} = \frac{w}{||w||_2}$ 

Computes the eigenvector for  $\lambda_{max}$ . Get eigenvalue through raleigh quotient.

### **Definition: Raleigh Quotient**

$$p_{\mathbf{A}}(u) = \frac{u^H \mathbf{A} u}{u^H u}$$

If  $\lambda \in \sigma(\mathbf{A})$  and  $z \in Eig_{\lambda}(\mathbf{A})$  then  $p_{\mathbf{A}}(z) = \lambda$ .

### 22.1.1. Normalized Cut

Pixel set  $V: \{1, \ldots, nm\}$ 

**Indexing** (since all pixels are saved in a row )

$$k = index(pixel_{i,j}) = (i-1)n + j$$

**Notation** 

$$p_k = (\mathbf{P})_{ij}$$
  $k = 1, \dots, nm$ 

**Local similarity matrix**  $\mathbf{W} \in \mathbb{R}^{N,N}$  where as N = nm.

$$(\mathbf{W})_{i,j} = \begin{cases} 0 & \text{if pixels } i, j \text{ not adjacent} \\ 0 & \text{if } i = j \\ \sigma(p_i, p_j) & \text{if pixels } i \text{ and } j \text{ adjacent} \end{cases}$$

 $\sigma$  is a similarity function

$$\sigma(x,y) = e^{-\alpha(x-y)^2}$$
  $\alpha > 0$ 

### **Definition: Normalized Cut**

For  $\mathcal{X} \subset \mathcal{V}$  we define the normalized cut as

$$Ncut(\mathcal{X}) = \frac{cut(\mathcal{X})}{weight(\mathcal{X})} + \frac{cut(\mathcal{X})}{weight(\mathcal{V} \setminus \mathcal{X})}$$

with

$$cut(\mathcal{X}) = \sum_{i \in \mathcal{X}, \ j \notin \mathcal{X}} w_{ij}, \qquad weight(\mathcal{X}) = \sum_{i \in \mathcal{X}, \ j \in \mathcal{V}} w_{ij}$$

### **Segmentation problem** find

$$\mathcal{X}^* \subset \mathcal{V}: \mathcal{X}^* = \arg\min_{\mathcal{X} \subset \mathcal{V}} Ncut(\mathcal{X})$$

Reformulate the problem

Indicator function: 
$$z: \{1, \dots N\} \mapsto \{-1, 1\}, \ z_i := z(i) = \left\{ \begin{array}{ll} 1 & \text{if } i \in \mathcal{X} \\ -1 & \text{if } i \notin \mathcal{X} \end{array} \right.$$

### Lemma: Ncut and Rayleigh quotient

With  $z \in \{-1, 1\}^N$  (indicator function) there holds

$$Ncut(\mathcal{X}) = \frac{y^T \mathbf{A} y}{y^T \mathbf{D} y}, \qquad y = (1+z) - \beta(1-z), \quad \beta = \frac{\sum_{z_i > 0} d_i}{\sum_{z_i < 0} d_i}$$

#### 22.2. Inverse Iteration

If  $\mathbf{A} \in \mathbb{K}^{n,n}$  regular:

Smallest (in modulus) EV of 
$$\mathbf{A} = \frac{1}{\text{(Largest (in modulus) EV of } \mathbf{A}^{-1})}$$

### 22.3. Preconditioned Inverse Iteration

Given  $\mathbf{A} \in \mathbb{K}^{n,n}$  find smallest Eigenvalue of regular  $\mathbf{A}$ . Instead of solving  $\mathbf{A}w = z^{(k-1)}$  compute  $w = \mathbf{B}^{-1}z^{(k-1)}$  with "inexpensive s.p.d. approximate inverse  $\mathbf{B}^{-1} \approx \mathbf{A}^{-1}$  ( $\mathbf{B}$ : preconditioner).

Initial Guess  $z^{(0)}$ 

**Next Iterate** 

$$w = z^{(k-1)} - \mathbf{B}^{-1}(\mathbf{A}z^{(k-1)}) - p_{\mathbf{A}}(z^{(k-1)})z^{(k-1)}$$
$$z^{k} = \frac{w}{||w||_{2}}$$

- Linear convergence
- fast convergence if spectral condition number  $\mathcal{K}(\mathbf{B}^{-1}\mathbf{A})$  small.

### 22.4. Subspace Iterations

**Task** Compute  $m, m \ll n$  of the largest/smallest eigenvalues of  $\mathbf{A} = \mathbf{A}^H$  and associated eigenvectors.

Use orthogonality of the Eigenvectors.

# Part VII. Least Squares

Given  $\mathbf{A} \in \mathbb{K}^{m,n}, \ m, \ n \in \mathbb{N}, \ b \in \mathbb{K}^m$ 

Find  $x \in \mathbb{K}^n$  such that

- 1.  $||\mathbf{A}x b|| = \inf\{||\mathbf{A}y b||_2 : y \in \mathbb{K}\}$
- 2. ||x|| is minimal

### Lemma: Existence & Uniqueness of Solutions of the Least squares problem

The least squares problem for  $\mathbf{A} \in \mathbb{K}^{m,n}$ ,  $\mathbf{A} \neq 0$  has a unique solution for every  $b \in \mathbb{K}^m$ 

# 23. Normal Equations

$$\mathbf{A}^H \mathbf{A} x = \mathbf{A}^H b$$

Numerically unstable

$$cond_2(\mathbf{A}^H\mathbf{A}) = cond_2(\mathbf{A})^2$$

# Part VIII.

# Filtering Algorithms

### 24. Discrete Convolutions

### **Definition: Discrete Convolution**

Given  $x = (x_0, \dots, x_{n-1})^T \in \mathbb{K}^n$ ,  $h = (h_0, \dots, h_{n-1})^T \in \mathbb{K}^n$  their discrete convolution is the vector  $y \in \mathbb{K}^{2n-1}$  with components

$$y_k = \sum_{j=0}^{n-1} h_{k-j} x_j, \qquad k = 0, \dots, 2n-2$$

### **Definition: Discrete Periodic Convolution**

The discrete periodic convolution of two n-periodic sequences  $(x_k)_{k\in\mathbb{Z}}$ ,  $(y_k)_{k\in\mathbb{Z}}$  yields the n-periodic sequence

$$(z_k) = (x_k) *_n (y_k)$$

$$z_k = \sum_{j=0}^{n-1} x_{k-j} y_j = \sum_{j=0}^{n-1} \qquad k \in \mathbb{Z}$$

### **Definition: Circulant Matrix**

A matrix  $\mathbf{C} = (c_{ij})_{i,j=1}^n \in \mathbb{K}^{n,n}$  is *circulant* 

: $\Leftrightarrow \exists (u_k)_{k \in \mathbb{Z}} \ n - \text{periodic sequence:} \ c_{ij} = u_{i-j}, \ 1 \leq i, j \leq n$ 

# 25. Discrete Fourier Transform (DFT)

#### **Fourier-Matrix**

$$F_n = \begin{pmatrix} w_n^0 & w_n^0 & \dots & w_n^0 \\ w_n^0 & w_n^1 & \dots & w_n^{n-1} \\ w_n^0 & w_n^2 & \dots & w_n^{2n-2} \\ \vdots & \vdots & & \vdots \\ w_n^0 & w_n^{n-1} & \dots & w_n^{(n-1)^2} \end{pmatrix}$$

$$w_n^k = e^{2\pi i k/n}$$

### **Lemma: Properties of Fourier Matrix**

The scaled Fourier Matrix  $\frac{1}{\sqrt{n}}\mathbf{F}_n$  is unitary:

$$\mathbf{F}_n^{-1} = \frac{1}{n} \mathbf{F}_n^H = \frac{1}{n} \overline{\mathbf{F}}_n$$

### Lemma: Diagonalization of Circulant Matrices

For any circulant matrix  $\mathbf{C} \in \mathbb{K}^{n,n}$ ,  $c_{ij} = u_{i-j}$ ,  $(u_k)_{k \in \mathbb{Z}}$  n-periodic sequence, holds true

$$\mathbf{C}\overline{\mathbf{F}}_n = \overline{\mathbf{F}}_n diag(d_1, \dots, d_n)$$
  
$$d = \mathbf{F}_n(u_0, \dots, u_{n-1})^T$$

Conclusion:

$$\mathbf{C} = \mathbf{F}_n^{-1} diag(d_1, \dots, d_n) \mathbf{F}_n$$

### **Definition: Discrete Fourier Transform (DFT)**

The linear map  $\mathcal{F}_n: \mathbb{C}^n \mapsto \mathbb{C}^n$ ,  $\mathcal{F}_n(y) := \mathbf{F}_n y$ ,  $y \in \mathbb{C}^n$  is called discrete Fourier transform

```
%% DFT
c = fft(y)
%% Inverse DFT
y = ifft(c);
```

### 25.1. Two-Dimensional DFT

# 26. Fast Fourier Transform (FFT)

Complexity of FFT algorithm:  $n = 2^L$ 

$$O(L2^L) = O(n \log_2 n)$$

# Part IX.

# **Polynomial Interpolation**

## 27. Polynomials

$$\mathcal{P}_k := \{ t \mapsto a_k t^k + a_{k-1} t^{k-1} + \dots + a_0, \ a_i \in \mathbb{K} \}$$

Theorem: Dimension of Space of Polynomials

$$\dim \mathcal{P}_j = k+1$$
 and  $\mathcal{P}_k \subset C^{\infty}(\mathbb{R})$ 

Matlab:

$$a_k t^k + a_{k-1} t^{k-1} + \dots + a_0$$
 (use horner schema to calculate)

polyval(p,x);

### 28. Polynomial Interpolation: Theory

Given: Simple nodes  $t_0, \ldots, t_n, n \in \mathbb{N}, -\infty < t_0 < t_1 < \cdots < t_n < \infty$  and the values  $y_0, \ldots, y_n \in \mathbb{K}$  compute  $p \in \mathcal{P}_n$  such that

$$p(t_j) = y_j$$
 for  $j = 0, \dots n$ 

### 28.1. Lagrange Polynomials

For nodes  $t_0 < t_1 < \cdots < t_n$  consider

Lagrange Polynomials: 
$$L_i(t) = \prod_{j=0 \ \land \ j \neq i}^n \frac{t-t_j}{t_i-t_j}$$

# 29. Chebychev Interpolation

### **Definition: Chebychev Polynomial**

The  $n^{th}$  Chebychev Polynomial is

$$T_n(t) = \cos(n \arccos(t))$$
  $-1 \le t \le 1$   
Zeros of  $T_n$ :  $t_k = \cos\left(\frac{2k-1}{2n}\pi\right)$ ,  $k = 1, \dots, n$ 

Scaling argument

$$[-1,1] \xrightarrow{\hat{t} \mapsto t := a + \frac{1}{2}(\hat{t}+1)(b-a)} [a,b] \qquad \hat{f}(\hat{t}) := f(t)$$

### 29.1. Computational Aspects

### Theorem: Orthogonality of Chebychef polynomials

The Chebychef polynomials are orthogonal with respect to the scalar product

$$\langle f, g \rangle = \int_{-1}^{1} f(x)g(x) \frac{1}{\sqrt{1 - x^2}} dx$$

### Theorem: Representation formula

The interpolation polynomial p of f in the Chebychev nodes  $x_0, \ldots, x_n$  (the zeros of  $T_{n+1}$  is given by:

$$p(x) = \frac{1}{2}c_0 + c_1T_1(x) + \dots + c_nT_n(x)$$

with

$$c_k = \frac{2}{n+1} \sum_{t=0}^{n} f\left(\cos\left(\frac{2l+1}{n+1} \cdot \frac{\pi}{2}\right)\right) \cdot \cos\left(k\frac{2l+1}{n+1} \cdot \frac{\pi}{2}\right)$$

### Theorem: Clenshah algorithm

Let  $p \in \mathcal{P}_n$  be an arbitrary polynomial

$$p(x) = \frac{1}{2}c_0 + c_1T_1(x) + \ldots + c_nT_n(x)$$

Set

$$d_{n+2} = d_{n+1} = 0$$
  
 $d_k = c_k + (2x) \cdot d_{k+1} - d_{k+2}$  for  $k = n, n - 1, \dots, 0$ 

Then

$$p(x) = \frac{1}{2}(d_0 - d_2)$$

The Clenshaw algorithm is numerically stable

# Part X.

# **Piecewise Polynomials**

Perspective Data Interpolation

**Problem** Model a functional relation:  $f: I \subset \mathbb{R} \to \mathbb{R}$  from the (exact) measurements  $(t_i, y_i), i = 0, ..., n$ .

Interpolation constraint  $f(t_i) = y_i \ \forall i$ 

**Goal** Shape preserving interpolation

 $\begin{array}{cccc} \text{positive data} & \to & \text{positive interpolant } f \\ \text{monotonic data} & \to & \text{monotonic interpolant } f \\ \text{convex data} & \to & \text{convex interpolant } f \end{array}$ 

## 30. Piecewise Lagrange Interpolation

### 30.1. Piecewise Linear Interpolation

**Data**  $(t_i, y_i) \in \mathbb{R}^2, \ i = 0, \dots, n, \ n \in \mathbb{N}, \ t_0 < t_1 < \dots < t_n$ 

Piecewise linear interpolant connect the dots with direct lines.

$$s(x) = \frac{(t_{i+1} - t)y_i + (t - t_i)y_{i+1}}{t_{i+1} - t_i} \qquad t \in [t_i, t_{i+1}]$$

### 30.2. Piecewise Polynomial Interpolation

Use a polynom instead of a direct line.

# 31. Cubic Hermite Interpolation

Given Mesh points  $(t_i, y_i) \in \mathbb{R}^2$ , i = 0, ..., n,  $t_0 < t_1 < ... < t_n$ 

**Goal** Function  $f \in \mathbb{C}^1([t_0, t_n]), f(t_i) = y_i, i = 0, \dots, n$ 

$$s(t) = y_{i-1}H_1(t) + y_iH_2(t) + c_{i-1}H_3(t) + c_iH_4(t), \qquad t \in [t_{i-1}, t_i]$$

$$H_1(t) = \phi\left(\frac{t_i - t}{h_i}\right)$$

$$H_2(t) = \phi\left(\frac{t - t_{i-1}}{h_i}\right)$$

$$H_3(t) = -h_i\theta\left(\frac{t_i - t}{h_i}\right)$$

$$H_4(t) = h_i\theta\left(\frac{t - t_{i-1}}{h_i}\right)$$

$$h_i = t_i - t_{i-1}$$

$$\phi(\tau) = 3\tau^2 - 2\tau^3$$

$$\theta(\tau) = \tau^3 - \tau^2$$

Choose slopes  $c_i$  according to specification. For example:

$$c_i = \begin{cases} \Delta_1 & \text{for } i = 0\\ \Delta_n & \text{for } i = n\\ \frac{t_{i+1} - t_i}{t_{i+1} - t_{i-1}} \Delta_i + \frac{t_i - t_{i-1}}{t_{i+1} - t_{i-1}} \Delta_{i+1} & \text{if } i \leq i < n \end{cases}$$
  
$$\Delta_j = \frac{y_j - y_{j-1}}{t_j - t_{j-1}}$$

### 31.1. Shape Preserving Hermite Interpolation

Hermite interpolation does not preserve monotonicity. Choose a different formula for the slopes:

$$c_{i} = \begin{cases} 0 & \text{if } sgn(\Delta_{i}) \neq sgn(\Delta_{i+1}) \\ \frac{1}{w_{a}} + \frac{w_{b}}{\Delta_{i+1}} & \text{(weighted average)} & \text{otherwise} & (w_{a} + w_{b} = 1) \end{cases}$$

Concrete choice of weights:

$$w_a = \frac{2h_{i+1} + h_i}{3(h_{i+1} + h_i)}$$
  $w_b = \frac{h_{i+1} + 2h_i}{3(h_{i+1} + h_i)}$  Matlab Function: pchip

### 32. Splines

### **Definition: Spline Space**

Given an interval  $I = [a, b] \subset \mathbb{R}$  and a mesh  $\mathcal{M} := \{a = t_0 < t_1 < \ldots < t_{n-1} < t_n = b\}$ , the vector space  $\mathcal{S}_{d,\mathcal{M}}$  of the spline functions of degree d (or order d+1 is defined by

$$S_{d, \uparrow} := \left\{ s \in C^{d-1}(I) : \ s_j = s_{|[t_{j-1}, t_j]} \in \mathcal{P}_d \ \forall j = 1, \dots, n \right\}$$

d = 0:  $\mathcal{M}$ -piecewise constant discontinuous functions

 $d=1:\mathcal{M}$ -piecewise linear continuous functions

d=2: continuously differentiable  $\mathcal{M}$ -piecewise quadratic functions

#### **Dimension of Spline Space**

Dimension of spline space by counting argument

$$dim \mathcal{S}_{d,\mathcal{M}} = n \cdot dim \mathcal{P}_d - \#\{C^{d-1}\text{continuity constraints}\} = n \cdot (d+1) - (n-1) \cdot d = n+d$$

### 32.1. Cubic Spline Interpolation

Special case of Spline interpolation. Since  $C^2$ -functions are perceived as smooth. Choose d=3.

Reuse representation through cubic Hermite basis polynomials:

$$s_{[t_{j-1},t_j]}(t) = s(t_{j-1}) \cdot (1 - 3\tau^2 + 2\tau^3) + s(t_j) \cdot (3\tau^2 - 2\tau^3) + h_j s'(t_{j-1}) \cdot (\tau - 2\tau^2 + \tau^3) + h_j s'(t_j) \cdot (-\tau^2 + \tau^3)$$
 with  $h_j = t_j - t_{j-1}$  and  $\tau = (t - t_{j-1})/h_j$ 

Produces Linear n-1 linear equations for n slopes

$$\frac{1}{h_{j}}c_{j-1} + \left(\frac{2}{h_{j}} + \frac{2}{h_{j+1}}\right)c_{j} + \frac{1}{h_{j+1}}c_{j+1} = 3\left(\frac{y_{j} - y_{j-1}}{h_{j}^{2}} + \frac{y_{j+1} - y_{j}}{h_{j+1}^{2}}\right) \qquad c_{j} = s'(t_{j})$$

$$\begin{pmatrix} b_{0} & a_{1} & b_{1} & 0 & \cdots & \cdots & 0\\ 0 & b_{1} & a_{2} & b_{2} & 0 & & \vdots\\ \vdots & 0 & \ddots & \ddots & \ddots & \ddots & \vdots\\ \vdots & & \ddots & \ddots & \ddots & \ddots & \vdots\\ \vdots & & & 0 & b_{n-3} & a_{n-1} & b_{n-2} & 0\\ 0 & \cdots & \cdots & 0 & b_{n-2} & a_{0} & b_{n-1} \end{pmatrix} \begin{pmatrix} c_{0} \\ \vdots \\ \vdots \\ c_{n} \end{pmatrix} = \begin{pmatrix} 3\left(\frac{y_{1} - y_{0}}{h_{1}^{2}} + \frac{y_{2} - y_{1}}{h_{2}^{2}}\right) \\ \vdots \\ \vdots \\ \vdots \\ 3\left(\frac{y_{n-1} - y_{n-2}}{h_{n-1}^{2}} + \frac{y_{n} - y_{n-1}}{h_{n}^{2}}\right) \end{pmatrix} \Rightarrow \begin{cases} a_{j} = \frac{1}{h_{j}} \\ b_{j} = \frac{2}{h_{j}} + \frac{2}{h_{j+1}} \\ \vdots \\ 3\left(\frac{y_{n-1} - y_{n-2}}{h_{n-1}^{2}} + \frac{y_{n} - y_{n-1}}{h_{n}^{2}}\right) \end{pmatrix}$$

Two additional constraints are required, three different choices are possible (put them into the LSE above):

### Complete cubic spline interpolation

$$s'(t_0) = c_0$$
$$s'(t_n) = c_n$$

### Natural cubic spline interpolation

$$s''(t_0) = s''(t_n) = c_n \qquad \Rightarrow \begin{cases} \frac{2}{h_1}c_0 + \frac{1}{h_1}c_1 = 3\frac{y_1 - y_0}{h_1^2} \\ \frac{1}{h_n}c_{n-1} + \frac{2}{h_n}c_n = 3\frac{y_n - y_{n-1}}{h_n^2} \end{cases}$$

### Periodic cubic spline interpolation

$$s'(t_0) = s'(t_n)$$
  
$$s''(t_0) = s''(t_n)$$

produces an  $n \times n$ -linear system with s.p.d. coefficient matrix: TODO: REDO MATRIX

$$\begin{pmatrix} a_1 & b_1 & 0 & \cdots & 0 & b_0 \\ b_1 & a_2 & b_2 & \ddots & & 0 \\ 0 & b_2 & \ddots & \ddots & \ddots & \vdots \\ \vdots & \ddots & \ddots & \ddots & b_{n-2} & 0 \\ 0 & & \ddots & b_{n-2} & a_{n-1} & b_{n-1} \\ b_0 & 0 & \cdots & 0 & b_{n-1} & a_0 \end{pmatrix}$$

Matlab function: v = spline(t,y,x)

### 32.2. Shape Preserving Spline Interpolation

Since the cubic spline interpolant is not monotonicty or curvature-preserving. We fix the slopes  $c_i$  in the nodes using the harmonic mean of data slopes  $\Delta_j$ , the final interpolant will be tangents of these segments in the points  $(t_i, y_i)$  is a local maximum or minimum of the data,  $c_j$  is set to zero.

$$c_i = \begin{cases} \frac{2}{\Delta_i^{-1} + \Delta_{i+1}^{-1}} & \text{if } sign(\Delta_i) = sign(\Delta_{i+1}) \\ 0 & \text{otherwise} \end{cases}$$

$$c_0 = 2\Delta_1 - c_1$$

$$c_n = 2\Delta_n - c_{n-1}$$

$$\Delta_j = \frac{y_j - y_{j-1}}{t_j - t_{j-1}}$$

# Part XI.

# **Numerical Quadrature**

Approximate evaluation of  $\int_{\Omega} f(x)dx$ , integration domain  $\Omega \subset \mathbb{R}^d$ . Continuous function  $f: \Omega \subset \mathbb{R}^d \to \mathbb{R}$  only available as function y=f(x) (point evaluation).

### 33. Quadrature Formulas

n-point quadrature formula on

$$[a,b]:$$
 
$$\int_a^b f(t)dt \approx Q_n(f) = \sum_{j=1}^n w_j^n f(\xi_j^n)$$

 $w_j^n$ : Quadrature weights  $\in \mathbb{R}$ 

 $\xi_j^n$ : Quadrature nodes  $\in [a, b]$ 

**Given** Quadrature formula  $(\hat{\xi}_j, \hat{w}_j)_{j=1}^n$  on reference interval [-1, 1]

Idea Transformation formula for integrals

$$\int_a^b f(t)dt = \frac{1}{2}(b-a)\int_{-1}^1 \hat{f}(\tau)d\tau = \frac{1}{2}(b-a)\int_{-1}^1 \hat{f}\left(\frac{1}{2}(1-\tau)a + \frac{1}{2}(\tau+1)b\right)d\tau$$

### 34. Polynomial Quadrature Formulas

**Idea** replace integrand f with  $p_{n-1} \in \mathcal{P}_{n-1} = \text{polynomial interpolant of } f$  for given interpolation nodes  $\{t_0, \ldots, t_{n-1}\} \subset [a, b]$ .

$$\int_{a}^{b} f(t)dt \approx Q_{n}(f) := \int_{a}^{b} p_{n-1}(t)dt$$

**Newton Cotes Formulas** 

n=1: Trapezoidal rule (order 2)

$$\int_{a}^{b} f(t)dt \approx \frac{b-a}{2}(f(a) + f(b))$$

n=2: Simpson rule (order 4)

$$\int_{a}^{b} f(t)dt \approx \frac{b-a}{6} \left( f(a) + 4f\left(\frac{a+b}{2}\right) + f(b) \right)$$

 $n \ge 8$ : Quadrature formulas with negative weights

$$\begin{split} \int_{a}^{b} f(t)dt &\approx \frac{b-a}{28350} \Bigg( 989f(a) + 5888f\left(\frac{b-a}{8}\right) - 928f\left(\frac{b-a}{4}\right) + 10496f\left(3\frac{b-a}{8}\right) - \\ &4540f\left(\frac{b-a}{2}\right) + 10496f\left(5\frac{b-a}{8}\right) - 928f\left(3\frac{b-a}{4}\right) + 5888f\left(7\frac{b-a}{8}\right) + 989f\left(b\right) \Bigg) \end{split}$$

**Warning:** Negative weights compromise numerical stability.

### **Quadrature Error**

Quadrature error estimates directly from  $L^{\infty}$ -interpolation error for Lagrangian interpolation with polynomial degree n-1

$$f \in C^{n}([a,b]) \Rightarrow \left| \int_{a}^{b} f(t)dt - Q_{n}(f) \right| \leq \frac{1}{n!} (b-a)^{n+1} \left| \left| f^{(n)} \right| \right|_{L^{\infty}([a,b])}$$

### 35. Composite Quadrature

With  $a = x_0 < x_1 < \ldots < x_{m-1} < x_m = b$ 

$$\int_{a}^{b} f(t)dt = \sum_{j=1}^{m} \int_{x_{j-1}}^{x_{j}} f(t)dt$$

- Partition integration domain [a, b] by mesh
- Apply the quadrature formulas from above on the sub-intervals

### Theorem: Convergence of composite quadrature formulas

For a composite quadrature formula Q based on a local quadrature formula of order  $p \in \mathbb{N}$  holds:

$$\exists C > 0: \left| \int_{I} f(t)dt - Q(f) \right| \leq Ch^{p} \left| \left| f^{(p)} \right| \right|_{L^{\infty}(I)} \qquad h: \text{max Mesh width}$$

### Lemma: Bound for order of quadrature formula

There is no *n*-point quadrature of order 2n + 1

### 36. Gauss Quadrature

Necessary & Sufficient conditions of order 4

$$Q_n(p) = \int_a^b p(t)dt \ \forall p \in \mathcal{P}_3 \quad \Leftrightarrow \quad Q_n(t^q) = \frac{1}{q+1}(b^{q+1} - a^{q+1}), \qquad q = 0, 1, 2, 3$$

This gives us 4 equations:

$$\int_{-1}^{1} 1 dt = 2 = 1w_1 + 1w_2$$

$$\int_{-1}^{1} t dt = 0 = \xi_1 w_1 + \xi_2 w_2$$

$$\int_{-1}^{1} t^2 dt = \frac{2}{3} = \xi_1^2 w_1 + \xi_2^2 w_2$$

$$\int_{-1}^{1} t^3 dt = 0 = x_1^3 w_1 + \xi_2^3 w_2$$

$$\implies w_1 = 1$$

$$w_2 = 1$$

$$\xi_1 = \frac{1}{2}$$

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 $\xi_2 = \frac{-1}{2}$ 

### Theorem: Existence of n-point quadrature formulas of order 2n

Let  $\{\overline{P}_n\}_{n\in\mathbb{N}_0}$  be a family of non-zero polynomials that satisfies

- $\overline{P}_n \in \mathcal{P}_n$
- $\int_{-1}^{1} q(t) \overline{P}_n(t) dt = 0$  for all  $q \in \mathcal{P}_{n-1}$
- The set  $\{\xi_j^n\}_{j=1}^m w_j^n f(\xi_j^n)$  of real zeros of  $\overline{\P}_n$  is contained in [-1,1]

then 
$$Q_n(f) = \sum_{j=1}^m w_j^n f(\xi_j^n)$$

### Lemma: Zeros of Legendre Polynomials

 $P_n$  has n distinct zeros in ]-1,1[.

# Part XII.

# Integration of Ordinary Differential Equations: Single Step Methods

# 37. Initial Value Problems (IVP) for ODEs

Initial value problem (IVP) for first-order ordinary differential equation (ODE)

$$\dot{y} = f(t, y)$$
$$y(t_0) = y_0$$

- $f: I \times D \mapsto \mathbb{R}^d$  (= right hand side) given in procedural form: function v = f(t,y)
- $I \subset \mathbb{R}$  (= time interval)
- $D \subset \mathbb{R}^d$  (= state space / phase space)
- $\Omega = I \times D$  (= extended state space)
- $t_0$  (= initial time)
- $y_0$  (= initial value)

For d > 1:  $\dot{y} = f(t, y)$  can be viewed as a system of ordinary differential equations.

$$\dot{y} = f(y) \iff \begin{pmatrix} y_1 \\ \dots \\ y_n \end{pmatrix} = \begin{pmatrix} f_1(t, y_1, \dots, y_n) \\ \dots \\ f_n(t, y_1, \dots, y_n) \end{pmatrix}$$

Autonomous IVP 
$$H:$$
 
$$\begin{cases} \dot{y} &= f(y) \\ y(0) &= y_0 \end{cases}$$

### **Assumption: Global Solutions**

All solutions of H are global.  $J(y_0) = \mathbb{R}$  for all  $y_0 \in D$ 

### **Definition: Evolution Operator**

Under the Assumption above the mapping:

$$\Phi: \left\{ \begin{array}{ll} \mathbb{R} \times D & \mapsto D \\ (t, y_0) & \mapsto \Phi'(y_0) = y(t) \end{array} \right.$$

where  $t \mapsto y(t) \in C^1(\mathbb{R}, \mathbb{R}^d)$  is the unique (global) solution of the IVP  $\dot{y} = f(y)$ .  $y(0) = y_0$  is the evolution operator for the autonomous ODE  $\dot{y} = f(y)$ 

### 38. Euler Methods

**Idea** timestepping: successive approximation of evolution on small intervals  $[t_{k-1}, t_k]$ Approximation of solution on  $[t_{k-1}, t_k]$  by tangent curve to current global condition.

### **Explicit Euler Method**

Explicit euler method generates a sequence by the recursion:

$$y_{k+1} = y_k + h_k f(t_k, y_k)$$
  $k = 0, \dots, N-1$ 

with local timestep  $h_k = t_{k+1} - t_k$ 

### Implicit Euler Method

$$y_{k+1} = y_k + h_k f(t_{k+1}, y_{k+1})$$

# 39. Convergence of Single Step Methods

$$e_{k+1} = \Psi^{h_k} y_k - \Psi^{h_k} y(t_k) = \underbrace{\Psi^{h_k} y_k - \Psi^{h_k} y(t_k)}_{\text{propagated error}} + \underbrace{\Psi^{h_k} y(t_k) - \Psi^{h_k} y(t_k)}_{\text{one-step erro}}$$

## 40. Runge-Kutta Methods

$$\begin{array}{ll} \dot{y}(t) & = f(t,y(t)) \\ y(t_0) & = y_0 \end{array} \right\} \quad \Rightarrow \quad y(t_1) = y_0 + \int_{t_0}^{t_1} f(\tau,y(\tau)) d\tau$$

**Idea** Approximate integral by means of s-point quadratur formula defined on reference interval [0,1] with nodes  $c_1, \ldots, c_s$  and weights  $b_1, \ldots, b_s$ 

$$y(t_1) \approx y_1 = y_0 + h \sum_{i=1}^{s} b_i f(t_0 + c_i h, y(t_0 + c_i h))$$
  $h = t_1 - t_0$ 

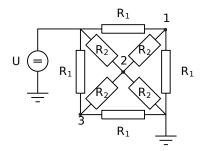
Get  $y(t_0 + c_i h)$  by bootstrapping.

# Part XIII.

# **Applications**

### 41. Electrical circuits

Consider the following linear circuit ( $U_{input} = U, R_1, R_2$  given). Since the circuit is grounded:  $U_{ground} = 0$ 



To derive the linear system of equations. One has to look at the specific nodes and create an LSE:

### Node 1

$$\frac{1}{R_1} \cdot (U_1 - U) + \frac{1}{R_1} \cdot (U_1 - 0) + \frac{1}{R_2} \cdot (U_1 - U_2) = 0$$

$$\implies \left(2\frac{1}{R_1} + \frac{1}{R_2}\right) \cdot U_1 - \frac{1}{R_2} \cdot U_2 = \frac{1}{R_1} \cdot U$$

### Node 2

$$-\frac{1}{R_2} \cdot U_1 + 4\frac{1}{R_2} \cdot U_2 - \frac{1}{R_2} \cdot U_3 = \frac{1}{R_2} \cdot U$$

### Node 3

$$-\frac{1}{R_2} \cdot U_2 + \left(2\frac{1}{R_1} + \frac{1}{R_2}\right) \cdot U_3 = \frac{1}{R_1} \cdot U$$

Now we are able to create the LSE:

$$\begin{pmatrix} 2\frac{1}{R_1} + \frac{1}{R_2} & -\frac{1}{R_2} & 0\\ -\frac{1}{R_2} & 4\frac{1}{R_2} & -\frac{1}{R_2}\\ 0 & -\frac{1}{R_2} & 2\frac{1}{R_1} + \frac{1}{R_2} \end{pmatrix} \begin{pmatrix} U_1\\ U_2\\ U_3 \end{pmatrix} = \begin{pmatrix} \frac{1}{R_1}U\\ \frac{1}{R_2}U\\ \frac{1}{R_1}U \end{pmatrix}$$