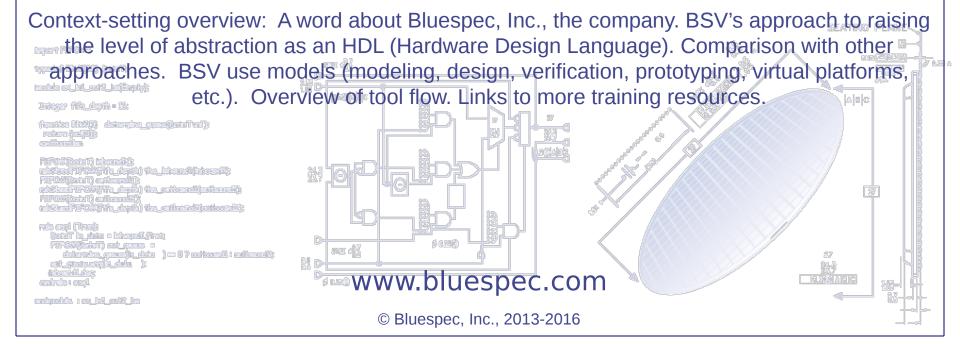


# **BSV** Training

Lec\_Intro



These training materials (examples, lecture slides) are available at:

https://github.com/rsnikhil/Bluespec\_BSV\_Tutorial.git

Please download a copy for yourself.



## Bluespec, Inc. company overview

- Founded in 2003
- HQ and engineering in Framingham, Massachusetts; worldwide presence
- Patented technology: proven, mature, and shipping since 2005
  - Technology roots in MIT research (atomic rule synthesis) and Haskell, a modern functional programming language (for types, parameterization, static elaboration)

Customer examples









Large networking company



And,
many
Large more!





Large search company





Vibrant research partnerships





























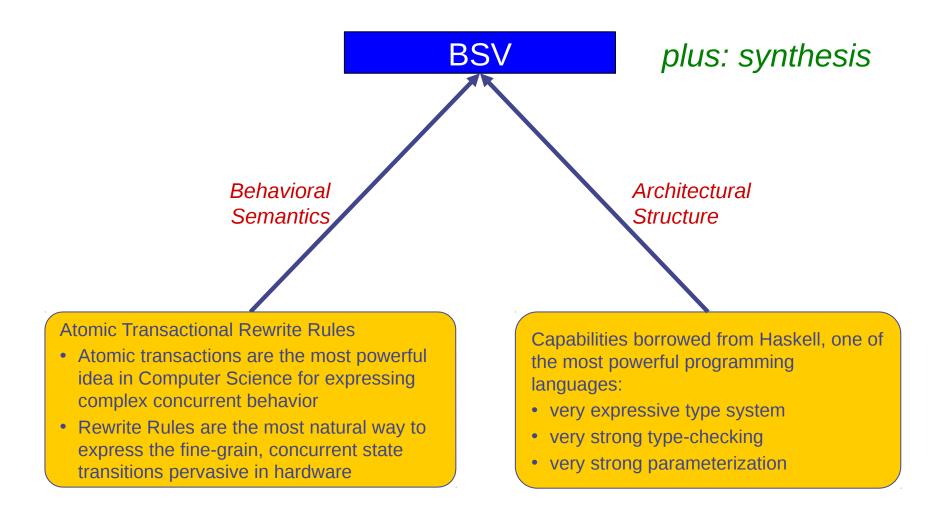




company



## BSV: based on advanced Computer Science innovations





## BSV: fundamentally different approach to HW design

### Structural expressiveness:

- Unlike most HDLs (other than Lava and Chisel), BSV is based on *circuit generation* rather than merely *circuit description*.
- 'Generate' is not an afterthought but an organic part of the language.
- 'Generate' is powerful—a full higher-order functional language with very powerful parameterization (~ Haskell)
- Expressive polymorphic types with strong static type-checking (~ Haskell)

### Behavioral expressiveness:

- Unlike other HDLs (even Lava and Chisel), BSV is based on atomic transactional rules instead of a globally synchronous view of the world
- Atomic Transactional Rules
  - "Event centric", "Reactive", "elastic", "Method-based module communication"
  - Almost ``asynchronous" in mindset (even though compiled to synchronous logic)
  - Scalable reasoning, even across module boundaries
  - Compositional
  - Amenable to formal reasoning, proofs
- · vs. Purely Synchronous view:
  - "State centric", signal-based module communication
  - Globally synchronous reasoning: difficult to scale robustly, fragile composition

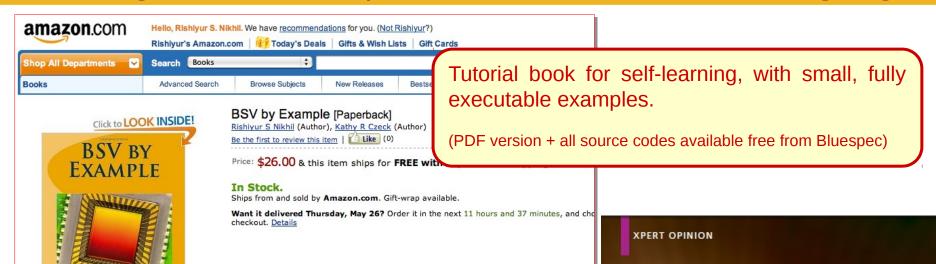


### **BSV**

- BSV is not like classical "HLS" (High Level Synthesis), where the source language (C/C++) has a quite different computation model (and algorithmic cost structure) from the target (hardware)
  - BSV is architecturally transparent: you are in full control of architecture and there are no architectural surprises
  - With BSV you think hardware, you think about architectures, you think in parallel
- BSV is "universal" in applicability (like traditional HDLs). BSV has been used for CPUs, caches, coherence engines, DMAs, interconnects, memory controllers, DMA engines, I/O devices, security devices, RF and multimedia signal processing, and all kinds of accelerators.
  - Since 2000, in several major companies and universities worldwide



## Learning effort is comparable to other modern languages







RISHIYUR S NIKHIL AND KAFHY R CZECK















BSV is in use in over 50 universities worldwide, including top-tier universities.

(See article in Xilinx Xcell Journal 3Q 2011 on remarkable projects accomplished by students in a 1-semester MIT course.)

MIT Prof Uses ESL

Tools, FPGAs to Teach

System Architecture

## Comparing BSV's approach to other HDLs

Behavioral Semantics	BSV	Synthesizable RTL (Verilog, VHDL, SystemVerilog, SystemC)	"HLS" from C/C++/Matlab
Behavior	Rules (atomic)	Synchronous circuits	Sequential programming
Interfaces	Object-oriented methods (atomic)	Wires (few TLM interfaces)	N/A (few predefined interfaces for top-level)
Structural abstractions	BSV	Synthesizable RTL (Verilog, VHDL, SystemVerilog, SystemC)	"HLS" from C/C++/Matlab
Architectural transparency	Strong	Strong	Weak
Type-checking	Strong	Weak/Medium	Medium
Types	Powerful user- defined types	Bits, weak user-defined types	Weak user- defined types
Parameterization	Powerful	Weak	Weak

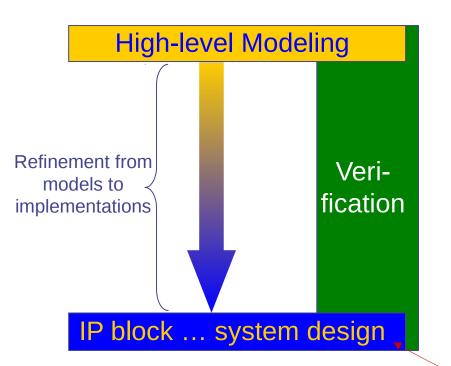
Note: Last two columns only consider *synthesizable subsets* (e.g., not SystemC TLM). Higher-level constructs are available if you are only interested in simulation.



### BSV use models

#### BSV is used for modeling:

- E.g., processor architecture models in BSV include MIPS, Sparc, x86, Itanium, ARM, PowerPC, TenSilica, RISC-V, JVM, and some more
- All of them synthesized and running on FPGAs
- Many of them executing real apps and OSs (Linux, ...)



### BSV is used for verification of complex IPs:

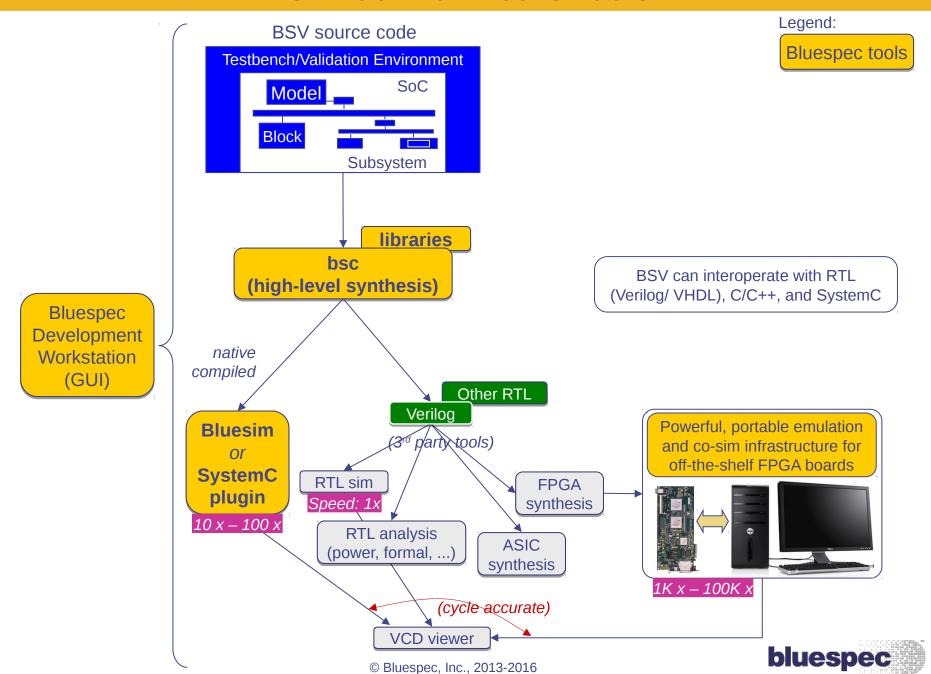
- E.g., transactors for PCIe Gen 3, multi-core cachecoherent processor interconnect and AXI
- All synthesized, and running on FPGAs

### BSV is used for complex IPs:

 E.g., IPs in commercial mobile devices (phones/ tablets) and set-top boxes, involving both highspeed datapaths and complex control Note: unlike BSV's broad range of use models, other high-level synthesis tools are only used for IP design, and only for signalprocessing IPs (datapath, not control)



### BSV tool flow: core tools



### Resources

- Language reference guide: \$BLUESPEC\_HOME/doc/BSV/reference-guide.pdf
  - Complete reference on the BSV language (syntax, semantics, all language constructs, scheduling annotations, importing C and Verilog, extensive libraries
- Tool usage guide: \$BLUESPEC\_HOME/doc/BSV/user-guide.pdf
  - How to use BDW (Bluespec Development Workstation), how to compile and link using *bsc*, how to simulate using Bluesim and Verilog sim, how to generate and view waveforms, etc.
- Examples, lecture slides, training materials:
  - https://github.com/rsnikhil/Bluespec\_BSV\_Tutorial.git
- BSV-by-Example book (authors: Nikhil and Czeck):
  - Around 60 examples, each focusing on one topic, with ready-to-run source code
  - Hardcopy version: purchase at Amazon.com
  - Free PDF of book: \$BLUESPEC\_HOME/doc/BSV/bsv\_by\_example.pdf
  - All the example code: \$BLUESPEC\_HOME/doc/BSV/bsv\_by\_example\_appendix.tar.gz
- General questions about BSV, the tools, anything:
  - User Forums at bluespec.com (free, after registration)
  - E-mail to 'support@bluespec.com'



## Lecture slide decks reading guide

The topic-based lecture slide decks in the "Reference/" directory are intended as a reference, and need not be read sequentially.

However, people learning BSV on their own for the first time may wish to read them in the following order:

- · Lec Intro
- General intro to the Bluespec approach, and some comparisons to other Hardware Design Languages and High Level Synthesis.
- Lec\_Basic\_Syntax
   Gets you familiar with the "look and feel" of BSV code.
- · Lec Rule Semantics, Lec CRegs
- These two lectures describe BSV's concurrency semantics (based on rules and methods). This is the KEY feature distinguishing BSV from other hardware ands of software languages.
- Lec\_Interfaces\_TLM, Lec\_StmtFSM
   These two lectures describe slightly advanced constructs: more abstract interfaces, and more abstract rule-based processes.
- Lec\_Types, Lec\_Typeclasses
   These two lectures describe BSV's type system, which is essentially identical to that of the Haskell functional programming language.
- Lec\_BSV\_to\_Verilog
   Describes how BSV is translated into Verilog by the bsc tool. Read this only if you are curious about this, or if you need to interface to other existing RTL modules.
- Lec\_Interop\_RTL
   How to import Verilog/VHDL code into BSV, and how to connect BSV into existing Verilog/VHDL.
- Lec\_Interop\_C
   How to import C code into BSV (for simulation only). How to export a BSV subsystem as a SystemC module (for use in a SystemC program).
- Lec\_Multiple\_Clock\_Domains
   How to create BSV designs that use multiple clocks or resets.
- Lec\_RWires
   A follow-up to Lec CRegs, showing lower-level and stateless primitives for greater concurrency





# End

Typeda Chillish (anti)

Tategor (flucky): = 18:

(prode Chillish) delemplan purple to Tail;

(prode Chillish)

