



The Cost of AI-Assisted Coding:

Energy vs. Accuracy in Language Models

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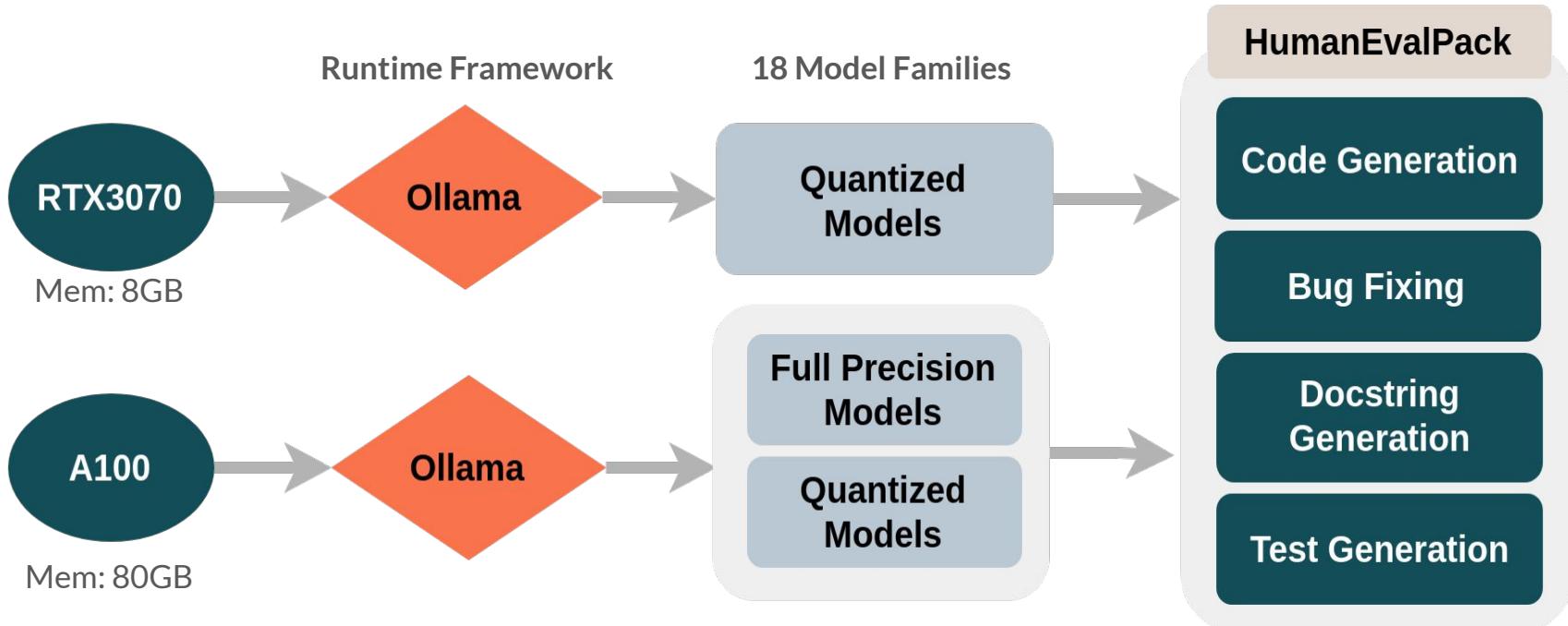
Introduction

- Energy usage of **processes** and products of software development.
- With third-party APIs, there are data privacy issues, and cost concerns
 - Interest in locally deploying (open weight) language models.
- Challenges:
 - High energy consumption of LLMs
 - Difficulty running even modest-sized LLMs without a powerful GPU
 - Choosing the right model for your needs

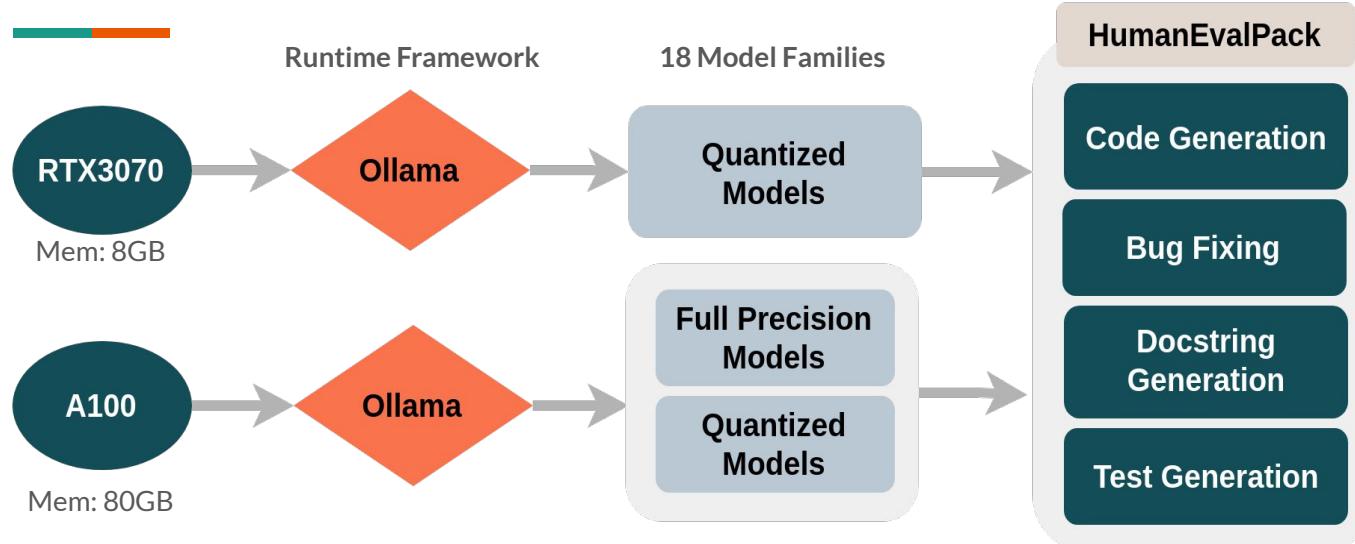
Goal

To investigate the energy consumption of (open weight) LLMs during **inference** in some software development tasks: code generation, bug fixing, docstring generation, and test case generation.

Methodology



Methodology



A100

CPU: 2 × AMD 7313 - 3GHz — Mem: 1TB — Cache: 32MB

— Governer: Performance

GPU: NVIDIA A100 PCIe — Mem: 80GB — PowerMizer: High

Performance

OS: AlmaLinux 8.10 (64-bit)

Methodology

- Runtime framework: Ollama
- Models Evaluated: 18 model families, general-purpose and code-specific (quantized and full-precision)

Code-Specific	Codellama (7b-13b) Codegemma (7b) Deepseek-coder (1.3b-6b) Starcoder2 (15b) Granite-code (3b-8b-20b) Phi3 (3.8b-14b)	Llama2 (7b-13b) Gemma (2b-7b) Deepseek-llm (7b) Llama3 (8b) Mistral (7b)	General-Purpose

Methodology

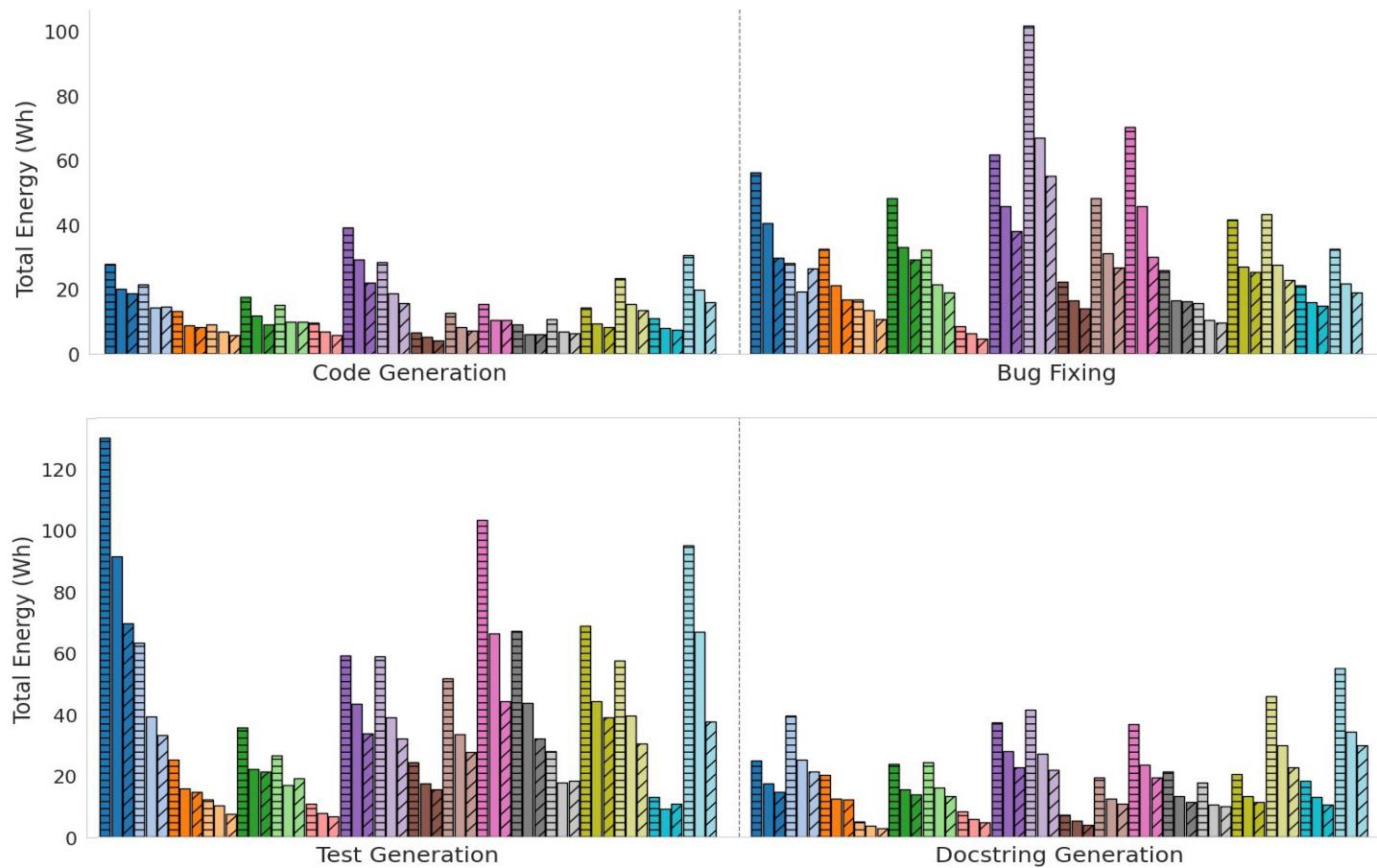
- **Accuracy:**
 - Pass@1 for Code Generation, Bug Fixing, Docstring Generation
 - Test Coverage and Test Correctness for Test Generation
- **Hyperparameters:** temperature = 0.1, top-p = 0.95
- **Energy usage:** PyRAPL, PyNVML libraries for CPU and GPU
- **Energy:** Energy usage (Wh) and efficiency (tokens/J).

RQ1

Energy Usage Across Four Tasks

Result (RQ1)

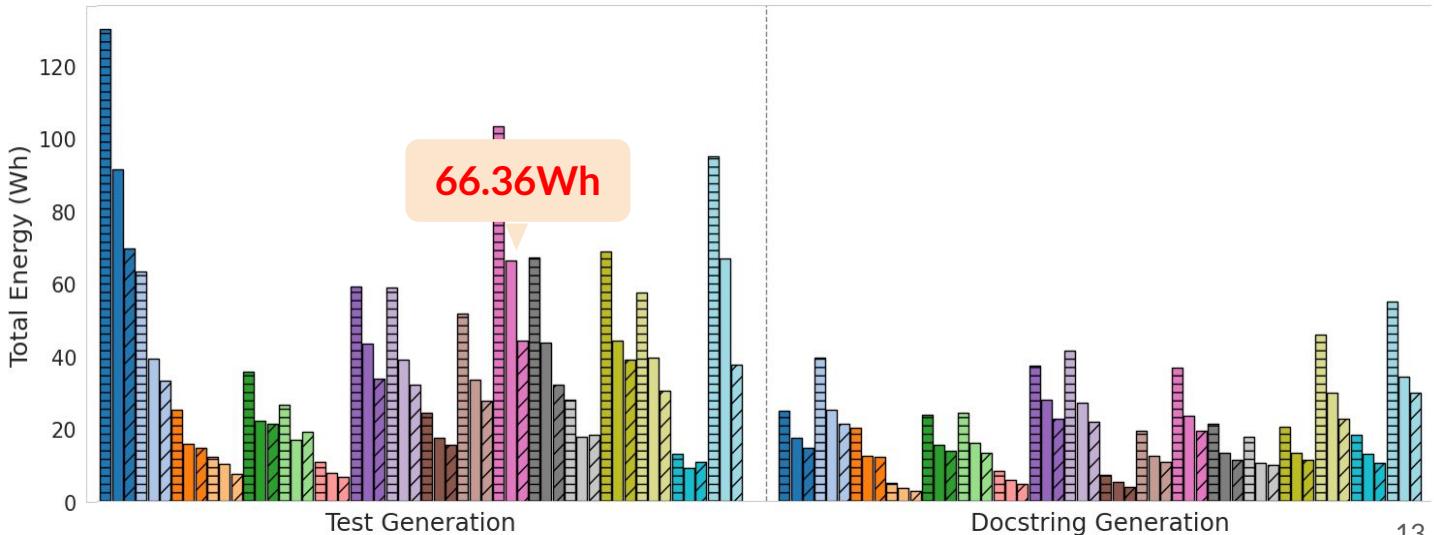
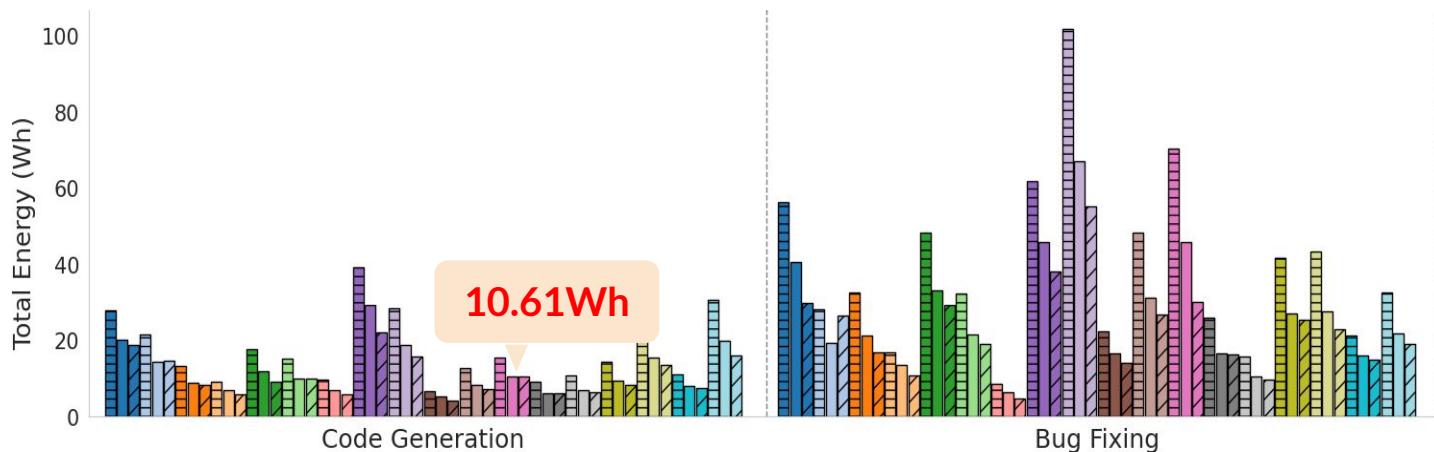
- llama2:13b-fp16
- llama2:13b-q8
- llama2:13b-q4
- granite-code:20b-fp16
- granite-code:20b-q8
- granite-code:20b-q4
- starcoder2:15b-fp16
- starcoder2:15b-q8
- starcoder2:15b-q4
- gemma:7b-fp16
- gemma:7b-q8
- gemma:7b-q4
- granite-code:3b-fp16
- granite-code:3b-q8
- granite-code:3b-q4
- gemma:2b-fp16
- gemma:2b-q8
- gemma:2b-q4
- phi3:14b-fp16
- phi3:14b-q8
- phi3:14b-q4
- codellama:13b-q8
- codellama:7b-fp16



Mean Value of Energy: **Code Generation = 13.46Wh**, **Bug Fixing = 29.69Wh**,
Test Generation = 37.94Wh, and **Docstring Generation = 19.12Wh**

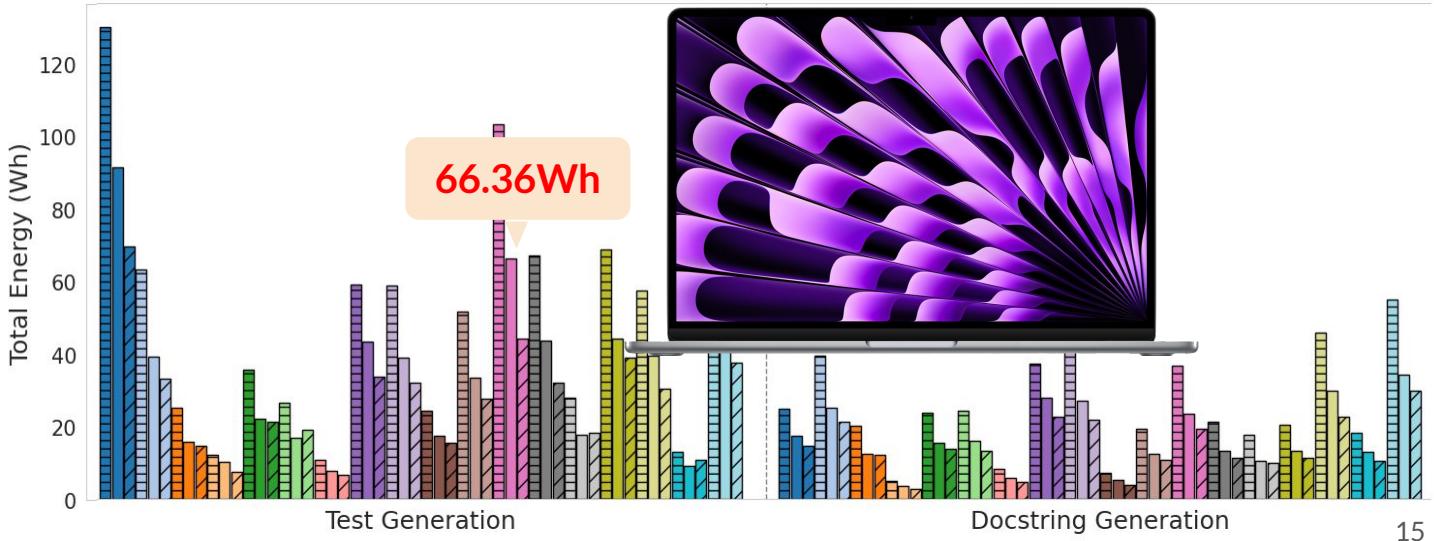
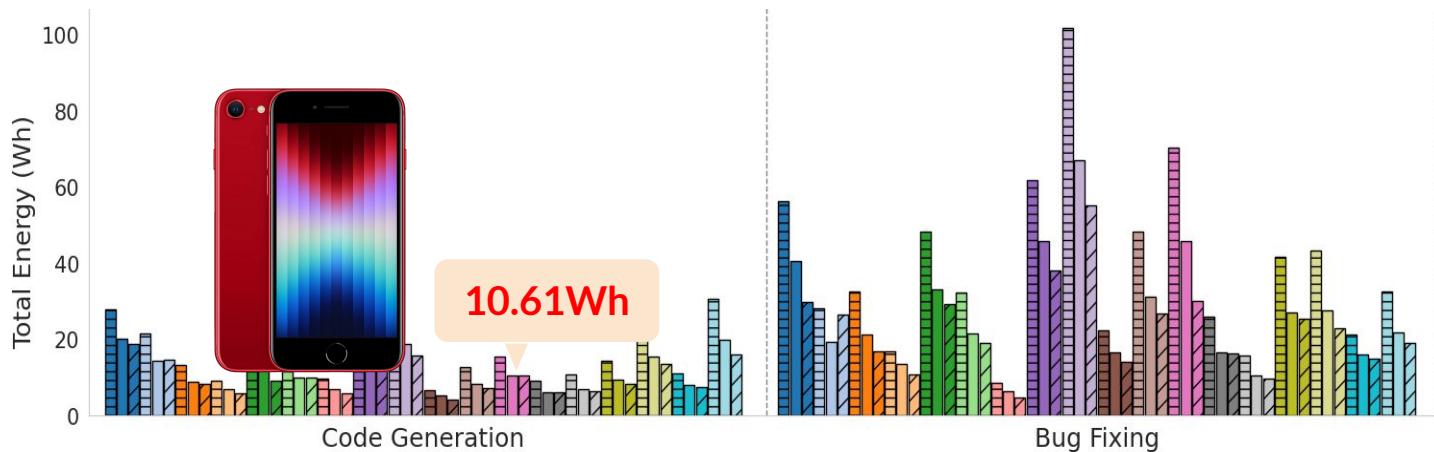
Result (RQ1)

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- starcoder2:15b-q4
- gemma:7b-fp16
- gemma:7b-q8
- gemma:7b-q4
- granite-code:3b-fp16
- granite-code:3b-q8
- granite-code:3b-q4
- gemma:2b-fp16
- gemma:2b-q8
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- codellama:13b-q8
- codellama:7b-fp16



Result (RQ1)

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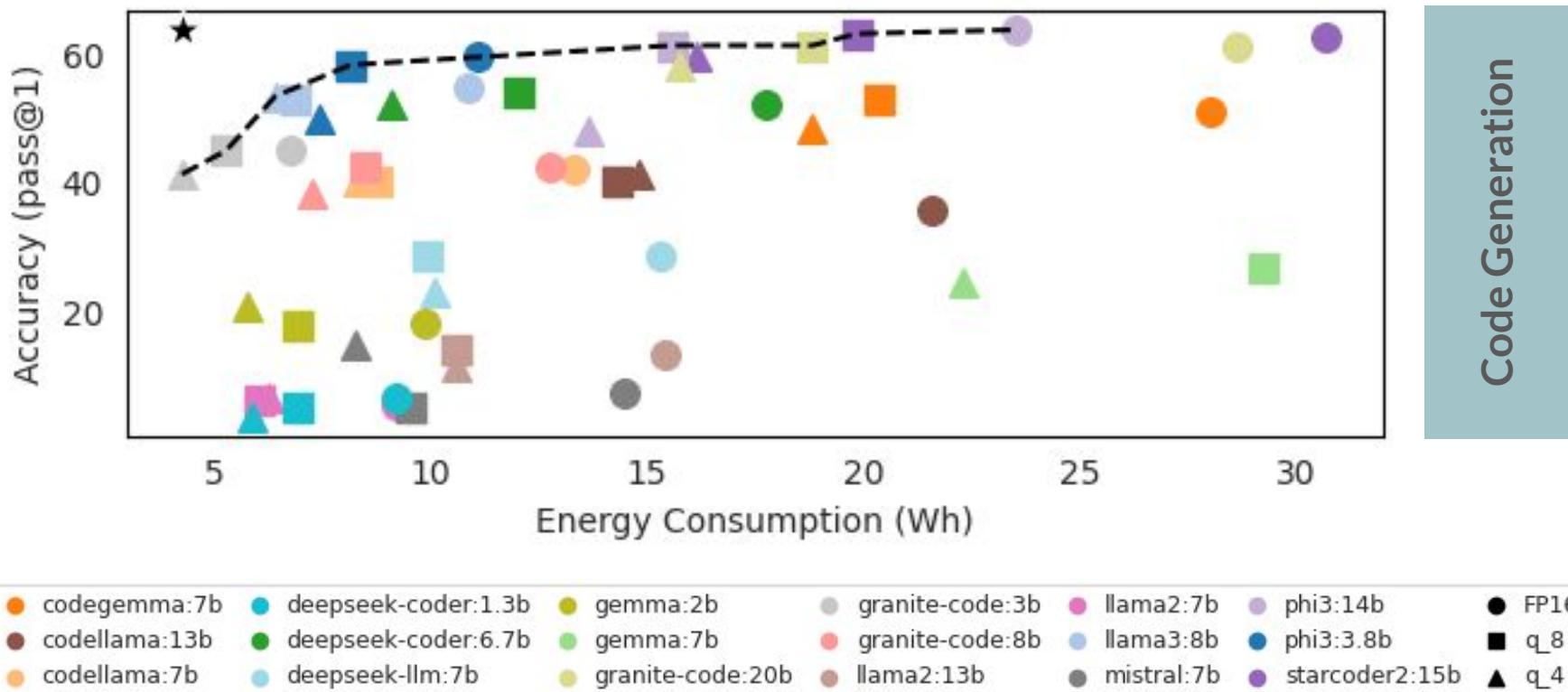


RQ2

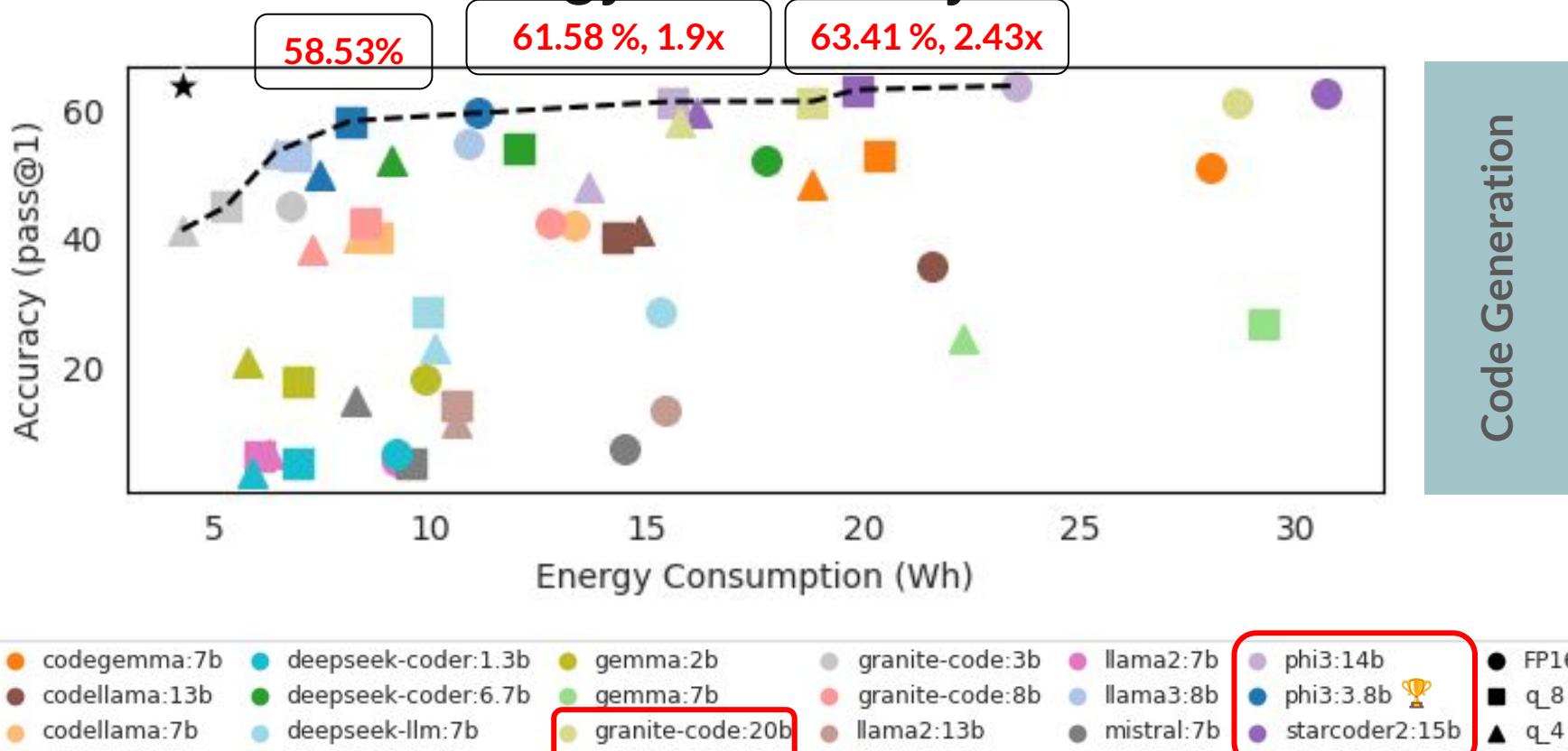
Energy vs. Accuracy Trade-Offs



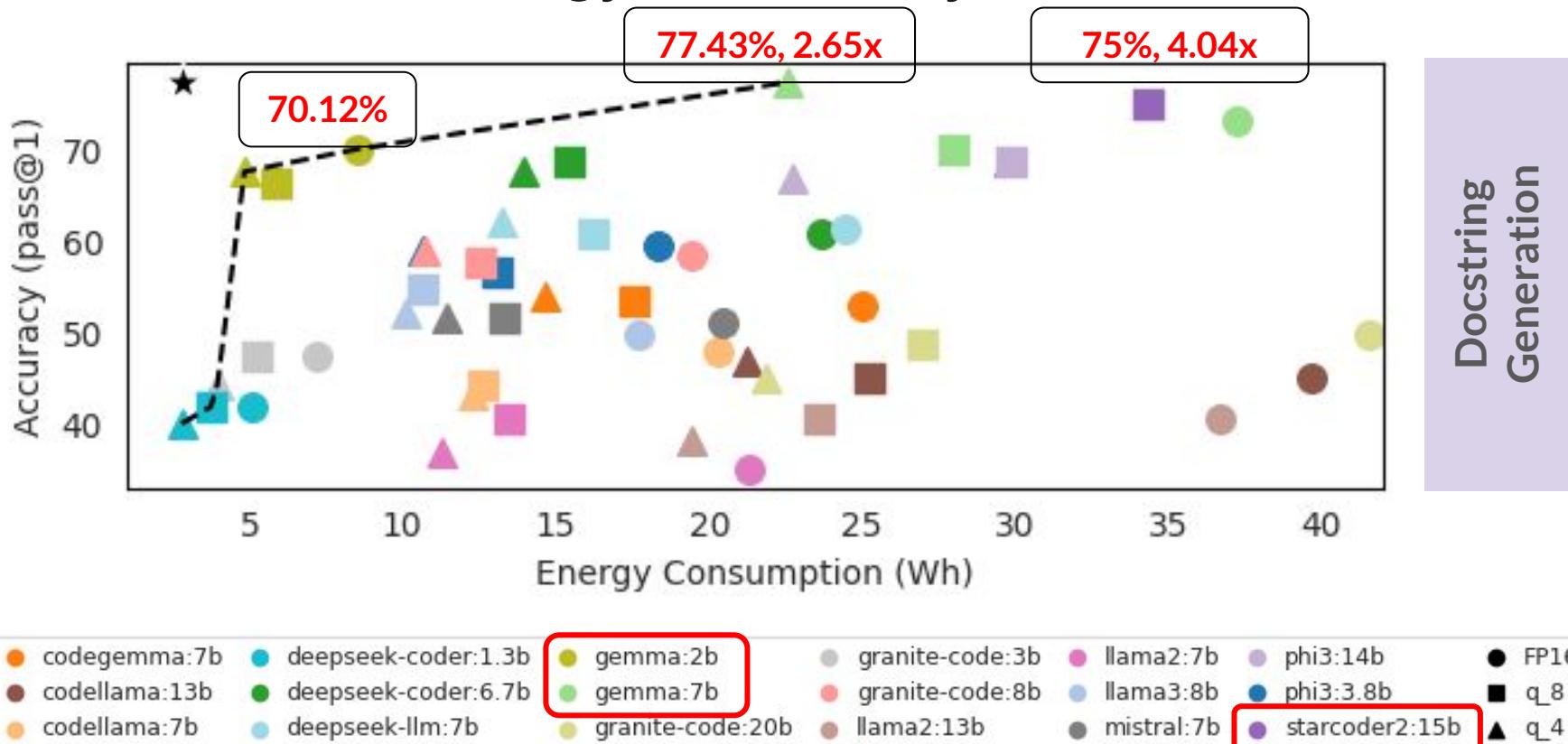
Result (RQ2: Energy vs. Accuracy Trade-Offs)



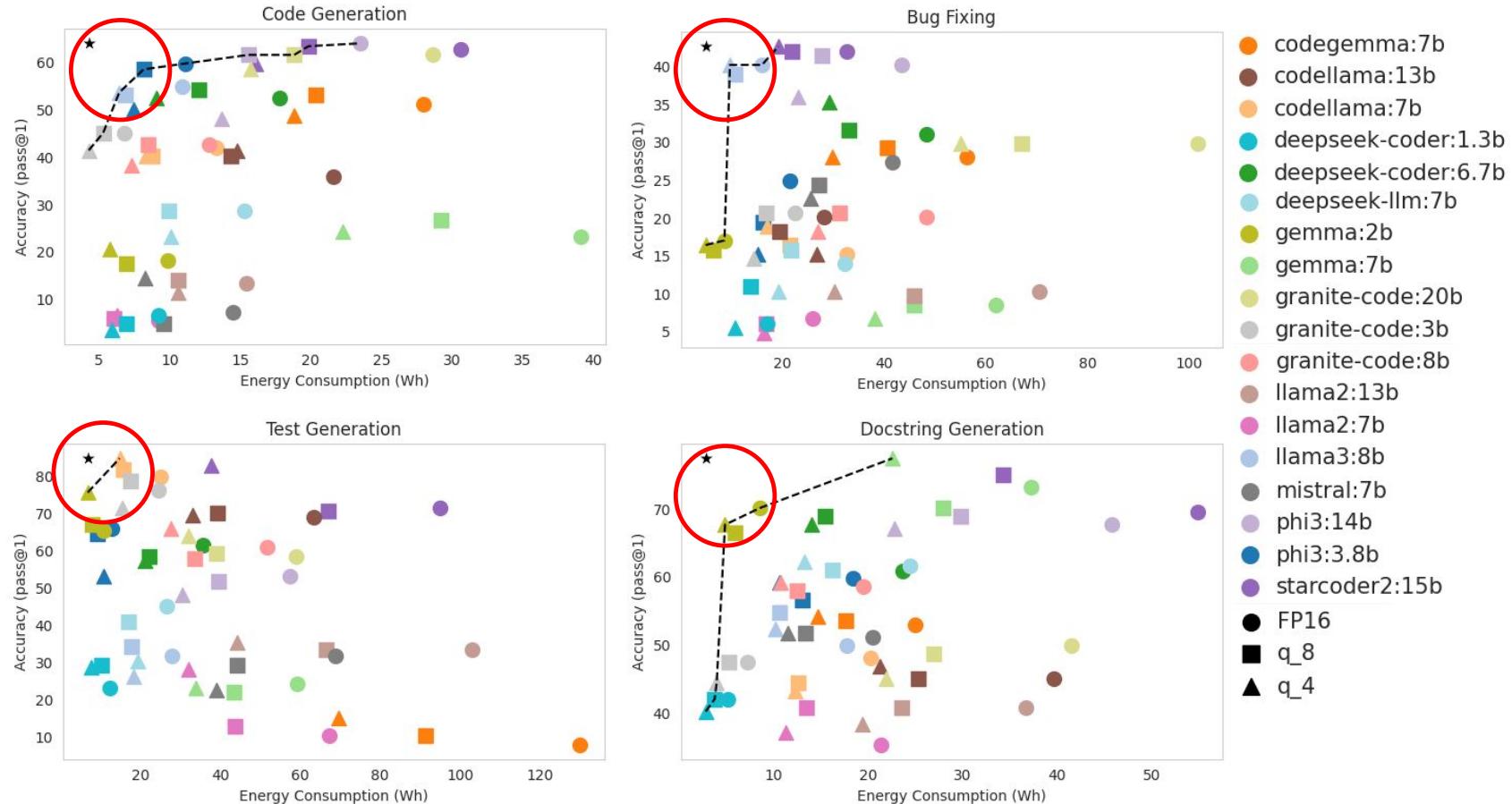
Result (RQ2: Energy vs. Accuracy Trade-Offs)



Result (RQ2: Energy vs. Accuracy Trade-Offs)



For Energy and Accuracy, it's not necessarily a trade-off



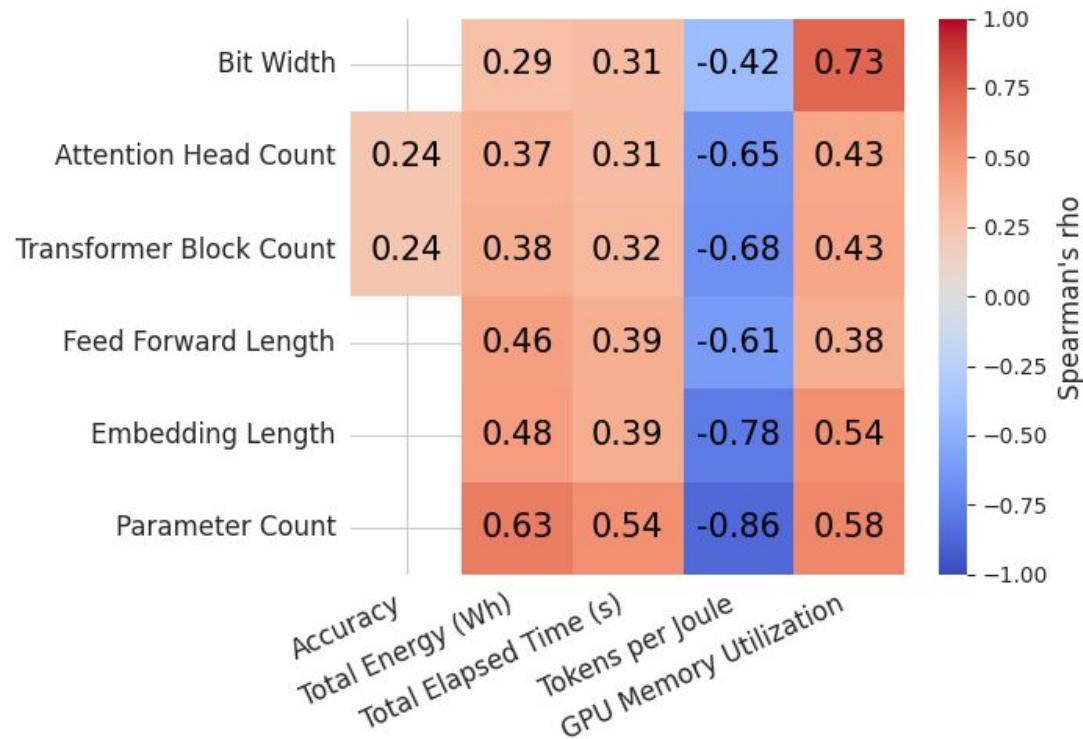
RQ3

Model Characteristics



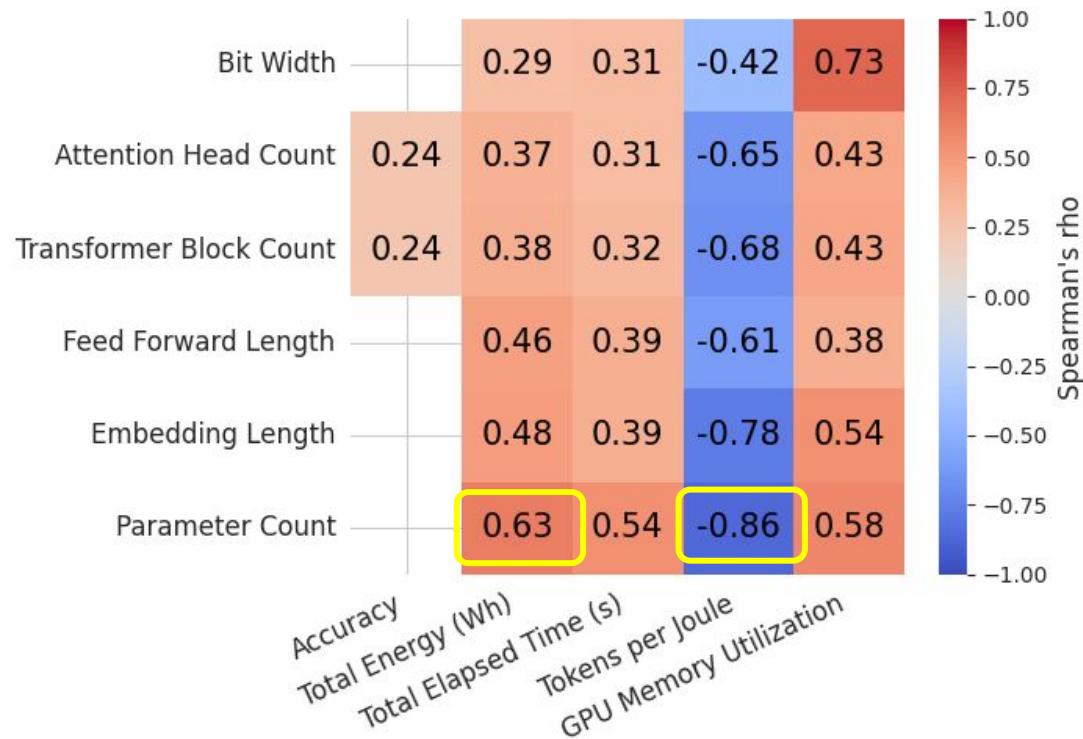
Result (RQ3: Model Characteristics)

Spearman's correlation matrix for all models across all tasks on GPU A100
(p – value < 0.0016)



Result (RQ3: Model Characteristics)

Models with larger number of parameters need more energy to generate an output token.



Result (RQ3: Model Characteristics)

But they do not necessarily produce more accurate results.



RQ4

Code-Specific LLMs vs. General-Purpose LLMs

Result (RQ4: Code-Specific vs. General-Purpose)

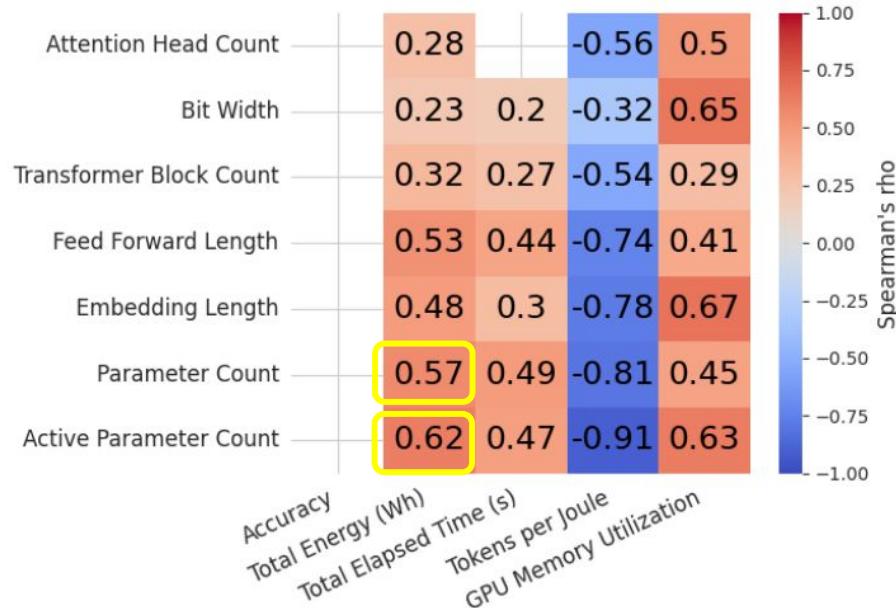
- **Excluding energy usage**, coding-specific LLMs exhibit better mean accuracy than general-purpose LLMs
- **Considering energy usage**, general models appear among pareto frontiers.

Coding models should be designed to be both accurate and energy-efficient.

Further Analysis

Parameter count
matters for energy
efficiency

**Active parameter
count** matters more



$$E = \beta_0 + \beta_1 P + \beta_2 O + \beta_3 W + \dots + \beta_4 I + \epsilon$$

Further Analysis

$$E = \beta_0 + \beta_1 P + \beta_2 O + \beta_3 W + \dots + \beta_4 I + \epsilon$$

Active Parameters

Output Length

Bit Width

Further Analysis



- Active Parameter count, Output tokens, and bit Width combined have high explanatory power for Energy usage
- Weights vary per task

Code Generation					
Predictor	Coefficient (β)	SE	p-value	R^2	Adj. R^2
Intercept	7.5049	0.600	<0.001		
Input Tokens _{std}	-0.3033	0.462	0.511		
Output Tokens _{std}	4.6003	1.695	0.007	0.743	0.729
Parameter Count _{std}	5.2472	0.551	<0.001		
Quantization Level	3.4057	0.429	<0.001		
Bug Fixing					
Predictor	Coefficient (β)	SE	p-value	R^2	Adj. R^2
Intercept	16.6326	1.348	<0.001		
Input Tokens _{std}	-2.3272	1.069	0.029		
Output Tokens _{std}	9.2888	2.429	<0.001	0.798	0.786
Parameter Count _{std}	13.2138	1.456	<0.001		
Quantization Level	7.7707	1.070	<0.001		
Docstring Generation					
Predictor	Coefficient (β)	SE	p-value	R^2	Adj. R^2
Intercept	9.9995	0.826	<0.001		
Input Tokens _{std}	-0.0611	0.574	0.915		
Output Tokens _{std}	3.6721	0.656	<0.001	0.900	0.895
Parameter Count _{std}	7.3851	0.628	<0.001		
Quantization Level	5.1572	0.669	<0.001		
Test Generation					
Predictor	Coefficient (β)	SE	p-value	R^2	Adj. R^2
Intercept	20.5233	1.779	<0.001		
Input Tokens _{std}	0.7161	1.316	0.586		
Output Tokens _{std}	14.8815	1.440	<0.001	0.880	0.873
Parameter Count _{std}	13.9443	1.790	<0.001		
Quantization Level	10.4284	1.351	<0.001		

Main Takeaways

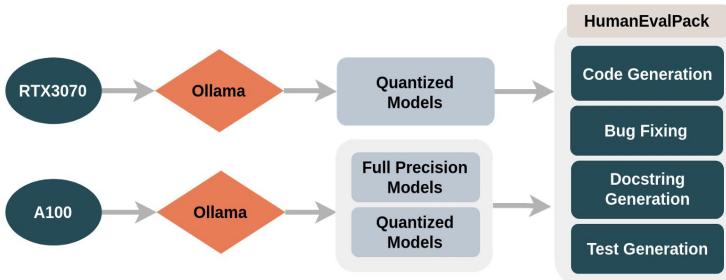
On the energy efficiency of LLMs in four software development tasks

1. For energy and accuracy, it does not need to be a trade-off
2. (Active) parameter count has a strong connection to energy efficiency. Not so much to accuracy
3. The combination of Parameter count, Output length and bit Width is a good predictor for energy usage

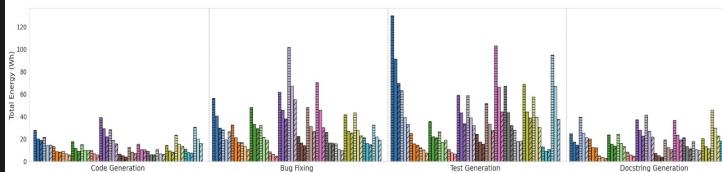
Thank You!



Methodology

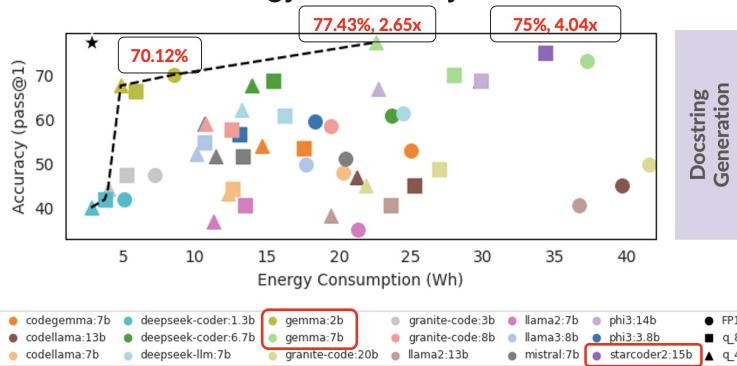


Result (RQ1: Across Task Energy Usage) - A100



The mean energy consumed across all the models for Code Generation, Docstring Generation, Bug Fixing, and Test Generation was, respectively, 13.46Wh, 19.12Wh, 29.69Wh, and 37.94Wh

Result (RQ2: Energy vs. Accuracy Trade-Offs)



Result (RQ3: Model Characteristics)

Larger models do not necessarily produce more accurate results than smaller ones.

