Namespace ASE

App (ASE.App Canvas.html)

AppCanvas Class provides canvas for drawing commands to be displayed on a bitmap (ASE.AppCanvas.html)

AppCommandFactory (ASE.AppCommandFactory.html)
(ASE.AppCommandFactory.class extending command factory to allow for new commands to be created Form1 (ASE.Form1.html)

Applyteite (OSETARPHYRITE.html)

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Form1 (ASE.Form1.html)

Form Class allowing user to pass drawing commands to the canvas

Class AppCanvas

AppCanvas Class provides canvas for drawing commands to be displayed on a bitmap

▼ Filter by title

Inheritance

I, object (https://learn.microsoft.com/dotnet/api/system.object)

L, Cappoasnvas

(ASE.PAGOTOMSvas.html)

Implements App Command Factory

(ASE.AppCommandFactory.html)

AppWrite (ASE.AppWrite.html)

Inheritech Meropers m1.html)

FaOVATTESTS (Unit Telests.html)

Canvas.Tri(int, int) (https://learn.microsoft.com/dotnet/api/system.int32)

Canvas.Rectangle(int, int, bool) (https://earn.microsoft.com/dotnet/api/system.int32)

Canvas.Clear()

Canvas.getBitmap()

Canvas.Reset()

Canvas.Xpos

Canvas.Ypos

object.Equals(object) (https://learn.microsoft.com/dotnet/api/system.object.equals#system-object-equals(system-object))

object.Equals(object, object) (https://learn.microsoft.com/dotnet/api/system.object.equals#system-object-equals(system-object-system-object))

object.GetHashCode() (https://learn.microsoft.com/dotnet/api/system.object.gethashcode)

object.GetType() (https://learn.microsoft.com/dotnet/api/system.object.gettype)

object.MemberwiseClone() (https://learn.microsoft.com/dotnet/api/system.object.memberwiseclone)

object.ReferenceEquals(object, object) (https://learn.microsoft.com/dotnet/api/system.object.referenceequals) object.ToString() (https://learn.microsoft.com/dotnet/api/system.object.tostring)

Namespace: ASE (ASE.html)

Assembly: ASE.dll

Syntax

public class AppCanvas : Canvas, ICanvas

Constructors

AppCanvas(int, int)

new instance of appcanvas class create a new bitmap and graphics object to allow for drawing on the bitmap with the specified bitmap dimensions

Declaration

Parameters

Туре	Name	Description
int (https://learn.microsoft.com/dotnet/api/system.int32)	width	
-in ASEt (ASE atml) crosoft.com/dotnet/api/system.int32)	height	

AppCanvas

(ASE.AppCanvas.html)

AppCommandFactory

Properties mandFactory.html)
AppWrite (ASE.AppWrite.html)

Form1 (ASE.Form1.html)

PenColour + UnitTests (UnitTests.html)

Set pencolour to rgb values passed from user

Declaration

public override object PenColour { get; set; }

Property Value

Туре		Description
object (https://learn.microsoft.com/dot	net/api/system.object)	

Overrides

BOOSE.Canvas.PenColour

Methods

Circle(int, bool)

Override circle method to draw circle on canvas

Declaration

public override void Circle(int radius, bool filled)

Parameters

Туре	Name	Description
int	radius	int radius for the circle
(https://learn.microsoft.com/dotnet/api/system.int32)		

Туре	Name	Description
bool (https://learn.microsoft.com/dotnet/api/system.boon)	filled olea	boolean value wether the circle will be filled in or not

▼ Overrides

Canvas.Circle(int, bool) (https://learn.microsoft.com/dotnet/api/system.int32)

- ASE (ASE.html) Exceptions

AppCanvas Type (ASE.AppCanvas.html)	Condition
Can APSTE Seepmand Factory	Exception thrown if radius value passed is not positive

(ASE.AppCommandFactory.html)

AppWrite (ASE.AppWrite.html)

Form1 (ASE.Form1.html)

DrawTo(int, int)

+ UnitTests (UnitTests.html)

Overrides DrawTo method, takes new x and y positions the user inputs Draws from previous x,y positions to the new x,y positions

Declaration

public override void DrawTo(int x, int y)

Parameters

Туре		Name	Description
int (https://learn.microsoft.com/dotnet	/api/system.int32)	X	x position to draw to
int (https://learn.microsoft.com/dotnet	/api/system.int32)	у	y position to draw to

Overrides

Canvas.DrawTo(int, int) (https://learn.microsoft.com/dotnet/api/system.int32)

Exceptions

Туре	Condition
CanvasException	Exception thrown when negative x,y passed from user

GetMap()

Getter for bitmap

Declaration

public object GetMap()

Returns

Туре	Description
object (https://learn.microsoft.com/dotnet/api/system.object)	current bitmap object

MoveTo(int, int)

Overrides Moveto method, takes new x and y positions the user inputs updates previous x,y positions to the new x, \ASEit(ASE.html)

Declaration

(ASE.AppCanvas.html)

AppCommandFactory
public override void MoveTo(int x, int y)
(ASE.AppCommandFactory.html)

AppWrite (ASE.AppWrite.html)

Parafræters (ASE.Form1.html)

+ ^T រ៉ូវ៉េអ៊ីtTests (UnitTests.html)	Name	Description
int (https://learn.microsoft.com/dotnet/api/system.int32)	X	x position to draw to
int (https://learn.microsoft.com/dotnet/api/system.int32)	у	y position to draw to

Overrides

Canvas.MoveTo(int, int) (https://learn.microsoft.com/dotnet/api/system.int32)

Exceptions

Туре	ondition	
CanvasException	xception thrown when user inputs negative x,y values	

Rect(int, int, bool)

Override rect method to draw rectangle on canvas

Declaration

public override void Rect(int width, int height, bool filled)

Parameters

Туре	Name	Description
int (https://learn.microsoft.com/dotnet/api/system.int32)	width	width of rectangle in pixels
int (https://learn.microsoft.com/dotnet/api/system.int32)	height	height of rectangle in pixels
bool (https://learn.microsoft.com/dotnet/api/system.boole an)	filled	boolean value whether rectangle will be filled in or not

Overrides

Canvas.Rect(int, int, bool) (https://learn.microsoft.com/dotnet/api/system.int32)

Exceptions

Туре	Condition
C y nvasException	Exception thrown when user inputs negative width/height values

- ASE (ASE.html) Set(int, int)

Sets Colour of pen Calling SetColour method sets background colour of bitmap to black AppCommandFactory

DeclarationppCommandFactory.html)

AppWrite (ASE.AppWrite.html)

pbolind (ASErForen 1.bitch|Set(int width, int height)

+ UnitTests (UnitTests.html)

Parameters

Туре		Name	Description
int (https://learn.microsoft.com/dotnet	/api/system.int32)	width	width of bitmap in pixels
int (https://learn.microsoft.com/dotnet	/api/system.int32)	height	height of bitmap in pixels

Overrides

Canvas.Set(int, int) (https://learn.microsoft.com/dotnet/api/system.int32)

SetColour(int, int, int)

Override method to change pen colour using rgb values

Declaration

public override void SetColour(int red, int green, int blue)

Parameters

Туре		Name	Description
int (https://learn.microsoft.com/dotnet	/api/system.int32)	red	red value of rgb 0-255
int (https://learn.microsoft.com/dotnet	/api/system.int32)	green	green value of rgb 0-255
int (https://learn.microsoft.com/dotnet	/api/system.int32)	blue	blue value of rgb 0-255

Overrides

Canvas.SetColour(int, int, int) (https://learn.microsoft.com/dotnet/api/system.int32)

WriteText(string)

Method takes string input and displays to current x and y positions drawing the string to the canvas with the current pencolour.

Declaration

_public override void WriteText(string text)



Parameters

- ASE (ASE.html) Type AppCanvas	Name	Description
stringSE.AppCanvas.html) (https://deargnmaisspsefts.com/dotnet/api/system.string)	text	String parameter user wishes to draw to the canvas

(ASE.AppCommandFactory.html)

OverAipp Write (ASE.AppWrite.html)

Canvas. White Askt (Atmb) https://learn.microsoft.com/dotnet/api/system.string)

+ UnitTests (UnitTests.html) Implements

BOOSE.ICanvas

Class AppCommandFactory

AppCommandFactory class extending command factory to allow for new commands to be created

T Filter by title

Inheritance

I, Object (ASE https://learn.microsoft.com/dotnet/api/system.object)

L, Approcamual Eactory

(ASE ACOPOTO anavad Facto) ry

Implements App Command Factory

(ASE.AppCommandFactory.html)

AppWrite (ASE.AppWrite.html)

Inheritech Mersberg m1.html)

object)) https://learn.microsoft.com/dotnet/api/system.object.equals#system-object-equals(system-object))

object.Equals(object, object) (https://learn.microsoft.com/dotnet/api/system.object.equals#system-object-equals(system-object-system-object))

object.GetHashCode() (https://learn.microsoft.com/dotnet/api/system.object.gethashcode)

object.GetType() (https://learn.microsoft.com/dotnet/api/system.object.gettype)

object.MemberwiseClone() (https://learn.microsoft.com/dotnet/api/system.object.memberwiseclone)

 $object. Reference Equals (object,\ object)\ (https://learn.microsoft.com/dotnet/api/system.object.reference equals)$

object.ToString() (https://learn.microsoft.com/dotnet/api/system.object.tostring)

Namespace: ASE (ASE.html)

Assembly: ASE.dll

Syntax

public class AppCommandFactory : CommandFactory, ICommandFactory

Constructors

AppCommandFactory()

initialize class

Declaration

public AppCommandFactory()

Methods

MakeCommand(string)

Declaration

public override ICommand MakeCommand(string commandType)

▼ Parameters

-Type ASE (ASE.html)		Name	Description
stringpottps://dearn.microsoft.com/dot	net/api/system.string)	commandType	sting command

(ASE.AppCanvas.html)

RetuApspCommandFactory

(ASE.AppCommandFactory.html) Type AppWrite (ASE.AppWrite.html)	Description
	command to be parsed

+ UnitTests (UnitTests.html) Overrides

CommandFactory.MakeCommand(string) (https://learn.microsoft.com/dotnet/api/system.string)

Implements

BOOSE.ICommandFactory

Class AppWrite

not yet working **▼** Filter by title Inheritance I, object (https://learn.microsoft.com/dotnet/api/system.object) 4 Approximate (ASEnApsCanvasahthl) App Command Pare Parameter (ASELA App Whiteand Factory.html) Implements

AppWrite (ASE.AppWrite.html) Form1 (ASE.Form1.html) th Unit Tests (Unit Tests.html) CommandOneParameter.param1 CommandOneParameter.param1unprodessed CommandOneParameter.CheckParameters(string[]) (https://learn.microsoft.com/dotnet/api/system.string) CanvasCommand.yPos CanvasCommand.xPos CanvasCommand.canvas CanvasCommand.Canvas Command.program Command.parameterList Command.parameters Command.paramsint Command.Set(StoredProgram, string) (https://learn.microsoft.com/dotnet/api/system.string) Command.Compile() Command.Execute() Command.ProcessParameters(string) (https://learn.microsoft.com/dotnet/api/system.string) Command.ToString() Command.Program Command.Name Command.ParameterList Command.Parameters Command.Paramsint object.Equals(object) (https://learn.microsoft.com/dotnet/api/system.object.equals#system-object-equals(systemobject)) object.Equals(object, object) (https://learn.microsoft.com/dotnet/api/system.object.equals#system-objectequals(system-object-system-object)) object.GetHashCode() (https://learn.microsoft.com/dotnet/api/system.object.gethashcode) object.GetType() (https://learn.microsoft.com/dotnet/api/system.object.gettype)

object.MemberwiseClone() (https://learn.microsoft.com/dotnet/api/system.object.memberwiseclone)

object.ReferenceEquals(object, object) (https://learn.microsoft.com/dotnet/api/system.object.referenceequals)

Namespace: ASE (ASE.html)

Assembly: ASE.dll

public class AppWrite : CommandOneParameter, ICommand

Constructors

AppWrite()

AppCanvas
not yetsworkstochnvas.html)
AppCommandFactory
(ASE.AppCommandFactory.html)

AppWrite (ASE.AppWrite.html)

public AppWrite()

Form1 (ASE.Form1.html)

+ UnitTests (UnitTests.html)

Implements

BOOSE.ICommand

Class Form1

Form Class allowing user to pass drawing commands to the canvas

▼ Filter by title

Inheritance

- I, Object (ASE, https://learn.microsoft.com/dotnet/api/system.object)
 - Ly Maps Tail By Bef Object (https://learn.microsoft.com/dotnet/api/system.marshalbyrefobject)

 LAS E papo and the transity learn.microsoft.com/dotnet/api/system.componentmodel.component)

 App Control (https://learn.microsoft.com/dotnet/api/system.windows.forms.control)

 (ASELA produbles and transity learn.microsoft.com/dotnet/api/system.windows.forms.scrollablecontrol)

 App Write (ASE por (https://learn.microsoft.com/dotnet/api/system.windows.forms.containercontrol)

 Form 1 (ASE E por (https://learn.microsoft.com/dotnet/api/system.windows.forms.form)

+ UnitTests (UnitTests.html) Implements

IDropTarget (https://learn.microsoft.com/dotnet/api/system.windows.forms.idroptarget)

ISynchronizeInvoke (https://learn.microsoft.com/dotnet/api/system.componentmodel.isynchronizeinvoke)

IWin32Window (https://learn.microsoft.com/dotnet/api/system.windows.forms.iwin32window)

IBindableComponent (https://learn.microsoft.com/dotnet/api/system.windows.forms.ibindablecomponent)

IComponent (https://learn.microsoft.com/dotnet/api/system.componentmodel.icomponent)

IDisposable (https://learn.microsoft.com/dotnet/api/system.idisposable)

IContainerControl (https://learn.microsoft.com/dotnet/api/system.windows.forms.icontainercontrol)

Inherited Members

Form.SetVisibleCore(bool) (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.setvisiblecore)

Form.Activate() (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.activate)

Form.ActivateMdiChild(Form)

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.activatemdichild)

 $Form. Add Owned Form (Form) \ (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.addowned form)$

Form.AdjustFormScrollbars(bool)

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.adjustformscrollbars)

Form.Close() (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.close)

Form.CreateAccessibilityInstance()

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.createaccessibilityinstance)

Form.CreateControlsInstance()

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.createcontrolsinstance)

Form.CreateHandle() (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.createhandle)

Form.DefWndProc(ref Message) (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.defwndproc)

Form.ProcessMnemonic(char)

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.processmnemonic)

Form.CenterToParent() (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.centertoparent)

Form.CenterToScreen() (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.centertoscreen)

Form.LayoutMdi(MdiLayout) (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.layoutmdi)

Form.OnActivated(EventArgs) (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.onactivated)

Form.OnBackgroundImageChanged(EventArgs)

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.onbackgroundimagechanged)

Form.OnBackgroundImageLayoutChanged(EventArgs)

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.onbackgroundimagelayoutchanged)

Form.OnClosing(CancelEventArgs) (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.onclosing)

Form.OnClosed(EventArgs) (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.onclosed)

Form.OnFormClosing(FormClosingEventArgs)

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.onformclosing)

Form.OnFormClosed(FormClosedEventArgs)

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.onformclosed)

Foas Phaset https://learn.microsoft.com/dotnet/api/system.windows.forms.form.oncreatecontrol)

Form On Deactivate (Event Args) (https://earn.microsoft.com/dotnet/api/system.windows.forms.form.ondeactivate)

Form On Enabled Changed (Event Args) (ASE App Canvas Arm)

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.onenabledchanged)
App_ommandFactory

Form OnEnter(EventArgs) (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.onenter)

Form On Font Changed (Event Args)

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.onfontchanged)

Form.OnHandleCreated(EventArgs)

(httln:it/Testsr(lt/nitdlestsr/ttotl)et/api/system.windows.forms.form.onhandlecreated)

Form.OnHandleDestroyed(EventArgs)

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.onhandledestroyed)

Form.OnHelpButtonClicked(CancelEventArgs)

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.onhelpbuttonclicked)

Form.OnLayout(LayoutEventArgs) (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.onlayout)

Form.OnLoad(EventArgs) (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.onload)

Form.OnMaximizedBoundsChanged(EventArgs)

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.onmaximizedboundschanged)

Form.OnMaximumSizeChanged(EventArgs)

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.onmaximumsizechanged)

Form.OnMinimumSizeChanged(EventArgs)

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.onminimumsizechanged)

Form.OnInputLanguageChanged(InputLanguageChangedEventArgs)

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.oninputlanguagechanged)

Form.OnInputLanguageChanging(InputLanguageChangingEventArgs)

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.oninputlanguagechanging)

Form.OnVisibleChanged(EventArgs)

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.onvisiblechanged)

Form.OnMdiChildActivate(EventArgs)

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.onmdichildactivate)

Form.OnMenuStart(EventArgs) (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.onmenustart)

Form.OnMenuComplete(EventArgs)

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.onmenucomplete)

Form.OnPaint(PaintEventArgs) (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.onpaint)

Form.OnResize(EventArgs) (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.onresize)

Form.OnDpiChanged(DpiChangedEventArgs)

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.ondpichanged)

Form.OnGetDpiScaledSize(int, int, ref Size)

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.ongetdpiscaledsize)

Form.OnRightToLeftLayoutChanged(EventArgs)

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.onrighttoleftlayoutchanged)

Form.OnShown(EventArgs) (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.onshown)

Form.OnTextChanged(EventArgs)

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.ontextchanged)

Form.ProcessCmdKey(ref Message, Keys)

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.processcmdkey)

Form.ProcessDialogKey(Keys)

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.processdialogkey)

Form.ProcessDialogChar(char)

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.processdialogchar)

Foas Er(ASENet/Fre)view(ref Message)

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.processkeypreview)

Form ProcessTabKey(bool) (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.processtabkey)
(ASE.AppCanvas.html)
Form RemoveOwnedForm(Form)
AppCommandFactory
(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.removeownedform)
(ASE.AppCommandFactory.html)
Form Select(bool, bool) (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.select)
Form GetScaledBounds(Poetspale)

Form GetScaledBounds(Rectangle, SizeF, BoundsSpecified) Form (ASE Form Linting)

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.getscaledbounds)

Foliant Tests (Unit Tests dutated) pecified)

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.scalecontrol)

Form.SetBoundsCore(int, int, int, int, BoundsSpecified)

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.setboundscore)

Form.SetClientSizeCore(int, int)

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.setclientsizecore)

Form.SetDesktopBounds(int, int, int, int)

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.setdesktopbounds)

Form.SetDesktopLocation(int, int)

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.setdesktoplocation)

Form.Show(IWin32Window) (https://lea/n.microsoft.com/dotnet/api/system.windows.forms.form.show)

Form.ShowDialog() (https://learn.microsoft.com/dotnet/api/system.windows.form.showdialog#system-

windows-forms-form-showdialog)

Form.ShowDialog(IWin32Window)

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.showdialog#system-windows-forms-form-

showdialog(system-windows-forms-iwin32window))

Form.ToString() (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.tostring)

Form.UpdateDefaultButton()

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.updatedefaultbutton)

Form.OnResizeBegin(EventArgs)

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.onresizebegin)

Form.OnResizeEnd(EventArgs) (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.onresizeend)

Form.OnStyleChanged(EventArgs)

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.onstylechanged)

Form.ValidateChildren()

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.validatechildren#system-windows-forms-

form-validatechildren)

Form.ValidateChildren(ValidationConstraints)

(https://learn.microsoft.com/dotnet/api/system.windows.forms.form.validatechildren#system-windows-forms-

form-validatechildren(system-windows-forms-validationconstraints))

Form.WndProc(ref Message) (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.wndproc)

Form.AcceptButton (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.acceptbutton)

Form.ActiveForm (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.activeform)

Form.ActiveMdiChild (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.activemdichild) Form.AllowTransparency (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.allowtransparency) Form.AutoScroll (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.autoscroll) Form.AutoSize (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.autosize) Form.AutoSizeMode (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.autosizemode) Form.AutoValidate (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.autovalidate) Form.BackColor (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.backcolor) Form.FormBorderStyle (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.formborderstyle) FoasEa(AsB.litton) https://learn.microsoft.com/dotnet/api/system.windows.forms.form.cancelbutton) Form ClientSize (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.clientsize) Form Control Box (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.control box)
(ASE App Canvas intml)
Form CreateParams (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.createparams)
App Command Factory
Form DefaultImeMode (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.defaultimemode)
(ASE App Command Factory intml)
Form DefaultSize (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.defaultsize)
App Write (ASE App Write (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.defaultsize)
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ContainerControl.RescaleConstantsForDpi(int, int)

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Control Get Accessibility Object Byld (int)
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Control Set Auto Size Mode (Auto Size Mode) AppWrite (ASE AppWrite html)

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Control.GetAutoSizeMode()

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Control.GetPreferredSize(Size)

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Control.AccessibilityNotifyClients(AccessibleEvents, int)

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Control.BeginInvoke(Action)

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Control.BeginInvoke(Delegate, params object[])

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Control.Invalidate(Region, bool)

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Control.Invalidate(Rectangle)

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Control.Invalidate(Rectangle, bool)

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Control.Invoke(Action) (https://learn.microsoft.com/dotnet/api/system.windows.forms.control.invoke#systemwindows-forms-control-invoke(system-action))

Control.Invoke(Delegate) (https://learn.microsoft.com/dotnet/api/system.windows.forms.control.invoke#systemwindows-forms-control-invoke(system-delegate))

Control.Invoke(Delegate, params object[])

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Control.Invoke<T>(Func<T>)

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Control.InvokePaint(Control, PaintEventArgs)

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Control.IsInputChar(char) (https://learn.microsoft.com/dotnet/api/system.windows.forms.control.isinputchar)

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Control.OnAutoSizeChanged(EventArgs)

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Control On Mouse Enter (Event Args)
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Control Raise Drag Event (object, Drag Event Args) (ASE App Canvas ntml)

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Control RaisePaintEvent(object, PaintEventArgs)
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Control Recreate Handle() (https://learn.microsoft.com/dotnet/api/system.windows.forms.control.recreatehandle) Form I (ASE.Form I.html) Control.RectangleToClient(Rectangle)

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Control.RectangleToScreen(Rectangle)

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Control Controls (https://learn.microsoft.com/dotnet/api/system.windows.forms.control.controls)
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Control ResizeRedraw (https://learn.microsoft.com/dotnet/api/system.windows.forms.control.resizeredraw)
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Control Right (https://learn.microsoft.com/dotnet/api/system.windows.forms.control.right)
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Control.CursorChanged (https://learn.microsoft.com/dotnet/api/system.windows.forms.control.cursorchanged)

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Control.SizeChanged (https://learn.microsoft.com/dotnet/api/system.windows.forms.control.sizechanged)

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Control.ControlRemoved (https://learn.microsoft.com/dotnet/api/system.windows.forms.control.controlremoved)

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Control.Move (https://learn.microsoft.com/dotnet/api/system.windows.forms.control.move)

Control Preview Key Down (https://learn.microsoft.com/dotnet/api/system.windows.forms.control.preview key down) (ASE.App Canvas.html)
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MarshalByRefObject.MemberwiseClone(bool)

(https://learn.microsoft.com/dotnet/api/system.marshalbyrefobject.memberwiseclone)

object.Equals(object) (https://learn.microsoft.com/dotnet/api/system.object.equals#system-object-equals(systemobject))

object.Equals(object, object) (https://learn.microsoft.com/dotnet/api/system.object.equals#system-objectequals(system-object-system-object))

object.GetHashCode() (https://learn.microsoft.com/dotnet/api/system.object.gethashcode)

object.GetType() (https://learn.microsoft.com/dotnet/api/system.object.gettype)

object.MemberwiseClone() (https://learn.microsoft.com/dotnet/api/system.object.memberwiseclone)

object.ReferenceEquals(object, object) (https://learn.microsoft.com/dotnet/api/system.object.referenceequals)

Namespace: ASE (ASE.html)

Assembly: ASE.dll

Syntax

public class Form1 : Form, IDropTarget, ISynchronizeInvoke, IWin32Window, IBindableComponen
t, IComponent, IDisposable, IContainerControl

Constructors

Form ()

AppCanvas

initialiage App Class strate new instance of app canvas to allow commands to be drawn to the canvas write to debugo of the can

Declaration
AppWrite (ASE.AppWrite.html)
Form1 (ASE.Form1.html)
public Form1()

+ UnitTests (UnitTests.html)

Methods

Dispose(bool)

Clean up any resources being used.

Declaration

protected override void Dispose(bool disposing)

Parameters

Туре	Name	Description
bool (https://learn.microsoft.com/dotnet/api/system. boolean)	disposing	true if managed resources should be disposed; otherwise, false.

Overrides

Form.Dispose(bool) (https://learn.microsoft.com/dotnet/api/system.windows.forms.form.dispose)

RePaint()

Redraws the picture box - updating it.

Declaration

public void RePaint()

Implements

IDropTarget (https://learn.microsoft.com/dotnet/api/system.windows.forms.idroptarget)
ISynchronizeInvoke (https://learn.microsoft.com/dotnet/api/system.componentmodel.isynchronizeinvoke)
IWin32Window (https://learn.microsoft.com/dotnet/api/system.windows.forms.iwin32window)
IBindableComponent (https://learn.microsoft.com/dotnet/api/system.windows.forms.ibindablecomponent)
IComponent (https://learn.microsoft.com/dotnet/api/system.componentmodel.icomponent)
IDisposable (https://learn.microsoft.com/dotnet/api/system.idisposable)
IContainorControl (https://learn.microsoft.com/dotnet/api/system.windows.forms.icontainercontrol)

AppCanvas
(ASE.AppCanvas.html)
AppCommandFactory
(ASE.AppCommandFactory.html)
AppWrite (ASE.AppWrite.html)
Form1 (ASE.Form1.html)

+ UnitTests (UnitTests.html)

Namespace UnitTests



Canyas Test. (Unit Tests. Canvas Test. html)

Class allowing for unit testing of canvas commands to ensure commands work as intended - **UnitTests (UnitTests.html)**

CanvasTest (UnitTests.CanvasTest.html)

Class CanvasTest

Class allowing for unit testing of canvas commands to ensure commands work as intended

T Filter by title

Inheritance

t object (https://learn.microsoft.com/dotnet/api/system.object)

- UnitTests (UnitTests.html)

Inherited Members

obje**ে Leij Tasso ি প্রতিক্রি বিশ্বত** (**Tasso system**-object-equals (system-object))

object.Equals(object, object) (https://learn.microsoft.com/dotnet/api/system.object.equals#system-object-equals(system-object-system-object))

object.GetHashCode() (https://learn.microsoft.com/dotnet/api/system.object.gethashcode)

object.GetType() (https://learn.microsoft.com/dotnet/api/system.object.gettype)

object.MemberwiseClone() (https://learn.microsoft.com/dotnet/api/system.object.memberwiseclone)

 $object. Reference Equals (object, \ object) \ (\ https://learn.microsoft.com/dotnet/api/system.object.reference equals) \\$

object.ToString() (https://learn.microsoft.com/dotnet/api/system.object.tostring)

Namespace: UnitTests (UnitTests.html)

Assembly: UnitTests.dll

Syntax

[TestClass]
public class CanvasTest

Methods

MultLine_Test()

Declaration

[TestMethod]
public void MultLine Test()

drawto_sets_correct_penpos()

Declaration

```
[TestMethod]
public void drawto_sets_correct_penpos()
```

moveto_sets_correct_penpos()

Declaration + ASE (ASE.html)

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```
public void moveto_sets_correct_penpos()
CanvasTest
(UnitTests.CanvasTest.html)
```

start()

Declaration

[TestInitialize]
public void start()

unrestricted_MultLine_Test()

runs unrestricted boose program commands to testcanvas

Declaration

[TestMethod]
public void unrestricted_MultLine_Test()