Dynamic Program Recap:

- 1. Formulate Problem Recorstrely
 - (a) Specs: what is the input /out put (this step has no how)
 - (b) Recorsive Solution
- 2. Build Solution
 - (a) identify the subproblems
 - (b) decide memoization data structure (at this point, doesn't need to be optimized)
 - (c) determine dependencies
 - (d) decide evaluation order
 - -> first, do the "simplest" subproblems; ie,
 those that do not depend on anything else
 - all subproblems on which X depends must have already been solved.
 - (e) RT/ space requirements 5-order?
 - (f) Write it down!
 - (g) improve time / space

All Pairs Shortest Path (la) Input: G= (V, E, w), a weighted graph Output; (distinging, an nxn array storing distances
bother nodes

ounder setting: symmetric matrix

path, an non-dim array storing paths of
bother each pair of vertices poth, an non-dim array storing paths from
bother each pair of vertices

ondir: path[a][b] = rev (path[b](a]) Las shortcut: pred, an nxn array that stones the 2nd to last vertex in the path If you should be a ble to And path (6] (6) from the pred 2d array. dist $(a,b) = \begin{cases} 0 & a=b \\ \min_{(x\rightarrow b)\in E} \left\{ dist(u,x) + \omega(x\rightarrow b) \right\} \end{cases}$ (16) Problem:

OK if in a DAG

Problematic blc

ancipe poblematic blc

ancipe poblematic as a

subpute from an subpath from a > b

Groups: ODiscuss
$$2a-2d$$

(2) Try it out on this example:

 $\omega: E \rightarrow \mathbb{R}$
 $e_{12} \mapsto 4.2$
 $e_{13} \mapsto 1.1$
 $e_{23} \mapsto 1.2$
 $e_{24} \mapsto 0.75$
 $e_{34} \mapsto 2.05$

(2a) a eV, beV, le post {1,2,..., n-1}

note: to compute l=2 taxe; just held to know l=1 clayer $\begin{array}{c|c}
1 = 3 & 1 & 2 & 3 & 4 \\
\hline
1 & 2 & 3 & 4 & 4
\end{array}$

3