an MST/ the MST where is only one recognize it might not be unique

Why is it ok to assume 3. MST?

If we fix an (arbitrary) order on the vertices, then we can break ties using the product order,

So, this breaks all tres = a unique poset off edges, all with "differend" weights.

- See the boy. of Ch7 for a full explanation

MST problem:

· given: weighted graph G=(V, E, W)

· want: T = G such that T is a tree will vertex set V and among all such trees, T has minimum weight, where the weight of

a tree is:  $\omega(T) := \sum_{e \in E_T} \omega(e)$ 

many solins build T iteratively & a given pt have a spanning forest  $F \subseteq T$ . Here, note & hour have a spanning forest  $F \subseteq T$ . Here, note & hour 3 types of edges: Ouseless: edge that hour 2 endpts in same component. (Lem 7.3) same component. (Lem 7.3)

2) Safe: for each cc (a tree), look at all orityoning edges. The min weight one is safe. (Lem. 7.2)

3) undecided

3 spins on the algorithm

F = (V, Ø)

(1) Kruskal's Algorithm

Sut alors by increasing weigh

Thruskal's Algorithm Sort edges by increasing weight. Scan through todd safe edges as we encounter them.

2) Jamik / Prim Algorithm repeatedly add safe edges. (one at a time)

3) Borüvka's Algorithm
add all safe edges + repeat

In groups, > walk through (2) and (3).

> how much better is (3)? How do
we even describe this?

Initially, F=(V, Ø)

What are our safe edges? \$5.1,2,3,4,5}

Useless edges? \$5

Unsure edges: E\S

(after Prim: add edge 3

safe edges: S= {1,2,4,5}

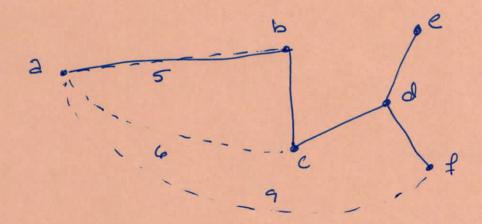
useless: &

unsure: E \ (SUE\_F)

What can happen in general? New safe edges would be out of the cc containing the new edge.

Example: (1) Kruskal edges, sorted: [1,23,83,4,5,6,7,8,9] 2(5) 6(4) c(3) d(1) e(1) f(2) init F=(V, Ø) 15ti edge 1 connects [e] w/ [d] 6(4 (3) a(5) d min (3,2,8)=2 Nex in scan, look at edge 2. Safe, so add to MEST F Next up: edge 2.8 is useless! edge 3: safe, so add it

Next: edge 4 is safe, so F becomes:



Next: edge 5 is safe, so add it

Next: edge 6 useless once l've established thay

7 useless spanning tree, everything

9 useless else is useless.