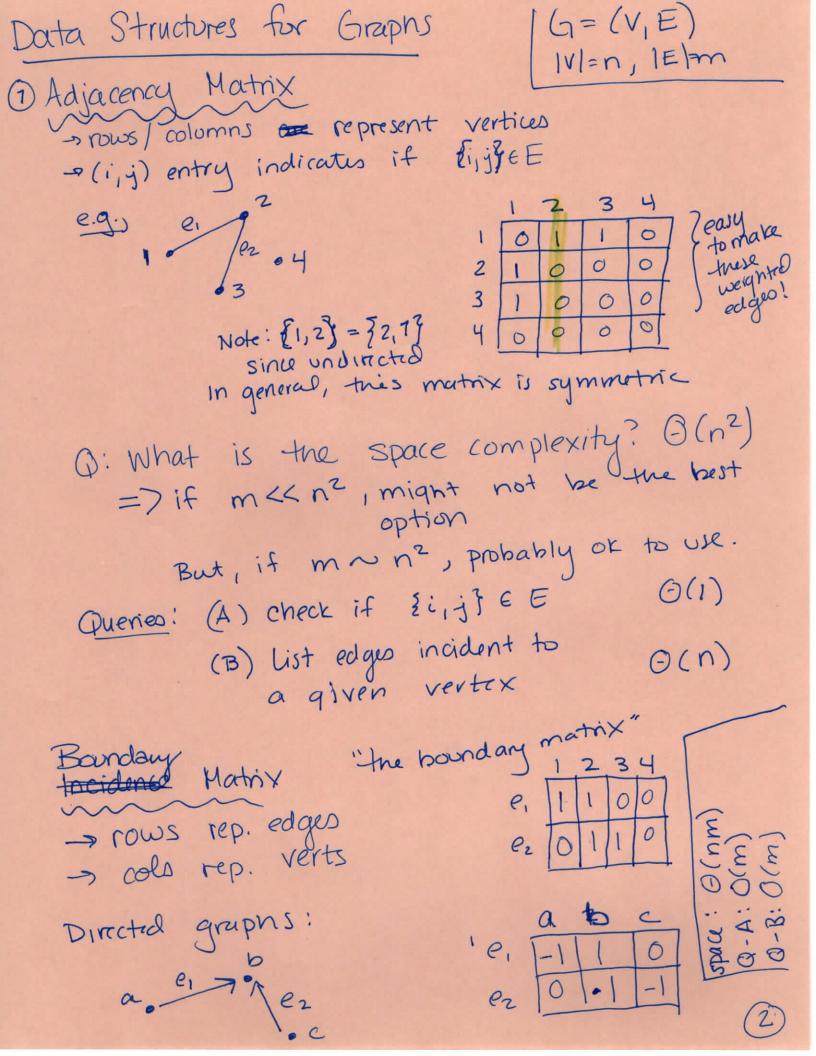
& FRIDAY: Fall Workshop on CG

- attend at least one talk! (20-min only)
- -> Check email tonight for how to register
- -> no class meeting on Friday for AA.
- -> opt: write-up for Misc-credit!
- # H-04G will be posted by tomorrow (due: Oct 25)
 - -> must submit as a project group.
 - -> Group sizes: 3-4 people (ideally)
 ... osk for exceptions
 - -send email to Prof. Fasy once group finalized.
 - -> 2 options:
 - 1-> some research-oriented option: make real a video about a "recent" algorithm, must include some +1 component.
 - 2-9 empa implementation option: implement at least one algo + compare to at least 2 other algo for the same problem.



Adjacency Lists & the data structure used by JE, unless otherwise states. by JE, LL of vertices adjacent to Vertex i Vier ov4 1111 型型型 -> note: each edge is stored twice, but that's ok. If digraph, just list edges leaving the vertex a b c } up here,

| J | J | J | we have

| G(n) pointers

| 2m = G(m) etto

| ob list

| ob list

| ist etto 2n+2m=O(n+m) SPace: 600 6 O(n+m)

note: In Kn, m=n2g Q-A: 1s fijge E? Looking at neighbors of i: O(n)...

Looking at neighbors of i: O(n)...

more concisely B(deg(vi))) O-B: Edges incident to vi can be girn in $\Theta(\deg(v_i) + 1)$

Graps Data Structures
1) Adjacency Lists assumption going forward
· dir fundir ex
· O(V+E) space
· search (0(1+ deg (v))
-sul bal: O(1+ log (deg (v1)))
· find neighbors: O(1) expected O(1) expected O(1) deg(v))
· find neighbors: O(1+ deg(v))
2 Adjacency Matrix
· dir = sym. natrix
· gury edge O(1)
·find ne gribons $O(1/1)$
. Space: $O(V^2)$
Q1: 1s the graph connected?
Q2: flood fill & implicit graph Gadi = m. hr or vert edges
badi = m. hr or rest edges