UNION FIND (for a partitioned set)

-> init wha set of sets

- after that, we allow 2 operations:

1) UNION - merge 2 sets

2) FIND - find the "id" of a set

First 2 Data Structures

That Find Union(1,2)=) change ad 1's sunion: must update all ets of the set  $\Theta(n)$  = find:  $\Theta(1)$ 

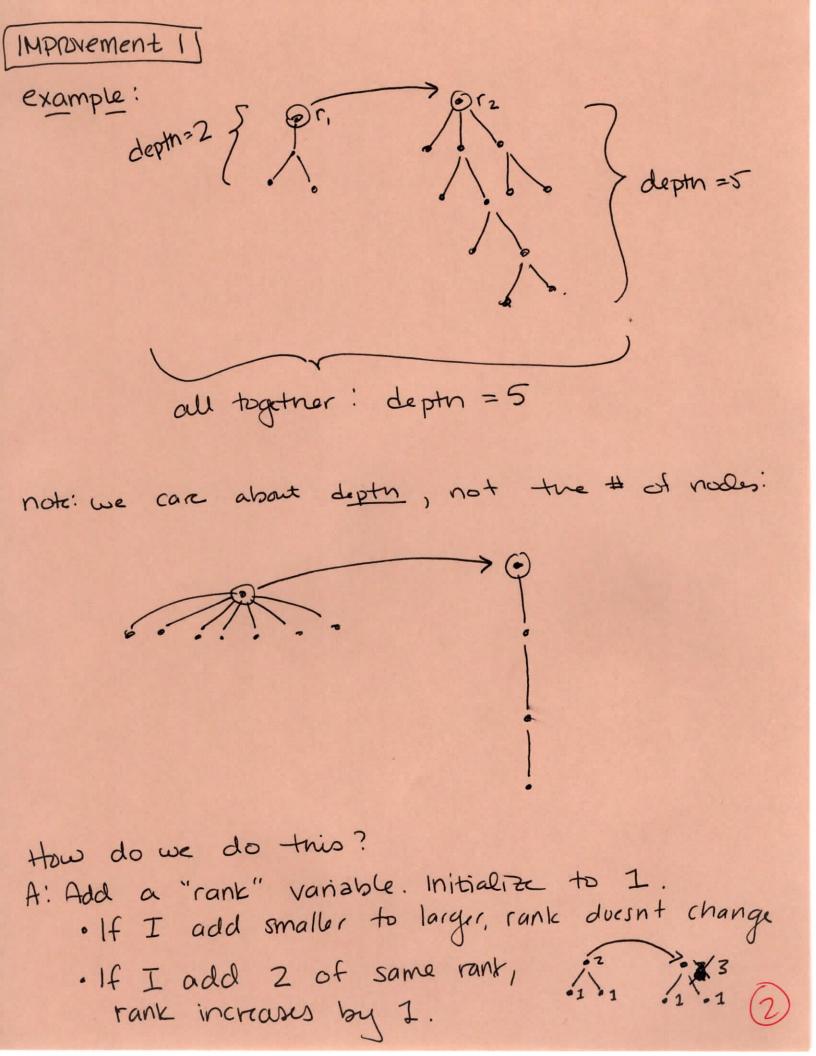
2) Fast Union

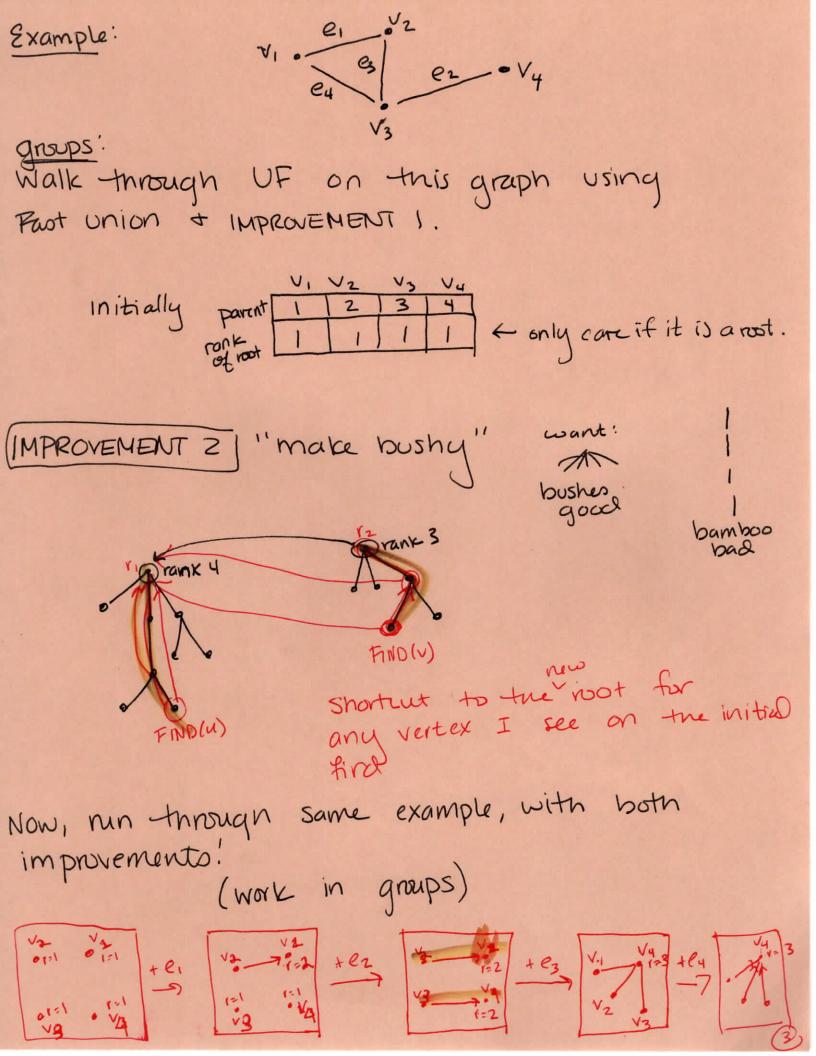
noted union rooted seach conn. comp. is a tree, Root node is theid.

-> union: Change one of roots to pt to other (as long as we know roots, that's  $\Theta(1)$ 

> FIND: need to walk up tree to find noot.

Let's consider Fast union with 2 heuristics / improvements



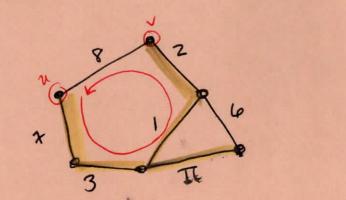


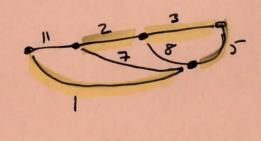
Given a weighted graph  $G = (V, E, P: E \to TR_2)$ , find a tree on |V| vertices of minimal total weight.

 $T \subseteq G$  such that  $V_T = V$  and  $E_T \subseteq E$   $(V_T, E_T)$   $(V_T, E_T)$ 

where

## example:





0: 15 the MST unique? NO or is it jus a MST? YES

