Ben Forshey
Student # 0003487418
WPF 01 Online

How to Board an Aircraft
A Flowchart

Legend

- Start/Stop
- Input/Output
- Decision
- Process/Action
- Flow Arrow →

Main Process

start → want to travel by air? → Yes → book ticket → pack carry-on → travel to airport → enter security → unpack carry-on → process through security → pack carry-on → time to board airplane? → Yes → board aircraft → end

want to travel by air? → No → end

time to board airplane? → No (loop back)

Book Ticket

start → log onto ticket booking website → input desired travel date → search for ticket → found desired ticket? → Yes → print ticket → End

found desired ticket? → No (loop back to search for ticket)

Travel to Airport

start → arrived at airport? → Yes → at correct airport? → Yes → enter airport → end

arrived at airport? → No → travel to airport (loop back)

at correct airport? → No → travel to airport

Pack Carry-on

start → open carry-on → all travel items packed? → Yes → close carry-on → end

all travel items packed? → No → pack desired items (loop back)

Unpack Carry-on

start → open carry-on → all TSA items unpacked? → Yes → close carry-on → end

all TSA items unpacked? → No → unpack TSA items (loop back)