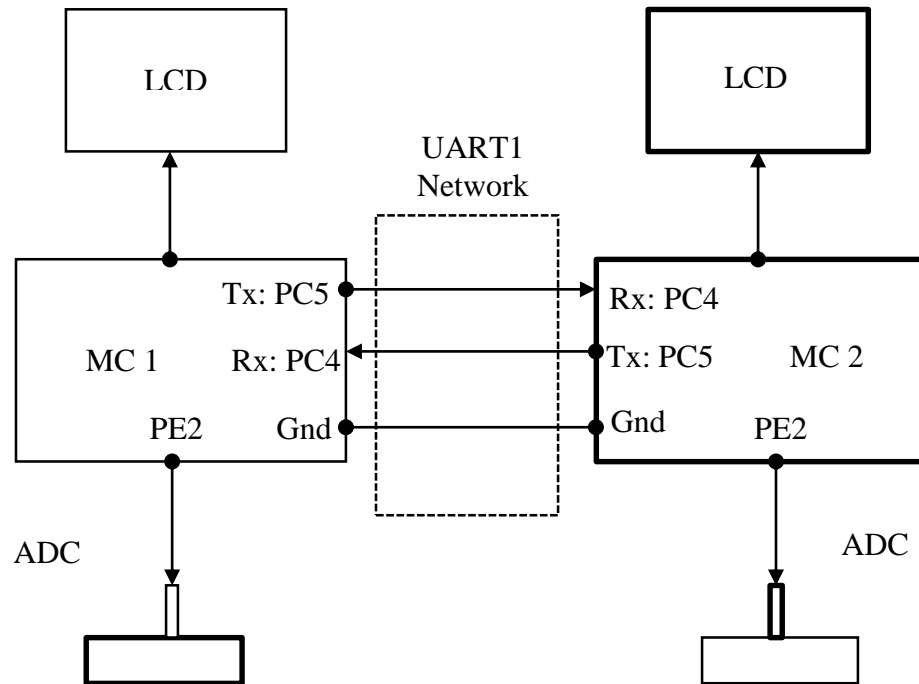


Lab 9 Report



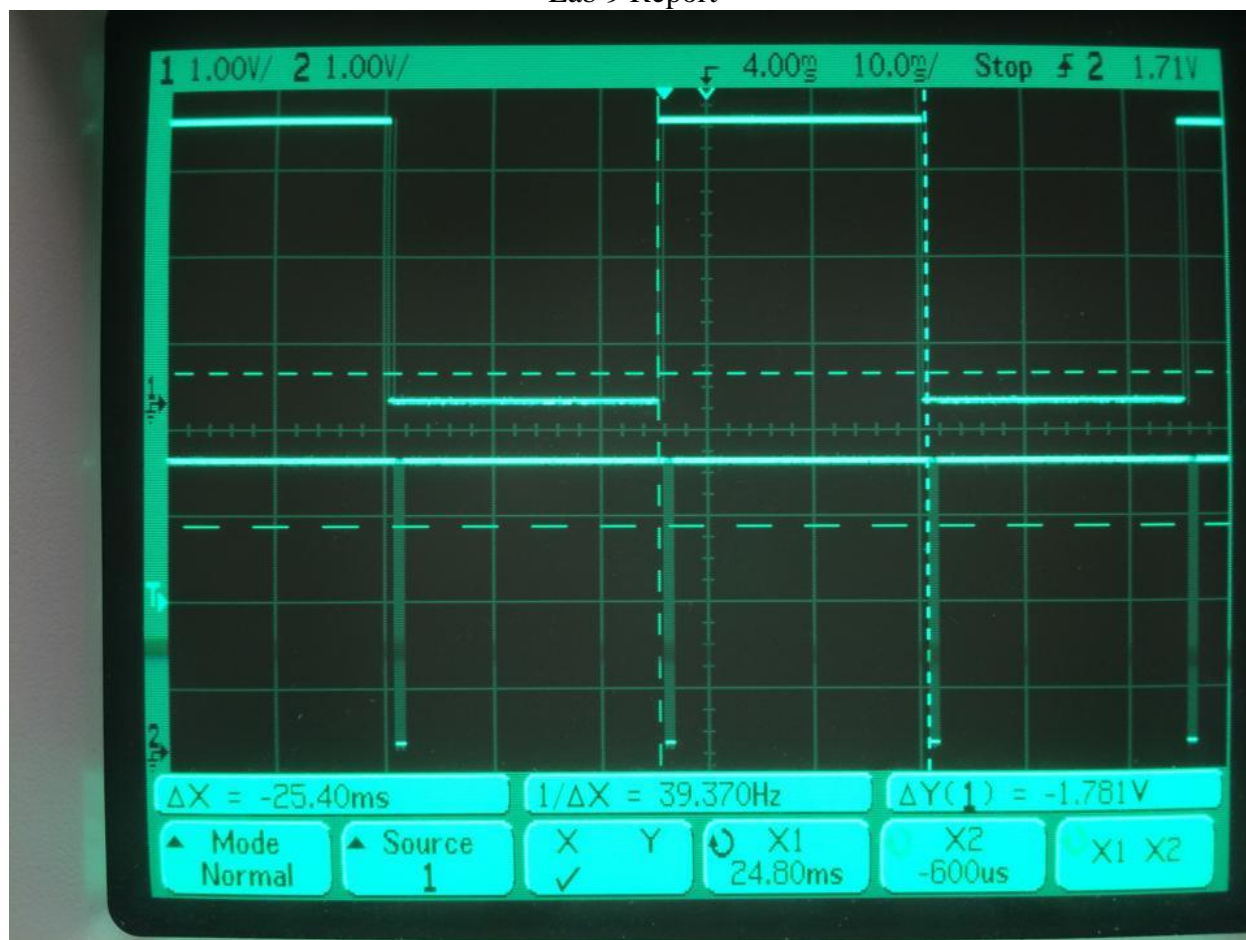
Ben Fu  
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# Lab 9 Report



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### Lab 9 Report



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## Lab 9 Report

```
// Lab8.c
// Runs on LM4F120 or TM4C123
// Use the SysTick timer to request interrupts at a particular period.
// Ben Fu and Rochelle Roberts
// 4/7/14

// Analog Input connected to PE2=ADC1
// displays on Kentec EB-LM4F120-L35
// PF1 SysTick toggle

#include "lcd.h"
#include "pll.h"
#include "ADC.h"
#include "../inc/tm4c123gh6pm.h"
#include "UART.h"
#include "fifo.h"

void DisableInterrupts(void); // Disable interrupts
void EnableInterrupts(void); // Enable interrupts
long StartCritical (void);   // previous I bit, disable interrupts
void EndCritical(long sr);    // restore I bit to previous value
void WaitForInterrupt(void);  // low power mode
#define PF1      (*(volatile unsigned long *)0x40025008)
#define PF2      (*(volatile unsigned long *)0x40025010)
#define PF3      (*(volatile unsigned long *)0x40025020)
void PortF_Init(void){unsigned long volatile delay;
    SYSTCTL_RCGC2_R |= 0x00000020; // 1) activate clock for Port F
    delay = SYSTCTL_RCGC2_R;        // allow time to stabilize
    GPIO_PORTF_DIR_R |= 0x04;       // 2) make PF2 output
    GPIO_PORTF_AFSEL_R &= ~0x04;    // 3) disable alt funct on PF2
    GPIO_PORTF_DEN_R |= 0x04;       // 4) enable digital I/O on PF2
}
void SysTick_Init(unsigned long period){
    NVIC_ST_CTRL_R = 0;              //disable clock
during setup
    NVIC_ST_RELOAD_R = period - 1;   //reload value so interrupt
at 40Hz
    NVIC_ST_CURRENT_R = 0;           //write to clear
    NVIC_SYS_PRI3_R = (NVIC_SYS_PRI3_R & 0x00FFFFFF) | 0x40000000; //Priority
2
    NVIC_ST_CTRL_R = 0x00000007;    //enable with core clock and interrupts
}

//systick handler
unsigned long ADCMail;
unsigned char ADCStatus;
unsigned long TxCounter=0; //initialize counter

//equation is POSITION = 0.4351(DATA)+180.35
unsigned long Convert(unsigned long input){unsigned long output;
    output = (4351*input+1803500)/10000;
    //output = 0.4351*(input)+180.35;
```

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```
    return output;
}

void SysTick_Handler(void) {
    PF2 ^=0x04;                // 1.toggle heartbeat
    ADCMail = ADC_In();        // 2.sample ADC
    PF2 ^=0x04;                // 3.toggle heartbeat
    ADCMail = Convert(ADCMail); //4.convert fixed point
//send the 8-byte message
    UART1_OutChar(0x02);       //send first byte (STX)
    UART1_OutChar((ADCMail/1000)+0x30); //first digit
    UART1_OutChar(0x2E);       //.
    UART1_OutChar(((ADCMail%1000)/100)+0x30); //second digit
    UART1_OutChar((((ADCMail%1000)%100)/10)+0x30); //third digit
    UART1_OutChar((((ADCMail%1000)%100)%10)+0x30); //last digit
    UART1_OutChar(0x0D);       //send CR byte
    UART1_OutChar(0x03);       //send last byte (ETX)
    TxCounter++;               // 6. Increment counter
    PF2 ^=0x04;                // 7. toggle heartbeat
    ADCStatus = 1;             //ADCMail=1 to indicate fresh sample in
ADCMail
}

unsigned long Data;           // 12-bit ADC
unsigned long Position;       // 32-bit fixed-point 0.001 cm

long letter;

int main1(){unsigned char i;
    PLL_Init();               //initialize everything
    LCD_Init();
    LCD_SetTextColorRGB(YELLOW);
    PortF_Init();
    ADC_Init();
    UART1_Init();
    SysTick_Init(2000000);    //initialize interrupts
    EnableInterrupts();
    while(1){
        while(ADCStatus!=1){} //wait until fresh sample available
        ADCStatus = 0;        //clear mailbox flag
        while(Fifo_Get(&letter) == 0){}; //if the buffer is empty do
nothing
        while(letter!=0x02){Fifo_Get(&letter);}; //wait until
letter is 0x02
        LCD_Goto(0,0);
        for(i=0;i<5;i++){
            Fifo_Get(&letter); //read a bit
            LCD_OutChar(letter); //output to display
        }
        LCD_OutString(" cm ");
        //Position = ADCMail;
        //
        //LCD_OutFix(Position);
```

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```
}  
}  
  
int main(){  
    PLL_Init();           //initialize everything  
    LCD_Init();  
    LCD_SetTextColorRGB(YELLOW);  
    PortF_Init();  
    ADC_Init();  
    UART1_Init();  
    SysTick_Init(2000000);  
    EnableInterrupts();  
  
    while(1){  
        while(ADCStatus!=1){} //wait until fresh sample available  
        ADCStatus = 0;           //clear mailbox flag  
        Position = ADCMail;  
        LCD_Goto(0,0);  
        LCD_OutFix(Position); LCD_OutString(" cm  ");  
    }  
}  
  
//tester  
int Status[20]; // entries 0,7,12,19 should be false, others true  
long GetData[10]; // entries 1 2 3 4 5 6 7 8 should be 1 2 3 4 5 6 7 8  
int main3(void){  
    Fifo_Init();  
    for(;;){  
        Status[0] = Fifo_Get(&GetData[0]); // should fail, empty  
        Status[1] = Fifo_Put(1); // should succeed, 1  
        Status[2] = Fifo_Put(2); // should succeed, 1 2  
        Status[3] = Fifo_Put(3); // should succeed, 1 2 3  
        Status[4] = Fifo_Put(4); // should succeed, 1 2 3 4  
        Status[5] = Fifo_Put(5); // should succeed, 1 2 3 4 5  
        Status[6] = Fifo_Put(6); // should succeed, 1 2 3 4 5 6  
        Status[7] = Fifo_Put(7); // should fail, 1 2 3 4 5 6  
        Status[8] = Fifo_Get(&GetData[1]); // should succeed, 2 3 4 5 6  
        Status[9] = Fifo_Get(&GetData[2]); // should succeed, 3 4 5 6  
        Status[10] = Fifo_Put(7); // should succeed, 3 4 5 6 7  
        Status[11] = Fifo_Put(8); // should succeed, 3 4 5 6 7 8  
        Status[12] = Fifo_Put(9); // should fail, 3 4 5 6 7 8  
        Status[13] = Fifo_Get(&GetData[3]); // should succeed, 4 5 6 7 8  
        Status[14] = Fifo_Get(&GetData[4]); // should succeed, 5 6 7 8  
        Status[15] = Fifo_Get(&GetData[5]); // should succeed, 6 7 8  
        Status[16] = Fifo_Get(&GetData[6]); // should succeed, 7 8  
        Status[17] = Fifo_Get(&GetData[7]); // should succeed, 8  
        Status[18] = Fifo_Get(&GetData[8]); // should succeed, empty  
        Status[19] = Fifo_Get(&GetData[9]); // should fail, empty  
    }  
}
```

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```
//UART.c
// UART1_Int Transmitter
// Initialize UART1 Transmitter and set Baud Rate at 100,000 bps
//      call once

#include "../inc/tm4c123gh6pm.h"
#include "ADC.h"
#include "fifo.h"
#define PF1      (*(volatile unsigned long *)0x40025008))
#define PF2      (*(volatile unsigned long *)0x40025010))
#define PF3      (*(volatile unsigned long *)0x40025020))

unsigned long error;
unsigned long RxCounter;

void UART1_Init(void){
    Fifo_Init();
    SYSCTL_RCGC1_R |= 0x0002;           //activate UART1
    SYSCTL_RCGC2_R |= 0x0004;           //activate PortC
    UART1_CTL_R &= ~0x001;              //disable UART during init
    UART1_IBRD_R = 50;                  //bit
    rate=(80000000/16*100000)=50
    UART1_FBRD_R = 0;
    UART1_LCRH_R = 0x0070;              //8-bit word length, enable
    FIFO
        //enable interrupts
    UART1_IM_R |= 0x10;                  //set RXIM
    interrupt mask
    UART1_IFLS_R &= 0xFFFFF7;           //clear bits 5 and 3 of IFLS
    UART1_IFLS_R |= 0x10;               //set bit 4 to enable
    interrupts
        //set interrupt priority
    NVIC_PRI1_R = (NVIC_PRI1_R & 0xFF00FFFF) | 0x00400000; //Priority 2
    NVIC_EN0_R |= 0x40;                 //priority for
    UART1
        //enable UART
    UART1_CTL_R = 0x0301;                //enable RXE, TXE and
    UART
    GPIO_PORTC_PCTL_R = (GPIO_PORTC_PCTL_R & 0xFF00FFFF) + 0x00220000;
    //write 2
    GPIO_PORTC_AMSEL_R &= ~0x30;        //disable PC4,5 analog function
    GPIO_PORTC_AFSEL_R |= 0x30;         //enable PC4,5 alt function
    GPIO_PORTC_DEN_R |= 0x30;           //enable PC4,5 digital I/O
}

// UART1_OutChar
// send 1-byte info,busy-wait synchronization
void UART1_OutChar(unsigned char data){
    while((UART1_FR_R & 0x0020) != 0){}; //wait until TXFF=0
    UART1_DR_R = data; //write data
}

void UART1_Handler(void){unsigned char read; unsigned char i;
```

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## Lab 9 Report

```
Fifo_Init();
PF2 ^=0x04;           //toggle heartbeat twice
PF2 ^=0x04;
while((UART1_FR_R&0x0010)!=0){}; //wait until RXFE is 0
for(i=0;i<8;i++){
    read = UART1_DR_R&0xFF;           //get byte information into read
    if(Fifo_Put(read)==0)
        error++;
}
RxCounter++;
UART1_ICR_R=0x10; //clear RXRIS in the RIS register
PF2 ^=0x04;
}
```



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```
//fifo.c
unsigned long static PutI;    //0 to 8, points to empty location to put data
unsigned long static GetI; //0 to 8, points to the oldest data
long static FIFO[9];        //initialize an 8 element array for
FIFO
void Fifo_Init(void){
    PutI = GetI = 8;        //empty the queue
}
int  Fifo_Put(char data){
    if(PutI==(GetI+1)%9) return 0; //if the PutI conflicts with GetI
location, FIFO is full, so return a failure
    FIFO[PutI] = data;      //not full, so put the data into
the address of PutI
    if(PutI==0) PutI = 8;    //wrap PutI if PutI<0
    PutI = (PutI-1);        //if not, just decrement PutI
    return 1;              //return a
success
}
int Fifo_Get(long *point){
    if(PutI == GetI) return 0; //check for empty buffer
    *point = FIFO[GetI];      //get the data from GetI location
    if(GetI==0) GetI = 8;    //wrap GetI if GetI<0
    GetI = GetI-1;          //decrement the GetI pointer
    return 1;              //return success
}
```