#### to Deep Learning (WX + W) p = 0 : Intro · Any technique that enables competers to Artificial minic human behavior mil Intelligence • Machine Learning Ability to learn without explicitly being frogrammed Deep Learning: Extract patterns from data using neural networks Perception / Neuron: the Structural building block of deep Las Forward Propagation: learning Non-Inputs Weights Sum Output linearity bias term output $\hat{y} = g(w_0 + \sum_{i=1}^{n} x_i w_i)$ Non-linearity linear combination activation function of inputs

$$\rightarrow \hat{y} = g(W_0 + X^T W)$$
 where  $X = \begin{bmatrix} x_i \\ x_m \end{bmatrix}, W = \begin{bmatrix} w_1 \\ w_m \end{bmatrix}$ 

#### Common Activation Functions

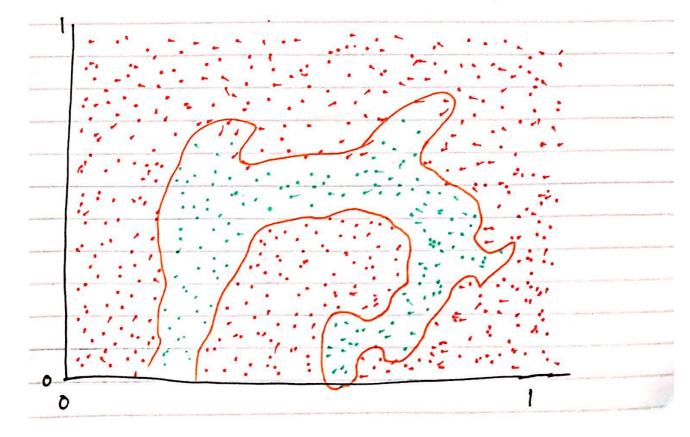
Sigmoid Function: Hyperbolic Tangent:
$$g(z) = \frac{1}{1 + e^{-z}}$$

$$g(z) = \frac{e^{z} - e^{-z}}{e^{z} + e^{-z}}$$

Rectified Linear Unit (ReLU):

Importance of Activation Functions:

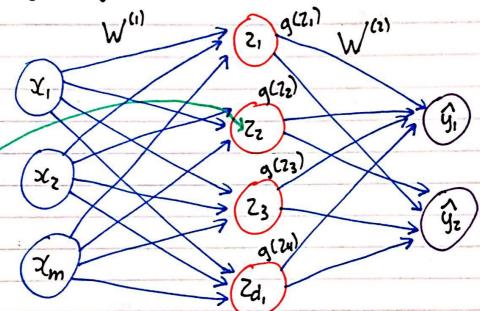
The purpose of activation functions is to introduce non-linearities into the network



Non-linearities allow us to approximate arbitrarily complex functions

### Building Neural Networks with Perceptions

Single Layer Weural Network:



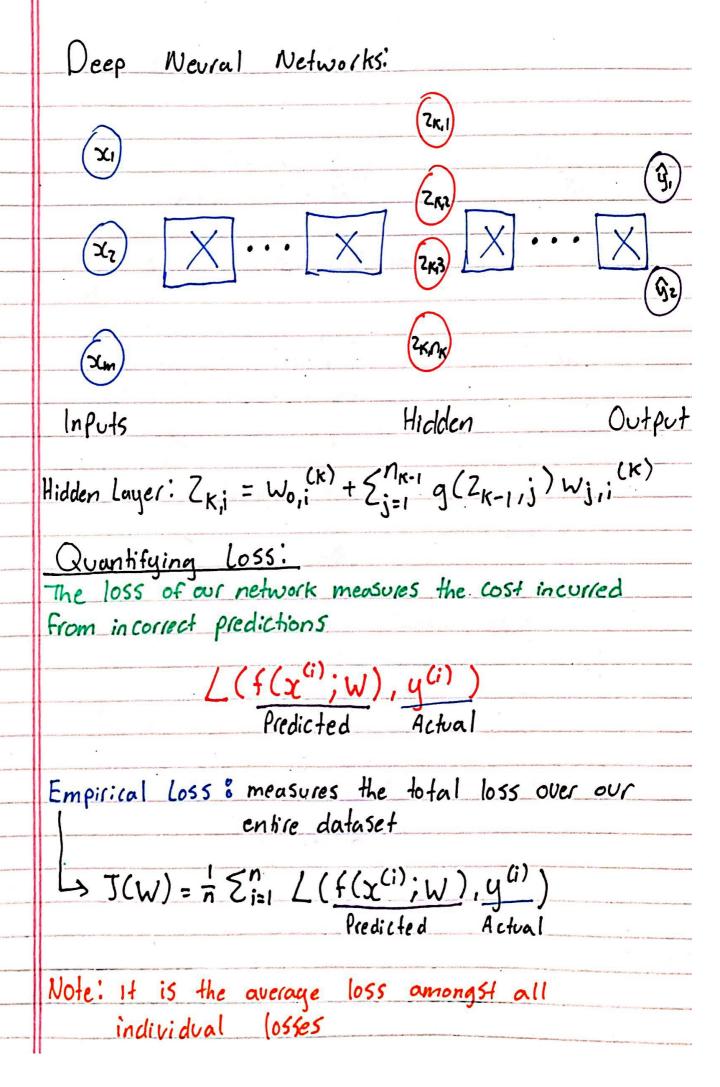
Inputs Hidden F

Final Output

$$Z_{i} = W_{0,i}^{(1)} + \sum_{j=1}^{m} Y_{j} W_{j,i}^{(1)}$$

$$Z_{2} = W_{0,2}^{(1)} + Z_{j=1}^{m} \chi_{j} W_{j,2}^{(1)}$$

$$= W_{0,2}^{(1)} + \chi_{1} W_{1,2}^{(1)} + \chi_{2} W_{2,2}^{(1)} + \chi_{m} W_{m,2}^{(1)}$$



Binary Cross Entropy Loss: can be used with models that output a frobability between 0 and 1 J(W) = n Zi=1 y (1) log (f(x (1); W)) + (1-y (1)) log (1-f(x (1); W)) Actual Predicted Actual Predicted Ly This is the difference between actual and predicted distributions Mean Squared Error Loss: can be used with regression models that output continuous real numbers J(W) = 1 Zi=1 (y")- f(x"; W))2 Actual Predicted Training Neural Networks Goal: we want to find the network weights that achieve the lowest loss W\* = argmin = En L(f(x(i); W), y(i)) = argmin T(w) = {w(0), w(1), ... } Total Loss Function => Try to find weights that minimize JCW)

## Gradient Descent Algorithm 1. Initialize weights randomly ~ N(0, 52) 3. (om pute gradient DW Update weights, WEW-(m) & J(W) 5. Return weights > Learning rute Computing Gradients: Back propagation $= \frac{\partial J(w)}{\partial \hat{q}} * \frac{\partial \hat{q}}{\partial z} * \frac{\partial z}{\partial w},$ Note: ML languages can do this for you Goal: Pick a learning rate that isnf too small and get Stuck at a false local minima but also don't pick an overly aggressive learning rate that causes divergence > Pick a learning rate that adapts to the landscape Examples: SGD, Adam, Adadelta, Adagrad, RMS Prop

# Neural Networks in Practice: Mini - batchies

Note: Calculate gradient descent for each data

foint within a dataset is computationally intensive

Ly Instead we can choose a single foint and

compute gradient descent relative to that point

However, this is very noisy (Stochastic)

Middle ground: Pick a batch of data points

Modified Step 4:  $\frac{\partial J(w)}{\partial w} = \frac{1}{B} \sum_{k=1}^{B} \frac{\partial J_k(w)}{\partial w}$ 

This allows us to converge at a more optimal rate

Neural Networks in Practice: Over fitting

We want a middle ground between under fitting and over fitting

Ly Our model continues to generalize when it sees new data

Regularization: technique that constrains our optimization problem to discourage complex models

Dropout: During training, randomly Set Some activations to 0. Typically drop 50% of activation layer.
Forces network not to rely on any one node (in hidden layers)

