

◦ PERSONALIA ◦

Ben Gladiné

Katelijnestraat 15,
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Belgium

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Date of birth

15/11/1995

Nationality

Belgian

Drivers' liscence

Yes

◦ Program Languages ◦

C++



C#



HTML/CSS/JSS



◦ Languages ◦

Dutch



English



French



◦ HOBBIES ◦

Drums, guitar, hiking,
games, powerliffen

Profile

Graduated as a teacher for Secondary School with courses Math and Physics.

Graduated as a Game Developer at Howest in the branch Digital Arts and Entertainment

Work experience

- Teacher Math, Busleyden Atheneum Pitzemburg, Mechelen
Januari 2017 – Juni 2017
Teacher Math for first and second year Secondary School (Belgium).
- Teacher drums, JMA Dijkstein, Mechelen
September 2014 – May 2016

Education

- Bachelor Digital Arts and Entertainment, Game Development, Howest, Kortrijk
September 2017 – June 2020
- Bachelor Secondary Education, Physics-Math, Thomas More, Mechelen
September 2013 – January 2017

Competences

- Flexible
- Social
- Eager to learn
- Enthusiastic
- Adaptive

Foreign experiences

- Study Game Design, Scotland, Dundee
September 2019 – December 2019
- Teacher internship, Sweden, Skütskar
September 2016 – December 2016