

**Final Year Project – HungryMen**  
**IS480 Internal Meeting 7**

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**Date:** 17<sup>rd</sup> July 2016

**Location:** SMU Labs

**Attendees:** Gao Min, Weilun, ZongWei, Chingyi, Wendy

**Absentees:** -

**Minutes Prepared by:** Ching Yi

**Vetted by:** Wendy

Group updates	<p>Update each member of their iteration task progress.</p> <p>Tax calculation &amp; Local iOS storage (sync) are up.</p> <p>Testing is for Iteration 3 functions are done.</p> <p>Bugs are recorded &amp; more critical bugs fixed. Non critical bugs will be attended to on the first day of the next iteration.</p> <p>Team has decided to remove UAT 1 and add expert testing I because based on our market research and sponsors' experience with hawkers, when hawkers come into contact with a mobile application that is not straight forward/user-friendly, they will usually turn away and stop using the application hence we have all agree that getting the UI/UX right first because UAT would be a better decision</p>
Iteration 4 Work Assignments	<p>Wendy – Create slides for supervisor meeting on 18<sup>th</sup> July 2016</p> <p>Wendy &amp; Mell – Implement full UI Storyboard Revamp in iteration 4.</p> <p>Ben &amp; Zongwei – Implement User Access Control and Basic Analytics (Graphical)</p> <p>Ching Yi – Update Wiki Page with Iteration 3 receivables, test current available functions for further bugs, and notify UI and back-end for developments that are not in sync.</p>