

Discovering Metrics and Scale Space

Preliminary Examination

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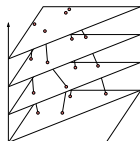
Questions

- 1 Tight Bound: Is the inequality

$$|\ell_1 - \ell_2| \leq \frac{4}{\pi} \cdot (\kappa_1 + \kappa_2) \cdot \mathcal{F}(\gamma_1, \gamma_2)$$

a tight bound for curves in \mathbb{R}^n for $n > 3$?

- 2 Simultaneous Scale Space: What happens if multiple agents are diffusing at the same time?
- 3 Understanding V_q : Does there exist a stability result for V_q ?



Part 1

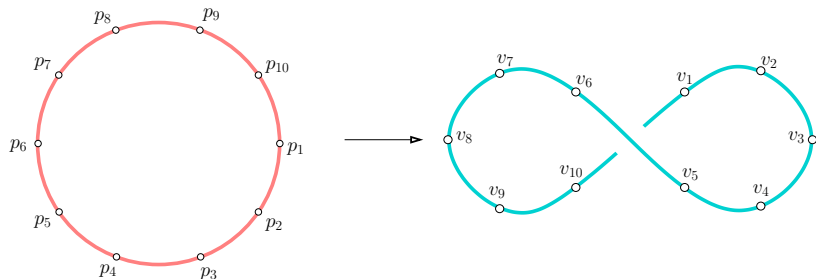
My Inequality

For curves γ_1 and γ_2 ,

$$|\ell_1 - \ell_2| \leq \frac{4}{\pi} \cdot (\kappa_1 + \kappa_2) \cdot \mathcal{F}(\gamma_1, \gamma_2)$$

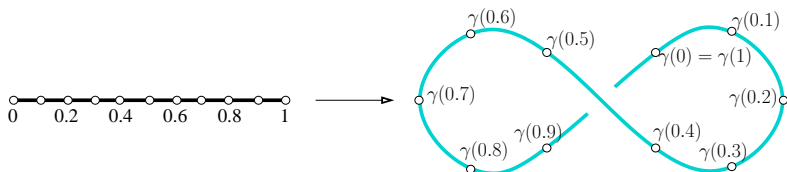
Closed Space Curves

A curve is a continuous map $\gamma_i: \mathbb{S}^1 \rightarrow \mathbb{R}^n$.



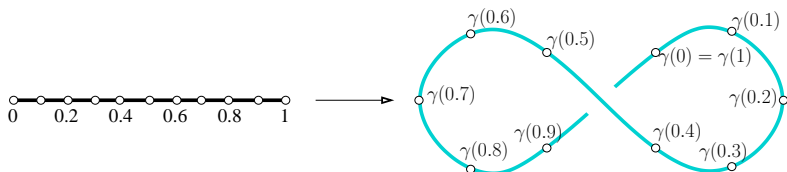
Closed Space Curves

A curve is a continuous map $\gamma_i: [0, 1] \rightarrow \mathbb{R}^n$, such that $\gamma_i(0) = \gamma_i(1)$.

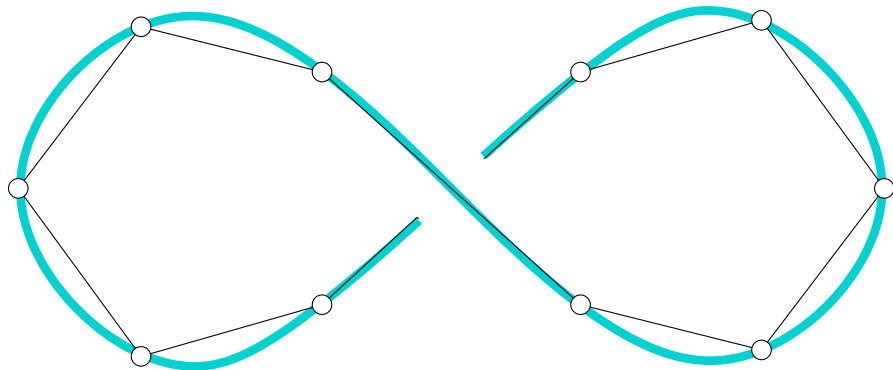


Closed Space Curves

A curve is a continuous map $\gamma_i: I \rightarrow \mathbb{R}^n$, such that $\gamma_i(0) = \gamma_i(1)$.

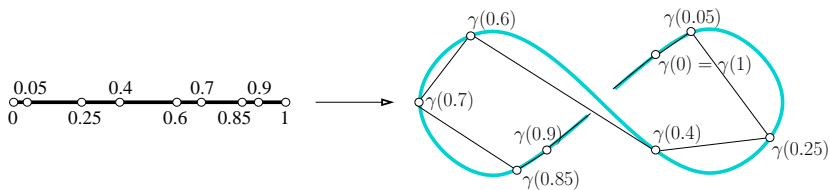


Inscribed Polygons



Closed Space Curves

A curve is a continuous map $\gamma: I \rightarrow \mathbb{R}^n$, such that $\gamma(0) = \gamma(1)$.



$$\text{mesh}(P) = \max_{0 \leq i < m} (t_{i+1} - t_i)$$

Arc Length

$$\ell_i = \ell(\gamma_i) = \int_0^1 \|\gamma'_i(t)\| dt$$

$$\ell(P) = \sum_j \ell(e_j)$$

Arc Length

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Lemma

If P^k is a sequence of polygons inscribed in a smooth closed curve γ such that $\text{mesh}(P^k)$ goes to zero, then

$$\ell(\gamma) = \lim_{k \rightarrow \infty} \ell(P^k).$$

Curvature

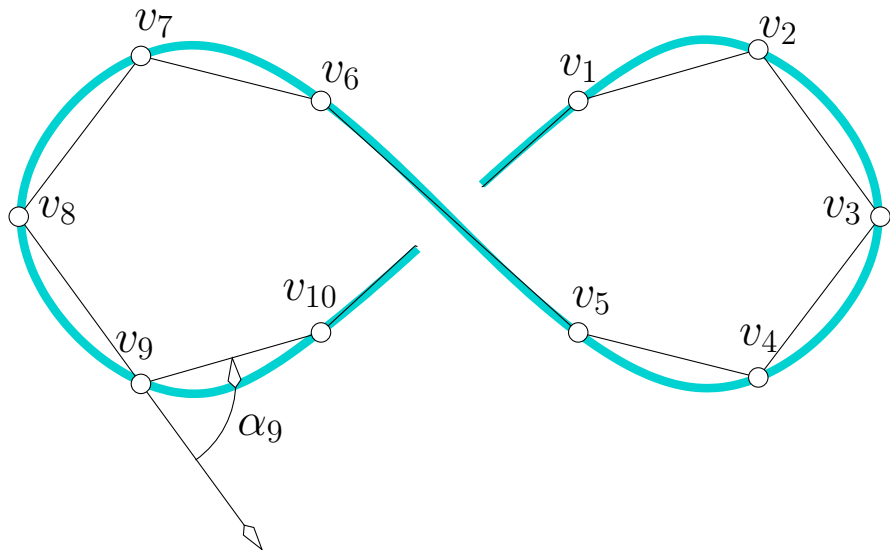
Let $x \in I$.

Let r_x denote the radius of the best approximating circle of $\gamma_i(x)$.

Then, the total curvature is:

$$\kappa_i = \kappa(\gamma_i) = \int_0^1 1/r_x dx.$$

Turning Angle



Curvature

Let $x \in I$.

Let r_x denote the radius of the best approximating circle of $\gamma_i(x)$.

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The Fréchet Distance

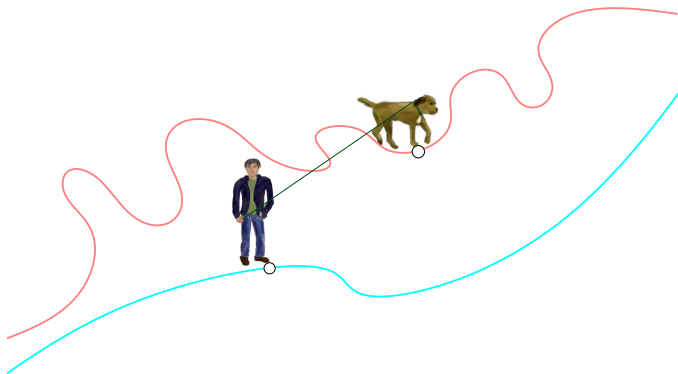
$$\mathcal{F}(\gamma_1, \gamma_2) = \inf_{\alpha: \mathbb{S}^1 \rightarrow \mathbb{S}^1} \max_{t \in \mathbb{S}^1} (\gamma(t) - \gamma(\alpha(t)))$$

Man and Dog



The Fréchet Distance

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Lemma

If P^k and Q^k are sequences of polygons inscribed in smooth closed curves γ_1 and γ_2 such that $\text{mesh}(P^k)$ and $\text{mesh}(Q^k)$ go to zero, then

$$\mathcal{F}(\gamma_1, \gamma_2) = \lim_{k \rightarrow \infty} \mathcal{F}(P^k, Q^k).$$

My Inequality

For curves γ_1 and γ_2 ,

$$|\ell_1 - \ell_2| \leq \frac{4}{\pi} \cdot (\kappa_1 + \kappa_2) \cdot \mathcal{F}(\gamma_1, \gamma_2)$$

Two Related Theorems

- [Cha62, F50] For a closed curve contained in a disk of radius r in \mathbb{R}^n ,

$$\ell_i \leq r \cdot \kappa_i.$$

- [CSE07] For two closed curves in \mathbb{R}^n ,

$$|\ell_1 - \ell_2| \leq \frac{2 \operatorname{vol}(\mathbb{S}^{n-1})}{\operatorname{vol}(\mathbb{S}^n)} \cdot (\kappa_1 + \kappa_2 - 2\pi) \cdot \mathcal{F}(\gamma_1, \gamma_2).$$

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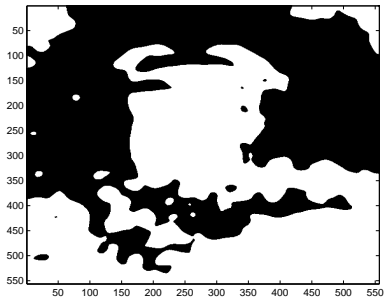
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Part 2

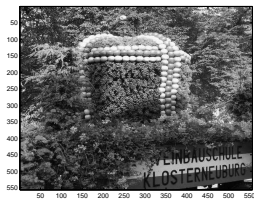
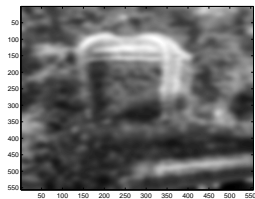
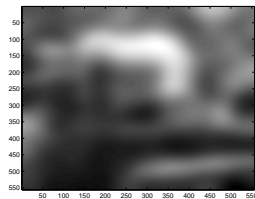
Scale Space



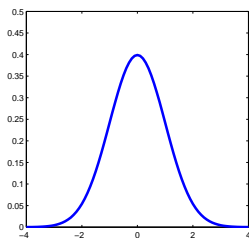
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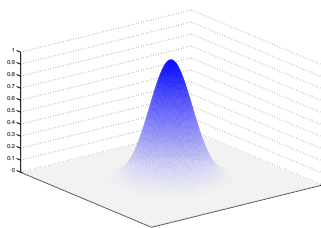
Scale Space

 $H(x, 0)$  $H(x, 100)$  $H(x, 1000)$

The Gaussian



$$G_1(x, t) = \frac{1}{(\sqrt{2\pi t})} e^{-\frac{x^2}{2t^2}}$$



$$G_n(x, t) = \frac{1}{(\sqrt{2\pi t})^n} e^{-\frac{|x|^2}{2t^2}}$$

This is the *fundamental solution* to the Heat Equation:

$$\frac{\partial u}{\partial t}(x, t) - \Delta u(x, t) = 0.$$

Gaussian Convolution

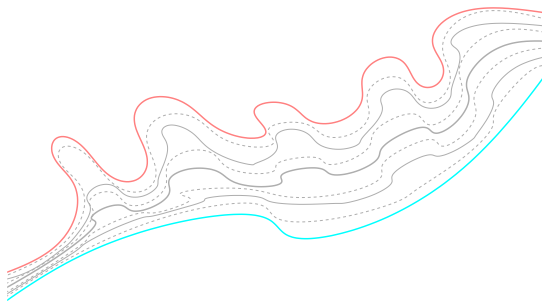
$$\text{Blur}(y, t, h_0) = \int_{x \in \mathbb{R}^n} G_n(x - y, t) h_0(x) dy$$

Homotopy

$H: \mathbb{M} \times I \rightarrow \mathbb{R}$ is a continuous function such that

$$H(x, 0) = f(x)$$

$$H(x, 1) = g(x)$$

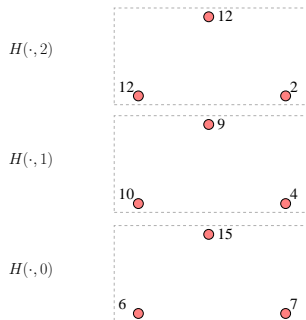


Discrete Homotopy

$H: \text{vert}(K) \times \{0, 1, \dots, \tau\} \rightarrow \mathbb{R}$ is a discrete function such that

$$H(x, 0) = f(x)$$

$$H(x, \tau) = g(x)$$



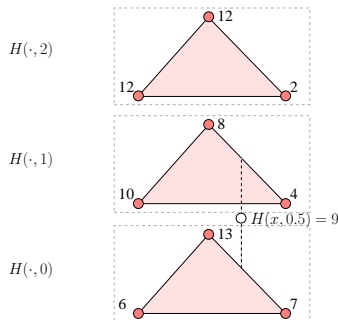
Discrete Homotopy

$H: K \times I_\tau \rightarrow \mathbb{R}$ is a discrete function such that

$$H(x, 0) = f(x)$$

$$H(x, \tau) = g(x)$$

and the value at a general point $(x, t) \in \mathbb{M} \times I_\tau$ is determined by linear interpolation.



Heat Equation Homotopy

Let $f(x), g(x): \mathbb{R}^2 \rightarrow \mathbb{R}$.

Let $h_0(x) = f(x) - g(x)$.

Then:

$$H(y, t) = h_t(y) = \text{Blur}(y, t, h_0) = \int_{x \in \mathbb{R}^n} G_n(x - y, t) h_0(x) dy$$

is the solution to the heat equation with initial condition $H(x, 0) = h_0(x)$.

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We define the Heat Equation Homotopy as:

$$H(x, t) := h_t(x) + g(x).$$

Questions

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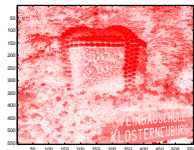
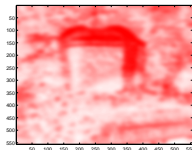
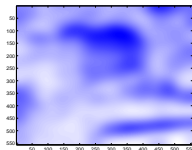
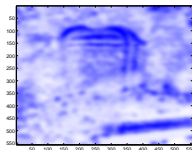
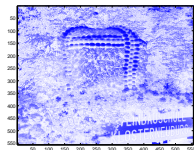
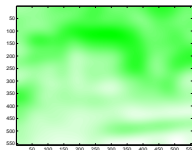
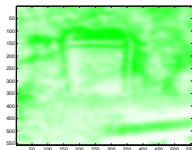
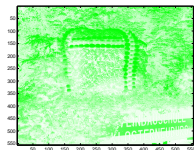
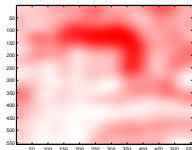
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Color Images

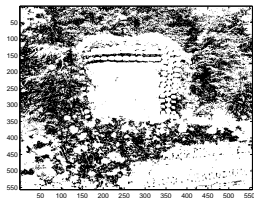


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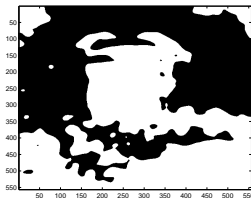

 $t = 0$

 $t = 100$

 $t = 1000$


Proportion Set

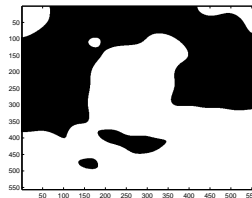
A *proportion set* for the RGB image is the set of pixels that have the same ratios of colors. For example, the boundaries in the following images depict where $4 \cdot \text{blue} = 3 \cdot \text{green}$:



$t = 0$



$t = 100$



$t = 1000$

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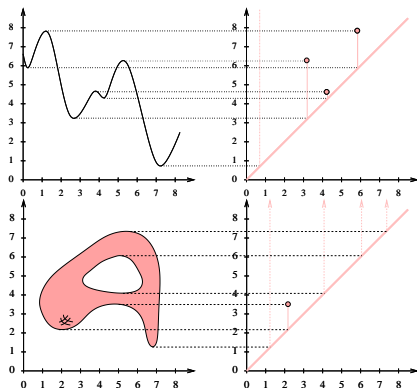
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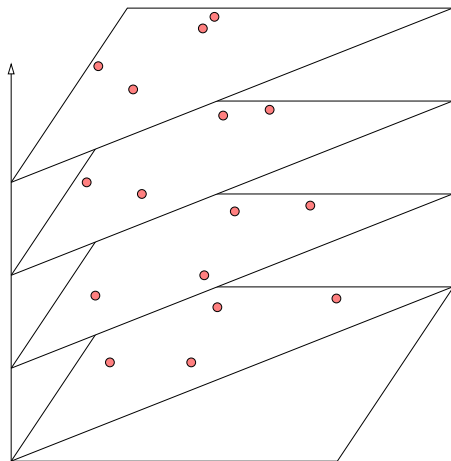
Part 3

Persistence Diagrams

A set of points in $\bar{\mathbb{R}}^2$ that describe the changing homology of the sublevel sets of a function

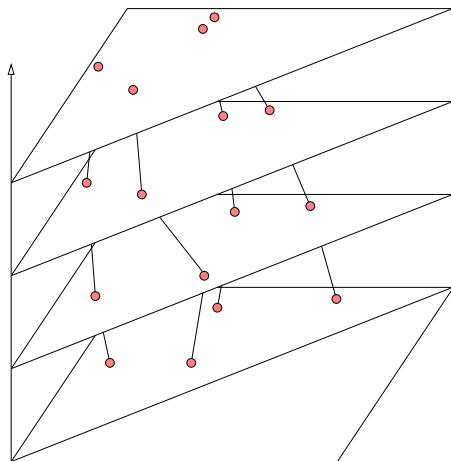


Stacking the Persistence Diagrams



We stack the diagrams so that $\text{Dgm}_p(h_t)$ is drawn at height $z = t$.

Stacking the Persistence Diagrams



Then, we match the diagrams using a linear time algorithm [CSEM].

Vineyards

- The path of an off-diagonal point is called a *vine*. A vine is represented by a function $s: I_\tau \rightarrow \mathbb{R}^3$.
- The collection of vines is called a *vineyard*.
- Matching of $\text{Dgm}_p(f)$ and $\text{Dgm}_p(g)$ is obtained by looking at the endpoints of the vines.

Another Representation of a Vineyard

[Movie]

Total Movement in a Vineyard

For a vine s , we can compute the weighted distance traveled by a point in the persistence diagrams. Then, we sum this distance over all vines in the vineyard V .

$$D_s = \int_0^1 \omega_{s(t)} \cdot \frac{\partial s(t)}{\partial t} dt$$

$$V_q(H) = \left(\sum_{s \in V} D_s^q \right)^{1/q}$$

Total Movement in a Vineyard

For a vine s , we can compute the weighted distance traveled by a point in the persistence diagrams. Then, we sum this distance over all vines in the vineyard V .

$$D_s = \sum_{i \in \{1, 2, \dots, \tau\}} \omega_s(i) \cdot \|s(t_i) - s(t_{i-1})\|_\infty$$

$$V_q(H) = \left(\sum_{s \in V} D_s^q \right)^{1/q}$$

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Related Metrics

Let $A = \text{Dgm}(f)$ and $B = \text{Dgm}(g)$.

We find a bijection between A and B by minimizing some quantity, such as:

- Bottleneck Distance
- Wasserstein Distance

Bottleneck Matching

The bottleneck cost of a matching is the maximum L_∞ distance between matched points:

$$W_\infty(P) = \max_{(a,b) \in P} \|a - b\|_\infty.$$

We seek to minimize the bottleneck distance over all perfect matchings:

$$W_\infty(A, B) = \min_P \{W_\infty(P)\}.$$

Wasserstein Matching

The Wasserstein cost is measures the cumulative distance as follows:

$$W_q(P) = \left(\sum_{(a,b) \in P} \|a - b\|_\infty^q \right)^{1/q}.$$

We seek to minimize the Wasserstein distance over all perfect matchings:

$$W_q(A, B) = \min_P \{ W_q(P) \}.$$

Related Stability Results

We say that the matching of persistence diagrams is *stable* if the cost of the matching is bounded by some reasonable function of $\|f - g\|_\infty$.

- [CSEH] The Bottleneck Distance is stable for monotone Functions $f, g: \mathbb{M} \rightarrow \mathbb{R}$.

$$W_\infty(A, B) \leq \|f - g\|_\infty$$

- [CSEHM10] The Wasserstein Distance is stable for tame Lipschitz Functions with bounded degree k total persistence.

$$W_q(A, B) \leq C^{1/q} \|f - g\|_\infty^{1-k/q}$$

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$$W_q(A, B) \leq C^{1/q} \|f - g\|_\infty^{1-k/q}$$

- Is the Vineyard Metric stable too?

$$V_q(f, g) \leq ???$$

Preliminary Findings

Let $A = \text{Dgm}(f)$ and $B = \text{Dgm}(g)$.

$$W_1(A, B) \leq V_1(f, g)$$

$$W_\infty(A, B) \leq V_\infty(f, g)$$

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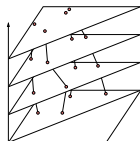
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Thank You

- My adviser, Herbert Edelsbrunner
- My committee: Hubert Brey, John Harer, and Carlo Tomasi
- Those who read my prelim document and provided comments, including Michael Kerber and Amit Patel.
- Michelle Phillips (for making the graphics of dog and person)
- Everyone here!

Questions?

References



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