I specialize in android and browser cross communication. Currently prefer WebSockets and nodejs. I have experience with linux, some admin. I normally use linux based VPS for most of my projects. I come from a background with visual studio C# and managed C++ but made a switch in 2005 to the web field(LAMP) and now code heavily in JS/Android-JAVA/PHP/PYTHON etc.. I'm very familiar with client side ,server side and core design(server development). I've also worked with SQL variations(MS/MYSQL/Access) for over 20 years.

I create Android apps(native). For years I had used c/c++ and vb/c# for different windows desktop applications. When I started Android development I learned JAVA. So my only JAVA experience is with Android and not j2ee. I have done some minor studying of IOS but no hands on.

I do some light graphics and animation using GIMP and (Fireworks many years ago). For web development, I normally extend jquery/jquery mobile for must ui development, helps with re-usability. Prefer working in some form of a MVC while implementing server side code. I've worked with PHP for many years but in the past couple of years found nodejs(express/websockets/

I write in several different languages. I'm used to referencing languages and researching new development. I'm able to adapt in anywhere, but my strengths are in muti-device communication, server design and development.

(PORTFOLIO)

I also have a couple of Android/ web applications I could use for a portfolio. These apps are much more complicated than the average. They required me to design and implement my own servers, protocols, web application, android application etc... One is on google play store but is in alpha testing at the moment. That only means the user will have a tester account provided by me and that gives access to the download and etc... Keeps the public from downloading unfinished apps while the developer can test real world situations and create fake financial test etc... I would also be open to a short project to test skills.  
(1) need your email address

(2) I add that to arfsync tester's google-group

(3) google sends you an invite to test

(4) you except and try out the Android app / web app(browser)

REQUIRES: Android phone and desktop browser running CHROME(tested great so far!!)

My current project is tied with open source community. I'm the only contributor to this specific project. It is called ArfSync. About 6 months ago I developed  a communication stack to enable Android and other devices including web browsers to communicate in real time with each other. This included a protocol and server to route the communication based on user accounts and their many devices. This is a great success and opens a whole new area for android and web application development. ArfSync uses this communication stack by allowing the user to connect a browser running a web application to an Android device(s). The user can make phone calls, sms, edit, import, export contact information and much more from the comfort of their desktop. IOS support in the future..

Thank you,

Ben Hopper

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