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1.True or false

- 1. True
- 2. True
- 3. False
- 4. False
- 5. True
- 6. False
- 7. False
- 8. False
- 9. False
- 10. True
- 11. False
- 12. True
- 13. False

2. (a) Prove that all leaf nodes of the tree belong to a solution.

Using greedy choice property, we can get the globally optimal solution by making locally optimal choices. So here, we will make a choice that looks best in the current problem. So we must prove that greedy choice at every step yields a globally optimal solution. The leaf nodes are derived from the root nodes so it contains the solution of root node.

Greedy choice property is given below:

- (a) Greedy-choice property: a globally optimal solution can be arrived at by making a locally optimal choice.
- (b) Optimal substructure states that a problem exhibits optimal substructure if an optimal solution to the problem contains within its optimal solutions to subproblems.

However, if this undirected graph is a tree, then finding maximum size of such a set is polynomial-time solvable. For example, the following tree (left) has a maximum independent set shown on the right.

So according to the greedy choice property, We can only get a solution if we have the solution of its subproblems which are leaf nodes. So for the undirected graph shown in the example, the leaf nodes must be locally optimal solution for their parent nodes, which will give us the globally optimal solution. So, we can say that all the leaf nodes of the tree belong to a solution.

2. (b). Greedy(G): S = {} While G is not empty: Let v be a node with minimum degree in G S = union(S, {v})

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remove v and its neighbors from G
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return S
```

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3.
Psuedo –Code(Top-down approach)
int func(int n)
{
        for i -> n+1 {
        lookup[i] = -1
       }
        if (lookup[n] == -1)
        {
                if (n <= 1)
                       lookup[n] = 5
                        else
                                lookup[n] = 2 * func(n-1) * func(n-2)
       }
       return lookup[n];
        }
```

complay of ot aspition The vertex-cover problem is to find a vertex cover of minimum size a given graph. Restating this optimization problem as a decision problem, we wish to determine correther a graph has a vertex cover of a givenize k. As a language coil define, mask 960 VERTEX COVERS { CG, k }: graph G has a vertex cover of ite ky The following shows that CLIQUE is not harder to some than VERTEX OVER Boof! 1) We first show that VERTEX COVER ENR Suppose one have are given a graph G-CVoE) and an integer k The certificate we choose; the vertex cover VICV itelf. The verification algorithm affirm the Ivilak, and then it checks, for each edge cust Et, that uell or

VEV! We can easily verify the certificate in polynomial time We prove that the vertex cores is NP-Hard by showing that CLIQUE OP VERTEX COVER. This reduction relies on the notion of the 'complement' of a graph. Given an undirected graph G=(V,E), we define the complement of G as G=CV=E. o whose E- Le u, V): U, VEVoutV, and cusy & Ey. In other word, & is the graph and that its complement and and containing exactly those edges that are not in G The reduction algorithm takes on input 20, k) of the clique problem. It will compute as which is easily done in polynomial time

The output of the reduction algorithm is the instance LG, IVI-k > of the vertex cover problem. To complete the poor, we show that this toansformation is indeed a reduction, which is the graph G has a clique of size k if and only if the graph of has a vertex cover of size W-K. tool i controllyprocks with a - Suppose that G has a clique V'CV with Wilok. We dain that V-V' is a vertex cover in of Let cu, v) be any edgeinit-Then , cu, V) & E, which implies that at least one of uar volver not belong to V's since every pais of vertices in VI is connected by con odgeraffina e pribile & Equally at least one of nor icim V-VI, cohich means that edge (asv) is covered by V-V! Since (us v) was chosen from E as bitrarily severy edge of E' is covered by a vertex in V-V!

Hence, the set V-V', cehich has asize IVI-ky forms a vertex cover for G. -3 Conversely, suppose that G has a Vertex cover V'CV; cohere 1/V1 - 1V1 = k : dolde (a) box Then prollegield cusvoe Es then usv' or VEV! or both. The contrapositive for this implication is that for all us very if ut V' and VEVIS then (ugV) EE. 503 V-V' is a dique and it has size WI-IVI-KI Since VERTEX COVER is NP complete, we don't expect to find a polynomial time algorithm for finding a minimum size vertex caes. From above explanation we can say that vertex covers problem is NP-complete.

We have used instance from clique to prove that NP-completeress

We have proved that CLIQUE can be reduced to VERTEX COVER, so we can say that CLIQUE problem is not harder so to rolve than VERTEX COVER.