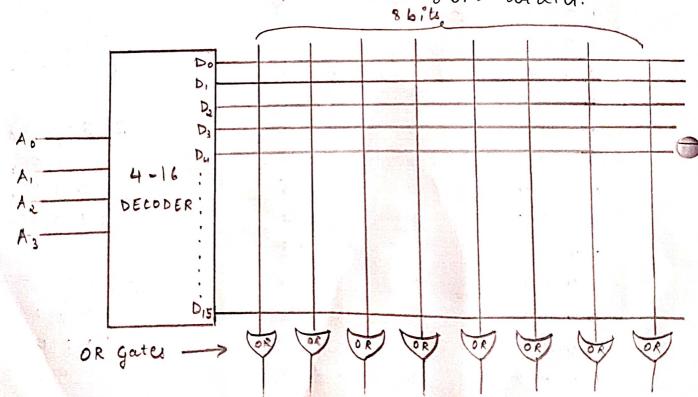
			• .		3				
			ASSIGN	IMENT-1		_			
1.	Draw a	table for	4-6,4	binary	values like the following				
	Draw a table for 4-6,4 binary values like the following example table with unsigned and vigned value.								
	bita	unsigned	dign	ed	•	_			
	000	ŏ	0						
	001	se l	1	ll and Art		ě			
	010	2	2	1.161	3 0				
	011	3	3.	1	i.				
	100	4	-4	1 1 1	And the second	_			
-3-	101	5	3			S. Contractor			
	110	6	- 2						
	111	7	-1			_			
	Then use signed shinary to calculate:								
	2+5 2-5, -5-2								
→ ->	biots	uni	gred	signed	2+5 = 7				
	0000	0		<i>y</i> .	0010				
	0001			1	0101	_			
	0010	2	46%	2	0111 => 7				
	0011	3		3					
	0100	4	Reference (V) Section (Section)	4	2-5=(-3)				
	0101	5		5	0010				
	0110	6	CAST -	6	1011				
	0111	7	TO THE REAL PROPERTY.	7 - 8	(1101 = > (-3)				
	1000	8	8						
	1001	9	9		-5-2=(-7)	8			
	1010	10		-6	1011				
	1011	100000		-5	1110				
	1100	12		-4	1001=>(-7)				
	1101	13		-3					
	1110	14		42					
	1 1 1 1	1 5		_ =					
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2. For c programming language, give the width (no. of bits) and integer range for these data types t

Type	Widta	Integur range
char	a bits	-128 to 127
unsigned char	8 bits	o to 255.
signed char	8 6°t	-128 to 127
int	16 bits	-32,768 to 32,767
uniqued int	16 bits	0 to 65,535
short	16 bits.	-32,768 to 32,767
unsigned short	16 bits	0 to 65,535
long	32 bits	-2,147,483,648 to 2,147,483,64
unsigned long	326,4	0 to 4,294,967,295

3. Follow the ROM example i'n lecture, draw a ROM vericuit with 4 bit address and 8 bit width.



4 bit address = 24 locations in memory.

	4,	Following ne a 4-1 miltiplexor with 4 input and 2 selector
		- Λ Ε
		Mux
()		S ₁ S ₂
-		Greate a truth table jos this 4-2 multiplexor. S, S, A B C D O O I O O O O I O O O I O I O O I O O I O I O O I O I O O I O I O O I O
	b . →	Unife athe formal form of logic formula for this touth table. $Y = \overline{S}, \overline{S}, A + \overline{S}, S_2 B + S, \overline{S}_2 C + S, S_2 D$
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C. Implement the 4-1 multiplexor from this formula (draw circuit diagram) AND