Name:

COEN 329

Student Id:



1- In VPN operation the Tunnel could be layer 2, direct connectivity to destination or Layer 3 to the ISP gateway.

TRUE

----- FALSE

2- SONET/SDH is a high-speed packet switched physical layer transport technology.

---- TRUE

V----- FALSE

3- Basic Q-in-Q is a port-based feature.

---- TRUE

judendar 4- WDM and DWDM carry each signal dependently of other signals.

----- TRUE

FALSE

5- In DWDM repeaters could amplify only one Lambda by conversion to electrical signal.

---- TRUE

---- FALSE

6- Q-in-Q feature enables the encapsulation of triple VLAN tags within an Ethernet frame.

---- TRUE

---- FALSE

7- The selective Q-in-Q feature allows adding different outer VLAN tags based on different Etype of VLAN traffic.

---- TRUE

--- FALSE

8- CFI (Canonical Format Identifier) in IEEE 802.1 and IEEE Q802.1ad provides bit size for words, for 32 bits CFI=0, and for 64 bits CFI=1

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TRUE
9- PBT (Provider Backbone Transport) will not take out of the switch fast forwarding and learning.
TRUE
IP source address (32 bits) IP destination address (32 bits) IP protocol (8 bits) VPN source port (16 bits) VPN destination port (16 bits) TRUE
FALSE
11- DSLAM (Digital Subscriber Line Access Multiplexer) connects many aggregators together.
TRUE
12- In IEEE 802.3ad (Link aggregation) is using multiple Ethernet network physical ports in serial to increase the link speed and provide redundancy.
TRUE
FALSE
13- In PSR (Photonic Slot Routing) the time is slotted and data is transmitted in the form of photonic slots that are fixed in the length and span across all wavelengths of a given fiber link.
FALSE

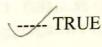
14- In DWDM the Add/drop Multiplexer inserts or removes selectively one or more time slots.
·TRUE
FALSE
15- STUN is a peer-to-peer protocol TRUE
FALSE
16- The limitation for Link aggregation is that all the physical ports in the link aggregation group must reside on the same layer 4 hub.
TRUE
FALSE
17- Deficit Round Robin (DRR) defines maximum packet size number which is subtracted from the incoming packet length, and packets that do not exceed that number are held back until the next turn of the scheduler.
TRUE
FALSE
18- In OCDMA (Optical Code Division Multiple Access) each communication channel is distinguished by a specific timeslot.
TRUE
FALSE
19- DWDM is a physical layer, it can transport circuit switched and packet switched formats. ———————————————————————————————————
FALSE
20- In VPLS are two methods for full mesh establishment: 1. BGP

1 2	2. L2TP TRUE	(Layer 2	Tunnelin	g Protocol)
	FALSE			

21- The following illustrates the Double Tagged, 802.1ad the Q-in-Q frame format:

DA SA	Tag	Tag	DA	SA	Len/Etype	Data	FCS
Total Sec	+ 47 25 1-	1, 12 y flor					
T	RUE						
•							

22- In the Packet Engine (Network Processor) the fast path deals with operations that are directly performed on packets, like, header modification, filtering based on content classification, and encryption of information fields.



---- FALSE

23- To provide QoS in MPLS the 3 bits carried in the IP precedence field of IP header of incoming packet header are mapped into push bit of TCP header.

----- FALSE 24- In L2TP (Layer 2 Tunneling Protocol) the voluntary tunnel model is created by the user LAC (L2TP Concentrator) client.

----TRUE

----- FALSE

25- In the Packet Engine (Network Processor) Ternary CAM enables the creation of masks for every entry using 0, 1, or don't care values.

TRUE

----- FALSE

26- In the Packet Engine (Network Processor) the Store-and-forward Layer 2 method will check only IP address field.

---- TRUE

-----FALSE

27- In VPLS the use of a full mesh combined with split horizon forwarding guarantees a specific loop broadcast domain.

----- TRUE

FALSE

28- In the Packet Engine (Network Processor) the Cut-through method will perform on the fly forwarding based on destination port number which is in the forwarding table.

-----TRUE

----- FALSE

29- In the Packet Engine (Network Processor) two types of scheduling could be applied to the packets for transmission:

1- Scheduling before sending to switch

2- Scheduling when switch is sending the packet to output port.

----- TRUE

30- In VPLS are two rules for Loop prevention:

1. A PE never forwards a frame received from a PE to another PE.

2. Using spanning tree.

---- TRUE

FALSE
31- QoSR (Quality of Service Routing) will not provide a mechanism to indicate
why admission has been rejected, the higher layer protocol will control this
function.
TRUE
FALSE
32-Interdomain routing provides the exchange of routing information between
two autonomous systems.
TRUE
·FALSE
33- VPN (Virtual Private Network) uses tunneling to transmit different
protocols and secures information.
TRUE
FALSE
34- In selective Q-in-Q the marking the outer VLAN priority is based on the existing SNMP priority.
TRUE
FALSE
35- In Q-in-Q a device supports maximum number of 4094 VLANs.
TRUE
In Section of marking to resite to
FALSE
All the same beat 18,342 Consendentury client.

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