

BENITA REGO

Santa Clara, CA 95050 | brego@scu.edu | +1 (669) 388-1662 | [Portfolio](#) | [LinkedIn](#) | [GitHub](#)

EDUCATION

Master of Science, Computer Science and Engineering

Expected June 2023

Santa Clara University – Santa Clara, CA

Bachelor of Engineering, Computer Engineering

August 2017 - June 2021

University of Mumbai – Mumbai, India

Relevant Courses: Data Structures, Design & Analysis: Algorithms, Mobile App Development, Database Management Systems, Machine Learning, Object Oriented Programming, Independent Study

EXPERIENCE

Intuitive Surgical Inc.

Sunnyvale, CA

Software Engineer (Internship)

June 2022 - September 2022

- Functioned in the Core Technology Engineering (CTE) team on customization and delivery of internal applications to increase the consistency overall and aid in the development of prototype.
- Planned out the user experience (UX) and user interface (UI) features with team members including mocking things up in Figma and final code implementation.

SCU Frugal Innovation Hub

Santa Clara, CA

Student Developer (Part Time)

February 2022 - June 2022

- Operated in a group of 3 on building mobile and web applications with local storage to work on internet free environments.
- Designed wireframes on Figma to provide overview of the UI and specify the material components of the application.

Origin Cloud Technologies (Stack Nation)

Chennai, India

Mobile Application Developer (Internship)

June 2020 - July 2020

- Pioneered a mobile app, similar to Handshake for applicants and companies, significantly improving the hiring process by 70%.
- Structured the layouts on Figma along with implementation and documentation, improving the performance of the application.

PROJECTS

Social Media Analysis for Mental Health Evaluation

May 2021

- Designed a mobile app using Flutter that analyses users' mental state utilising social media API using CNN model, which gives an accuracy of 89.28% and negative alerting using Twilio with real-time storage.
- Created a medical chatbot using DialogFlow with 92% efficiency, further showing medical services using Google Maps API.

Human Action Recognition Application for House Monitoring

April 2020

- Devised a Bootstrap-built web application that detects individuals living at their residence, for any suspicious behaviour using OpenCV, alerting person monitoring on WhatsApp using Twilio, from anywhere, recording activities with 81.28% accuracy.

Event Management and Organisation Portal for NGO

October 2019

- Developed a web application using Vue.js where contents related to the organisation is displayed as well as registering as a volunteer, staff with volunteer management and event creation stored in Firebase, many more features are provided.

SKILLS

Languages

Java, Python, C, Dart, HTML, CSS, JavaScript, TypeScript, Kotlin

Web & Mobile App Technologies

Flutter, Android, React, Vue.js, Chakra-UI, Material-UI, Bootstrap, Flask, Node.js

Databases

SQL, SQLite, NoSQL (Firebase), PHPMyAdmin, JDBC

Platforms/Tools

Android Studio, Figma, JIRA, Mural, Git, Postman, Microsoft Office, REST API, ML, OpenCV

Soft Skills

Effective Planning, Flexibility, Public Speaking, Leadership, Creativity

LEADERSHIPS AND INVOLVEMENT

- **Published a technical paper** - Benita Rego, Nolita Rego, Mohit Kunder, "Social Media Analysis for Mental Health Evaluation" *IJRASET*, ISSN: 2321-9653, pp. 1453-1460, Volume 9 Issue IV Apr 2021 <https://www.doi.org/10.22214/ijraset.2021.33962>
- **Conducted Workshop** - *Flutter: Mobile App Development* for High School Students in Santa Clara, CA.
- **Mentor** for UnScript 2022: National Level Hackathon, India; **Public Relations Head & Webmaster** - CodeLabsCRCE
- **Built various systems** during DMCE Hackathon, (Internal) Smart India Hackathon 2020, Synergy Hackathon