

Diglot options and settings

General overview

The diglot options allow for typesetting two versions in parallel, aligned by verse or paragraph. If that makes no sense, have a look at the samaple below, where the right hand column's paragraphs are one line shorter, but still the paragraphs in the two columns line up. To do this the two peices of text require an extra pre-processing step and then a number of extra configuration controls to make things really beautiful.

The preprocessing step picks 'pairs' of things that ought to be aligned. These might be verses, paragraphs at the same place, and so on.

At the moment this step is done by a perl program (or by hand for small sections of text). Efforts will eventually be underway to make a python version, which would integrate better with the rest of ptxprint.

The history of diglot 1

1

1 ¹This is the begining of the story of diglot. ²First Knuth made T_EX, then Kew made X_YT_EX from T_EX. ³X_YT_EX had a child called paratext2, and paratext2 had a child called ptxplus.

1 ¹Hereby beginneth the account of the nation of diglot. ²Knuth begat T_EX, Kew took T_EX unto himself and begat X_YT_EX. ³X_YT_EX begat paratext2, paratext2 begat ptxplus.

The birth of diglot

⁴David took ptxplus and tweaked it in various places and so diglot came into being, and it lived in dark obscurity for many years, sometimes crafting text, sometimes creating strange things.

⁵Then Mark and Martin created of a beautiful thing called ptxprint using Something Completely Different called python, and asked David to possibly make the diglot code fit into it. And David had time, and patched some bugs in diglot and also in ptxprint. And so it was that diglot ventured out into the world.

⁴And David took ptxplus and did bend it in diverse places to make diglot. Diglot dwelt in darkness and created beauty or disaster depending upon many factors.

⁵And then did Mark and Martin come together and used Something Completely Different, named python, and crafted the wondrous ptxprint. And David was asked if diglot would wed ptxprint. And David found the precious treasure called time, and trimmed some strangenesses from diglot, and even from ptxprint also. And behold, the two became one and marched forth into the world.

The structure of a diglot-friendly usfm file.

The preprocessing step "shuffles" the two files together, interspersing them with instructions to switch sides. (For as-yet-uncertain reasons, these instructions seem to work much better if preceeded by \p). There are four instructions: \lefttext \righttext \nolefttext \norighttext. The \nolefttext specifies that the text that follows ought to begin below any text remaining in the the left-hand column, and start a chunk that will not have any corresponding left-hand text. A sample of the file that produced the above image is given below.

```
\lefttext
2 \s The birth of diglot
  \p
4 \norighttext
```

```

\p
6 \v 4 David took ptxplus and tweaked it in various places and so diglot came into
   being, and it lived in dark obscurity for many years, sometimes crafting text,
   sometimes creating strange things.
\p
8 \righttext
\p
10 \v 4 And David took ptxplus and did bend it in diverse places to make diglot.
    Diglot dwelt in darkness and created beauty or disaster depending upon many
    factors.

```

Diglot-specific configuration items to go in custom stylesheets:

Any `\Marker` can (theortically) be generic (e.g. ‘p’) or apply to a single column only (‘pL’ or ‘pR’ for left and right versions of ‘p’).

Background: when the code looks up a parameter for style ‘p’ it first looks up the parameter for ‘pL’ if in the left column or ‘pR’ if its in the right column, and then if it can’t find one it looks up the unadorned ‘p’ properties.

Example: A user who wants to confuse us has:

```

\Marker p
2 \FontSize 11
  \FontName Gentium
4
\Marker pR
6 \FontSize 12
8
\Marker pL
  \FontName DoulosSIL

```

The left column will use:

DoulosSIL (column specific) at 11pt (default),

and the right column will use:

Gentium (default) at 12pt (column specific).

Configuration items to go in foo-setup.tex (or main .tex file)

True/false options

- `\diglottrue`
If there is diglot material this **must be set true*** (i.e. `\diglottrue`), **before** the style sheet is loaded (default: `\diglotfalse`).
- `\diglotSepNotesttrue`
If the footnotes from the 2 languages should be split (true) or merged together (false) (default: `\diglotSepNotesttrue`). Merging footnotes is almost certainly not a wise choice if both texts have footnotes, but if only one side has notes then it probably makes a lot of sense. The exact order of the footnotes is probably complicated and may even be unpredictable.
- `\diglotBalNotesfalse`
If a left column footnote steals space from the right column also, and vice-versa (default: `\diglotBalNotesfalse`). If this is a good idea or not probably depends on a lot of factors.

- `\LeftMarkstrue`

When you’ve got just one page and two texts, and one text goes until verse 15 and the other manages to fit verse 16 and 17 on as well, what do you put in the header 15 or 17? `\LeftMarkstrue` says ignore all verse numbers from the right hand column. Intuitively, we’d probably expect the first ‘mark’ on the page to be from the left-hand column, and the last from the right, but this possibly becomes confused with `\nolefttext`, and even with short sections where the first verse set is on the right. At present there is no possibility to give priority to the right hand text, sorry.

- `\VisTracefalse`

A debugging option for really sticky problems; see end of this document.

Page layout options

- `\def\ColumnGutterFactor{15}`

Gutter between the 2 cols, (measured in `\FontSizeUnits`), just like in two column mode.

- `\def\DiglotLeftFraction{0.5}`

Fraction of the space is used by the left column

- `\def\DiglotRightFraction{0.5}`

Fraction of the space is used by the right column

Hopefully, the above fractional controls (and the font-sizes from they style sheet) should enable even the most widely different translation styles and languages to balance in an overall pleasing way, without huge gaps under every chunk on one column.

Hooks

Like the markers, hooks can be made to apply to left or right columns. e.g.:

```
\sethook{start}{q1L}{\hangversenumber}
```

will apply the `\hangversenumber` only for the left column.

Setting hyphenation languages

- `\def\languageL{english}`

Left column is in english. (Requires that the language’s hyphenation patterns have been loaded).

- `\def\languageR{nohyphen}`

Right column should not be hyphenated

Mixing diglot and monoglot text

The font-switching code requires that `\diglottrue` is specified before any style sheets are loaded.

If `\diglottrue` has been specified, then any `usfm` code text is set in the left column until a `\righttext` is encountered.

If `\diglotfalse` is in force, then the non-diglot parameters will take effect, e.g.:

```
\TitleColumns=1
2 \IntroColumns=1
\BodyColumns=2
```

A .usfm file cannot (easily) redefine those values (as numbers are not treated as numbers within the .usfm code, otherwise `\s2` would be treated by XeTeX as `\s` followed by parameter 2. However, `\singlecolumn`, `\doublecolumns` and `\diglotcolumns` will probably work. These are internal commands and their use hasn't been tested recently.

Easy solutions to common problems

Avoiding mismatched titles

Sometimes the title or section headers can be misaligned. Seen by, for instance a book title being out of place by quarter of a line. This is because the main program adjusts the title spacing in ways that the diglot code cannot discover (yet?). It is most noticable in book titles, but can also occur in multi-line section headings. The cause is normally that one side contains a taller letter than the other side, or a letter that descends below the line further.

If that's the case, and say one side has no descenders and the other contains a 'p', then the nasty work-around is to add `\dstrut p` to the side which has no 'p'. `\dstrut` swallows the letter that comes after it and replaces it with a non-visible object of zero width, exactly as high and deep as the letter it destroyed.

XeTeX crashes saying:

```

1 ! Missing number, treated as zero.
2 <to be read again>
3
4 \s@tn@tep@r@ms ...count \csname note-#1\endcsname
5                                     =\ifp@ranotes 500 \else 10...
6
7 \\\...Notes \s@tn@tep@r@ms {#1}\s@tn@tep@r@ms {#1R}
8                                     \else \s@tn@tep@r@ms {#1}\...
9
10 <inserted text> \\\{f}
11                                     \\\{fe}\\\{x}
12 \initn@teststyles ...@tn@tep@rams \the \n@tecl@sses
13
14 \ptxfile ...lR {} \initp@rastyles \initn@teststyles
15                                     \openadjlist "\the \AdjLis...
```

This is a very characteristic error message, and can be recognised from the first three lines (or the last two). A diglot .usfm file is being processed, and XeTeX is trying to set up a diglot version of a footnote, (in this case `\note-fR`, see the third line, but it might be some other `\note-` or `side`).

However because the `\diglottrue` command wasn't given when the footnote `f` was defined, there is no `\note-fR`. Solution: `\diglottrue` **must** be in force when style sheets are loaded if diglot typesetting is to be used.

Debugging commands (here be dragons)

These diglot-specific commands are only necessary when something's going horribly wrong. They produce a lot of additional output (even more in the log file) and might help to solve mysterious problems.

- `\let\TRACEdiglot=\doTRACEdiglot`
Generate hundreds of (numbered) lines of debugging information per chunk.
- `\VisTracetrue`
A debugging option to help decipher the information given above. Any time a chunk is added to a page, also put the current debugging number in there.

- `\diglotDbgJoinboxes=132`

At various points in the process, boxes (see later) get joined together, by a macro called `\joinboxes`. This is a debugging option to help check that what's happening there is what ought to be happening. XeTeX has a debugging command `\showbox`, which stops processing and writes information about a given box (in the case here, a box is the stack of lines separated by spacing). This command fires the `\showbox` command if the number given is the current debug message number when `joinboxes` is called. If the number is set to 0, and the command `\let\TRACEdiglot=\doTRACEdiglot` has not been given, then every single call to `joinboxes` will result in a `\showbox`. **You almost certainly don't want to do this!**