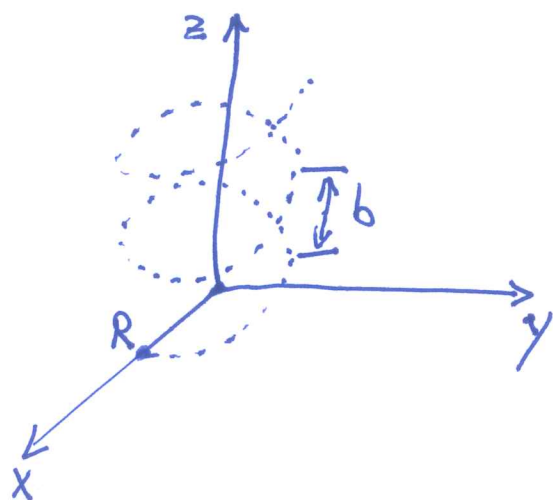


Ejemplo Coordenadas cilindricas:

Datos: $V = V_0$ constante

Ecu. de la helice:

$$\left. \begin{array}{l} s = R \\ \theta = z \end{array} \right\} \theta = \left(\frac{2\pi}{b} \right) z$$



$$\vec{r}(t) = R \hat{s} + z \hat{k}$$

$$\vec{v}(t) = \frac{d\vec{r}}{dt} = R \dot{\theta} \hat{\theta} + \dot{z} \hat{k}$$

Como $V = \text{cte.}$

$$\Rightarrow |\vec{v}| = V_0 = \sqrt{(R \dot{\theta})^2 + \dot{z}^2}$$

$$\text{y } \dot{z} = \left(\frac{b}{2\pi} \right) \dot{\theta}$$

$$\text{obtenemos: } V_0 = \sqrt{R^2 + \left(\frac{b}{2\pi} \right)^2} \dot{\theta}$$

$$\text{y } \dot{\theta} = \frac{V_0}{\sqrt{R^2 + \left(\frac{b}{2\pi} \right)^2}} \quad (\text{cte.})$$

$$\vec{v} = \left[R \hat{\theta} + \left(\frac{b}{2\pi} \right) \hat{k} \right] \dot{\theta}$$

$$\vec{v} = \left[\hat{\theta} + \frac{b}{2\pi R} \hat{k} \right] \frac{V_0}{\sqrt{R^2 + \left(\frac{b}{2\pi} \right)^2}}$$

$$\vec{v} = \left[\text{---} \text{---} \right] \cdot \frac{V_0}{\sqrt{1 + \left(\frac{b}{2\pi R} \right)^2}}$$

$$\vec{a} = \frac{d\vec{v}}{dt} = -R \dot{\theta}^2 \hat{s} + \ddot{z} \hat{k}$$

$$\vec{a} = \frac{-R V_0^2}{R^2 + \left(\frac{b}{2\pi} \right)^2} \hat{s}$$

$$\vec{a} = \frac{-V_0^2}{R \left(1 + \left(\frac{b}{2\pi R} \right)^2 \right)} \hat{s}$$

Notamos que cdo. $b = 0$ el movim. se reduce al mov. circular uniforme.