

Thermal Radiation I

Chapter 6

The Monte Carlo Method and its Application to Radiative Heat Transfer

Example 1: Blackbody Emissive Power (Planck function)

The basic parameters

$$e_{\lambda b} = \frac{2\pi C_1}{\lambda^5 (e^{C_2/\lambda T} - 1)}$$

Energy emitted per unit area per unit wavelength per unit time

$$\sigma T^4 = \int_0^{\infty} e_{\lambda b} d\lambda$$

Total Energy emitted over all wavelength per unit area per unit time

$$\frac{e_{\lambda b} d\lambda}{\sigma T^4}$$

The probability that an energy “bundle” emitted from a black surface at temperature T to be within the wavelength region between λ and $\lambda + d\lambda$

$$\frac{e_{\lambda b}}{\sigma T^4} = P(\lambda)$$

The probability density function (pdf) of energy emission from a black surface at λ

$$\int_0^{\lambda} \frac{e_{\lambda b} d\lambda}{\sigma T^4} = F_{0-\lambda T}$$

The cumulative distribution function of energy emission from a black surface at λ

Example 1: Blackbody Emissive Power (Planck function)

The Monte Carlo Simulation

$$\int_0^\lambda \frac{e_{\lambda b} d\lambda}{\sigma T^4} = F_{0-\lambda T} = R_\lambda = \xi \quad \text{Random number from computer}$$

Monte Carlo simulation of radiative emission from a blackbody:

N = number of "bundles" used in the simulation

$e = \sigma T^4 / N$ = energy per bundle

For each bundle, pick a random number ξ

Determine the wavelength λ from the relation $\xi = R_\lambda = F_{0-\lambda}$

Method of Evaluating Wavelength from Random Number (Empirical Relations)

TABLE 7.1

Inverse Probability Function for Choosing Wavelength of Emission from a Gray or Black Surface (λT in $\mu\text{m}\cdot\text{K}$)

$$\lambda T = D_1 + D_2 R_\lambda^{1/8} + D_3 R_\lambda^{1/4} + D_4 R_\lambda^{3/8} + D_5 R_\lambda^{1/2} \quad 0.0 < R_\lambda < 0.1$$

$$\lambda T = D_1 + D_2 R_\lambda + D_3 R_\lambda^2 + D_4 R_\lambda^3 + D_5 R_\lambda^4 \quad 0.1 < R_\lambda < 0.9$$

$$\lambda T = \left[\frac{0.152886 \times 10^{12}}{D_1(1-R_\lambda) + D_2(1-R_\lambda)^2 + D_3(1-R_\lambda)^3 + D_4(1-R_\lambda)^4} \right]^{1/3} \quad 0.9 < R_\lambda < 1$$

Coefficients

Range of R_λ	D_1	D_2	D_3	D_4	D_5
0.0–0.1	503.247	230.243	5,863.85	–10,759.6	8,723.14
0.1–0.4	1,560.84	7,603.61	–15,540.1	31,257.7	–20,844.8
0.4–0.7	2,846.63	–1,430.38	27,936.0	–41,041.9	25,960.9
0.7–0.9	345,197	–1,828,567	3,674,856	–3,284,391	1,108,939
0.9–0.99	1.200	9.476	–44.84	156.9	—
0.99–1.0	1.10064	16.8148	–183.445	890.699	—

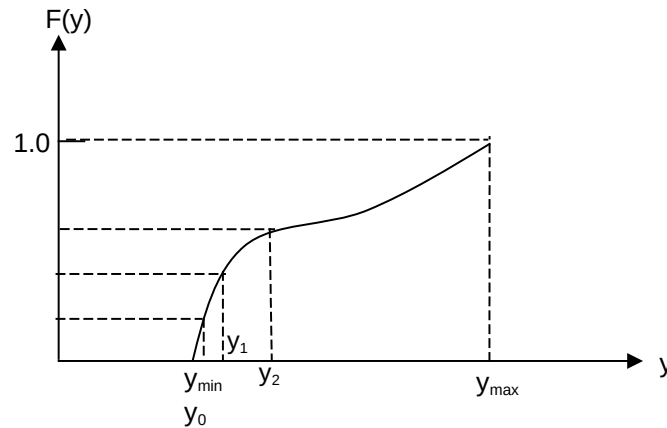
Source: Haji-Sheikh, A.: Monte Carlo Methods, in W. J. Minkowycz, E. M. Sparrow, G. E. Schneider, and R. H. Pletcher (eds.), Chap. 16, *Handbook of Numerical Heat Transfer*, 1st ed., pp. 672–723, Wiley Interscience, New York, 1988. (Slightly modified for $R_\lambda > 0.9$ as a result of personal communication with A. Haji-Sheikh.)

Note: An alternative formulation accurate within 1 percent for the range $750 \leq \lambda T \leq 65 \times 10^3$ ($5.96 \times 10^{-6} \leq R_\lambda \leq 0.99957$) is given in Haji-Sheikh and Howell (2006):

$$\lambda T = 1 - \exp \left[-1.2 \sqrt[3]{R_\lambda / (1 - R_\lambda)} \right] - \frac{0.12 + 7.0 \times 10^{-5} [R_\lambda / (1 - R_\lambda)] - 0.005 \sqrt{R_\lambda / (1 - R_\lambda)}}{\{1 + 0.30 [R_\lambda / (1 - R_\lambda)]^{-3/4}\} \{1 + 7.0 \times 10^{-6} [R_\lambda / (1 - R_\lambda)]^{3/2}\}} + \frac{0.12 + 6.0 \times 10^{-4} (1 - R_\lambda)^{-2}}{\{1 + 5.0 [R_\lambda / (1 - R_\lambda)]^{2/3}\}^4}$$

Method of Evaluating Wavelength from Random Number (Discretization)

c lambda T products are in $\mu\text{m K}$
data prodtable/ 555.6, 1666.7, 3055.6, 4166.7, 5277.8,
1 6388.9, 7500.0, 9722.2, 12777.8, 55555.6/
data fractable/ 0.17d-7, 0.02537, 0.28576, 0.51029, 0.66685,
1 0.76838, 0.83435, 0.90819, 0.95307, 1./



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Example of algorithm

$N[(\lambda T)_i] = \text{number of energy bundles with } (\lambda T)_{i-1} < \lambda T < (\lambda T)_i$

Initially, set $N[1666.7], N[3055.6], \dots N[55555.6] = 0$

Pick random number ζ , determine λT from lookup table, determine $F_{0-\lambda T}$
update the appropriate $N[(\lambda T)_i]$

Method of Evaluating Wavelength from Random Number (Discretization)

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Example of algorithm

e.g. The random number is $\zeta = 0.4287$

The random number is in the range of [0.28576, 0.51079]

From the random number ζ , determine λT from lookup table, determine $F_{0-\lambda T}$ update the appropriate $N[(\lambda T)_i]$

Increment the energy bundle bin $N[4166.7]$ by 1;

$N[4166.7] = N[4166.7] + 1$

$\lambda T = 3055.6 + (\zeta - 0.28576) / (0.51029 - 0.28576) * (4166.7 - 3055.6)$

$F_{0-\lambda T} = \zeta$

Repeat the process until the number of bundle is sufficiently large to achieve convergence

Monte Carlo Simulation of arbitrary probability density distribution with two or more independent variables

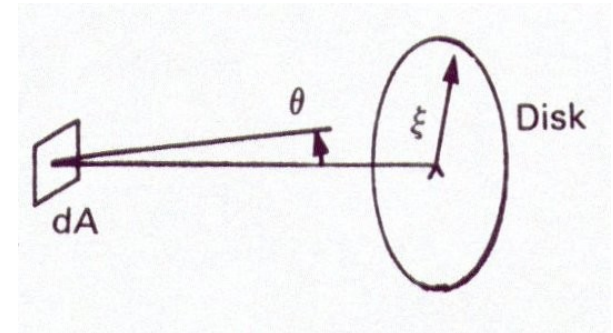
Example: Distribution of radiation packets arriving at various disk radii

$F(\xi, \theta)$ = number of packets that have arrived at the disk within each small radial increment $\Delta\xi$ and angular increment $\Delta\theta$ about some radius ξ and angle θ

$f(\xi, \theta) = F(\xi, \theta)/(\Delta\xi\Delta\theta)$ = frequency function, the number of per unit ξ and per unit θ arriving at the disk at (ξ, θ)

$P(\xi, \theta)$ = probability density function (in two dimension)

$P(\xi, \theta)d\xi d\theta$ = probability that a radiation packet will arrive within an infinitesimal area $d\xi d\theta$ about the position (ξ, θ)



$$P(\xi, \theta) = \frac{f(\xi, \theta)}{\int_0^{\pi} \int_0^{2\pi} f(\xi, \theta) d\xi d\theta}$$

Question: Can a random number generator be used to simulate the probability density distribution of the radiation packets.

Monte Carlo Simulation of arbitrary probability density distribution with two or more independent variables

Example: Distribution of radiation packets arriving at various disk radii

Question: Can a random number generator be used to simulate the probability density distribution of the radiation packets.

Answer:

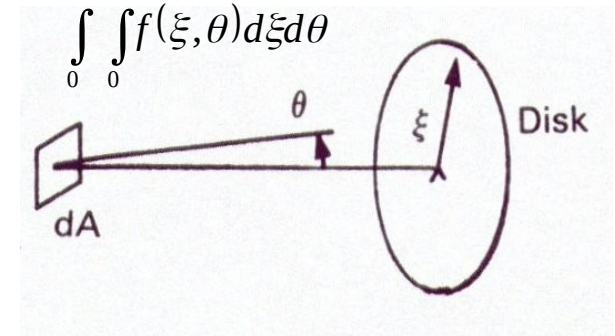
1. Pick a random number R_1 , determine ξ from

$$R_1 = F(\xi) = \int_{\xi_{\min}}^{\xi} \int_{\theta_{\min}}^{\theta_{\max}} P(\xi, \theta) d\theta d\xi$$

for example, for the radiation packets problem

$$R_1 = F(\xi) = \int_0^{\xi} \int_0^{\pi/2} P(\xi, \theta) d\theta d\xi$$

$$P(\xi, \theta) = \frac{f(\xi, \theta)}{\int_0^{\pi/2} \int_0^{2\pi} f(\xi, \theta) d\xi d\theta}$$



Monte Carlo Simulation of arbitrary probability density distribution with two or more independent variables

Example: Distribution of radiation packets arriving at various disk radii

Question: Can a random number generator be used to simulate the probability density distribution of the radiation packets.

Answer:

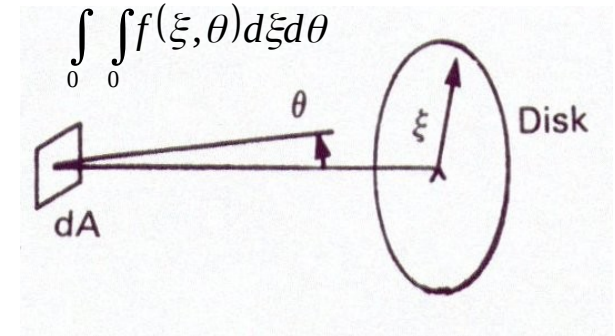
- For a given ξ , pick a second random number R_2 , determine θ from

$$R_2 = G(\xi, \theta) = \int_{\theta_{\min}}^{\theta} P(\xi, \theta') d\theta'$$

for example, for the radiation packets problem

$$R_2 = G(\xi, \theta) = \int_0^{\theta} P(\xi, \theta') d\theta'$$

$$P(\xi, \theta) = \frac{f(\xi, \theta)}{\int_0^{\pi/2} \int_0^{2\pi} f(\xi, \theta) d\xi d\theta}$$



Monte Carlo Simulation of arbitrary probability density distribution with two or more independent variables

Example: Distribution of radiation packets arriving at various disk radii

Question: Can a random number generator be used to simulate the probability density distribution of the radiation packets.

Answer:

3. If the two-variables probability density function can be expressed as a product of pdf for the two variables

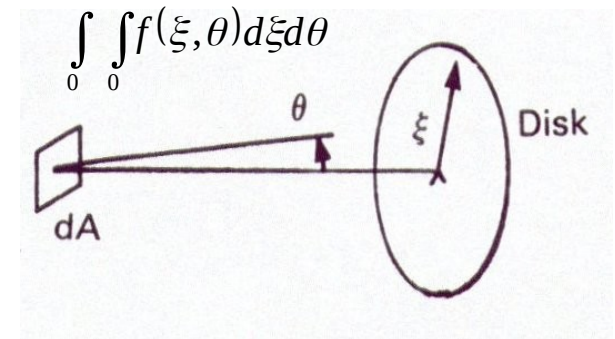
$$P(\xi, \theta) = P_1(\xi)P_2(\theta)$$

then

$$R_1 = F_1(\xi) = \int_0^{\xi} P_1(\xi') d\xi'$$

$$R_2 = F_2(\theta) = \int_0^{\theta} P_2(\theta') d\theta'$$

$$P(\xi, \theta) = \frac{f(\xi, \theta)}{\int_0^{\pi/2} \int_0^{2\pi} f(\xi, \theta) d\xi d\theta}$$



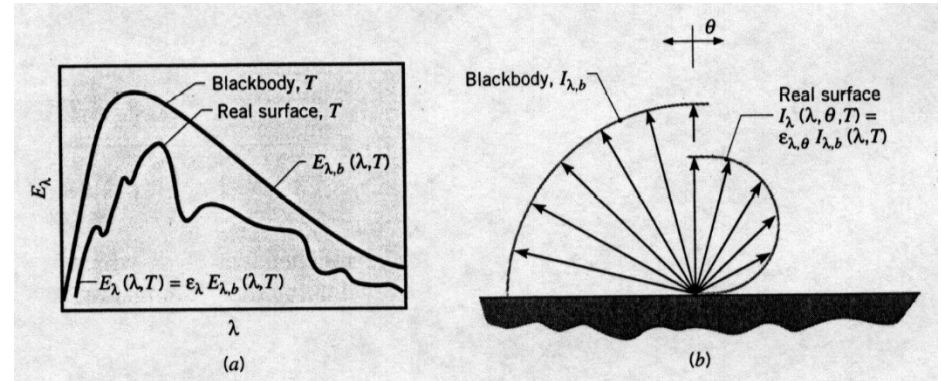
Probability density function for general radiation emission

Real Surface Emission

Directional Spectral Emission

$$E(\lambda, \theta, \xi) = \frac{1}{\pi} \varepsilon'_\lambda(\theta, \xi) E_{\lambda b} \cos \theta \sin \theta d\theta d\xi$$

with $\varepsilon'_\lambda(\theta, \xi)$ = spectral directional emissivity



Total Emission

$$E(T) = \int_0^{2\pi} \int_0^{\pi/2} \int_0^\infty \frac{1}{\pi} \varepsilon'_\lambda(\theta, \xi) E_{\lambda b} \cos \theta \sin \theta d\theta d\xi$$

$$= \varepsilon(T) \sigma T^4$$

$\varepsilon(T)$ = total emissivity

Probability density function for general radiation emission

Real Surface Emission

Probability Density Function for Surface Emission

$$P(\lambda, \theta, \xi) = \frac{\varepsilon'_\lambda(\theta, \xi) E_{\lambda b} \cos \theta \sin \theta}{\pi \varepsilon(T) \sigma T^4}$$

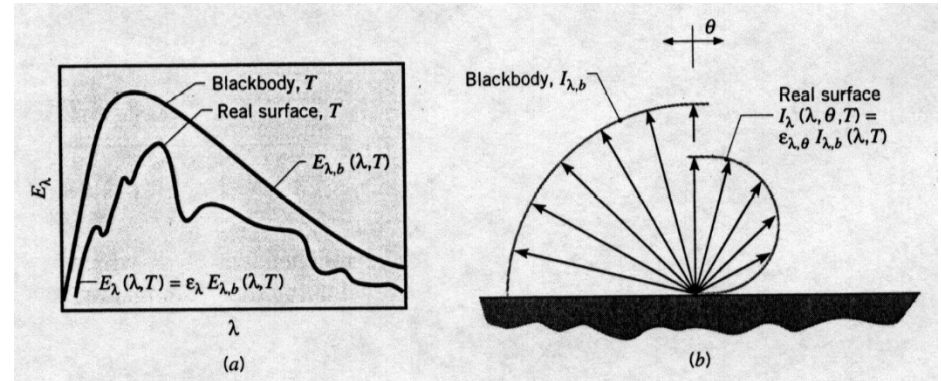
$$\text{For } \varepsilon'_\lambda(\theta, \xi) = \Phi_1(\lambda) \Phi_2(\theta)$$

$$P(\lambda, \theta, \xi) = P_1(\lambda) P_2(\theta) P_3(\xi)$$

$$P_1(\lambda) = \frac{\Phi_1(\lambda) E_{\lambda, b}}{\varepsilon(T) \sigma T^4}$$

$$P_2(\theta) = 2 \Phi_2(\theta) \cos \theta \sin \theta$$

$$P_3(\varphi) = \frac{1}{2\pi}$$



$$\text{For gray diffuse surface } (\varepsilon_{\lambda, \theta} = \varepsilon(T))$$

$$P_1(\lambda) = \frac{E_{\lambda, b}}{\sigma T^4}$$

$$P_2(\theta) = 2 \cos \theta \sin \theta$$

$$P_3(\varphi) = \frac{1}{2\pi}$$

$$R(\lambda) = \int \frac{E_{\lambda, b} d\lambda}{\sigma T^4} = F_{0-\lambda}$$

$$R(\theta) = \int 2 \cos \theta' \sin \theta' d\theta' = \sin^2 \theta$$

$$R(\varphi) = \frac{\varphi}{2\pi}$$

Note that even for a diffuse surface, the pdf is not uniform in θ and ξ

Example of Calculating Configuration Factor

N = total number of energy bundle emitted from surface dA_1

H = total number of energy bundle hitting surface A_2

$H = 0, N = 0$ initially

Pick random number ξ

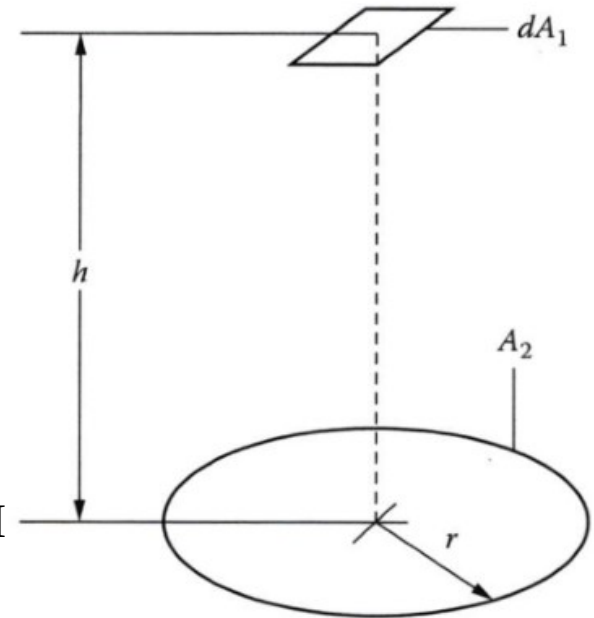
Increment the counter N

$$\xi = \sin^2 \theta \Rightarrow \theta = \sin^{-1} \sqrt{\xi}$$

$$\text{If } \theta < \sin^{-1} \left(\frac{r}{\sqrt{r^2 + h^2}} \right)$$

$$\text{or } \sqrt{\xi} = \sin \theta < \frac{r}{\sqrt{r^2 + h^2}}$$

Increment the counter H



$$F_{d1-2} = \frac{H}{N}$$

ME 240 Radiation I

Midterm Part b

Develop a Monte Carlo simulation of the Planck function.

Compare the simulation results with the exact formulation at 1000 K for three different sampling sizes (1000, 10000, 100000)

Evaluation of Configuration Factor by the Monte Carlo Method

- Configuration Factor (F_{1-2}) = Fraction of radiation emitted from a surface A_1 which is absorbed by a black surface A_2 (without accounting for reflection from other surfaces)
- Emit N_1 energy bundles from area A_1 using the probabilistic distribution
- Counts all the energy bundles which is intercepted by A_2 , N_2 ,
$$F_{1-2} = N_2 / N_1$$

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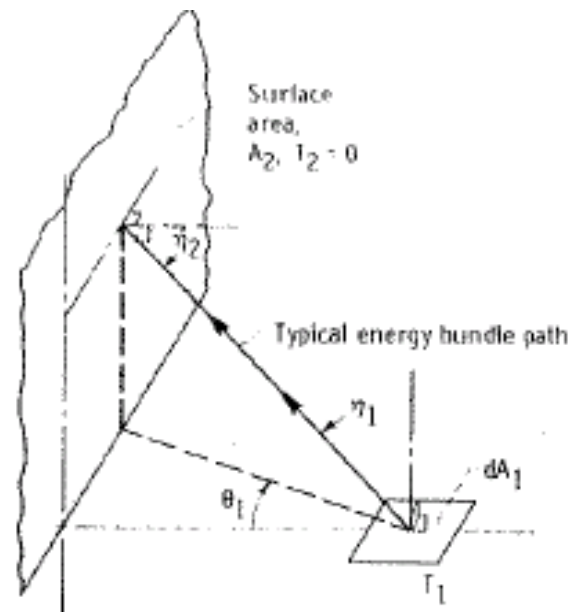
Radiative Exchange between Nongray, Nondiffuse Surfaces by the Monte Carlo Method

- Physics
 - Consider the radiative transfer into a black surface dA_1 , at temperature $T_1 = 0$ from a nongray, nondiffuse surface A_2 , an infinite plane at temperature $T_2 = T$ with

$$\varepsilon_2(\lambda, \eta_2, \phi_2, T) = \varepsilon_{2,\lambda}(\lambda, T) \varepsilon_{2,\eta}(\eta_2, T)$$

Note that

$$\varepsilon_2(\lambda, \eta_2, \phi, T) = \alpha_2(\lambda, \eta_2, \phi, T)$$

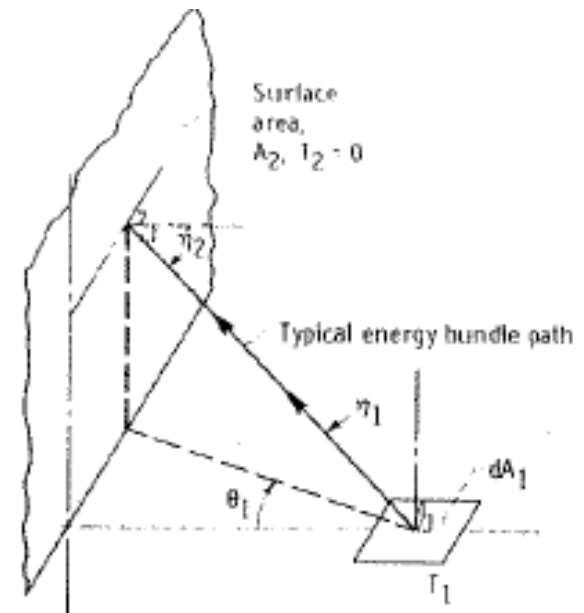


Radiative Exchange between Nongray, Nondiffuse Surfaces by the Monte Carlo Method

- Physics
 - The heat transfer is

$$dQ_{2 \rightarrow 1} = dA_1 \int_0^{2\pi} \int_0^\pi \int_0^\infty \frac{1}{\pi} e_{\lambda b}(T) \epsilon_\lambda(\lambda, T) \epsilon_\eta(\eta_2, T) \cos \eta_2 \sin \eta_2 d\phi d\eta_2 d\lambda$$

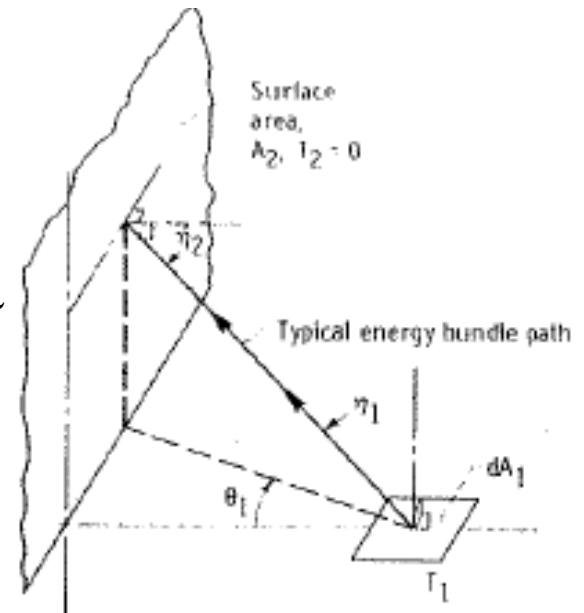
Note: This model is difficult to be simulated by Monte Carlo



Radiative Exchange between Nongray, Nondiffuse Surfaces by the Monte Carlo Method

- Physics
 - Consider the radiative transfer from a nondiffuse nongray surface dA_1 , at temperature $T_1 = T$ into a black surface A_2 , an infinite plane at temperature $T_2 = 0$

$$\begin{aligned}
 dQ_{d1-2} &= \\
 dA_1 \int_0^{2\pi} \int_0^\pi \int_0^\infty \frac{1}{\pi} e_{\lambda b}(T) \epsilon_\lambda(\lambda, T) \epsilon_\eta(\eta_1, T) \cos \eta_1 \sin \eta_1 d\phi d\eta_1 d\lambda \\
 &= dA_1 \int_0^{2\pi} \int_0^\pi \int_0^\infty \frac{1}{\pi} e_{\lambda b}(T) \epsilon_\lambda(\lambda, T) \epsilon_\eta\left(\frac{\pi}{2} - \eta_2, T\right) \cos \eta_2 \sin \eta_2 d\phi d\eta_2 d\lambda \\
 &= dA_1 \int_0^{2\pi} \int_0^\pi \int_0^\infty \frac{1}{\pi} e_{\lambda b}(T) \epsilon_\lambda(\lambda, T) \epsilon_\eta(\eta'_2, T) \cos \eta'_2 \sin \eta'_2 d\phi d\eta'_2 d\lambda \\
 &= dQ_{2-d1}
 \end{aligned}$$



Radiative Exchange between Nongray, Nondiffuse Surfaces by the Monte Carlo Method

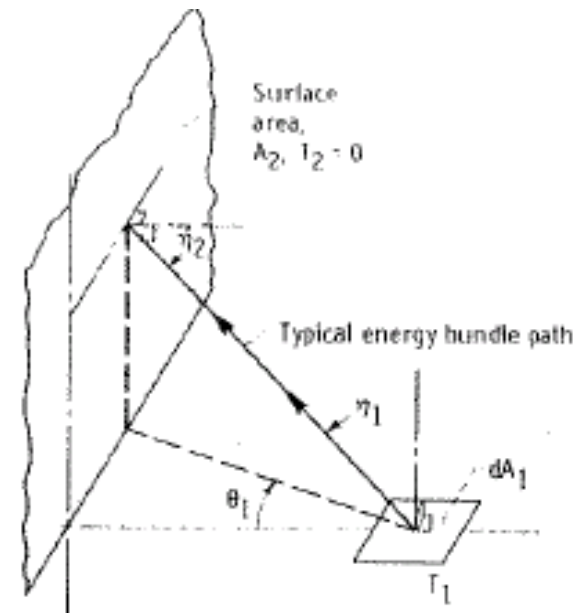
- Physics
 - Consider the radiative transfer from a black surface dA_1 , at temperature $T_1 = T$ into a nongray, nondiffuse surface A_2 , an infinite plane at temperature $T_2 = 0$

$$dQ_{d1-2} = dA_1 \int_0^{2\pi} \int_0^\pi \int_0^\infty \frac{1}{\pi} e_{\lambda b}(T) \varepsilon_{2,\lambda}(\lambda, T) \varepsilon_{2,\eta}(\eta_1, T) \cos \eta_1 \sin \eta_1 d\phi d\eta_1 d\lambda$$

Monte Carlo Simulation

dA_1 is a nongray, nondiffuse surface, emitting energy bundle with the given emissivities

Energy bundle will get absorbed if it reaches A_2



Radiative Exchange between Nongray, Nondiffuse Surfaces by the Monte Carlo Method

- Physics
 - Consider the radiative transfer from a nongray nondiffuse surface dA_1 , at temperature $T_1 = T$ into a black surface A_2 , an infinite plane at temperature $T_2 = 0$

For the emission from surface dA_1 —

$$P_1(\lambda) = \frac{\varepsilon_\lambda(\lambda)E_{\lambda,b}}{\varepsilon(T)\sigma T^4}$$

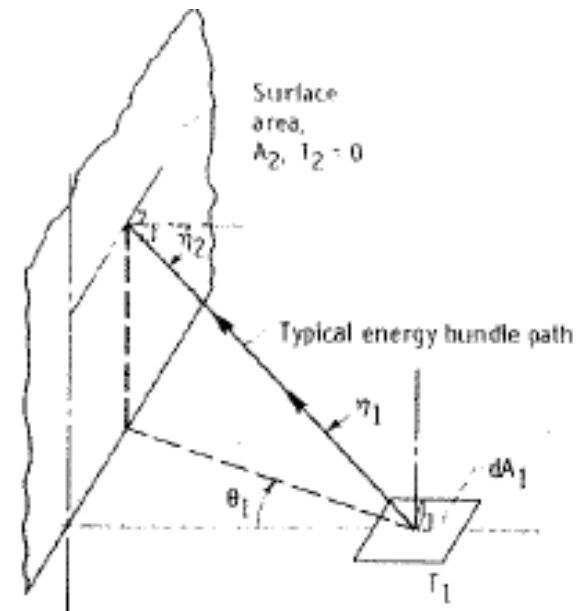
$$P_2(\eta) = 2\varepsilon_\eta(\eta)\cos\eta\sin\eta$$

$$P_3(\phi) = \frac{1}{2\pi}$$

$$R(\lambda) = \frac{1}{\varepsilon(T)\sigma T^4} \int \varepsilon_\lambda(\lambda)E_{\lambda,b}d\lambda$$

$$R(\eta_1) = \frac{\int_0^{\eta_1} 2\varepsilon_\eta(\eta)\cos\eta\sin\eta d\eta}{\int_0^{\pi/2} 2\varepsilon_\eta(\eta)\cos\eta\sin\eta d\eta}$$

$$R(\phi) = \frac{\phi}{2\pi}$$



Radiative Exchange between Nongray, Nondiffuse Surfaces by the Monte Carlo Method

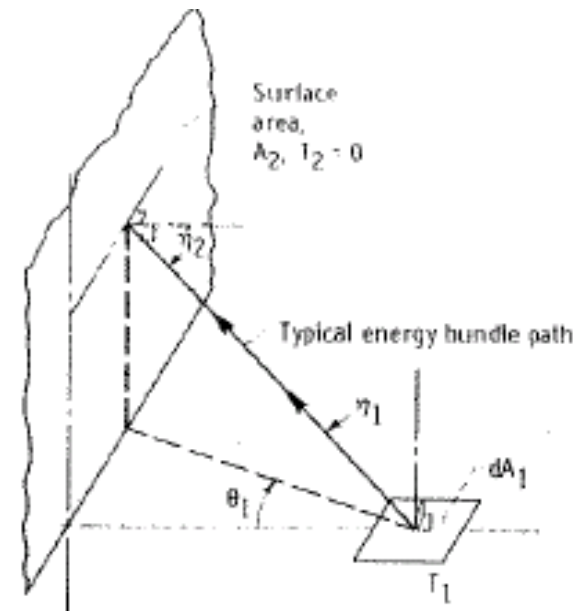
- Physics
 - Consider the radiative transfer from a nongray nondiffuse surface dA_1 , at temperature $T_1 = T$ into a black surface A_2 , an infinite plane at temperature $T_2 = 0$

For convenience, it might be useful to generate an empirical correlations for the integral

$$\xi_\lambda = R(\lambda) = A_1 + A_2\lambda + A_3\lambda^2 + \dots$$

$$\xi_\eta = R(\eta_1) = B_1 + B_2\eta_1 + B_3\eta_1^2 + \dots$$

$$\xi_\phi = R(\phi) = \frac{\phi}{2\pi}$$



Radiative Exchange between Nongray, Nondiffuse Surfaces by the Monte Carlo Method

- Physics
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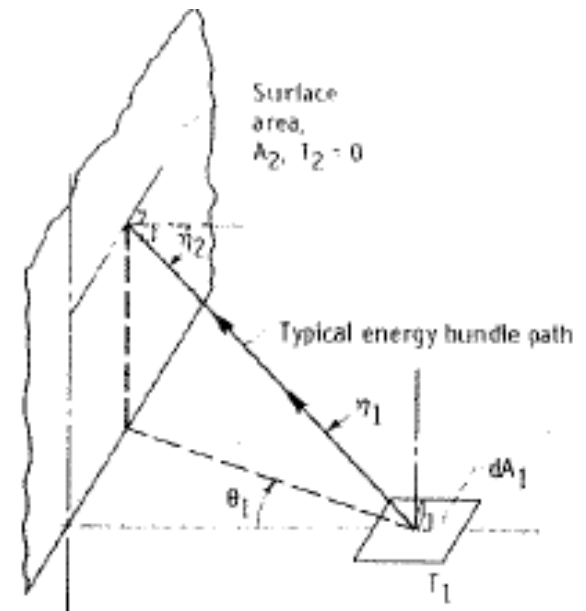
Simulation

Pick random numbers ξ_λ , ξ_η and ξ_ϕ

Determine λ, η_1, ϕ_1

Determine if bundle hits surface A_2 ($0 \leq \phi \leq \pi$)

Update bundle count and energy if it is a "hit"



Radiative Exchange between Nongray, Nondiffuse Surfaces by the Monte Carlo Method

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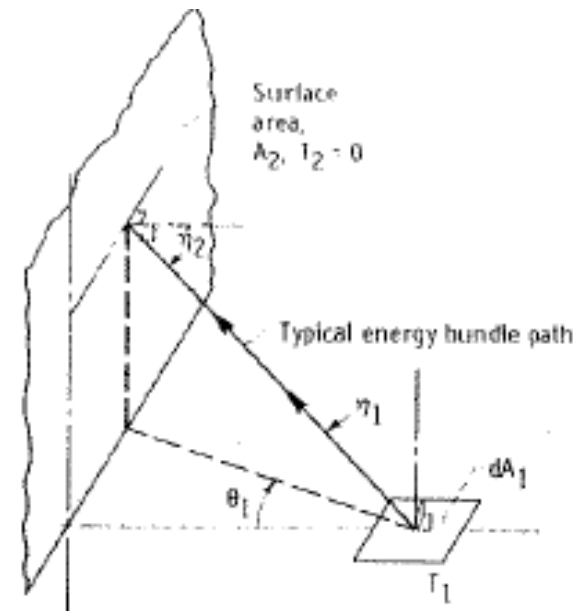
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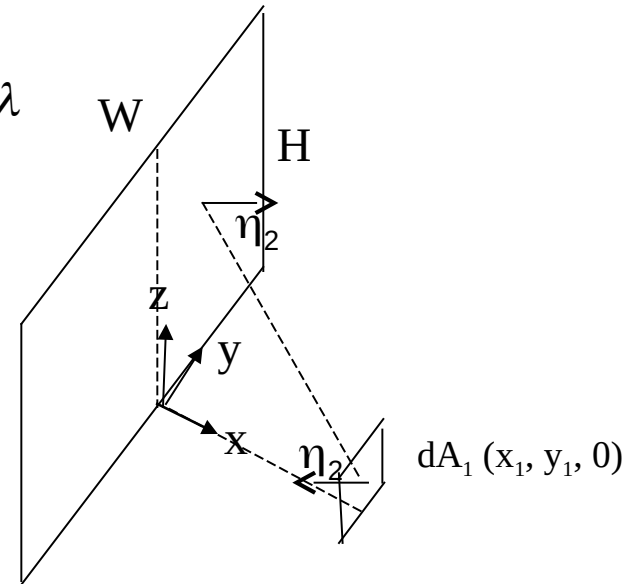


Radiative Exchange between Nongray, Nondiffuse Surfaces by the Monte Carlo Method

- Case with dA_1 parallel to A_2

$$dQ_{2 \rightarrow d1} = dQ_{d1 \rightarrow 2}$$

$$dA_1 \int_0^{2\pi} \int_0^\pi \int_0^\infty \frac{1}{\pi} e_{\lambda b}(T) \varepsilon_\lambda(\lambda, T) \varepsilon_\eta(\eta_2, T) \cos \eta_2 \cos \eta_2 d\phi d\eta_2 d\lambda$$



The development of the “engineering approach” to account for the non-gray effect of combustion mixture

- **The “engineering approach” for particulates**
 - “Small particle” absorption models for soot in luminous flames (Tien and Felske 1973, Sato and Matsumoto 1962)

$$a_{\lambda s}(f_v) = \frac{c}{\lambda} \quad c = 36\pi f_v \frac{n\kappa}{(n^2 - \kappa^2 + 2)^2 + 4n^2\kappa^2}$$

$$\varepsilon_s = \frac{1}{\sigma T^4} \int_0^\infty e_{b\lambda} (1 - e^{-a_\lambda L}) d\lambda = 1 - \frac{15}{\pi^4} \Psi^{(3)}(1+x)$$

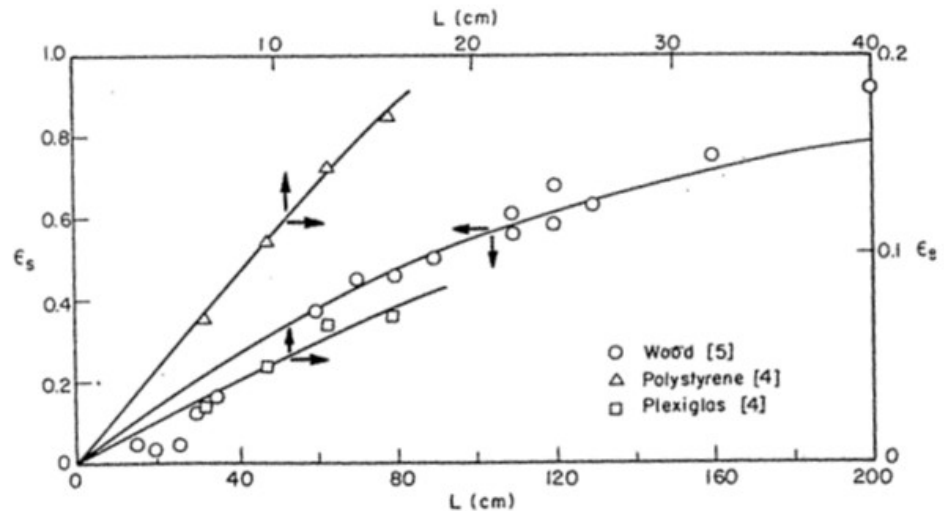
$$x = \frac{cTL}{c_2}$$

The development of the “engineering approach” to account for the non-gray effect of combustion mixture

- The “engineering approach” for particulates
 - Gray soot model for luminous flames (Yuen and Tien, 1977)

$$\epsilon_s = 1 - e^{-kL}$$

$$k = 3.6 \frac{cT}{c_2}$$



The development of the “engineering approach” to account for the non-gray effect of combustion mixture

- The “engineering approach” for particulates

- For wood with $L = 1 \text{ m}$, $\epsilon \approx 0.5$

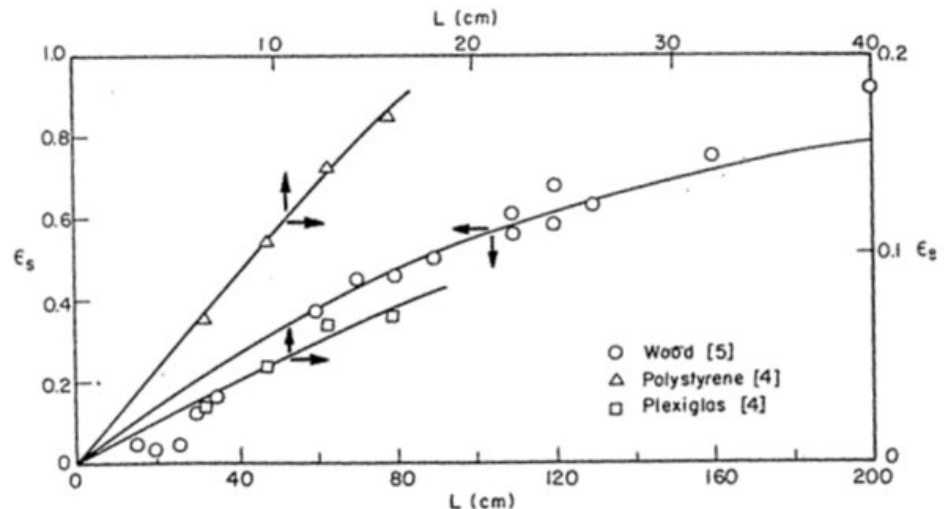
$$k = 0.69 \text{ 1/m}$$

$$c = 0.0028/T(\text{K})$$

$$a_{\lambda s}(f_v)L = \frac{0.0028}{\lambda T} L = 1 \text{ m}$$

$$\epsilon_s = 1 - e^{-kL}$$

$$k = 3.6 \frac{cT}{c_2}$$



The development of the “engineering approach” to account for the non-gray effect of combustion mixture

- The “engineering approach” for particulates

- For wood with $L = 1 \text{ m}$, $\epsilon \approx 0.5$

Spectral emissivity at 1300K

$$\epsilon_{\lambda} = 1 - e^{-a_s L} = 1 - e^{-\frac{0.0028}{1300\lambda}} = 1 - e^{-\frac{2.15 \times 10^{-6}}{\lambda}}$$

$\lambda \text{ (}\mu\text{m)}$	ϵ_{λ}
0.1	1.0
0.5	0.987
1.0	0.88
2.0	0.659
5.0	0.35

