

10 / 2 = 5 r 0	001
5 / 2 = 2 r 1	1001
2 / 2 = 1 r 0	01001
1 / 2 = 0 r 1	101001
0 / 2 stop	

Summation Notation

$$\sum_{i=0}^5 k = 0 + 1 + 2 + 3 + 4 + 5$$

$$\bigcap_{i=1}^n A_i = A_1 \cap A_2 \cap \dots \cap A_n$$

$$\bigcup_{i=1}^n A_i = A_1 \cup A_2 \cup \dots \cup A_n$$

 A_n

$$\prod_{i=1}^n k = (1)(2)(3)\dots(n)$$

Chapter 2

Rule of Products: if there are p_1 ways to do operation 1, p_2 ways to do operation 2 etc. then there are $(p_1)(p_2)\dots(p_n)$ ways to perform an operation

Combinatorics

For set A, if $|A| = n$ then there are $n!$ permutations i.e. if $A = \{1, 2, 3, 4\}$ then a permutation could be $\{1, 2, 4, 3\}$ or $\{2, 3, 4, 1\}$

Permutation (official): ordered arrangement of k elements selected from a set of n elements where no two elements are the same is denoted $P(n, k) = n(n-1)(n-2)\dots(n-k+1)$.

- example: how many ways can 10 runners place 1st, 2nd, and 3rd? $P(10, 3) = (10)(9)(8) = 720$.
Note how order DOES matter meaning $\{\text{runner 1, runner 2, runner 7}\}$ is different than $\{\text{runner 2, runner 1, runner 7}\}$. Even if a permutation has the same elements, it's still a unique permutation since the actual position of each element matters. This is not always the case.
- $P(n, k)$ also $= n!/(n-k)!$

Binomial coefficient: this is for when order doesn't matter. For example, how many ways can three prizes of \$1000 be distributed to 10 people? Since each prize is the same amount, $\{\text{Person A, Person B, Person C}\}$ is equivalent to $\{\text{Person C, Person A, Person B}\}$

$$\binom{n}{k} = \frac{P(n, k)}{k!} = \frac{n!}{k!(n-k)!} \text{ for } k \text{ elements from set of size } n.$$

- special cases/rewriting the coefficient

$$\binom{n}{k} = \binom{n}{n-k} \quad \binom{n}{0} = 1 \quad \binom{n}{1} = n$$

Binomial Coefficient

$$(x + y)^n = \sum_{k=0}^n \binom{n}{k} x^{n-k} y^k \quad x \text{ and } y \text{ can be anything } (2x, 4y^2 \text{ for example})$$

The coefficient of $x^{n-k}y^k$ is $\left(\frac{n}{k}\right)$. If it's $2x-3y$, then you also have to include the 2 and -3 so it's $\left(\frac{n}{k}\right)(2)^{n-k}(-3)^k$

Partitions/Law of Addition

Partition: set of one or more nonempty subsets of A such that every element of A is in exactly one set. So, $A_1 \cup A_2 \cup A_3 \dots = A$.

- There can be no repeats of an element or an element missing. So, if $i \neq j$, then $A_i \cap A_j = \emptyset$
- each subset is called a **block**, and # of blocks is $\leq A$ for a finite set.
- $|A| = |A_1| + |A_2| + \dots + |A_n|$. The cardinality of A equals the sum of the cardinalities of all the blocks in its partition.

Law of Inclusion/Exclusion:

$|A \cup B| = |A| + |B| - |A \cap B|$ for two finite sets.

$|A \cup B \cup C| = |A| + |B| + |C| - (|A \cap B| + |A \cap C| + |B \cap C|) + |A \cap B \cap C|$ for 3 finite sets

- these give you the total number of terms among 2 or 3 sets

Chapter 4

Laws of Set Theory

Distributive:	$A \cap (B \cup C) = (A \cap B) \cup (A \cap C)$	$A \cup (B \cap C) = (A \cup B) \cap (A \cup C)$
Commutative:	$A \cup B = B \cup A$	$A \cap B = B \cap A$
Associative:	$A \cup (B \cup C) = (A \cup B) \cup C$	$A \cap (B \cap C) = (A \cap B) \cap C$
DeMorgan:	$(A \cup B)^c = A^c \cap B^c$	$(A \cap B)^c = A^c \cup B^c$
Identity:	$A \cup \emptyset = A$	$A \cap U = A$
Complement:	$A \cup A^c = U$	$A \cap A^c = \emptyset$
Idempotent:	$A \cup A = A$	$A \cap A = A$
Null:	$A \cup U = U$	$A \cap \emptyset = \emptyset$
Absorption:	$A \cup (A \cap B) = A$	$A \cap (A \cup B) = A$
Involution:	$(A^c)^c = A$	

Chapter 3

Proposition: a sentence that's either true or false

Conjunction: $p \wedge q$	p and q	p	q	$p \wedge q$	Disjunction: $p \vee q$	p or q	p	q	$p \vee q$
		0	0	0			0	0	0
		0	1	0			0	1	1
		1	0	0			1	0	1
		1	1	1			1	1	1

Negation: $\neg p$	not p	p	$\neg p$	Conditional: $p \rightarrow q$	if p then q	p	q	$p \rightarrow q$
		0	1			0	0	1
		1	0			0	1	1
						1	0	0
						1	1	1

Converse: $q \rightarrow p$, converse of $p \rightarrow q$	p	q	$q \rightarrow p$
	0	0	1
	0	1	0
	1	0	1
	1	1	1

Contrapositive: $\neg q \rightarrow \neg p$	if not q then not p	p	q	$\neg q \rightarrow \neg p$
- logically equivalent to condition. If the conditional is true, then the contrapositive is true		0	0	1
		0	1	1
		1	0	0
		1	1	1

Biconditional Proposition: $p \leftrightarrow q$	p if and only if q	p	q	$p \leftrightarrow q$
		0	0	1
		0	1	0
		1	0	0
		1	1	1

<u>if p then q</u>	vs.	<u>p if and only if</u>
p implies q		p is necessary and sufficient for q
q follows from p		p is equivalent to q
p, only if q		if p then q and if q then p
q, if p		if p, then q and conversely
p is sufficient for q		
q is necessary for p		

Truth Tables/Propositions Generated by a Set

- Let S be any set of propositions. A proposition generated by set S is any valid combination of propositions in S with conjunction (and), disjunction (or), and negation (opposite).
 - i.e. if $p \in S$ then p is a proposition generated by S .
 - if x and y are propositions generated by S then so are x , $\neg x$, $x \wedge y$, and $x \vee y$
 - conditional/biconditional are generated from conjunction and disjunction and negation
 - *propositional hierarchy*: negation, conjunction, disjunction, conditional operation, biconditional operation. Parentheses at any place can override these. Work left to right.

Tautology: something is true in all cases

Contradiction: something is false in all cases

Equivalence: $r \Leftrightarrow s$

- let r and s be propositions generated over a set S . r and s are equivalent ($r \Leftrightarrow s$) if and only if $r \leftrightarrow s$ is a tautology (all biconditional propositions are true)

Implication: $r \Rightarrow s$

- r implies s if $r \rightarrow s$ is a tautology (all conditional propositions are true)

All tautologies are equivalent to each other. All contradictions are equivalent to each other

Laws of Logic

Basic

Commutative:	$p \vee q \Leftrightarrow q \vee p$	$p \wedge q \Leftrightarrow q \wedge p$
Associative:	$p \vee (q \vee r) \Leftrightarrow (p \vee q) \vee r$	$p \wedge (q \wedge r) \Leftrightarrow (p \wedge q) \wedge r$
Distributive:	$p \wedge (q \vee r) \Leftrightarrow (p \wedge q) \vee (p \wedge r)$	$p \vee (q \wedge r) \Leftrightarrow (p \vee q) \wedge (p \vee r)$
Demorgan's:	$\neg(p \vee q) \Leftrightarrow (\neg p) \wedge (\neg q)$	$\neg(p \wedge q) \Leftrightarrow (\neg p) \vee (\neg q)$
Absorption:	$p \wedge (p \vee q) \Leftrightarrow p$	$p \vee (p \wedge q) \Leftrightarrow p$
Involution:	$\neg(\neg p) \Leftrightarrow p$	
Identity:	$p \vee 0 \Leftrightarrow p$	$p \wedge 1 \Leftrightarrow p$
Negation:	$p \wedge \neg p \Leftrightarrow 0$	$p \vee \neg p \Leftrightarrow 1$
Idempotent:	$p \vee p \Leftrightarrow p$	$p \wedge p \Leftrightarrow p$
Null:	$p \wedge 0 \Leftrightarrow 0$	$p \vee 1 \Leftrightarrow 1$

Common Implications and Equivalences

Detachment:	$(p \rightarrow q) \wedge p \Rightarrow q$	Chain:	$(p \rightarrow q) \wedge (q \rightarrow r) \Rightarrow (p \rightarrow r)$
Disjunctive Addition:	$p \Rightarrow (p \vee q) \quad q \Rightarrow (p \vee q)$	Indirect Reasoning:	$(p \rightarrow q) \wedge \neg q \Rightarrow \neg p$
Conjunctive Simplification:	$(p \wedge q) \Rightarrow p$		$(p \wedge q) \Rightarrow q$
Disjunctive Simplification:	$(p \vee q) \wedge \neg p \Rightarrow q$		$(p \vee q) \wedge \neg q \Rightarrow p$
Contrapositive:	$(p \rightarrow q) \Leftrightarrow (\neg q \rightarrow \neg p)$		
Conditional Equivalence:	$p \rightarrow q \Leftrightarrow \neg p \vee q$		
Biconditional Equivalence:	$(p \leftrightarrow q) \Leftrightarrow (p \rightarrow q) \wedge (q \rightarrow p) \Leftrightarrow (p \wedge q) \vee (\neg p \wedge \neg q)$		

Universes/Truth Sets

- A proposition over U is a sentence that contains a variable that can take on any value in U and that has a definite truth value as a result of any such substitution.

ex: universe = integers

$$4x^2 - 3x = 0 \quad 0 \leq n \leq 5$$

- all 3.4 laws of logic are valid for propositions over a universe

truth set: if p is a proposition over U , the truth set of p is $T_p = \{a \in U \mid p(a) \text{ is true}\}$

- a proposition p over U is a tautology if its truth set is U . Contradiction if its truth set is empty

$$T_{p \wedge q} = T_p \cap T_q \quad T_{p \vee q} = T_p \cup T_q \quad T_{p \leftrightarrow q} = (T_p \cap T_q) \cup (T_p^c \cap T_q^c)$$

$$T_{p \rightarrow q} = T_p^c \cup T_q \quad T_{\neg p} = T_p^c$$

- $p \Leftrightarrow q$ if $T_p = T_q$ (p is equivalent to q if the truth sets are equal to each other).
- $p \Rightarrow q$ if $T_p \subseteq T_q$ (p implies q when truth set of p is a subset of the truth set of q)

Quantifiers

\exists : existential quantifier, “there exists” ($\exists x_z (q(x))$): there exists an integer x such that $q(x)$ is true

A: there does not exist

\forall : universal quantifier, “for all” or “for every”

Negating Quantifiers

$$\neg((\forall_n)_U(p(n))) \Leftrightarrow (\exists_n)_U(\neg p(n))$$

$$\neg((\exists_n)_U(p(n))) \Leftrightarrow (\forall_n)_U(\neg p(n))$$

Propositions with more than one variable

$(\forall_a)_Q((\forall_b)_R(q(x, y)))$ For all a in Q and all b in R , proposition $p(x, y)$ is true.

- you can commute two \forall 's or two \exists 's but not a combo of both

Mathematical Proofs

Proving if p then q

- 1) Direct proof: assume p is true, then deduce q must be true using laws of logic
- 2) Indirect proof: suppose p is true then assume q is false. With these assumptions, deduce a series of statements to get a contradiction to prove q is true

Proving p if and only if q

- prove if p then q , and then prove if q then p

Other methods of if p then q

- prove the contrapositive.
- case analysis: break into cases

Mathematical Induction

- $p(n)$ is a proposition over P . Prove $p(n)$ is true for all $n \in P$
- 1) Say “we will use proof by induction”.
 - 2) Step 1: basis of induction. Prove $p(1)$ is true
 - 3) Step 2: Induction step: let $k \in P$. Assume $p(k)$ is true. Show if $p(k)$ is true, then $p(k+1)$ is true.

Chapter 5: Matrices

Matrix: rectangular array of numbers called entries.

- $m \times n$: m rows, n columns (order/dimension)

Notations:

- a_{ij} is the $(i, j)^{\text{th}}$ entry (i th row, j th column)
- the set of all $m \times n$ entries with entries from the set S is $M_{m \times n}(S)$

i.e. $A = \begin{bmatrix} 1 & 3 & 5 \\ 0 & 2 & 8 \end{bmatrix}$ written as $A \in M_{2 \times 3}(Z)$

- You can add/subtract only matrices of the same dimensions.
- For scalar multiplication (like $3A$), just multiply every term in the matrix by the number (3).
- When multiplying 2 matrices, the number of columns in the first matrix must match the number of rows in the second matrix
i.e. $(2 \times 3) \times (3 \times 4)$ is valid but $(2 \times 3) \times (2 \times 4)$ is not valid.

determinant: for a 2×2 matrix $A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$ the determinant $\det A = ad - bc$. Alternatively denoted $|A|$, not to be confused with the cardinality of A

Inverse: A has an inverse (A^{-1}) only if the determinant does not equal 0. If it exists, then the inverse

matrix is $\frac{1}{\det A} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$

Multiplicative Identity: I is the multiplicative identity matrix because $AI = A$ for every $n \times n$ matrix and $AA^{-1} = A^{-1}A = I$ for $n \times n$ matrix whose inverse exists.

Matrix Properties

- AB does not always equal BA
- $(A + B)^2 = A^2 + 2AB + B^2$ not always true
- $AB = 0$ does not always mean A or $B = 0$. However, if $AB = 0$ and A^{-1} exists, then B must be 0
 $A^{-1}AB = A^{-1}0 = IB$
- If $AB = AC$ then $B = C$ not always true. However, if $AB = AC$ and A^{-1} exists, then $B = C$
 $AB = AC \quad A^{-1}AB = A^{-1}AC \quad IB = IC \quad B = C$

$0_{m \times n}$ is $m \times n$ matrix with all zeroes

$n \times n$ is a square matrix. With these you can take powers like A^2, A^3 etc.

Diagonal matrix: all non-diagonal entries are zero

$$\begin{bmatrix} 2 & 0 & 0 \\ 0 & 3 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

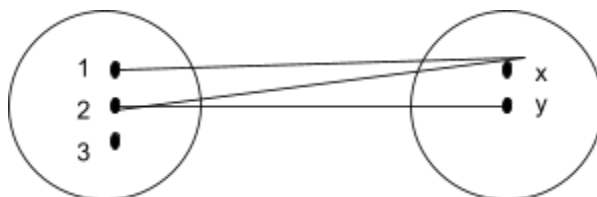
Identity Matrix: $n \times n$ diagonal matrix whose diagonal entries all equal 1. Denoted I_n or I

- $AI = A$ or $IA = A$
- if A is an $n \times n$ matrix and $AB = I$ and $BA = I$, then B is an inverse of A .
- There is only one inverse of a matrix

Chapter 6

Relation: let A and B be sets. A relation from A to B is a subset of $A \times B$.

- i.e. $A = \{1, 2, 3\}$ and $B = \{x, y\}$. Then, $r = \{(1, x), (2, y), (2, x)\}$ is a potential relation
- the number of subsets of $A \times B$ is $2^{|A \times B|}$

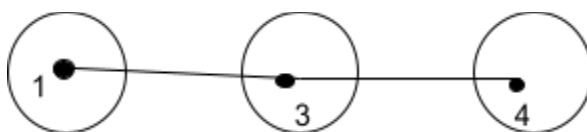


A **relation on** set A is a relation from A to itself.

- ex: a relation on \mathbb{Z} could be $r = \{(x, y) \in \mathbb{Z}\mathbb{Z} \mid y = x^2\}$ and $(-2, 4)$ and $(3, 9)$ would both be $\in r$

Notation

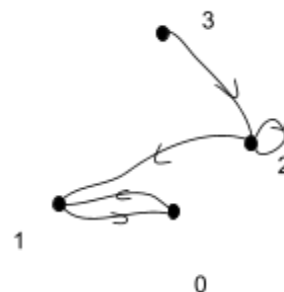
- $a \text{ r } b$ or $(a, b) \in r$ both mean a and b are an element of relation r
- if r is a relation from A into B and s is a relation from B into C then rs is a relation from A into C
- find $(a, c) \in rs$ by using the b value from (a, b) from relation r and then using that b value to find all (b, c) elements in relation s. For example, if $(1, 3) \in r$ and $(3, 4) \in s$ then $(1, 4) \in rs$



- if r is a relation on A, the $r^2 = rr$, $r^3 = rrr$ etc.
ex: $r = \{(1, 1), (2, 4), (3, 9), (4, 16)\dots\}$ then...
 $rr = r^2 = \{(1, 1), (2, 16), (3, 81)\dots\}$

Directed graph/digraph: for r a relation on set A

- **vertices:** points represent each element of A
- **directed edges:** the lines
- ex: $r = \{(0, 1), (1, 0), (2, 1), (2, 2), (3, 2)\}$



Relation Properties

Let r be a relation on set A

Reflexive: r is reflexive if $(a, a) \in r$ for every $a \in A$. In a digraph, there would be a loop at every vertex as seen above with 2.

- ex: \leq is a reflexive relation on \mathbb{Z} since for any integer n , $n \leq n$

Symmetric: r is symmetric if for any $a, b \in A$ if $(a, b) \in r$ then $(b, a) \in r$. On digraph, this means if there's an arrow going from one element to another, there's another arrow going back as seen above with 0 and 1.

Transitive: r is transitive if for all $a, b, c \in A$, if $(a, b) \in r$ and $(b, c) \in r$ then $(a, c) \in r$. In a digraph, if a is connected to b , then b is connected to c

Antisymmetric: r is antisymmetric if the following is true for all $a, b, c \in A$: if $(a, b) \in r$ and $a \neq b$, then $(b, a) \notin r$ i.e. \leq is antisymmetric since $a \leq b$ but $b \not\leq a$.

equivalence relation: a relation r is an equivalence relation if it's reflexive, symmetric, and transitive.

- ex: $=$ is an equivalence relation on \mathbb{Z}

equivalence class: let r be an equivalence relation on set A . Then the equivalence class of a $c \in A$ is $c(a) = \{b \in A \mid (a, b) \in r\}$ (the set of all elements of A that are related to a). The set of all equivalence classes from a partition of the set A if r is any equivalence relation of A

partial ordering: r is a partial ordering on A if it's reflexive, transitive, and antisymmetric. A set with a partial ordering is called a **partially ordered set/poset**.

- ex: \leq is a partial ordering on \mathbb{Z}
- ex: \subseteq is a partial ordering on $P(A)$ (subset is a partial ordering of the power set)
- \leq is the generic notation for partial ordering (looks like a less than or equal to but the equal to part is slanted down)
- common partial ordering: $a \mid b$... a divides b (b is a multiple of a) on \mathbb{Z} , the set of integers

Matrices of Relations

r is a relation from $A = \{a_1, a_2, \dots, a_m\}$ and to $B = \{b_1, b_2, \dots, b_n\}$. The adjacency matrix of r is the matrix $R = (R_{ij})$ so that $R_{ij} = 1$ if $(a_i, b_j) \in r$

0 otherwise

0's and 1's are counted with boolean arithmetic

- $1 + 1 = 1$ (everything else is the same)...like 1 or 1
- $1 + 0 = 1$...like 1 or 0
- $1 \times 1 = 1$...like 1 and 1
- $1 \times 0 = 0$...like 1 and 0
- $0 \times 0 = 0$...like 0 and 0

example: let $s = \{(4, x), (4, y), (5, y), (5, z)\}$ be a relation from $R = \{(4, 5)\}$ to $C = \{(x, y, z)\}$.

let $r = \{(1, 4), (3, 4), (3, 5), (5, 5)\}$ be a relation from $A = \{1, 3, 5\}$ and $R = \{4, 5\}$ (same R)

<u>Adjacency matrix S</u>				<u>Adjacency Matrix R</u>			
<u>x y z</u>				<u>4 5</u>			
4	1	1	0	1	1	0	
5	0	1	1	3	1	1	
				5	0	1	

Adjacency Matrix RS: (for rs)

<u>x y z</u>				<u>4 5</u>				<u>x y z</u>			
4	1	1	0		1	1	0	1	1	1	0
5	0	1	1		3	1	1	3	1	1	1
					5	0	1	5	0	1	1
<u>R</u>								<u>RS</u>			
					<u>S</u>						

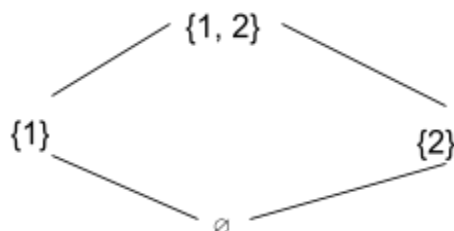
Alternatively, you could first calculate $rs = \{(1, x), (1, y), (3, x), (3, y), (3, z), (5, y), (5, z)\}$

Hasse Diagram: for a poset A with partial ordering

- represent each element of A with a matrix
- put matrix \underline{a} between \underline{b} if $a \leq b$
- Draw line from a to b if $a \leq b$ and there's no $c \in A$'s so that $a \leq c \leq b$

ex: consider $P(\{1, 2\})$ with partial ordering on the subsets (recall P is the power set of $\{1, 2\}$)

- so, $\{1\} \subseteq \{1, 2\}$ and $\emptyset \subseteq \{2\}$ etc.
- the Hasse diagram would be



Chapter 7: Functions

Function definition (formal): a function f from set A to set B is a relation from A to B so that for each $a \in A$, there's actually one $b \in B$ so that $(a, b) \in f$.

- **informal definition:** A function from A into B is a way of assigning each element of A to an element of B

<u>input</u>	<u>function</u>	<u>output</u>
$a \in A$	f	$b \in B$

- if $a \in A$ is assigned to $b \in B$, this can be encoded as an ordered pair (a, b)
- The function f corresponds to a set of ordered pairs $A \times B$

Notation:

- $f: A \rightarrow B$
 - **domain:** A (input)
 - **codomain:** B (output)
- if $(a, b) \in f$ then $f(a) = b$

Ways of defining a function

let $A = \{1, 2, 4\}$ and $B = \{1, 3, 5, 7\}$ then.

- $f = \{(1, 5), (2, 3), (4, 7)\}$ is a function from A to B (just one example)
- define $f: A \rightarrow B$ by $f(1) = 5, f(2) = 3, f(4) = 7$
- define: $f: A \rightarrow B$ by $f(x) = 2x - 3$

Determining if something is a function

- every element of the domain must correspond to an element in the codomain
- every element in the domain must correspond to one element in the codomain, not multiple.
- not every element in the codomain has to be included.
- different elements of the domain can correspond to the same elements in the codomain

image: if $f(a) = b$, then $f(a)$ is the image of a under f

range: the range of f is the set of all images. Notation: $f(A) = \{f(a) \mid a \in A\}$

- ex: $A = \{2, 4, 5\}$ and $B = \{1, 2, \dots, 10\}$. Define $f: A \rightarrow B$ by $f(2) = 1, f(4) = 5, f(5) = 7$. The range is $f(A) = \{1, 5, 7\}$

Calculating Possible functions:

- using above example, there are 1000 different potential functions since there are 10 ways to assign an element of A to an element of B for each element of A so $10 \times 10 \times 10 = 1000$

Equal functions: functions $f: A \rightarrow B$ and $g: A \rightarrow B$ are equal if $f(x) = g(x)$ for all $x \in A$

Properties of Functions

define $f: A \rightarrow B$

injective:

- if for any $a, b \in A$, if $a \neq b$ then $f(a) \neq f(b)$. Another way of saying this...
- for any $a, b \in A$, if $f(a) = f(b)$ then $a = b$
- no two elements have the same output. If $f(2) = 3$ then $f(3)$ cannot = 3 also

surjective:

- for every $b \in B$ there exists an $a \in A$ so that $f(a) = b$ i.e. the range of f equals the codomain B , every element of B is the image of an element in A

bijective: a function is both injective and surjective

- every element of the domain has a single, unique output. Not two elements can have the same output
- the range of the function equals the codomain.

Compositions

Composition: define $f: A \rightarrow B$ and $g: B \rightarrow C$. The composition $g \circ f: A \rightarrow C$ is defined by $(g \circ f)(x) = g(f(x))$ for all $x \in A$

In set of real numbers

- **multiplicative identity:** $(a)(1) = (1)(a) = a$
- **multiplicative inverse:** for $a \neq 0$, $aa^{-1} = a^{-1}a = 1$

Identity function: let A be a set. Then the identity function $i_A: A \rightarrow A$ is defined by $i_A(x) = x$ for all $x \in A$.

- notation: $i: A \rightarrow A$
- *fact:* $i \circ f = f \circ i = f$ for any $f: A \rightarrow A$
 $(f \circ i)(x) = f(x)$ for all $x \in A$.

Alternate Definition of Inverse Function: let $f: A \rightarrow B$ be a bijection. The inverse of f is the function $f^{-1}: B \rightarrow A$ defined by if $f(a) = b$, then $f^{-1}(b) = a$

- *fact:* $f \circ f^{-1} = i_B$ and $f^{-1} \circ f = i_A$

Chapter 8: Sequences/Recurrence Relations

Sequence: infinite list of numbers called terms denoted S_1, S_2, \dots, S_n . Notation is $\{S_k\}_{k=0}^{\infty}$

- same as sequences in calculus

recurrence relation: a sequence can be defined using a recurrence relation. Define $\{S_k\}$ by using previous terms in the sequence

- ex: let $\{S_k\}$ defined by $S_k = 2S_{k-1} + S_{k-2}$ with initial condition $S_0 = 3$ and $S_1 = -1$
- ultimate goal is to find a closed formula for $\{S_k\}$ in terms of k . This can be accomplished by calculating terms and looking for a pattern. Some sequences can be found in the following way

Linear Homogeneous Recurrence Relations of order n : recurrences that can be written as follows

$$S_k + C_1 S_{k-1} - C_2 S_{k-2} + \dots + C_n S_{k-n} = 0$$

Use \otimes to refer to linear homogeneous recurrence relation of order n so you don't have to write it out every time

- ex: $S_k - 3S_{k-1} + 2S_{k-2} - S_{k-3} = 0$ is of order 3 since there are 4 terms.

Solving these \otimes relations involves the following steps

Given: $S_k = 5S_{k-1} - 6S_{k-2}$

- 1) find the **characteristic equation:**
 - a) rewrite in form \otimes : $S_k - 5S_{k-1} + 6S_{k-2} = 0$ (order 2 b/c 3 terms)
 - b) characteristic equation: $a^2 - 5a + 6$
- 2) find the **general solution:** of the form $S_k = b_1 a_1^k + b_2 a_2^k + \dots + b_n a_n^k$ for some constants b_1, b_2, \dots, b_n and n distinct roots
 - a) $a^2 - 5a + 6 = (a - 2)(a - 3)$ so there are 2 roots: 2 and 3
 - b) general solution:** $S_k = b_1 3^k + b_2 2^k$
- 3) Then you'll be given some initial conditions and you use those to solve for b_1 and b_2