

**Hello**

**I'm Benjamín Zárate**

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## **Aptitudes**

- Programmer with experience in Unity and Flutter, developing video games for PC, VR and mobil.
- Game Designer.

## **Experience**

January 2019 - March 2019

**Invade Lab, Santiago** - *Programmer*

- Internship developing VR Apps and Video games for Oculus GO, using Unity 3D 2018

June 2019 - March 2020

**September 11, Dirty Wars** - *Programmer*

- Incharge of the main mechanics, such as enemy IA, player behaviour, puzzle solving, and others

## **Education**

2016-2019

**Instituto Profesional Arcos, Santiago** - *Game Designer*

Degree on Game Design

## **Programming Languages**

- C#
- Dart

## **Software**

- Unity 3D
- Adobe Premiere Pro
- Adobe After Effects
- Blender

## **Languages**

- Native spanish
- Fluent English (writing and speaking)