Python Introduction

Objectives

- Python brief history
- Python popularity, and use in Data Science
- Python 2 vs. 3
- Work environment
- Data types and data structures
- Coding guidelines
- Python good practice

Python - a brief history

- In the late 1980's Guido van Rossum conceived and started to implement Python as a successor to the <u>ABC programming language</u>. Guido said he needed "a decent scripting language." Python itself named from *Monty Python's Flying Circus*.
- In 1994 Python 1.0 was released. Some functional programming tools lambda, reduce(), filter(), map() were added courtesy of a Lisp hacker.
- Python 2 was released in 2000 with the help of a more transparent, community-based development process (<u>Python Software Foundation</u>). Introduced list comprehensions and generators.
- Python 3 was released in 2008. Had an emphasis on removing duplicative constructs and modules. It's a backward incompatible release, though many of its major features have been back-ported to Python 2.
- EOL date for Python 2 was originally set for 2015, been extended to 2020.



Guido, named BDFL by Python community

Python popularity

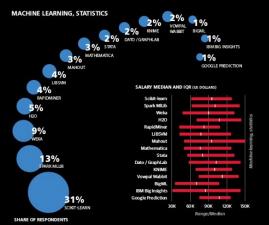
- General purpose programming language that supports many paradigms
 - o imperative, object-oriented, procedural, functional
- Interpreted, instead of compiled
 - has rapid REPL (Read-Evaluate-Print-Loop)
- Design philosophy emphasizes code readability
 - white space rather than brackets/braces determine code blocks
 - Zen of Python
- Efficient syntax
 - fewer lines of code needed to do the same thing relative to C++, Java
- Large development community
 - o large and comprehensive standard library (NumPy, SciPy, MatplotLib, Pandas, Scikit-Learn)
 - open-source development (Python on Github)

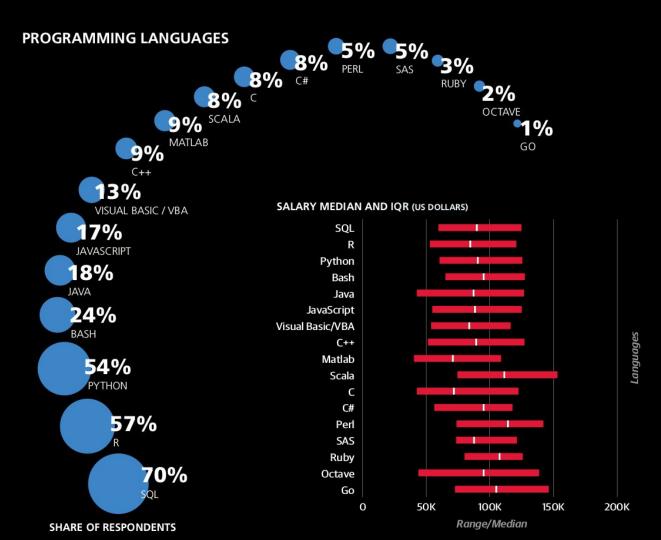
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Python 2 vs. 3

Principle of Python 3: "reduce feature duplication by removing old ways of doing things"

Python 2	Python 3
print 'Hello World'	print('Hello World')
3 / 2 = 1, (3 / 2.) = 1.5	3 / 2 = 1.5, 3 // 2 = 1
types: str(), unicode()	type: str()
range(n) - makes a list xrange(n) - iterator	range(n) - iterator list(range(n)) - makes a list
.items() - makes a list .iteritems() - iterator	.items() - iterator
map() - makes a list	<pre>map() - map object list(map()) - makes a list</pre>
my_generator.next()	next(my_generator)

Python 2 vs. 3

- You need to be able to work in both
 - o use <u>conda</u> to create an environment in your Anaconda distribution
 - \$ conda create -n py2 python=2 anaconda (if you have Python 3 installed)
 - \$ conda create -n py3 python=3 anaconda (if you have Python 2 installed)
 - \$ source activate py2 (or py3)
 - \$ source deactivate

Work environment

- Opinions differ. I recommend a Text editor IPython Terminal combination
 Demonstrate it
- Jupyter Notebooks are great for classroom breakouts, presenting results, and EDA but are a poor development environment. They can be addicting! Don't let it happen to you.
- IDEs such as PyCharm are nice, but you need to be comfortable working in Terminal first. On AWS all you have is Terminal. Transition to an IDE later.
- In the end, you need to be able to write code that executes from the command line:
 - o \$ python script.py datafile.csv

Python data types and data structures

TYPE	DESCRIPTION	EXAMPLE VALUE(S)
int	integers	1, 2, -3
float	real numbers, floating values	1.0, 2.5, 102342.32423
str	strings	'abc'
tuple	an immutable tuple of values, each has its own type	(1, 'a', 5.0)
list	a list defined as an indexed sequence of elements	[1, 3, 5, 7]
dict	a dictionary that maps keys to values	{'a' : 1, 'b' : 2}
set	a set of distinct values	{1, 2, 3}

More on data structures

- Lists: ordered, <u>dynamic</u> collections that are meant for storing collections of data about disparate objects (e.g. different types). Many list methods. (type list)
- Tuples: ordered, <u>static</u> collections that are meant for storing unchanging pieces of data. Just a few methods. (type tuple)
- Dictionaries: unordered collections of key-value pairs, where each key has to be unique and immutable (type dict) Hash map associates key with the memory location of the value so lookup is fast.
- Sets: unordered collections of unique keys, where each key is immutable (type set). Hash map associates key with membership in the set, so checking membership in a set is fast (much faster than a list).

Breakout

```
$ jupyter notebook data_structures.ipynb
```

Coding guidelines

- In Python whitespace indentation sets scope.
 - o In your text editor set a tab to 4 spaces
- Use if __name__ == `__main__': blocks to separate classes/functions from code you wish to execute. Imagine a file named functions.py and we import the file into another script. Upon import

```
functions.py

def my_func(number):
    return number + 2

print("I'm going to print when you import this file...")
```

```
functions.py

def my_func(number):
    return number + 2

if __name__ == '__main__':
    print("I'm only going to print when you run the file!")
```

I'm going to print when you import this file...

Coding guidelines - checking speed of execution

```
$ jupyter notebook timeit examples.ipynb
```

Python good practice

- **PEP8:** Style guide for Python. Addresses spacing, variable names, function names, line lengths. Highlights:
 - variable and function names are snake_case, classes CamelCase
 - avoid extraneous white space
 - lines not longer than 79 characters
 - documentation!
- Pythonic code: A guideline
 - use for loops instead of indexing into arrays
 - Use enumerate if you need the index
 - use with statements when working with files
 - use list comprehensions
 - o (if x:) instead of (if x == True:)
 - and many others (see guide)