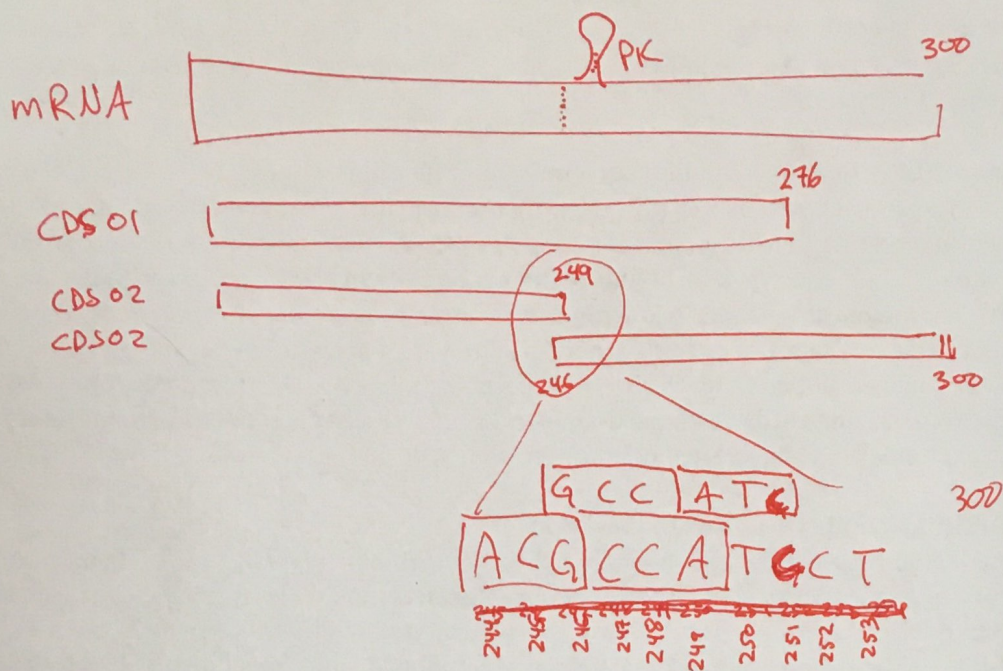
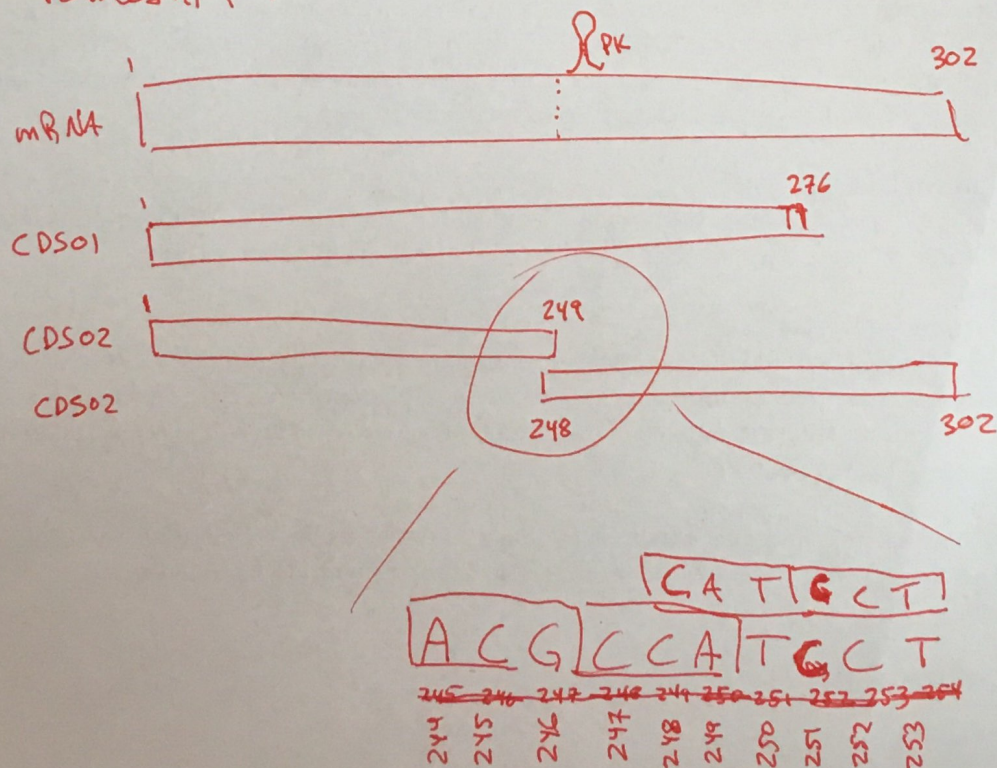


# -1 Frameshift



# +1 Frameshift



302