

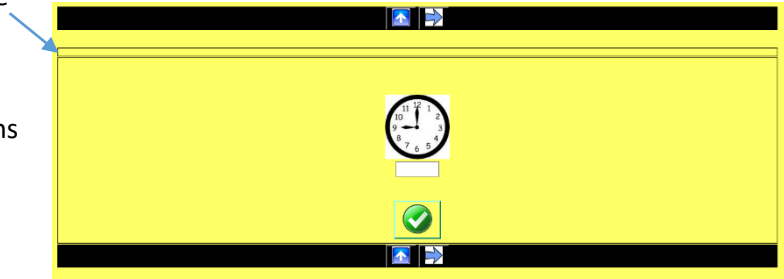
Snag List

Clock exercise

1st step:

- Remove the top stripe
- Black square when we fly over the buttons
- Smiley and button design?
- Remove the white contour of the clock

Top stripe



2nd step:

- Remove the top stripe (with smiley when it's correct)
- Remove the white contour of the clocks
- Black square when we fly over the buttons

3rd step:

- Remove the top stripe
- Black square when we fly over the buttons
- Remove the left points
- Replace the box (centring the box and the number)
- When we give the good answer in first
 - The smiley doesn't appear in the window
 - We can still click on the answers and the window appears too -> need to block the boxes? (with the smileys inside)
- When we give the good answer in second
 - The window appears without smiley
 - We can still click on the answers and the window appears too -> need to block the boxes? (with the smileys inside)
- When we give the good answer in last
 - Can click on the good answer but the smiley doesn't appear
 - We can still click on the answers and the window appears too -> need to block the boxes?

Shape exercise:

1st step:

- Remove the top stripe
- Black square when we fly over the buttons
- When we click on the undo button the shapes below are mixed
- Remove the undo when we have the good answer? (block the exercise)
- The undo removes all the shapes -> Undo removes only one shape?
- When we click on the validation button at the beginning nothing is happening.

2nd step:

- Increase the size of the box where we can put the answers
- Validation button above
- Black square when we fly over the buttons
- Bottom stripe is missing
- Remove the top stripe
- When we validate while it's false, the shapes move back
- Block the shapes when it's correct?

3rd step:

- Same remarks than the first step ([shape exercise](#))

Counting exercise:

1st step:

- Design of the pictures?
- Remove the top stripe
- Block the validation button?

2nd step:

- Same remarks than the second step ([clock exercise](#))

3rd step:

- Same remarks than the third step ([clock exercise](#))

4th step:

- Same remarks than the second step ([shape exercise](#))

“More than” exercise:

1st step:

- Same remarks than the second step ([clock exercise](#))

2nd step:

- Design of boxes/buttons
- There is a line below the boxes
- Block the boxes when we give the good answer
- Remove the left points
- Remove the top stripe
- Black square when we fly over the buttons
- Replace the box (centring the box and the number)
- Smiley missing in the appeared window

“1st, 2nd, last” exercise:

1st step:

- Same remarks than the second step ([clock exercise](#))

2nd step:

- Same remarks than the third step ([clock exercise](#))
- Line below the boxes
- Picture design

“Following” exercise:

1st step:

- Yellow square around the validation button and the smiley
- Block the button when it's correct

2nd step:

- Import problem with the undo button
- The home button below doesn't work
- Same remarks than the first step ([shape exercise](#))

3rd step:

- Home/undo stripe below is missing
- No boxes in which we can drag the numbers
- Too much lines above the numbers
- Put the validation button below the numbers
- Block the exercise when it's correct?
- Remove the wrong numbers when they validate?
- Put a smiley when we did good

Addition exercise:

1st step:

- Remove the top stripe
- Black square when we fly over the buttons

2nd step:

- Same remarks than the second step ([clock exercise](#))

3rd step:

- Same remarks than the second step ([shape exercise](#))

Number story exercise:

- The appeared window hides the exercise
- The percentage is the same all along the exercise, it corresponds to the first attempt we have done














Season exercise

- Same remarks than the first step ([shape exercise](#))

Progress level

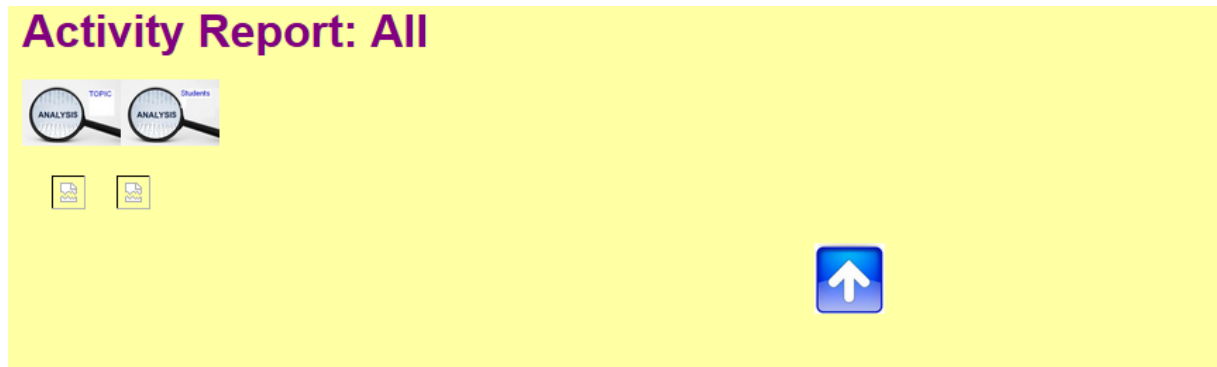
- Doesn't move
- Put some objectives?
- Explain more the "details tab"
- Use another icon for the disconnect button?



Details	Mix	Cloze	Quiz
	Try Score	Try Score	Try Score
			
			
			
			
			
			
			
			
			
			
			
			
			

Teacher UI:

- Use other graphs
 - When I want to see them on my computer, there is an import issue



- Upload doesn't work
 - No previous button