```
1 // WAP to perform arithmetic operation using goto statement.
  #include <stdio.h>
  int main() {
       char operator;
       double num1, num2, result;
       printf("Enter an operator (+, -, *, /): ");
       scanf(" %c", &operator);
       printf("Enter two numbers: ");
       scanf("%lf %lf", &num1, &num2);
       switch (operator) {
              break;
          case '-':
               break;
               result = num1 * num2;
               break;
               if (num2 != 0) {
                   result = num1 / num2;
                   printf("Error! Division by zero is not allowed.\n");
                   goto end;
               break;
           default:
               printf("Error! Invalid operator.\n");
               goto end;
       printf("Result: %lf\n", result);
  end:
```

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manish@fedora: ~/Documents/BCA/2nd Sem/C/College_Assignment/arithmetic_using_goto
• $ ./question1
 Enter an operator (+, -, *, /): +
Enter two numbers: 23 32
Result: 55.000000
 manish@fedora: ~/Documents/BCA/2nd Sem/C/College_Assignment/arithmetic_using_goto
• $ ./question1
 Enter an operator (+, -, *, /): -
Enter two numbers: 23 32
Result: -9.000000
 manish@fedora: ~/Documents/BCA/2nd Sem/C/College_Assignment/arithmetic_using_goto
• $ ./question1
 Enter an operator (+, -, *, /): *
Enter two numbers: 23 32
 Result: 736.000000
 manish@fedora: ~/Documents/BCA/2nd Sem/C/College_Assignment/arithmetic_using_goto
•$ ./question1
 Enter an operator (+, -, *, /): /
Enter two numbers: 23 32
Result: 0.718750
 manish@fedora: ~/Documents/BCA/2nd Sem/C/College_Assignment/arithmetic_using_goto
• $ ./question1
Enter an operator (+, -, *, /): @
Enter two numbers: 3 2
  Error! Invalid operator.
```