

## Task 1:

Makefile: changed name of "shell2" to "shell".

Shell.c:

- Change the prompt variable.
- Line 31-34: Exit program if error occurs.
- Line 36-38: If no error, print the prompt and flush everything to the screen.
- Line 13: Give the prompt size 80 since a command can be max 80 chars long.
- Line 63-68: Tokenize every command from command line.
- Line 75-76: change directory function.
- Line 78-79: Print out current directory.
- Line 81-92: Prints strings and values of variables.
- Line 94-95: Terminates shell.
- Line 97-98: Prints current values of environment variables.
- Line 100-102: Set environment variables.

## Task 2:

- Line 106: if command is not in our built-in commands, we fork off a child process which takes care of other commands.
- Line 107-112: If we are in the child process, we take the command and run it by using the `execvp()` function. If `execvp()` throws an error, the program keeps running to line 110 and prints that there was an error.

### **Task 3:**

- Line 69-72: if the last token on the command line is a "&", we set the background\_process boolean to true and delete the "&" token.
- The shell will return a new command line and return the background process as soon as its done.
- Line 113-115: If we are in a background process, the program assigns pid2 the value -1 which means that the process will be executed within the next loop.

### **Task 4:**

- Line 145-147: function to handle signal of user and end foreground process.
- Line 26: Waits for signal of user and ends foreground process but not the whole shell.
- Line 108 and Line 122: take the user input and ignore it.

### **Task 5:**

- Line 118-120: If we are not inside a background process, we for off another child.
- Line 122-123: we ignore the user signals and wait for 10 seconds.
- Line 124-126: if the process hasn't completed, we kill the process by killing its pid.