
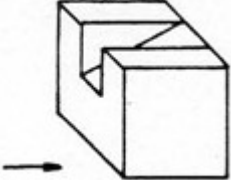
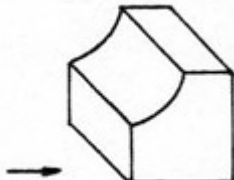
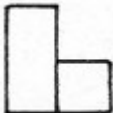
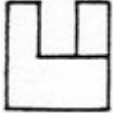
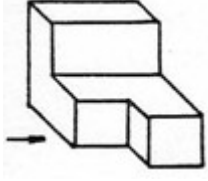
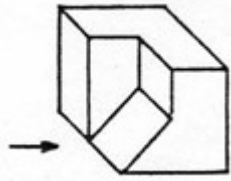
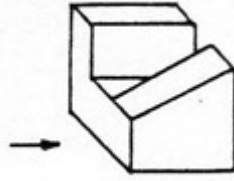
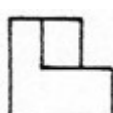
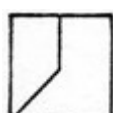
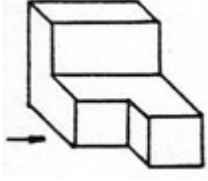
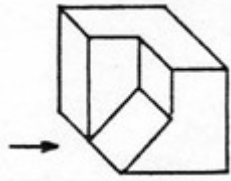
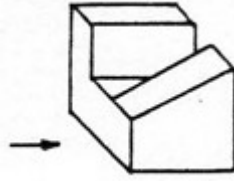
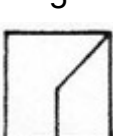
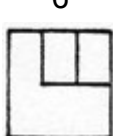
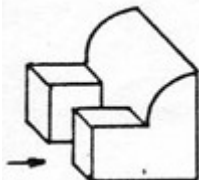
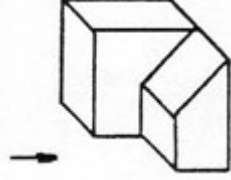
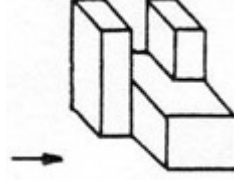

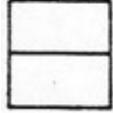
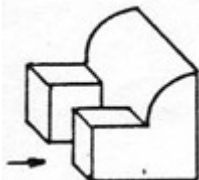
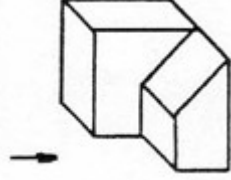
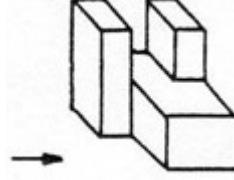
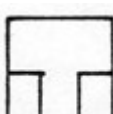

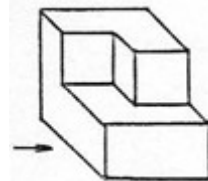
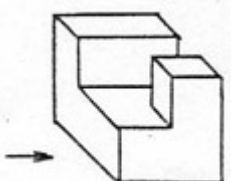
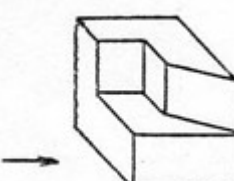

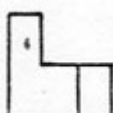
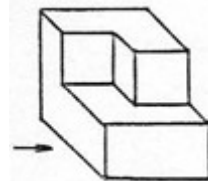
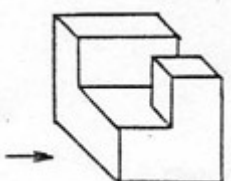
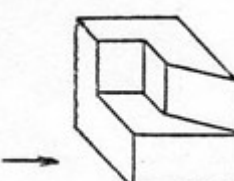
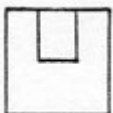
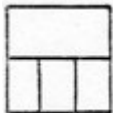


PROJECTION ORTHOGONALE

1 Identifier les vues

			1 	2 
			3 	4 
			5 	6 
			7 	8 
			9 	10 
			11 	12 
			13 	14 

2 Compléter les vues selon les règles de la projection orthogonale