### **Data Analysis**

Missing values and Dimensionality Reduction

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### Missing Values

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# Missing Values

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We have three types of missing values:

- Missing Completely At Random (MCAR)
- Missing At Random (MAR)
- Missing Not At Random (MNAR)

# Missing Completely At Random (MCAR)

Definition: Data is said to be Missing Completely At Random (MCAR) when the **probability of missingness is the same for all observations**. In other words, the missingness is independent of both observed and unobserved data.

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Example: Suppose you have a dataset of student test scores and due to a clerical error, random pages of the data are lost. The missing data is likely MCAR as it has no relationship with any other data.

# Missing Completely At Random (MCAR)

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Solution: Simple Imputer, such as using the mean, median, or most frequent value of the feature. You can also use a constant value.

Definition: Data is said to be Missing At Random (MAR) if the probability of missingness is systematic and can be predicted by other observed data, but not by the missing data itself.

Example: In a health survey, suppose females are less likely to report their weight. The missingness of weight data is systematic and related to the observed gender data but is not related to the weight data itself.

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Solution: K-Nearest Neighbors (KNN) Imputation, Iterative Imputer, or Regression Models. The other variables in the dataset predict the missing variable.

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#### K-Nearest Neighbors (KNN) Imputation works as follows:

- 1. Select the k nearest neighbors based on a distance metric.
- Calculate the mean, median, mode, or weighted average value of the K neighbours to fill the missing values.

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#### **Iterative Imputer** works as follows:

- 1. Fill in missing values with a simple imputation (mean, median, etc)
- Create a regression model to predict missing values in the selected feature based on the values of the other features.
- 3. Impute missing values with the regressor.
- Iterate through this process multiple times in a round-robin fashion until the imputation values converge.

Definition: Data is Missing Not At Random (MNAR) if the probability of missingness is related to the missing data itself, even when controlling for other observed variables.

Example: In a mental health survey, individuals with severe depression might be less likely to respond to questions about mental health. The missingness in responses is related to the unobserved mental health data.

Definition: Data is Missing Not At Random (MNAR) if the probability of missingness is related to the missing data itself, even when controlling for other observed variables.

Solution: Advanced Model-Based Imputation such as Random Forests or Bayesian Networks which can capture complex relationships in data and might reveal the hidden structure causing the missingness.

### Demo with notebook 01\_missing\_values.ipynb

### **Dimensionality Reduction**

Reduce the number of columns or variables in our dataset



Preserve as much information as possible

### **Dimensionality Reduction**

Let's express the data set as a matrix X with n rows and m columns. Each row is a vector x<sub>i</sub> that inhabits a mathematical space with m dimensions. Each dimension intuitively corresponds to a column.

$$X \in \mathbb{R}^{n \times m}; x_i \in \mathbb{R}^m$$

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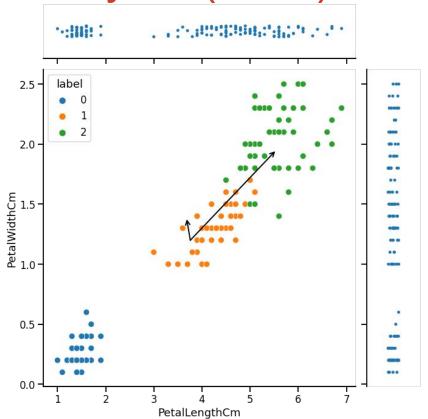
$$X \in \mathbb{R}^{n \times m}; x_i \in \mathbb{R}^m$$

We want to obtain a new matrix **Z** that has the same number of rows, but a number of columns d much smaller than m.

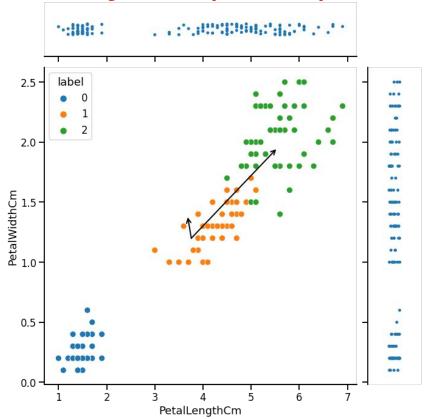
$$Z \in \mathbb{R}^{n \times d}; d \ll m$$

PCA is a statistical procedure that transforms a set of observations of possibly correlated variables into a set of values of linearly uncorrelated variables called principal components.

This technique is used for dimensionality reduction, visualization, and noise reduction.



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#### Pros:

- Dimensionality Reduction: PCA allows for the reduction of the dataset dimensionality while retaining the most important information.
- Improves Model Performance: By eliminating redundant features,
  PCA can improve the performance of ML models.
- Noise Reduction: PCA can help in noise reduction by isolating and discarding lower-variance components.
- Visualization: Helps in visualizing high-dimensional data in a 2D or 3D space which can help in understanding the structure and relations in the data.

#### Cons:

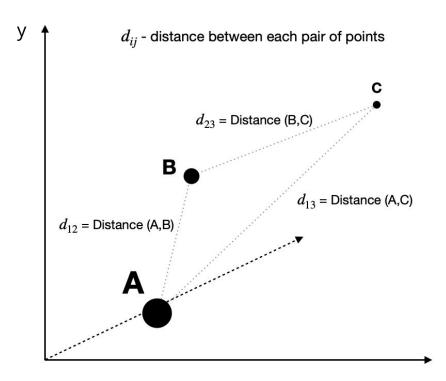
- Loss of Interpretability: The principal components are linear combinations of the original variables, which may result in loss of interpretability.
- Assumes Linearity: Assumes that the data structure is linear, which might not always be the case.
- Sensitive to Scaling: PCA is sensitive to the scaling of variables, so data needs to be properly scaled (like standardization) before applying PCA.

# Demo with notebook 02\_\_pca\_reduction.ipynb

### MDS

# Steps used by MDS algorithm

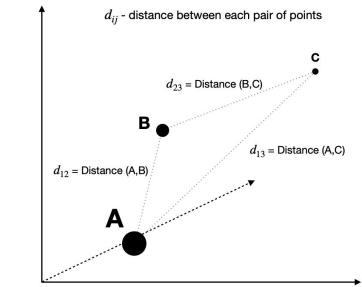
1. The algorithm calculates distances between each pair of points.

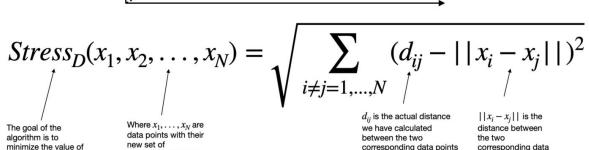


#### **MDS**

# Steps used by MDS algorithm

- 1. The algorithm calculates distances between each pair of points.
- 2. With the original distances known, the algorithm attempts to solve an optimization problem by finding a set of coordinates in a lower-dimensional space that minimizes the value of Stress





coordinates in lower

dimensional space.

stress.

The closer the value of  $||x_i - x_j||$  is to  $d_{ij}$  the smaller will be the value of stress.

points in their lower

dimensional space.

in their original

dimensional space

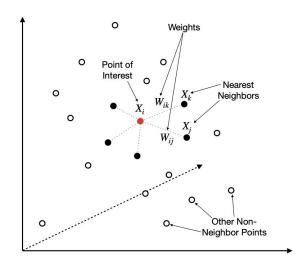
### Demo with notebook 03\_\_mds\_reduction.ipynb

#### LLE

LLE is a nonlinear technique that attempts to preserve local neighborhood relationships in the lower-dimensional space.

It assumes that each data point and its neighbors lie on or close to a locally linear patch of manifold and tries to maintain these local linear relations in the reduced space.

#### **Original High-Dimensional Space**



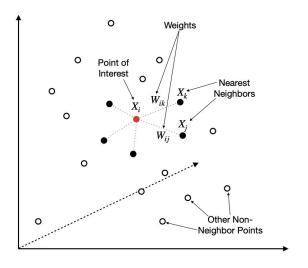
$$\sum_{i} W_{ij} = 1$$

#### Original High-Dimensional Space

### LLE

#### Steps used by LLE algorithm

- 1. Use a KNN approach to find the k nearest neighbors of every data point. Here, "k" is an arbitrary number of neighbors that you can specify within model hyperparameters.
- 2. Construct a weight matrix where every point has its weights determined by minimizing the error of a cost function E. Every point is a linear combination of its neighbors, which means that weights for non-neighbors are 0.



position of the positions of all the Nearest Neighbors 
$$E(W) = \sum_i |X_i - \sum_j W_{ij} X_j|^2$$
 The cost function is solved to find the weights,

We know the

We know the

The cost function is solved to find the weights, where the sum of weights for each  $X_i$  is set to equal to 1

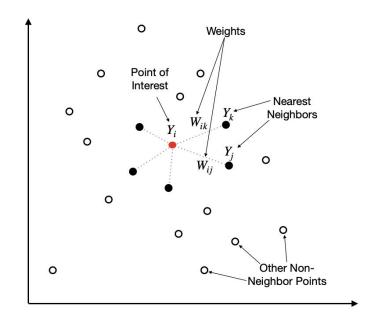
$$\sum_{i} W_{ij} = 1$$

#### LLE

#### Steps used by LLE algorithm

3. Find the positions of all the points in the new lower-dimensional embedding by minimizing the cost function C. Here we use weights (W) from step 2 and solve for Y.

#### **New Lower-Dimensional Space**



We know the weights from the previous step

$$C(Y) = \sum_{i} |Y_{i} - \sum_{j} W_{ij}Y_{j}|^{2}$$

The cost function is solved to find the positions of  $Y_i$  and its neighbors in the new lower-dimensional space using weights from the previous step.

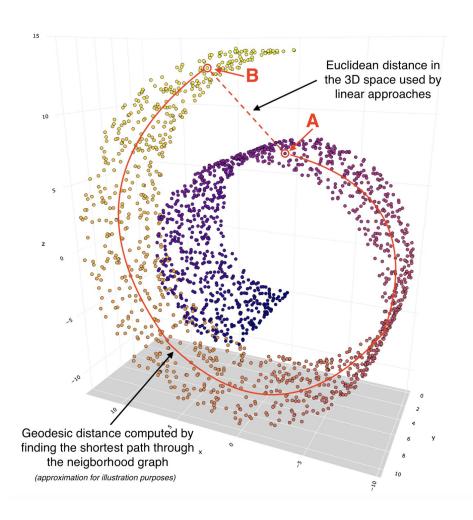
### Demo with notebook 04\_\_lle\_reduction.ipynb

### Isomap

#### Steps used by Isomap algorithm

- 1. Use a KNN approach to find the k nearest neighbors of every data point. Here, "k" is an arbitrary number of neighbors that you can specify within model hyperparameters.
- 2. Once the neighbors are found, construct the neighborhood graph where points are connected to each other if they are each other's neighbors. Data points that are not neighbors remain unconnected.

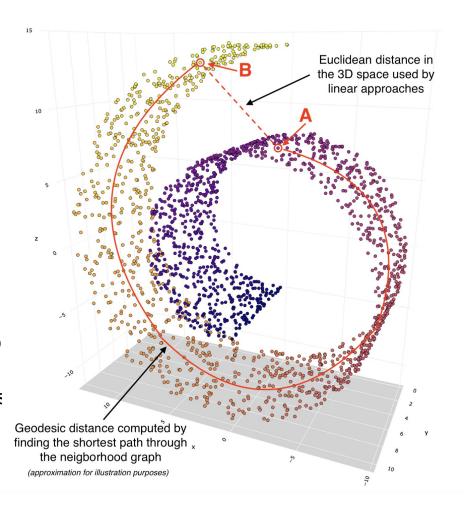
(Similar to LLE)



### Isomap

#### Steps used by Isomap algorithm

- 3. Compute the shortest path between each pair of data points (nodes) (Dijkstra's algorithm). Note, this step is also commonly described as finding a geodesic distance between points.
- 4. Use MDS to compute lower-dimensional embedding. Given distances between each pair of points are known, MDS places each object into the N-dimensional space (hyperparameter) such that the between-point distances are preserved as well as possible.



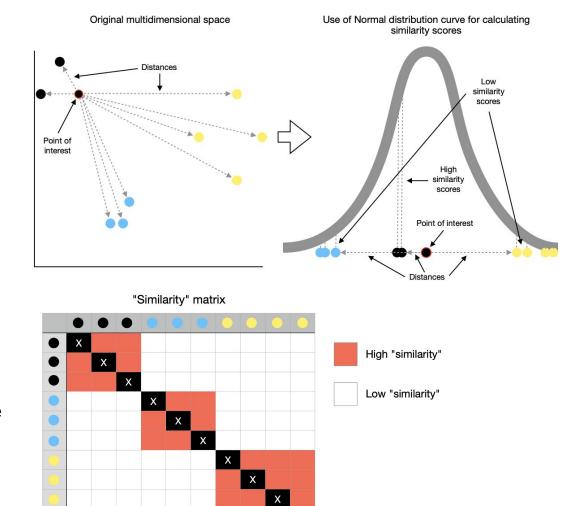
### Demo with notebook 05\_\_isomap\_reduction.ipynb

#### T-SNE

#### Steps used by t-sne algorithm

1. Determine the "similarity" of points based on distances between them. Nearby points are considered "similar," while distant ones are considered "dissimilar."

Measuring distances between the point of interest and other points and then placing them on a Normal curve. It does this for every point, applying some scaling to account for variations in the density of different regions.

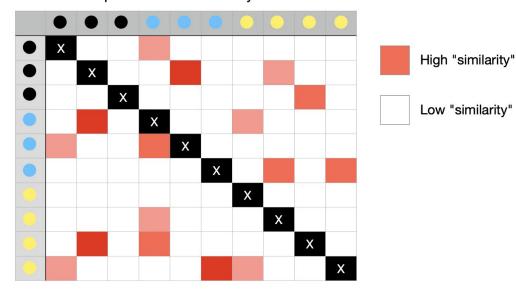


#### T-SNE

#### Steps used by t-sne algorithm

- 2. Randomly map all the points onto a lower-dimensional space and calculates "similarities" between points. One difference, though, this time, the algorithm uses **t-distribution** instead of Normal distribution.
- 3. Make the new "similarity" matrix look like the original one by using an iterative approach (Kullback-Leibler). With each iteration, points move towards their "closest neighbors" from the original higher-dimensional space and away from the distant ones.

Example of a new "Similarity" matrix



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Example of a new "Similarity" matrix High "similarity" X X Low "similarity" X

X

https://distill.pub/2016/misread-tsne/

### Demo with notebook 06\_\_tsne\_reduction.ipynb