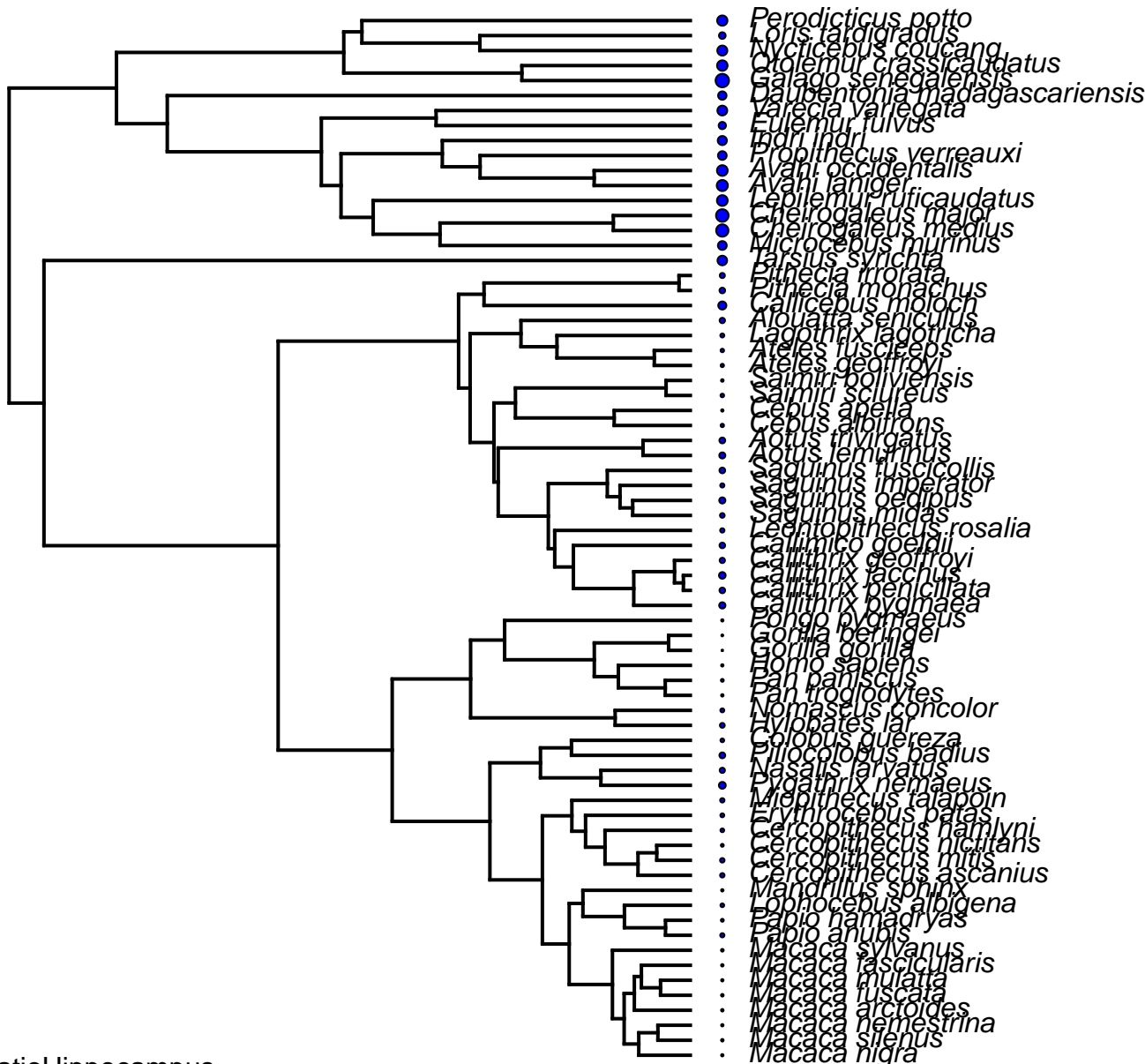


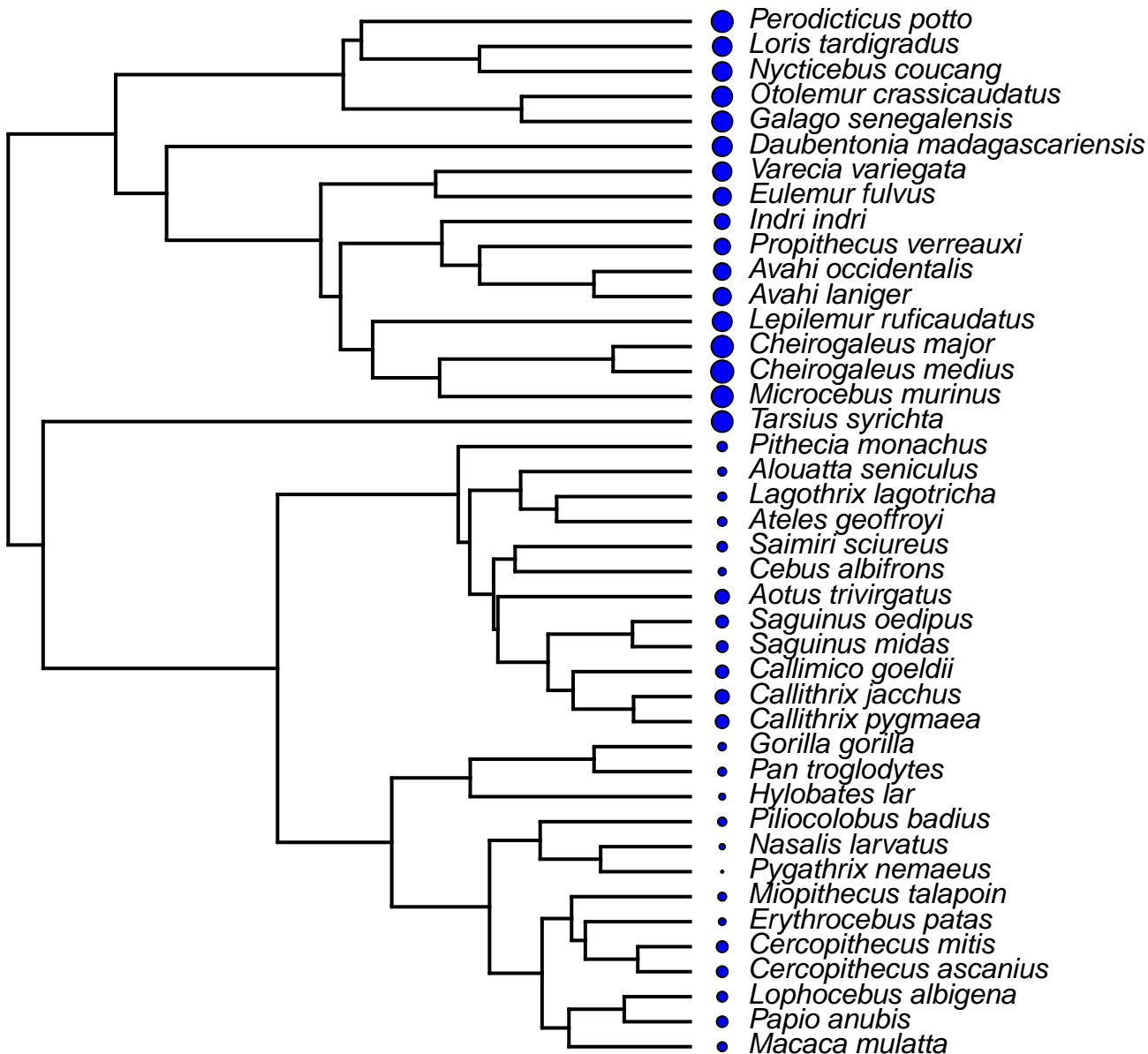
EQ.log











ratioMOB.log