

# Benjamin Strumeyer

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<http://www.bscore.io>

**OBJECTIVE** | Self-motivated graduate seeking to hone web development skills by solving challenging problems on both sides of the stack

**EDUCATION** | Stony Brook University, College of Applied Sciences & Engineering  
B.S. in Computer Science

**TEAM PROJECTS** | **Natural Language Processing Steam Reviews** *Summer 2016*

- Sentiment Analyzer Web App built using AngularJS, NodeJS, Typescript, MongoDB & HTML/CSS/JS
- Scraped and trained data set on ~75,000 game reviews from Steam website
- Implemented Turney Algorithm to predict review sentiments

**Hero HQ** *Spring 2016*

- "Create Your Own Adventure" Comic Book Website utilizing JQuery, Spring-MVC, and the Cloud Datastore in addition to HTML/CSS/JS for a semester long project in a team of four
- Designed and dynamically generated content to display user-created comics
- Generated Server-Side endpoints to facilitate comic subscriptions, suggestions, and creation

**INDIVIDUAL PROJECTS** | **Personal Portfolio** *Spring 2017*

- AngularJS application to exhibit project and personal information
- Implements a full screen Facebook Messenger inspired project image viewer

**Startpage** *Fall 2016*

- Simple web application engineered using AngularJS, & HTML/CSS/JS
- Designed as a personal browser home-page to navigate to frequented websites using hotkeys

**Paws For A Cause Website** *Fall 2016*

- Developed using AngularJS, & HTML/CSS/JS to promote family-owned thrift store
- Alternatively displays information in Spanish to appeal to demographic user base

**WORK EXPERIENCE** | **Paws For A Cause Thrift Store Manager** *Spring 2012-2016*

- Negotiated and organized donation pickup schedule
- Organized merchandise layout and optimized prices

<b>TECHNICAL SKILLS</b>	<u>Languages</u>	<u>Frameworks/Technologies</u>	<u>Tools</u>	<u>IDE's &amp; Platforms</u>
	- Javascript	- AngularJS	- Git	- Brackets
	- Java	- Spring	- Bower	- Webstorm
	- Typescript	- Bootstrap	- NPM	- Netbeans
	- SQL	- CSS		- Eclipse
	- Python	- HTML		- Vim
	- MIPS Assembly			
	- SML			