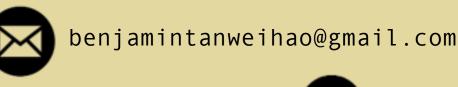
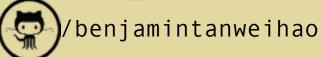
Elivir

Peeking into Elixir's

Processes, OTP & Supervisors

21st March 2014







/bentanweihao

What will we learn today? Elixir & Erlang

In less than 5 minutes

What will we learn today? Elixir & Erlang Processes 101

In less than 5 minutes

The Basic Concurrency
Primitive

What will we learn today? Elixir & Erlang Processes 101

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Framework and much more

What will we learn today? Elixir & Erlang Processes 101

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The Basic Concurrency
Primitive

OTP

Framework and much more

Supervisors

Fault Tolerance & Recovery

Ohai, Elixir!

Elixir is a functional, metaprogramming aware language built on top of the *Erlang* VM.

Elixir & Erlang

In less than 5 minutes

Ohai, Erlang!

Erlang is a general-purpose concurrent, garbage-collected programming language and runtime system. The sequential subset of Erlang is a functional language, with eager evaluation, single assignment, and dynamic typing. It was designed by Ericsson to support distributed, fault-tolerant, soft-real-time, nonstop applications. It supports hot swapping, so that code can be changed without stopping a system.

Ohai, Erlang!

Erlang is a general-purpose concurrent, garbage-collected programming language

evaluation, single assignment dynamic typing distributed fault-tolerant soft-real-time non-stop applications hot swapping

Why Elixir?

- Free lunch is over
- Hyper-threading & Multicore
- Faster software means using all cores!
- Concurrency -> Coordination
- Functional

Design Goals of Elixir

1.Productivity

2. Extensibility

3.Compatibility

Productivity

```
% mix new hack n paint
  creating README.md
 creating .gitignore
  creating mix.exs
 creating lib Complete Elixir Application
 creating lib/hack_n_paint.ex
* creating lib/hack_n_paint
 creating lib/hack_n_paint/supervisor.ex
 creating test
* creating test/test_helper.exs
 creating test/hack_n_paint_test.exs
Your mix project was created successfully.
You can use mix to compile it, test it, and more:
    cd hack n paint
    mix test
```

Run `mix help` for more commands.

Productivity

```
% mix new hack n paint
* creating README.md
* creating .gitignore
* creating mix.exs
* creating lib
* creating lib/hack_n_paint.ex
* creating lib/hack_n_paint;
* creating lib/hack_n_paint/supervisor.ex
* creating test
                       Includes Supervisor Chain
* creating test/test_helper.exs
* creating test/hack_n_paint_test.exs
Your mix project was created successfully.
You can use mix to compile it, test it, and more:
    cd hack n paint
    mix test
```

Run `mix help` for more commands.

Productivity

```
% mix new hack n paint
* creating README.md
* creating .gitignore
* creating mix.exs
* creating lib
* creating lib/hack_n_paint.ex
* creating lib/hack n paint
* creating lib/hack_n_paint/supervisor.ex
 creating test
 creating test/test_helper.exs
  creating test/hack_n_paint_test.exs
                                   Testing built-in
Your mix project was created successfully.
You can use mix to compile it, test it, and more:
    cd hack n paint
    mix test
```

Run `mix help` for more commands.

Extensibility

Macros & Meta-programming

```
defmodule MyMacro do
  defmacro unless(clause, options) do
    quote do: if(!unquote(clause), unquote(options))
  end
end
```

Implementing unless using if

Extensibility

Macros & Meta-programming

```
defmodule MyMacro do
    defmacro unless(clause, options) do
        quote do: if(!unquote(clause), unquote(options))
    end
end
```

Implementing unless using if

Compatibility

Elixir can call Erlang code, without any conversion cost at all.

Compatibility

Elixir can use Erlang libraries!

Actor = Process

- Actor = Process
- A process performs a specific task when it receives a message

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- A process performs a specific task when it receives a message
- In turn, the process can reply to the sender

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- All messages go to a processes'
 mailbox Q of unprocessed messages
 sent from other processes that are not
 yet consumed

- Actor = Process
- A process performs a specific task when it receives a message
- In turn, the process can reply to the sender
- All messages go to a processes'
 mailbox Q of unprocessed messages
 sent from other processes that are not

yet consumed

Shared-nothing Async Message-passing

Processes 101

The Basic Concurrency Primitive

```
2 defmodule Ackermann do
     def ackermann(0, n), do: n + 1
     def ackermann(m, 0), do: ackermann(m-1, 1)
     def ackermann(m, n), do: ackermann(m-1, ackermann(m,n-1))
5
6
    def loop do
8
       receive do
                                              Creating a Process
         { from, {m, n} } ->
           from |> send(ackermann(m, n))
10
           loop
      end
                   iex(1)> w1 = spawn(Ackermann, :loop, [])
13 end
                   #PID<0.47.0>
14 end
                   iex(2)> w1 |> send({self, {3,1}})
                   {#PID<0.45.0>, {3, 1}}
                   iex(3)> flush
                   13
                   :ok
```

```
defmodule Ackermann do
     def ackermann(% n), do: n + 1
     def ackermann(m, %), do: ackermann(m-1, 1)
    def ackermann(m, n), do: ackermann(m-1, ackermann(m,n-1))
5
6
    def loop do
                                    Module, Function, Arguments
       receive do
8
         { from, {m, n}
           from |> send(ackermann(m) n))
10
           loop
      end
                   iex(1)> w1 = spawn(Ackermann, :loop,
13
   end
                   #PID<0.47.0>
14 end
                   iex(2)> w1 |> send({self, {3,1}})
                   {#PID<0.45.0>, {3, 1}}
                   iex(3)> flush
                   13
                   :ok
```

```
2 defmodule Ackermann do
     def ackermann(0, n), do: n + 1
    def ackermann(m, 0), do: ackermann(m-1, 1)
    def ackermann(m, n), do: ackermann(m-1, ackermann(m,n-1))
5
6
    def loop do
8
      receive do
         { from, {m, n} } ->
           from |> send(ackermann(m, n))
10
           loop
    end
                   iex(1) > w1 = spawn(Ackermann, :loop, [])
13 end
                   #PID<0.47.0>
14 end
                   iex(2)> w1 > send({self, {3,1}})
                   {#PID<0.45.0>, {3, 1}}
                   iex(3)> flush
                                               Process id
                   13
                   :ok
```

```
defmodule Ackermann do
     def ackermann(0, n), do: n + 1
     def ackermann(m, 0), do: ackermann(m-1, 1)
     def ackermann(m, n), do: ackermann(m-1, ackermann(m,n-1))
5
6
    def loop do
8
      receive do
         { from, {m, n} } ->
           from |> send(ackermann(m, n))
10
           loop
    end
                   iex(1)> w1 = spawn(Ackermann, :loop, [])
13 end
                   #PID<0.47.0>
14 end
                   iex(2)> w1 |> send({self, {3,1}})
                   {#PID<0.45.0>, {3, 1}
                   iex(3)> flush
                   13
                                          Sending a Message to w1
                   :ok
```

```
defmodule Ackermann do
     def ackermann(0, n), do: n + 1
     def ackermann(m, 0), do: ackermann(m-1, 1)
     def ackermann(m, n), do: ackermann(m-1, ackermann(m,n-1))
6
                                       Process waits for a message ...
     def loop do
8
      receive do
         { from, {m, n} } ->
           from |> send(ackermann(m, n))
10
           loop
      end
                   iex(1)> w1 = spawn(Ackermann, :loop, [])
13
   end
                   #PID<0.47.0>
14 end
                   iex(2)> w1 |> send({self, {3,1}})
                   {#PID<0.45.0>, {3, 1}}
                   iex(3)> flush
                   13
                   :ok
```

```
defmodule Ackermann do
     def ackermann(0, n), do: n + 1
    def ackermann(m, 0), do: ackermann(m-1, 1)
    def ackermann(m, n), do: ackermann(m-1, ackermann(m,n-1))
6
                                               Pattern matches!
    def loop do
8
       receive do
          from, {m, n} } ->
           from |> send(ackermann(m, n))
10
           loop
      end
                   iex(1)> w1 = spawn(Ackermann, :loop, [])
13
   end
                   #PID<0.47.0>
14 end
                   iex(2) > w1 > send({self, {3,1}})
                   {#PID<0.45.0>, {3, 1}}
                   iex(3)> flush
                   13
                   :ok
```

```
defmodule Ackermann do
     def ackermann(0, n), do: n + 1
     def ackermann(m, 0), do: ackermann(m-1, 1)
     def ackermann(m, n), do: ackermann(m-1, ackermann(m,n-1))
6
    def loop do
                                           Result is sent back to the
       receive do
                                           calling process (self)
           from, \{m, n\} \} \rightarrow
           from |> send(ackermann(m, n))
10
       end
                    iex(1)> w1 spawn(Ackermann, :loop, [])
13
   end
                    #PID<0.47.0>
14 end
                    iex(2) > w1 > send({self, {3,1}})
                    {#PID<0.45.0>, {3, 1}}
                    iex(3)> flush
                    13
                    :ok
```

```
2 defmodule Ackermann do
     def ackermann(0, n), do: n + 1
     def ackermann(m, 0), do: ackermann(m-1, 1)
     def ackermann(m, n), do: ackermann(m-1, ackermann(m,n-1))
5
6
    def loop do
8
      receive do
         { from, {m, n} } ->
                                           Returns immediately
           from |> send(ackermann(m, n))
10
           loop
    end
                   iex(1)> w1 = spawn(Ackermann, :loop, [])
13 end
                   #PID<0.47.0>
14 end
                   iex(2) > w1 > send({sel}_{f}, {3,1})
                   {#PID<0.45.0>, {3, 1}}
                   iex(3)> flush
                   13
                   :ok
```

```
2 defmodule Ackermann do
     def ackermann(0, n), do: n + 1
    def ackermann(m, 0), do: ackermann(m-1, 1)
    def ackermann(m, n), do: ackermann(m-1, ackermann(m,n-1))
 5
6
    def loop do
                                    Get result from self
8
       receive do
         { from, {m, n} } ->
           from |> send(ackermann(m, n)
10
11
           loop
    end
                   iex(1)> w1 = spawp(Ackermann, :loop, [])
13 end
                   #PID<0.47.0>
14 end
                   iex(2)> w1 |> send({self, {3,1}})
                   {#PID<0.45.0>,/{3, 1}}
                   iex(3)> flush
                   13
```


Framework and much more

What is OTP?

- Comes with Elixir/Erlang
- Framework to build applications that are fault-tolerant, scalable, distributed
- Databases + Profilers + Debuggers

OTP Behaviours

- GenServer
- Supervisor
- Application

```
defmodule MvServer do
                                Implement the GenServer
     use GenServer.Behaviour
                                Behaviour
     # Callbacks
     def handle_call(:pop, _from, [h|t]) do
       { :reply, h, t }
     end
     def handle_call(request, from, config) do
10
       super(request, from, config)
11
12
     end
13
14
     def handle_cast({ :push, item }, config) do
      { :noreply, [item config] }
15
16
     end
17
18
     def handle cast(request, config) do
       super(request, config)
19
20
     end
21 end
```

```
defmodule MvServer do
     use GenServer.Behaviour
     # Callbacks
     def handle_call(:pop, _from, [h|t]) do
       { :reply, h, t }
     end
           Implement GenServer Callbacks
10
     def handle_call(request, from, config) do
       super(request, from, config)
11
12
     end
13
14
     def handle_cast({ :push, item }, config) do
15
        :noreply, [item config] }
16
     end
17
18
     def handle cast(request, config) do
19
       super(request, config)
20
     end
```

```
defmodule MvServer do
     use GenServer.Behaviour
     # Callbacks
     def handle_call(:pop, _from, [h|t]) do
       { :reply, h, t }
     end
 9
10
     def handle_call(request, from, config) do
       super(request, from, config)
11
12
     end
           Callbacks are NOT called explicitly
13
14
     def handle_cast({ :push, item }, config) do
15
         :noreply, [item|config] }
16
     end
17
18
     def handle cast(request, config) do
19
       super(request, config)
20
     end
```

```
defmodule MvServer do
     use GenServer.Behaviour
     # Callbacks
     def handle_call(:pop, _from, [h|t]) do
       { :reply, h, t }
     end
 9
10
     def handle_call(request, from, config) do
       super(request, from, config)
11
12
     end
13
14
     def handle_cast({ :push, item }, config) do
15
         :noreply, [item config] }
16
     end
          OTP calls the callbacks.
17
     def handle_cast(request, config) do
18
19
       super(request, config)
20
     end
```

```
defmodule MyServer do
     use GenServer.Behaviour
     # Callbacks
     def handle_call(:pop, _from, [h|t]) do
                             Synchronous Call:
     end
                             Caller waits for reply
     def handle_call(request, from, config) do
10
       super(request, from, config)
12
     end
13
14
     def handle_cast({ :push, item }, config) do
15
      { :noreply, [item config] }
16
     end
17
18
     def handle cast(request, config) do
       super(request, config)
19
20
     end
21 end
```

```
2 defmodule MyServer do
     use GenServer.Behaviour
    # Callbacks
     def handle_call(:pop, _from, [h|t]) do
       { :reply, h, t }
     end
10
     def handle_call(request, from, config) do
       super(request, from, config)
12
     end
13
     def handle_cast { :push, item }, config) do
14
         :noreply, [item | config] } Asynchronous Call:
15
16
     end
                                    Caller doesn't wait
17
     def handle_cast request, config do
18
       super(request, config)
20
     end
21 end
```

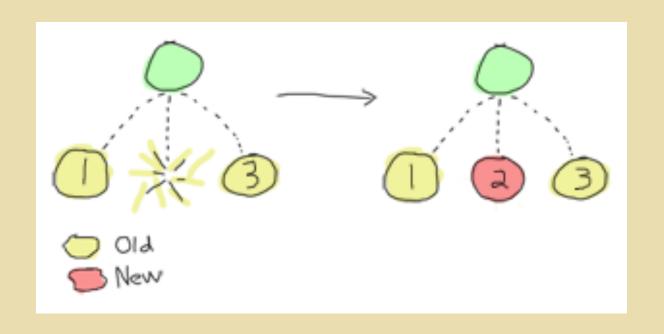
An Example GenServer Demo

```
iex(1)> { :ok, pid } = :gen_server.start_link(MyServer, [:hello], [])
{:ok, #PID<0.47.0>}
iex(2)> :gen_server.call(pid, :pop)
:hello
iex(3)> :gen_server.cast(pid, { :push, :world })
:ok
iex(4)> :gen_server.call(pid, :pop)
:world
iex(5)>
```



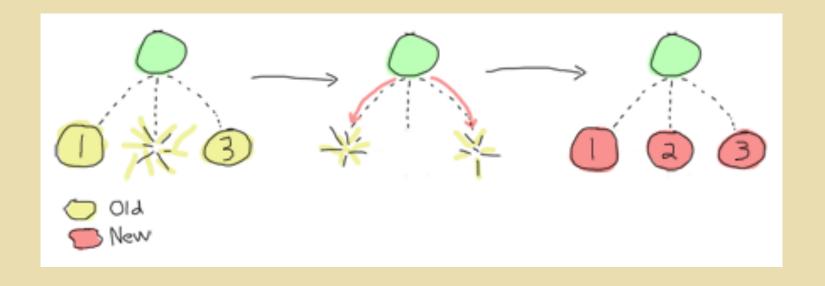
Fault Tolerance & Recovery

Supervisors for Fault Tolerance and Recovery



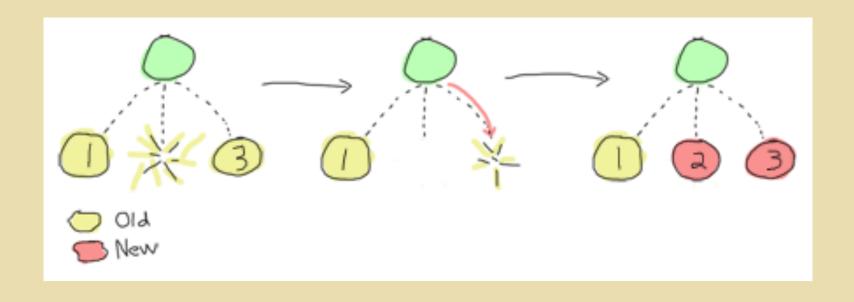
one_for_one restart strategy

Supervisors for Fault Tolerance and Recovery



rest_for_all restart strategy

Supervisors for Fault Tolerance and Recovery



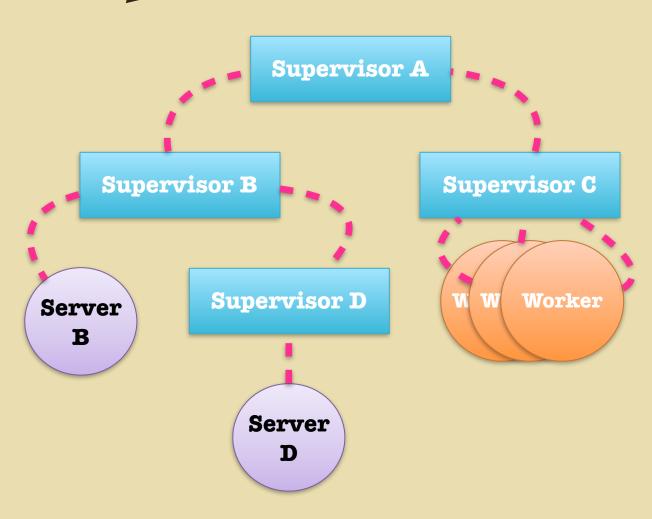
rest_for_one restart strategy

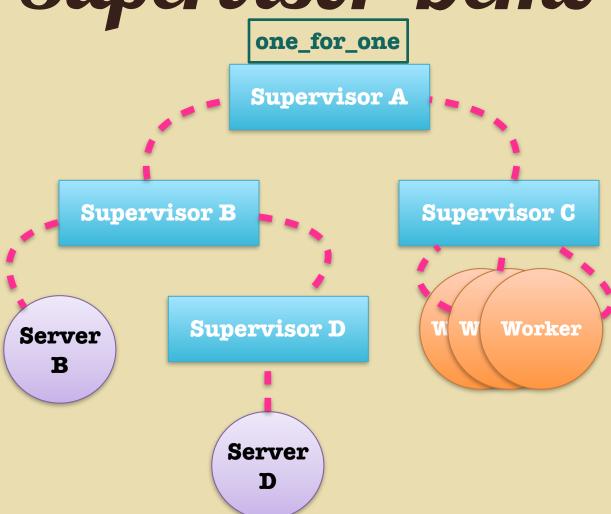
```
defmodule Suppy.SupervisorB do
                                       Implement the Supervisor
     use Supervisor. Behaviour
                                       Behaviour
     def start link do
       :supervisor.start_link({:local, __MODULE__}, __MODULE__, [])
     end
     def init([]) do
10
11
       children = [
12
         supervisor(Suppy.SupervisorD, []),
         worker(Suppy.ServerB, [])
13
14
15
16
       supervise(children, strategy: :one for all)
17
     end
18
19 end
```

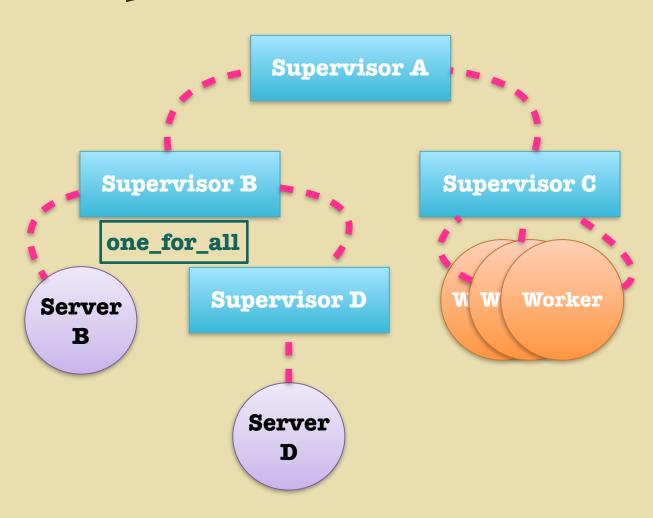
```
defmodule Suppy.SupervisorB do
     use Supervisor.Behaviour
     def start link do
       :supervisor.start_link({:local, __MODULE__}, __MODULE__, [])
     end
     def init([]) do
10
11
       children = [
                                                Declaring the Supervision
                                                 tree. Both Supervisors and
12
         supervisor(Suppy.SupervisorD, []),
                                                 Workers (e.g. GenServers)
13
         worker(Suppy.ServerB, [])
                                                 can be supervised.
14
15
16
       supervise(children, strategy: :one for all)
17
     end
18
19 end
```

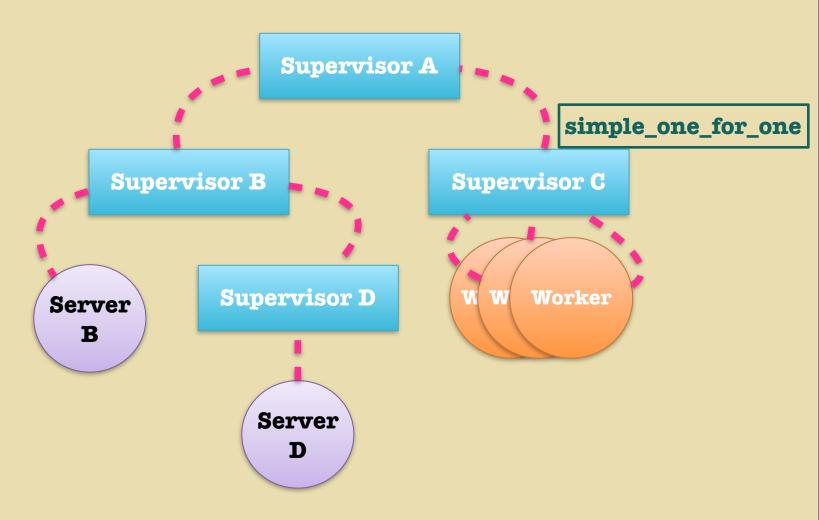
```
defmodule Suppy.SupervisorB do
     use Supervisor.Behaviour
     def start link do
       :supervisor.start_link({:local, __MODULE__}, __MODULE__, [])
     end
     def init([]) do
10
       children = [
11
12
         supervisor(Suppy.SupervisorD, []),
         worker(Suppy.ServerB, [])
13
14
15
       supervise(children, strategy: :one_for_all)
16
17
     end
18
19 end
```

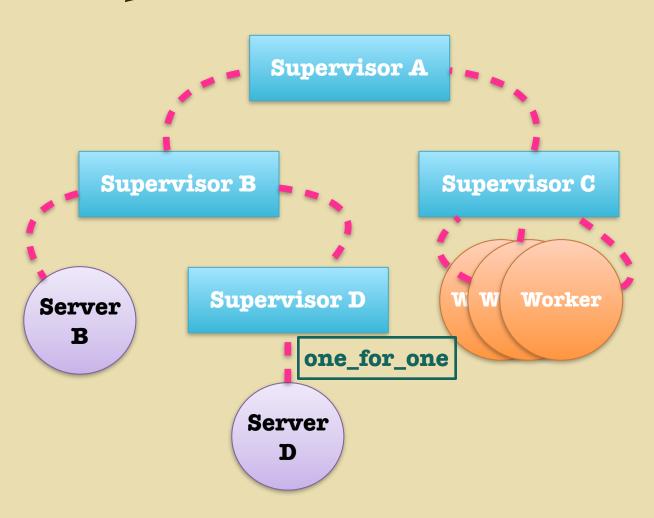
```
defmodule Suppy.SupervisorB do
     use Supervisor.Behaviour
     def start link do
       :supervisor.start_link({:local, __MODULE__}, __MODULE__, [])
     end
     def init([]) do
10
11
       children = [
12
         supervisor(Suppy.SupervisorD, []),
13
         worker(Suppy.ServerB, [])
14
                                             Declare the restart strategy
15
       supervise(children, strategy: :one_for_all)
16
17
     end
18
19 end
```

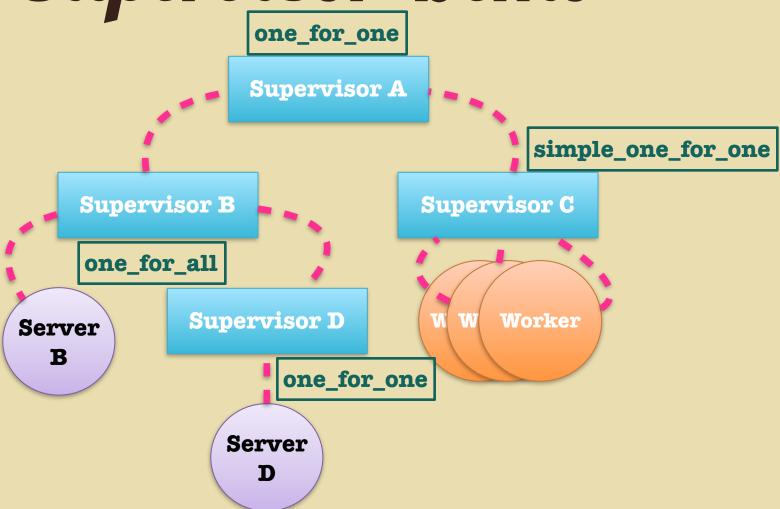












Elixir & Erlang Processes 101

In less than 5 minutes

The Basic Concurrency Primitive

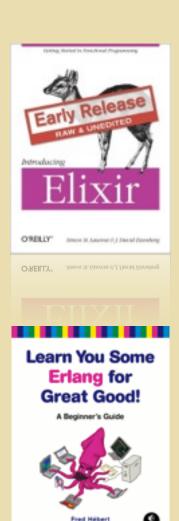
OTP

Framework and much more

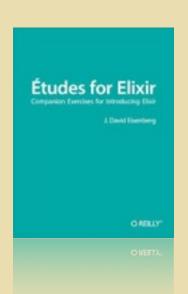
Supervisors

Fault Tolerance & Recovery

Resources



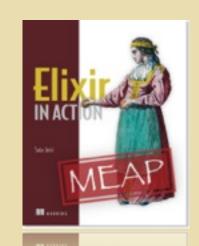
Fred Hébert

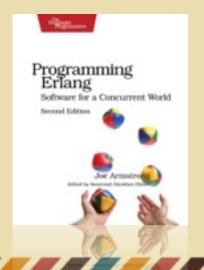


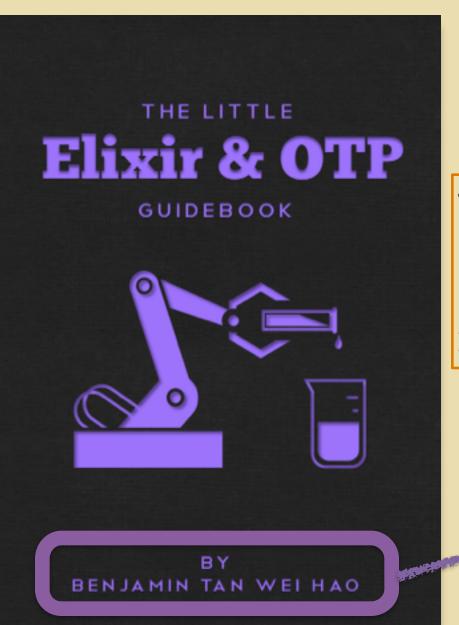












Work in Progress!

Sign up at:

http://www.exotpbook.com



Me.

Stickers!*

*Very Limited Quantity

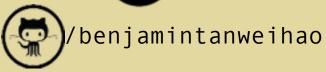
Erlang Erlang Erlang Erlang

Thanks!





benjamintanweihao@gmail.com





/bentanweihao