

# DISCRETE-SPACE LAGRANGIAN OPTIMIZATION FOR MULTI-OBJECTIVE TEMPORAL PLANNING IN DISCRETE SPACE

Benjamin W. Wah and Yixin Chen  
University of Illinois at Urbana-Champaign

Robert Morris  
National Aeronautics and Space Administration

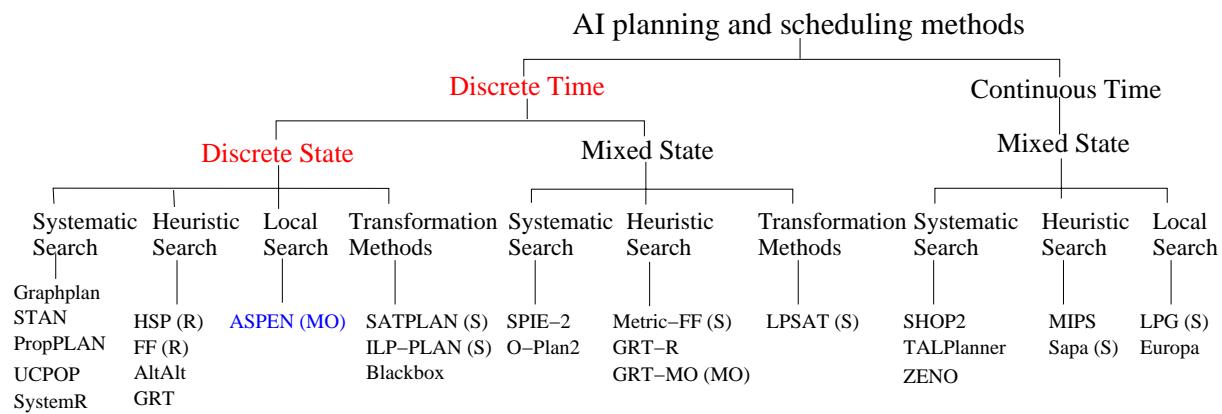
August 9, 2003

## Outline

- Introduction
  - Research problem addressed
  - Pareto optimality
- Theory of Lagrange multipliers for discrete constrained optimization
  - Necessary and sufficient extended saddle-point condition
  - Iterative implementation
- Partitioning of variable space
  - Distributed necessary and sufficient extended saddle-point condition
  - Distributed iterative implementation
- Experimental results on ASPEN
- Conclusions

# INTRODUCTIONS

## A Classification of Existing Approaches in Planning



### ASPEN

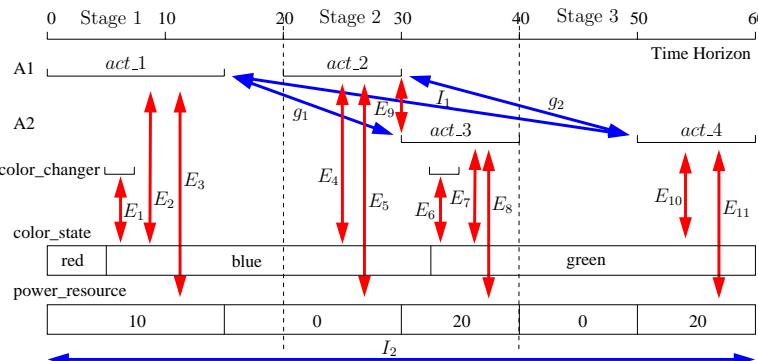
- Discrete time horizon and discrete space
- Discrete temporal and metric constraints
- Multiple preferences combined in a weighted sum
- Greedy local optimization of objective and repair-based constraint satisfaction

## Toy Example solved by ASPEN

```

model toy {HORIZON_START = 1998-1/00:00:00; horizon_duration = 60s; time_scale = second;};
parameter string color {domain = ("red", "blue", "green")};
State_variable color_sv {states = ("red", "blue", "green"); default_state = "red"};
Resource power {type = non_depletable; capacity = 25; min_value = 0};
Activity color_changer {color c; duration = 1; reservations = color_sv change_to c;};
Activity A1 {duration = [10,20]; constraints = ends_before start of A2 by [0,30];
             reservations = power use 10, color_sv must_be "green"};
Activity A2 {duration = 10; reservations = power use 20, color_sv must_be "blue"};
// initial schedule
A1 act_1 {start_time = 0; duration = 15};   act_2 { start_time = 20; duration = 10};
A2 act_3 {start_time = 30; duration = 10};   act_4 { start_time = 50; duration = 10};

```



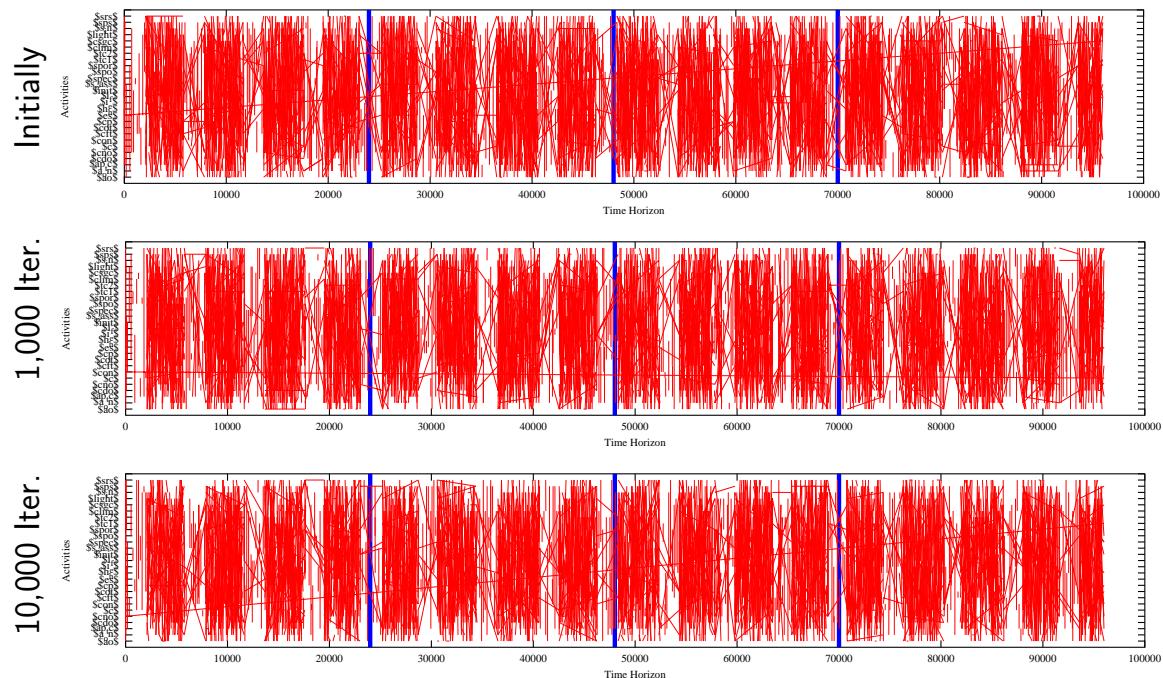
Local constraints ( $E_1, \dots, E_{11}$ ):

- color\_state constraints for  $act\_1, act\_2, act\_3$ ,
- power\_resource constraints for  $act\_1$  thru  $act\_4$ ;
- color\_state transition constraints relating color\_changer and color\_state
- $act\_2$  ends\_before start of  $act\_3$  by [0,30].

General constraints:

- $act\_1$  ends\_before start of  $act\_3$  by [0,30] ( $g_1$ );
- $act\_2$  ends\_before start of  $act\_4$  by [0,30] ( $g_2$ ).
- $act\_1$  ends\_before start of  $act\_4$  by [0,30] ( $I_1$ );
- power\_resource always less than capacity of power\_resource ( $I_2$ ).

## Solving CX1-PREF with 16 Orbits (with 3,687 constraints) by ASPEN

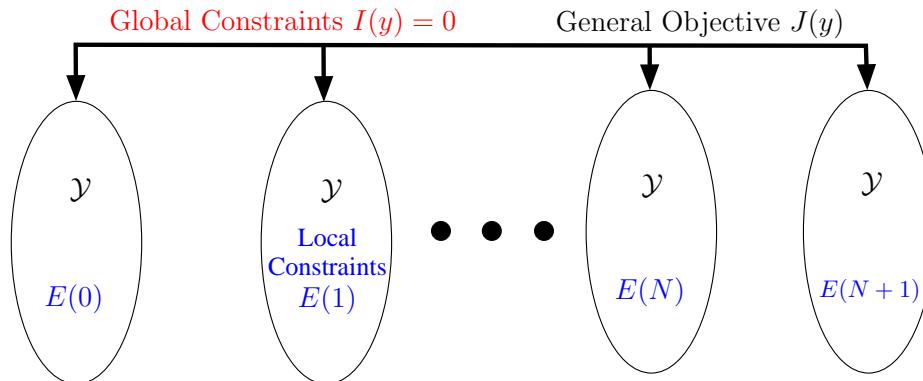


## **Research Problem Addressed**

Partition (discrete-space and discrete-time) multi-objective temporal planning problems and develop methods for resolving global constraints across partitions

- Partitioned problems have lower time and space complexity
  - Overall problem can be solved better and more efficiently

## Mathematical Formulation



$$\begin{aligned} \min_y \quad & \{J_1(y), J_2(y), \dots, J_k(y)\} \\ \text{subject to} \quad & E(j, y(j)) = 0, \quad j = 0, 1, \dots, N+1 \\ & I(y) = 0 \end{aligned}$$

where  $y(j)$  is defined in discrete space  $\mathcal{Y}$  of stage  $j$ ,  
 $E$ ,  $I$  and  $J_i$  are not necessarily continuous and differentiable

## Multiobjective Optimization and Pareto Optimality

- Optimizing  $F(x)$  consisting of a vector of  $k$  objective functions:

$$\min_x \quad F(x) = (f_1(x), f_2(x), \dots, f_k(x))^T. \quad (1)$$

- **Pareto optimality:** A *Pareto optimal set* consists of *Pareto optimal solutions* (POS) that are not dominated by any other solutions
  - Solution  $y$  *dominates* solution  $x$  if  $x$  is worse than or equal to  $y$  in all objectives, with at least one strictly worse.
- Most search algorithms look for all POS in the Pareto optimal set.

## Search for POS

- **Weighted-sum method:** A new POS can be found by varying the weights and by solving the single-objective problem for each combination of weights.
  - The Pareto optimal set can only be generated when all the objective functions are convex
- **Norm method:** transforms the multiple objectives into the following single objective with integer  $p$ :

$$\min_x \left[ \sum_{i=1}^k w_i \left( \frac{f_i(x) - f_i^*}{f_i^*} \right)^p \right]^{\frac{1}{p}}, \quad (2)$$

- For finite  $p$ , it cannot guarantee that all POS be found, even for all possible combinations of weights.

## Counter-Example on the Weighted-Sum Method

- Three solutions: A (16, 40); B (13, 72); C (15, 42)
- Contradiction in finding weights such that C has the minimum weighted sum
  - C is better than A  $\implies 15W_1 + 42W_2 < 16W_1 + 40W_2 \implies 2W_2 < W_1$
  - C is better than B  $\implies 15W_1 + 42W_2 < 13W_1 + 72W_2 \implies W_1 < 15W_2$
- Scenario happens because the second objective function is not convex

## Search for POS: Minimax Method

- Minimax method: a special case of (2) when  $p = \infty$  and  $f_i^* = 0$
- $$\min_x \left\{ \max_{i=1}^k \left[ w_i f_i(x) \right] \right\}. \quad (3)$$
- potentially generate all POS for nonconvex problems
- Use the minimax approach to formulate a multi-objective planning problem as a *single-objective dynamic optimization problem with equality constraints as follows:*

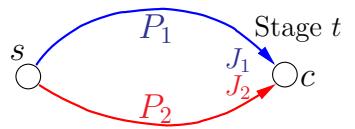
$$\min_y \quad J[y] = \max_{i=1}^k \left[ w_i J_i(y) \right] \quad (4)$$

such that  $E(t, y(t)) = 0, \quad t = 0, \dots, N + 1$   
 and  $I[y] = 0,$

## Dynamic Programming Cannot Be Applied

- Path dominance on multi-stage search with local constraints

– Principle of Optimality applied on feasible state  $c$



If  $c$  lies on the optimal path between  $s$  and  $d$  and  
 $J_2 \leq J_1 \implies P_2 \rightarrow P_1$

– Polynomial worst-case complexity:  $O(N|\mathcal{Y}|^2)$

- Path dominance is not applicable when there are global constraints

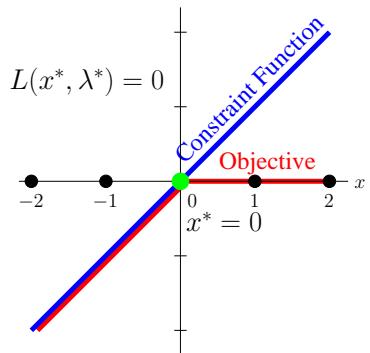
– A dominating path early on may become infeasible due to global constraints that got violated later  
– Exponential search space:  $O(|\mathcal{Y}|^{N+2})$

## Penalty-Based Methods Do Not Always Work

### Penalty-based methods

- By choosing suitable penalties in a penalty function, a local minimum of the penalty function corresponds to a feasible local minimum of the objective

### Counter-example



### Penalty formulation

- $L(x, \lambda) = f(x) + \lambda x$
- Hypothesize  $L(x, \lambda^*) \geq L(x^*, \lambda^*) = 0$

No  $\lambda^*$  exists when solving

$$L(-1, \lambda^*) \geq L(0, \lambda^*) \leq L(1, \lambda^*)$$

$$\min_{x \in \{-2, -1, 0, 1, 2\}} f(x) = \begin{cases} 0 & x \geq 0 \\ x & x < 0 \end{cases} \quad \Rightarrow \begin{cases} \lambda^* \leq -1 \\ \lambda^* \geq 0 \end{cases}$$

subject to  $x = 0$

# THEORY OF EXTENDED SADDLE POINTS FOR DISCRETE CONSTRAINED OPTIMIZATION

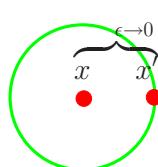
DCR'2003: Multi-Objective Temporal Planning

Theory of ESCP

## Neighborhood $\mathcal{N}(x)$ of Point $x$

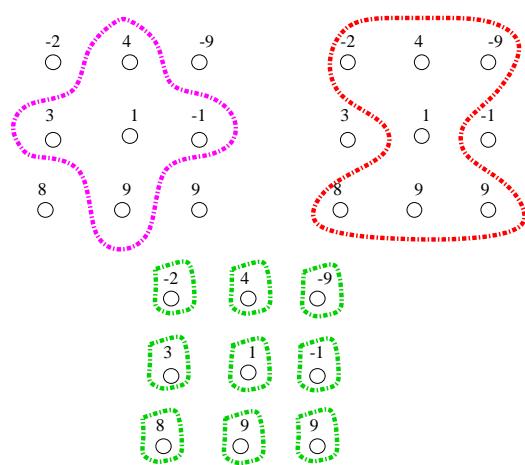
Continuous Space:  $\mathcal{N}_{cn}(x)$

$x$  is a vector of **continuous variables**  
Neighborhood defined by open sphere



Discrete Space:  $\mathcal{N}_{dn}(x)$

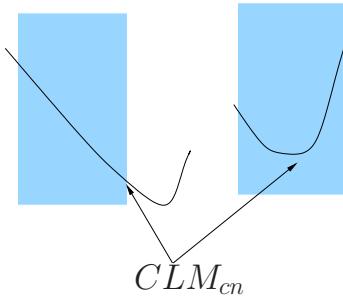
$x$  is a vector of **discrete variables**  
User defined neighborhood



## Constrained Local Minimum (CLM)

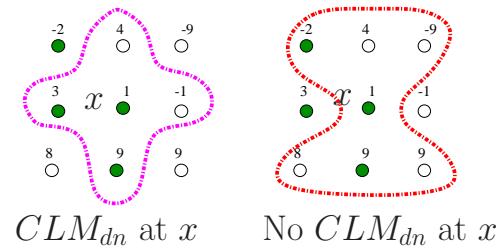
### Continuous Space: $CLM_{cn}$

- Feasible local minimum when compared to feasible points inside an open sphere
- Whether point  $x$  is a  $CLM_{cn}$  is well defined



### Discrete Space: $CLM_{dn}$

- Feasible local minimum with respect to neighboring feasible points
- Whether point  $x$  is a  $CLM_{dn}$  depends on  $\mathcal{N}_{dn}(x)$



## Lagrangian Formulation of Discrete Optimization Problem

- Let  $H$  be a transformation function where  $H(x) \geq 0$  and  $H(x) = 0$  iff  $x = 0$

$$L_{dn}(y, \gamma, \mu) = J(y) + \sum_{t=0}^{N+1} \gamma^T(t) H(E(t, y(t))) + \mu^T H(I(y))$$

## Lagrangian Formulation of Discrete Optimization Problem

- Let  $H$  be a transformation function where  $H(x) \geq 0$  and  $H(x) = 0$  iff  $x = 0$

$$L_{dn}(y, \gamma, \mu) = J(y) + \sum_{t=0}^{N+1} \gamma^T(t) \cdot |E(t, y(t))| + \mu^T \cdot |I(y)|$$

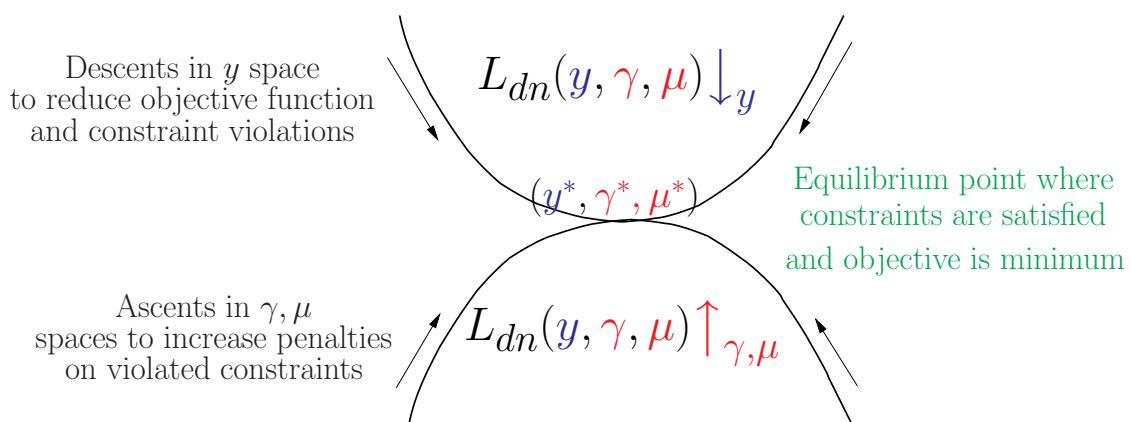
- Necessary and sufficient Extended Saddle-Point Condition (ESPC)

–  $y^*$  is a  $CLM_{dn}$  iff  $(y^*, \gamma^*, \mu^*)$  is a discrete-neighborhood saddle point ( $SP_{dn}$ )

$$L_{dn}(y^*, \gamma, \mu) < L_{dn}(y^*, \gamma^*, \mu^*) < L_{dn}(y, \gamma^*, \mu^*)$$

- $(y^*, \gamma^*, \mu^*)$  is at
  - Local minimum of  $L_{dn}$  with respect to  $y$
  - Local maximum of  $L_{dn}$  with respect to  $\gamma$  and  $\mu$
- Condition is true for  $\gamma^{**} > \gamma^*$  and  $\mu^{**} > \mu^*$

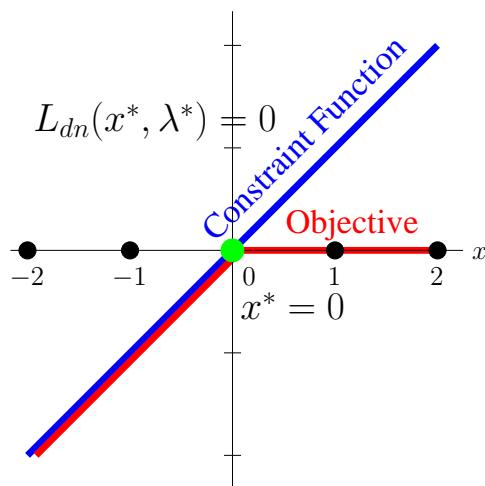
## Intuitive Meaning Behind Saddle Points



Although  $\gamma^*$  and  $\mu^*$  always exists,

- Their search in discrete space may be very time consuming
- The search of  $\gamma^{**} > \gamma^*$  and  $\mu^{**} > \mu^*$  is much easier

## Continuing from the Previous Example



$$\min_{x \in \{-2, -1, 0, 1, 2\}} f(x) = \begin{cases} 0 & x \geq 0 \\ x & x < 0 \end{cases}$$

subject to  $x = 0$

Lagrangian formulation

- $L_{dn}(x, \lambda) = f(x) + \lambda |x|$
- Find  $\lambda^*$  such that  

$$L_{dn}(x, \lambda^*) \geq L_{dn}(x^*, \lambda^*)$$

Solving

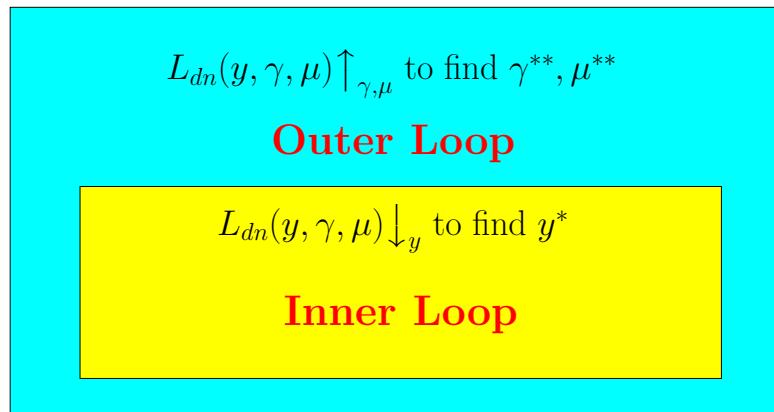
$$L_{dn}(-1, \lambda^*) > L_{dn}(0, \lambda^*) < L_{dn}(1, \lambda^*)$$

leads to  $\lambda^* > 1$

Pick  $\lambda^* = 1$   
Saddle-point condition applies for  $\lambda^{**} > \lambda^*$

## Iterative Implementation

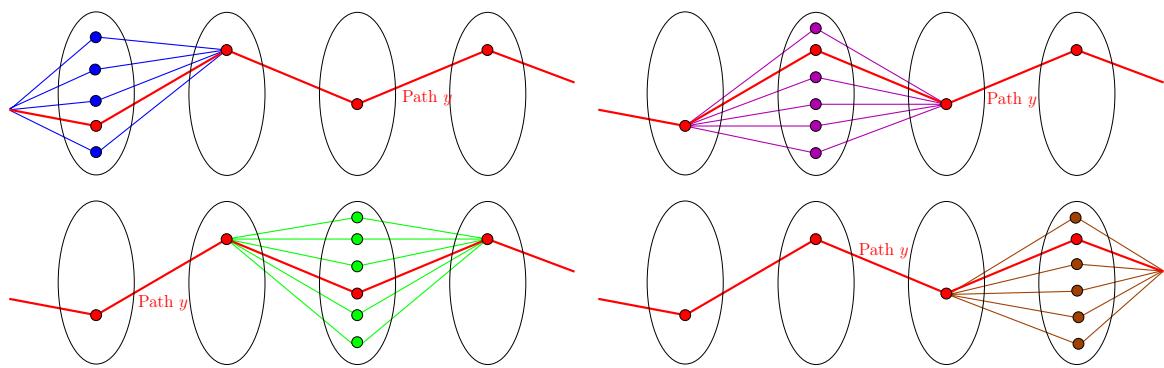
Algorithm needs to look for  $\gamma^{**} > \gamma^*$  and  $\mu^{**} > \mu^*$



## PARTITIONING OF VARIABLE SPACE

### Partitionable Neighborhoods

$\mathcal{N}_p(y)$  (discrete neighborhood of path  $y = (y(0), \dots, y(N + 1))^T$ ) is the union of discrete neighborhoods in each stage, while keeping the path fixed in other stages



Path  $y$  is a **constrained local minimum in discrete space ( $CLM_{dn}$ )** iff

- $y$  is feasible
- No feasible path in  $\mathcal{N}_p(y)$  has better objective value than  $J(y)$

## Decomposition of Lagrangian Function into Stages

Decompose Lagrangian function

$$L_{dn}(y, \gamma, \mu) = J(y) + \sum_{t=0}^{N+1} \gamma^T(t) \cdot |E(t, y(t))| + \mu^T \cdot |I(y)|$$

into **distributed Lagrangian function** for stage  $t$ ,  $t = 0, \dots, N + 1$ ,

$$\Gamma_{dn}(t, y, \gamma(t), \mu) = J(y) + \gamma(t) \cdot |E(t, y(t))| + \mu \cdot |I(y)|$$

## Distributed Necessary & Sufficient ESPC for $CLM_{dn}$

- Path  $y$  is a  $CLM_{dn}$  if and only if it satisfies

– Distributed Necessary & Sufficient ESPC for all  $t = 0, 1, \dots, N + 1$

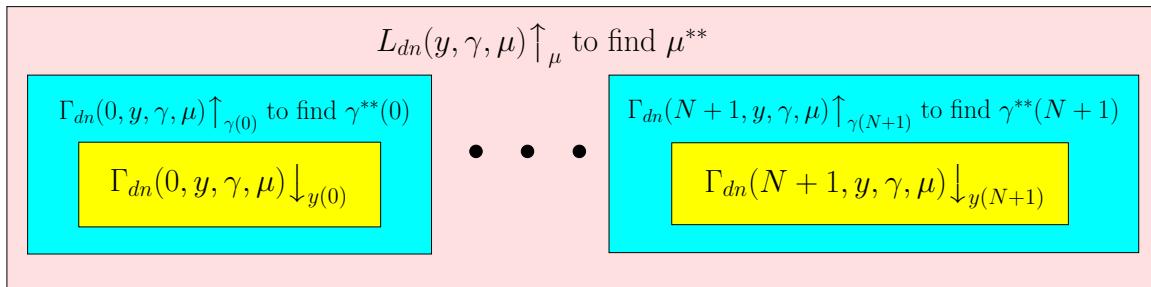
$$\Gamma_{dn}(t, y^*, \gamma(t)', \mu^*) \leq \Gamma_{dn}(t, y^*, \gamma(t)^*, \mu^*) \leq \Gamma_{dn}(t, y', \gamma(t)^*, \mu^*)$$

$$L_{dn}(y^*, \gamma^*, \mu) \leq L_{dn}(y^*, \gamma^*, \mu^*)$$

for all  $y' = (y(0), \dots, y(t-1), y(t)', y(t+1), \dots, y(N+1)) \in \mathcal{N}_p^{(t)}(y^*)$

– Condition is also true for all  $\gamma(t)^{**} > \gamma(t)^*$  and  $\mu^{**} > \mu^*$

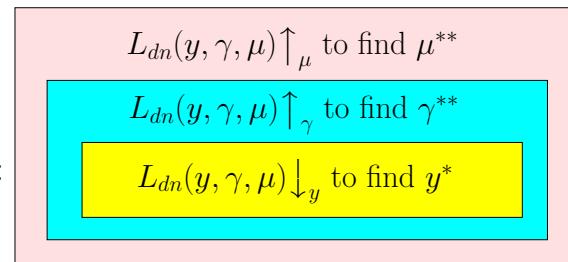
## Iterative Implementation



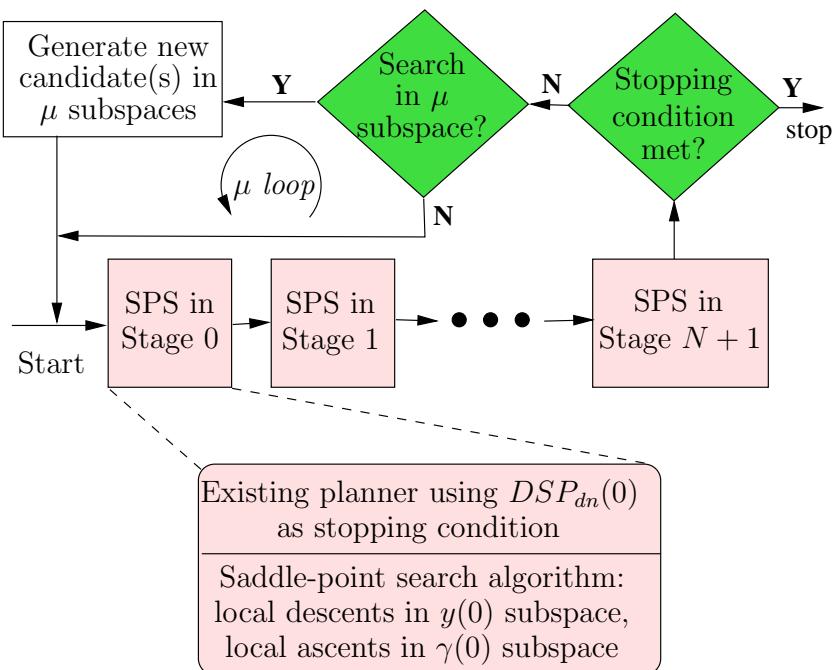
Observation:

- Based on the partitionable neighborhood defined, the combined local minimum of  $\Gamma_{dn}$  in all subspaces is the local minimum of  $L_{dn}$

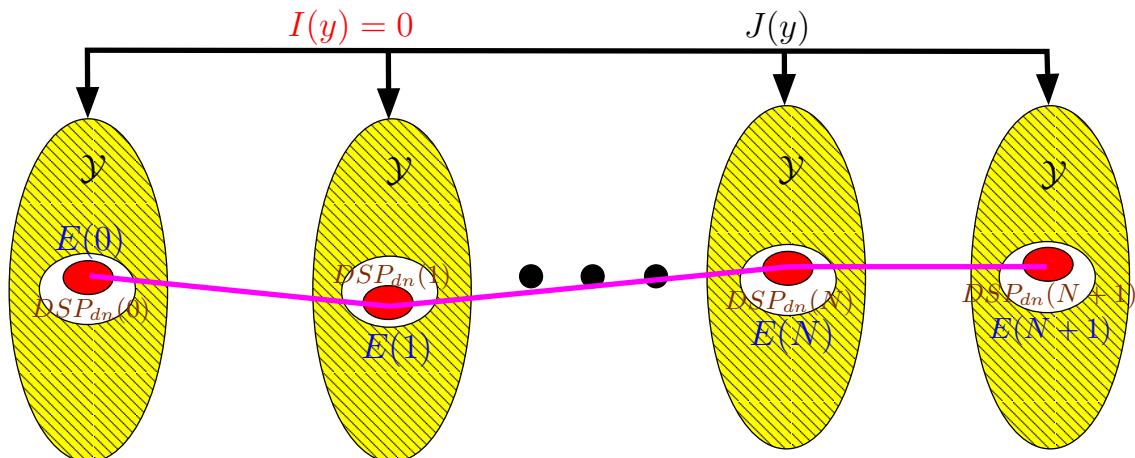
Equivalent Search:



## Heuristic Search Procedure for Finding Local Optimal Paths



## Reduced Search Space for Finding Feasible/Optimal Paths



**Significant reduction in complexity**

## EXPERIMENTAL RESULTS ON ASPEN

## Approach

1. Dynamically partition problem into  $N = 100$  stages with a balanced number of conflicts in each
2. In each stage, perform a certain number of descents and ascents
  - Choose probabilistically from repair actions and optimization actions, and select a random feasible choice at each choice point to create an action
  - Apply action using ASPEN (using existing planner to solve partitioned subproblem)
  - Evaluate augmented distributed Lagrangian function of stage  $t$ :

$$\Gamma_{dn}(t) = -w_s \cdot \text{Score} + \sum_{i \in E(t, y(t))} \gamma_i \cdot c_i + \sum_{i \in E(t, y(t))} \frac{c_i^2}{2} + \sum_{j \in I(y)} \mu_j \cdot d_j$$

$\text{Score} \in [0, 1]$ : preference score of schedule

$w_s = 100$ : weight of Score

$c_i = 1$ : non-negative value on the degree of violation of local conflict  $i$

$d_j = 1$ : non-negative value on the degree of violation of global conflict  $j$

- Accept schedule according to Metropolis probability controlled by a geometrically decreasing  $T$  (initial  $T = 1000$ ; cooling rate = 0.8)
  - For each descent, perform an ascent in  $\gamma_i$  space on violated local conflicts
 
$$\gamma_i \leftarrow \gamma_i + \alpha_i \cdot c_i \quad \text{where } \alpha_i = 0.1$$
3. After iterating over all stages, perform an ascent in  $\mu_j$  space on violated global conflicts
 
$$\mu_j \leftarrow \mu_j + \alpha_j \cdot d_j \quad \text{where } \alpha_j = 0.1$$
  4. If maximum number of iterations is not exceeded, go to (1)

### Without UNDO in ASPEN

- Apply selected action to current schedule in a child process
- Repeat the same action in the parent process if action is accepted;
- Discard the result of the child process
- The number of forks is OS dependent and set to 24,000 in our experiments

## Benchmark CX1-PREF

- Citizen Explorer-I satellite design and operation planning benchmark

- Multiple competing preferences to be optimized

- Problem generator to generate different problem instances

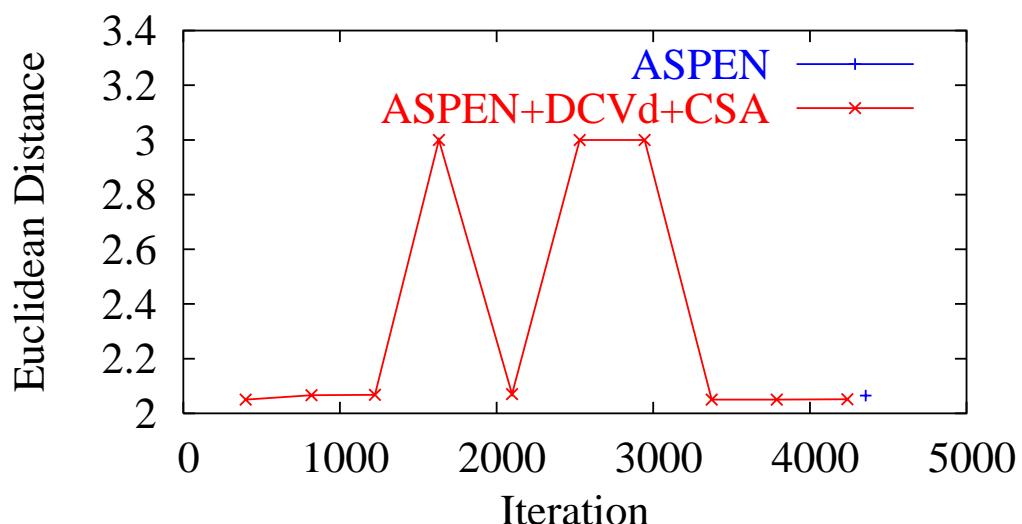
```
perl probgen.pl <random seed> <number of orbits>
```

- In default ASPEN search, repeat the following steps

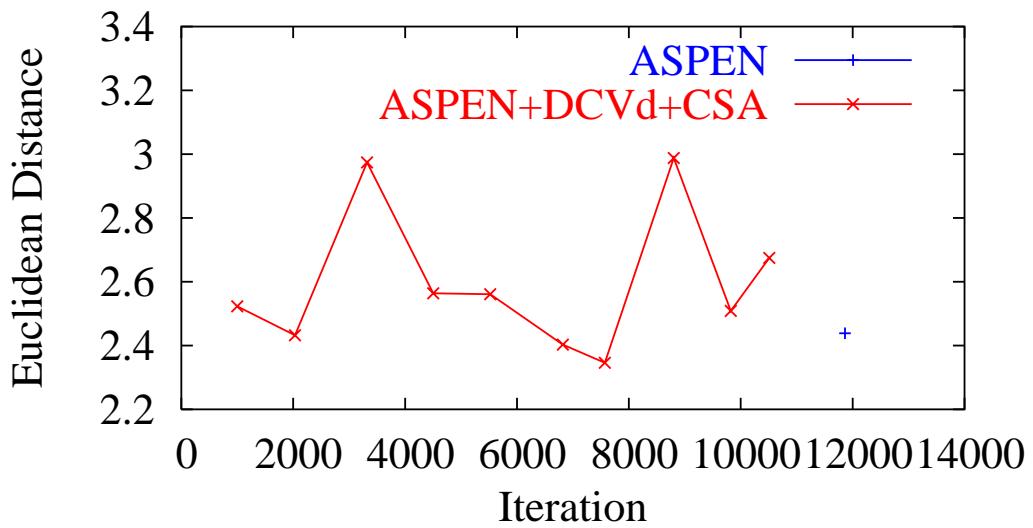
- a) Find feasible schedule using *repair*

- b) Optimize score using *optimize* (default 200 iterations)

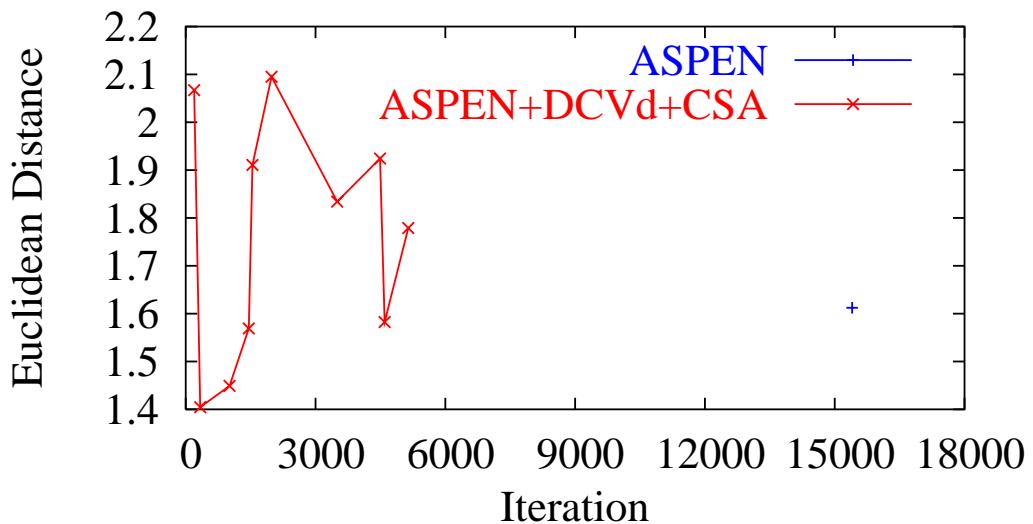
## Pareto Solutions on CX1-PREF Benchmark with 8 Orbits



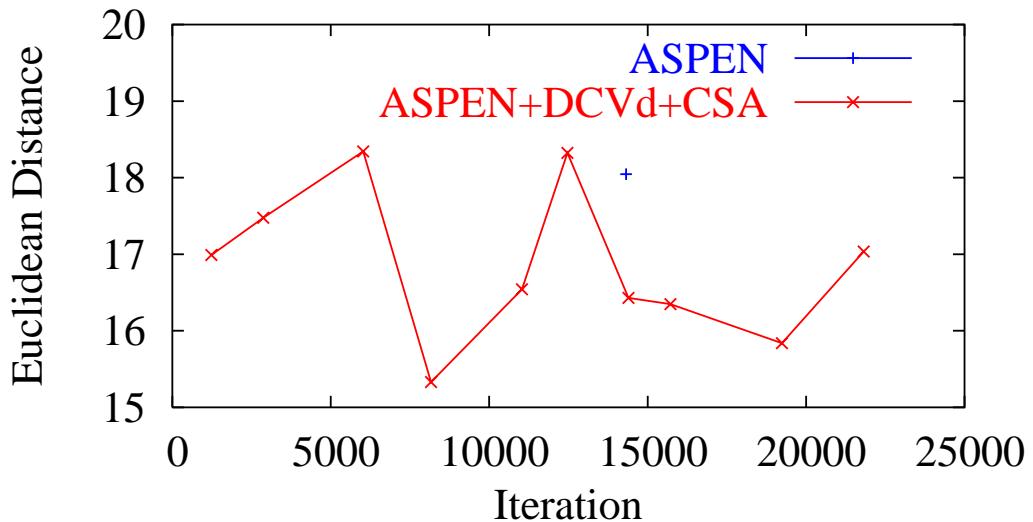
**Pareto Solutions on CX1-PREF Benchmark with 16 Orbits**



**Pareto Solutions on OPTIMIZE Benchmark**



### Pareto Solutions on PREF Benchmark



### Conclusions

- Partitioning of discrete constrained optimization in temporal planning
  - Distributed method to resolve global constraints across partitions
  - Significant reduction in search space by reducing the base of the exponential complexity
- Few parameters to tune in algorithm
- Extensions to temporal planning in continuous and mixed domains