

# Open On-Chip Debugger (OpenOCD)

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Edition 1.0 for OpenOCD version 1.0

4 October 2008

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# OpenOCD

This manual documents edition 1.0 of the Open On-Chip Debugger (OpenOCD) version 1.0, 4 October 2008.

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## About

The Open On-Chip Debugger (OpenOCD) aims to provide debugging, in-system programming and boundary-scan testing for embedded target devices. The targets are interfaced using JTAG (IEEE 1149.1) compliant hardware, but this may be extended to other connection types in the future.

OpenOCD currently supports Wiggler (clones), FTDI FT2232 based JTAG interfaces, the Amontec JTAG Accelerator, and the Gateworks GW1602. It allows ARM7 (ARM7TDMI and ARM720t), ARM9 (ARM920t, ARM922t, ARM926ej-s, ARM966e-s), XScale (PXA25x, IXP42x) and Cortex-M3 (Luminary Stellaris LM3 and ST STM32) based cores to be debugged.

Flash writing is supported for external CFI compatible flashes (Intel and AMD/Spansion command set) and several internal flashes (LPC2000, AT91SAM7, STR7x, STR9x, LM3 and STM32x). Preliminary support for using the LPC3180's NAND flash controller is included.

# 1 Developers

OpenOCD was created by Dominic Rath as part of a diploma thesis written at the University of Applied Sciences Augsburg (<http://www.fh-augsburg.de>). Others interested in improving the state of free and open debug and testing technology are welcome to participate.

Other developers have contributed support for additional targets and flashes as well as numerous bugfixes and enhancements. See the AUTHORS file for regular contributors.

The main OpenOCD web site is available at <http://openocd.berlios.de/web/>

## 2 Building

You can download the current SVN version with SVN client of your choice from the following repositories:

([svn://svn.berlios.de/openocd/trunk](http://svn.berlios.de/openocd/trunk))

or

(<http://svn.berlios.de/svnroot/repos/openocd/trunk>)

Using the SVN command line client, you can use the following command to fetch the latest version (make sure there is no (non-svn) directory called "openocd" in the current directory):

```
svn checkout svn://svn.berlios.de/openocd/trunk openocd
```

Building OpenOCD requires a recent version of the GNU autotools. On my build system, I'm using autoconf 2.13 and automake 1.9. For building on Windows, you have to use Cygwin. Make sure that your PATH environment variable contains no other locations with Unix utils (like UnxUtils) - these can't handle the Cygwin paths, resulting in obscure dependency errors (This is an observation I've gathered from the logs of one user - correct me if I'm wrong).

You further need the appropriate driver files, if you want to build support for a FTDI FT232 based interface:

- **ftdi232** libftdi (<http://www.intra2net.com/opensource/ftdi/>)
- **ftd2xx** libftd2xx (<http://www.ftdichip.com/Drivers/D2XX.htm>)
- When using the Amontec JTAGkey, you have to get the drivers from the Amontec homepage ([www.amontec.com](http://www.amontec.com)), as the JTAGkey uses a non-standard VID/PID.

libftdi is supported under windows. Versions earlier than 0.13 will require patching. see contrib/libftdi for more details.

In general, the D2XX driver provides superior performance (several times as fast), but has the draw-back of being binary-only - though that isn't that bad, as it isn't a kernel module, only a user space library.

To build OpenOCD (on both Linux and Cygwin), use the following commands:

```
./bootstrap
```

Bootstrap generates the configure script, and prepares building on your system.

```
./configure
```

Configure generates the Makefiles used to build OpenOCD.

```
make
```

Make builds OpenOCD, and places the final executable in ./src/.

The configure script takes several options, specifying which JTAG interfaces should be included:

- '--enable-parport'
- '--enable-parport\_ppdev'
- '--enable-parport\_giveio'
- '--enable-amtjtagaccel'



- ‘--enable-ft2232\_ftd2xx’<sup>1</sup>
- ‘--enable-ft2232\_libftdi’
- ‘--with-ftd2xx=/path/to/d2xx/’
- ‘--enable-gw16012’
- ‘--enable-usbprog’
- ‘--enable-presto\_libftdi’
- ‘--enable-presto\_ftd2xx’
- ‘--enable-jlink’

If you want to access the parallel port using the PPDEV interface you have to specify both the ‘--enable-parport’ AND the ‘--enable-parport\_ppdev’ option since the ‘--enable-parport\_ppdev’ option actually is an option to the parport driver (see <http://forum.sparkfun.com/viewtopic.php?t=3795> for more info).

Cygwin users have to specify the location of the FTDI D2XX package. This should be an absolute path containing no spaces.

Linux users should copy the various parts of the D2XX package to the appropriate locations, i.e. /usr/include, /usr/lib.

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<sup>1</sup> Using the latest D2XX drivers from FTDI and following their installation instructions, I had to use ‘--enable-ft2232\_libftd2xx’ for OpenOCD to build properly.

## 3 Running

OpenOCD runs as a daemon, waiting for connections from clients (Telnet or GDB). Run with `--help` or `-h` to view the available command line switches.

It reads its configuration by default from the file `openocd.cfg` located in the current working directory. This may be overwritten with the `-f <configfile>` command line switch. The `-f` command line switch can be specified multiple times, in which case the config files are executed in order.

Also it is possible to interleave commands w/config scripts using the `-c` command line switch.

To enable debug output (when reporting problems or working on OpenOCD itself), use the `-d` command line switch. This sets the `debug_level` to "3", outputting the most information, including debug messages. The default setting is "2", outputting only informational messages, warnings and errors. You can also change this setting from within a telnet or gdb session (`debug_level <n>`).

You can redirect all output from the daemon to a file using the `-l <logfile>` switch.

Search paths for config/script files can be added to OpenOCD by using the `-s <search>` switch. The current directory and the OpenOCD target library is in the search path by default.

Note! OpenOCD will launch the GDB & telnet server even if it can not establish a connection with the target. In general, it is possible for the JTAG controller to be unresponsive until the target is set up correctly via e.g. GDB monitor commands in a GDB init script.

## 4 Configuration

OpenOCD runs as a daemon, and reads its current configuration by default from the file `openocd.cfg` in the current directory. A different configuration file can be specified with the `‘-f <conf.file>’` command line switch specified when starting OpenOCD.

The configuration file is used to specify on which ports the daemon listens for new connections, the JTAG interface used to connect to the target, the layout of the JTAG chain, the targets that should be debugged, and connected flashes.

### 4.1 Daemon configuration

- **init** This command terminates the configuration stage and enters the normal command mode. This can be useful to add commands to the startup scripts and commands such as resetting the target, programming flash, etc. To reset the CPU upon startup, add "init" and "reset" at the end of the config script or at the end of the OpenOCD command line using the `‘-c’` command line switch.
- **telnet\_port** <number> Port on which to listen for incoming telnet connections
- **gdb\_port** <number> First port on which to listen for incoming GDB connections. The GDB port for the first target will be `gdb_port`, the second target will listen on `gdb_port + 1`, and so on.
- **gdb\_detach** <resume|reset|halt|nothing> Configures what OpenOCD will do when gdb detaches from the daeman. Default behaviour is <resume>
- **gdb\_memory\_map** <enable|disable> Set to <enable> to cause OpenOCD to send the memory configuration to gdb when requested. gdb will then know when to set hardware breakpoints, and program flash using the gdb load command. `‘gdb_flash_program enable’` will also need enabling for flash programming to work. Default behaviour is <enable>
- **gdb\_flash\_program** <enable|disable> Set to <enable> to cause OpenOCD to program the flash memory when a vFlash packet is received. Default behaviour is <enable>
- **daemon\_startup** <mode> ‘mode’ can either `‘attach’` or `‘reset’` This is equivalent to adding "init" and "reset" to the end of the config script.

It is available as a command mainly for backwards compatibility.

### 4.2 JTAG interface configuration

- **interface** <name> Use the interface driver <name> to connect to the target. Currently supported interfaces are
  - **parport** PC parallel port bit-banging (Wigglers, PLD download cable, ...)
  - **amt\_jtagaccel** Amontec Chameleon in its JTAG Accelerator configuration connected to a PC’s EPP mode parallel port
  - **ft2232** FTDI FT2232 based devices using either the open-source libftdi or the binary only FTD2XX driver. The FTD2XX is superior in performance, but not available on every platform. The libftdi uses libusb, and should be portable to all systems that provide libusb.
  - **ep93xx** Cirrus Logic EP93xx based single-board computer bit-banging (in development)

- **prest**o ASIX PRESTO USB JTAG programmer.
- **usbprog** usbprog is a freely programmable USB adapter.
- **gw16012** Gateworks GW16012 JTAG programmer.
- **jlink** Segger jlink usb adapter
- **jtag\_speed** *<reset speed> <post reset speed>* Limit the maximum speed of the JTAG interface. Usually, a value of zero means maximum speed. The actual effect of this option depends on the JTAG interface used. Reset speed is used during reset and post reset speed after reset. post reset speed is optional, in which case the reset speed is used.
  - wiggler: maximum speed / *number*
  - ft2232: 6MHz / (*number*+1)
  - amt jtagaccel: 8 / 2\*\**number*
  - jlink: maximum speed in kHz (0-12000), 0 will use RTCK

Note: Make sure the jtag clock is no more than  $1/6th CPU - Clock$ . This is especially true for synthesized cores (-S).

- **jtag\_khz** *<reset speed kHz> <post reset speed kHz>* Same as jtag\_speed, except that the speed is specified in maximum kHz. If the device can not support the rate asked for, or can not translate from kHz to jtag\_speed, then an error is returned. 0 means RTCK. If RTCK is not supported, then an error is reported.
- **reset\_config** *<signals> [combination] [trst\_type] [srst\_type]* The configuration of the reset signals available on the JTAG interface AND the target. If the JTAG interface provides SRST, but the target doesn't connect that signal properly, then OpenOCD can't use it. *<signals>* can be 'none', 'trst\_only', 'srst\_only' or 'trst\_and\_srst'.

*[combination]* is an optional value specifying broken reset signal implementations. 'srst\_pulls\_trst' states that the testlogic is reset together with the reset of the system (e.g. Philips LPC2000, "broken" board layout), 'trst\_pulls\_srst' says that the system is reset together with the test logic (only hypothetical, I haven't seen hardware with such a bug, and can be worked around). 'combined' implies both 'srst\_pulls\_trst' and 'trst\_pulls\_srst'. The default behaviour if no option given is 'separate'.

The *[trst\_type]* and *[srst\_type]* parameters allow the driver type of the reset lines to be specified. Possible values are 'trst\_push\_pull' (default) and 'trst\_open\_drain' for the test reset signal, and 'srst\_open\_drain' (default) and 'srst\_push\_pull' for the system reset. These values only affect JTAG interfaces with support for different drivers, like the Amontec JTAGkey and JTAGAccelerator.

- **jtag\_device** *<IR length> <IR capture> <IR mask> <IDCODE instruction>* Describes the devices that form the JTAG daisy chain, with the first device being the one closest to TDO. The parameters are the length of the instruction register (4 for all ARM7/9s), the value captured during Capture-IR (0x1 for ARM7/9), and a mask of bits that should be validated when doing IR scans (all four bits (0xf) for ARM7/9). The IDCODE instruction will in future be used to query devices for their JTAG identification code. This line is the same for all ARM7 and ARM9 devices. Other devices, like CPLDs, require different parameters. An example configuration line for a Xilinx XC9500 CPLD would look like this:

```
jtag_device 8 0x01 0x0e3 0xfe
```

The instruction register (IR) is 8 bits long, during Capture-IR 0x01 is loaded into the IR, but only bits 0-1 and 5-7 should be checked, the others (2-4) might vary. The IDCODE instruction is 0xfe.

- **jtag\_nsrst\_delay** <ms> How long (in milliseconds) OpenOCD should wait after deasserting nSRST before starting new JTAG operations.
- **jtag\_ntrst\_delay** <ms> How long (in milliseconds) OpenOCD should wait after deasserting nTRST before starting new JTAG operations.

The jtag.n[st]rst\_delay options are useful if reset circuitry (like a reset supervisor, or on-chip features) keep a reset line asserted for some time after the external reset got deasserted.

### 4.3 parport options

- **parport\_port** <number> Either the address of the I/O port (default: 0x378 for LPT1) or the number of the '/dev/parport' device

When using PPDEV to access the parallel port, use the number of the parallel port: 'parport\_port 0' (the default). If 'parport\_port 0x378' is specified you may encounter a problem.

- **parport\_cable** <name> The layout of the parallel port cable used to connect to the target. Currently supported cables are
  - **wiggler** The original Wiggler layout, also supported by several clones, such as the Olimex ARM-JTAG
  - **old.amt.wiggler** The Wiggler configuration that comes with Amontec's Chameleon Programmer. The new version available from the website uses the original Wiggler layout ('wiggler')
  - **chameleon** The Amontec Chameleon's CPLD when operated in configuration mode. This is only used to program the Chameleon itself, not a connected target.
  - **dlc5** The Xilinx Parallel cable III.
  - **triton** The parallel port adapter found on the 'Karo Triton 1 Development Board'. This is also the layout used by the HollyGates design (see <http://www.lartmaker.nl/projects/jtag/>).
  - **flashlink** The ST Parallel cable.
- **parport\_write\_on\_exit** <on|off> This will configure the parallel driver to write a known value to the parallel interface on exiting OpenOCD

### 4.4 amt\_jtagaccel options

- **parport\_port** <number> Either the address of the I/O port (default: 0x378 for LPT1) or the number of the '/dev/parport' device

### 4.5 ft2232 options

- **ft2232\_device\_desc** <description> The USB device description of the FTDI FT2232 device. If not specified, the FTDI default value is used. This setting is only valid if compiled with FTD2XX support.

- **ft2232\_layout** *<name>* The layout of the FT2232 GPIO signals used to control output-enables and reset signals. Valid layouts are
  - **usbjtag** "USBJTAG-1" layout described in the original OpenOCD diploma thesis
  - **jtagkey** Amontec JTAGkey and JTAGkey-tiny
  - **signalyzer** Signalyzer
  - **olimex-jtag** Olimex ARM-USB-OCD
  - **m5960** American Microsystems M5960
  - **evb\_lm3s811** Luminary Micro EVB\_LM3S811 as a JTAG interface (not onboard processor), no TRST or SRST signals on external connector
  - **comstick** Hitex STR9 comstick
  - **stm32stick** Hitex STM32 Performance Stick
  - **flyswatter** Tin Can Tools Flyswatter
  - **turtelizer2** egnite Software turtelizer2
  - **oocdlink** OOCDDLink
- **ft2232\_vid\_pid** *<vid>* *<pid>* The vendor ID and product ID of the FTDI FT2232 device. If not specified, the FTDI default values are used. Multiple *<vid>*, *<pid>* pairs may be given, eg.
 

```
ft2232_vid_pid 0x0403 0xcff8 0x15ba 0x0003
```
- **ft2232\_latency** *<ms>* On some systems using ft2232 based JTAG interfaces the FT\_Read function call in ft2232\_read() fails to return the expected number of bytes. This can be caused by USB communication delays and has proved hard to reproduce and debug. Setting the FT2232 latency timer to a larger value increases delays for short USB packages but it also reduces the risk of timeouts before receiving the expected number of bytes. The OpenOCD default value is 2 and for some systems a value of 10 has proved useful.

## 4.6 ep93xx options

Currently, there are no options available for the ep93xx interface.

## 4.7 Target configuration

- **target** *<type>* *<endianess>* *<reset\_mode>* *<JTAG pos>* *<variant>* Defines a target that should be debugged. Currently supported types are:
  - **arm7tdmi**
  - **arm720t**
  - **arm9tdmi**
  - **arm920t**
  - **arm922t**
  - **arm926ejs**
  - **arm966e**
  - **cortex\_m3**
  - **feroceon**
  - **xscale**

If you want to use a target board that is not on this list, see Adding a new target board  
Endianness may be ‘little’ or ‘big’.

The *reset\_mode* specifies what should happen to the target when a reset occurs:

- **reset\_halt** Immediately request a target halt after reset. This allows targets to be debugged from the very first instruction. This is only possible with targets and JTAG interfaces that correctly implement the reset signals.
- **reset\_init** Similar to ‘reset\_halt’, but executes the script file defined to handle the ‘reset’ event for the target. Like ‘reset\_halt’ this only works with correct reset implementations.
- **reset\_run** Simply let the target run after a reset.
- **run\_and\_halt** Let the target run for some time (default: 1s), and then request halt.
- **run\_and\_init** A combination of ‘reset\_init’ and ‘run\_and\_halt’. The target is allowed to run for some time, then halted, and the ‘reset’ event script is executed.

On JTAG interfaces / targets where system reset and test-logic reset can’t be driven completely independent (like the LPC2000 series), or where the JTAG interface is unavailable for some time during startup (like the STR7 series), you can’t use ‘reset\_halt’ or ‘reset\_init’.

- **target\_script** *<target#>* *<event>* *<script\_file>* Event is either ‘reset’, ‘post\_halt’, ‘pre\_resume’ or ‘gdb\_program\_config’  
TODO: describe exact semantic of events
- **run\_and\_halt\_time** *<target#>* *<time\_in\_ms>* The amount of time the debugger should wait after releasing reset before it asserts a debug request. This is used by the ‘run\_and\_halt’ and ‘run\_and\_init’ reset modes.
- **working\_area** *<target#>* *<address>* *<size>* *<backup|nobackup>* Specifies a working area for the debugger to use. This may be used to speed-up downloads to target memory and flash operations, or to perform otherwise unavailable operations (some coprocessor operations on ARM7/9 systems, for example). The last parameter decides whether the memory should be preserved (*<backup>*) or can simply be overwritten (*<nobackup>*).

If possible, use a `working_area` that doesn't need to be backed up, as performing a backup slows down operation.

### 4.7.1 arm7tdmi options

`target arm7tdmi <endianess> <reset_mode> <jtag#>` The `arm7tdmi` target definition requires at least one additional argument, specifying the position of the target in the JTAG daisy-chain. The first JTAG device is number 0. The optional `[variant]` parameter has been removed in recent versions. The correct feature set is determined at runtime.

### 4.7.2 arm720t options

ARM720t options are similar to ARM7TDMI options.

### 4.7.3 arm9tdmi options

ARM9TDMI options are similar to ARM7TDMI options. Supported variants are `'arm920t'`, `'arm922t'` and `'arm940t'`. This enables the hardware single-stepping support found on these cores.

### 4.7.4 arm920t options

ARM920t options are similar to ARM9TDMI options.

### 4.7.5 arm966e options

ARM966e options are similar to ARM9TDMI options.

### 4.7.6 cortex\_m3 options

use variant `<variant> 'lm3s'` when debugging luminary lm3s targets. This will cause openocd to use a software reset rather than asserting SRST to avoid a issue with clearing the debug registers. This is fixed in Fury Rev B, DustDevil Rev B, Tempest, these revisions will be detected and the normal reset behaviour used.

### 4.7.7 xscale options

Supported variants are `'ixp42x'`, `'ixp45x'`, `'ixp46x'`, `'pxa250'`, `'pxa255'`, `'pxa26x'`.

## 4.8 Flash configuration

- **flash bank** `<driver> <base> <size> <chip_width> <bus_width> <target#> [driver_options ...]` Configures a flash bank at `<base>` of `<size>` bytes and `<chip_width>` and `<bus_width>` bytes using the selected flash `<driver>`.

### 4.8.1 lpc2000 options

**flash bank lpc2000** `<base> <size> 0 0 <target#> <variant> <clock> [calc_checksum]` LPC flashes don't require the chip and bus width to be specified. Additional parameters are the `<variant>`, which may be `lpc2000_v1` (older LPC21xx and LPC22xx) or `lpc2000_v2` (LPC213x, LPC214x, LPC210[123], LPC23xx and LPC24xx), the number of the target this flash belongs to (first is 0), the frequency at which the core is currently running (in kHz - must be an integral number), and the optional keyword `calc_checksum`, telling the driver to calculate a valid checksum for the exception vector table.



### 4.8.2 cfi options

**flash bank cfi** <base> <size> <chip\_width> <bus\_width> <target#> CFI flashes require the number of the target they're connected to as an additional argument. The CFI driver makes use of a working area (specified for the target) to significantly speed up operation.

*chip\_width* and *bus\_width* are specified in bytes.

### 4.8.3 at91sam7 options

**flash bank at91sam7** 0 0 0 0 <target#> AT91SAM7 flashes only require the *target#*, all other values are looked up after reading the chip-id and type.

### 4.8.4 str7 options

**flash bank str7x** <base> <size> 0 0 <target#> <variant> variant can be either STR71x, STR73x or STR75x.

### 4.8.5 str9 options

**flash bank str9x** <base> <size> 0 0 <target#> The str9 needs the flash controller to be configured prior to Flash programming, eg.

```
str9x flash_config 0 4 2 0 0x80000
```

This will setup the BBSR, NBBSR, BBADR and NBBADR registers respectively.

### 4.8.6 str9 options (str9xpec driver)

**flash bank str9xpec** <base> <size> 0 0 <target#> Before using the flash commands the turbo mode will need enabling using str9xpec 'enable\_turbo' <num>.

Only use this driver for locking/unlocking the device or configuring the option bytes. Use the standard str9 driver for programming.

### 4.8.7 stellaris (LM3Sxxx) options

**flash bank stellaris** <base> <size> 0 0 <target#> stellaris flash plugin only require the *target#*.

### 4.8.8 stm32x options

**flash bank stm32x** <base> <size> 0 0 <target#> stm32x flash plugin only require the *target#*.

## 5 Target library

OpenOCD comes with a target configuration script library. These scripts can be used as-is or serve as a starting point.

The target library is published together with the `openocd` executable and the path to the target library is in the OpenOCD script search path. Similarly there are example scripts for configuring the JTAG interface.

The command line below uses the example parport configuration scripts that ship with OpenOCD, then configures the `str710.cfg` target and finally issues the `init` and `reset` command. The communication speed is set to 10kHz for reset and 8MHz for post reset.

```
openocd -f interface/parport.cfg -c "jtag_khz 10 8000" -f target/str710.cfg -c "init" -c "reset"■
```

To list the target scripts available:

```
$ ls /usr/local/lib/openocd/target
```

```
arm7_fast.cfg      lm3s6965.cfg      pxa255.cfg        stm32.cfg         xba_revA3.cfg
at91eb40a.cfg      lpc2148.cfg       pxa255_sst.cfg    str710.cfg        zy1000.cfg
at91r40008.cfg     lpc2294.cfg       sam7s256.cfg      str912.cfg
at91sam9260.cfg    nslu2.cfg         sam7x256.cfg      wi-9c.cfg
```

## 6 Commands

OpenOCD allows user interaction through a telnet interface (default: port 4444) and a GDB server (default: port 3333). The command line interpreter is available from both the telnet interface and a GDB session. To issue commands to the interpreter from within a GDB session, use the ‘**monitor**’ command, e.g. use ‘**monitor poll**’ to issue the ‘**poll**’ command. All output is relayed through the GDB session.

### 6.1 Daemon

- **sleep** <*msec*> Wait for *n* milliseconds before resuming. Useful in connection with script files (*script* command and *target\_script* configuration).
- **shutdown** Close the OpenOCD daemon, disconnecting all clients (GDB, Telnet).
- **debug\_level** [*n*] Display or adjust debug level to *n*<0-3>
- **fast** [*enable/disable*] Default disabled. Set default behaviour of OpenOCD to be "fast and dangerous". For instance ARM7/9 DCC memory downloads and fast memory access will work if the JTAG interface isn't too fast and the core doesn't run at a too low frequency. Note that this option only changes the default and that the individual options, like DCC memory downloads, can be enabled and disabled individually.

The target specific "dangerous" optimisation tweaking options may come and go as more robust and user friendly ways are found to ensure maximum throughput and robustness with a minimum of configuration.

Typically the "fast enable" is specified first on the command line:

```
openocd -c "fast enable" -c "interface dummy" -f target/str710.cfg
```

- **log\_output** <*file*> Redirect logging to <*file*> (default: stderr)
- **script** <*file*> Execute commands from <*file*>

#### 6.1.1 Target state handling

- **poll** ['on'|'off'] Poll the target for its current state. If the target is in debug mode, architecture specific information about the current state is printed. An optional parameter allows continuous polling to be enabled and disabled.
- **halt** ['ms'] Send a halt request to the target and wait for it to halt for up to ['ms'] milliseconds. Default ['ms'] is 5 seconds if no arg given. Optional arg 'ms' is a timeout in milliseconds. Using 0 as the ['ms'] will stop OpenOCD from waiting.
- **wait\_halt** ['ms'] Wait for the target to enter debug mode. Optional ['ms'] is a timeout in milliseconds. Default ['ms'] is 5 seconds if no arg given.
- **resume** [*address*] Resume the target at its current code position, or at an optional address. OpenOCD will wait 5 seconds for the target to resume.
- **step** [*address*] Single-step the target at its current code position, or at an optional address.
- **reset** ['run'|'halt'|'init'|'run\_and\_halt' |'run\_and\_init'] Perform a hard-reset. The optional parameter specifies what should happen after the reset. This optional parameter overrides the setting specified in the configuration file, making the new behaviour the default for the 'reset' command.

- **run** Let the target run.
- **halt** Immediately halt the target (works only with certain configurations).
- **init** Immediately halt the target, and execute the reset script (works only with certain configurations)
- **run\_and\_halt** Let the target run for a certain amount of time, then request a halt.
- **run\_and\_init** Let the target run for a certain amount of time, then request a halt. Execute the reset script once the target enters debug mode.

### 6.1.2 Memory access commands

These commands allow accesses of a specific size to the memory system:

- **mdw** *<addr>* [*count*] display memory words
- **mdh** *<addr>* [*count*] display memory half-words
- **mdb** *<addr>* [*count*] display memory bytes
- **mww** *<addr>* *<value>* write memory word
- **mwh** *<addr>* *<value>* write memory half-word
- **mwb** *<addr>* *<value>* write memory byte
- **load\_image** *<file>* *<address>* [*'bin'*|*'ihex'*|*'elf'*] Load image *<file>* to target memory at *<address>*
- **dump\_image** *<file>* *<address>* *<size>* Dump *<size>* bytes of target memory starting at *<address>* to a (binary) *<file>*.
- **verify\_image** *<file>* *<address>* [*'bin'*|*'ihex'*|*'elf'*] Verify *<file>* against target memory starting at *<address>*. This will first attempt comparison using a crc checksum, if this fails it will try a binary compare.

### 6.1.3 Flash commands

- **flash banks** List configured flash banks
- **flash info** *<num>* Print info about flash bank *<'num'>*
- **flash probe** *<num>* Identify the flash, or validate the parameters of the configured flash. Operation depends on the flash type.
- **flash erase\_check** *<num>* Check erase state of sectors in flash bank *<num>*. This is the only operation that updates the erase state information displayed by *'flash info'*. That means you have to issue an *'erase\_check'* command after erasing or programming the device to get updated information.
- **flash protect\_check** *<num>* Check protection state of sectors in flash bank *<num>*. *'flash erase\_sector'* using the same syntax.
- **flash erase\_sector** *<num>* *<first>* *<last>* Erase sectors at bank *<num>*, starting at sector *<first>* up to and including *<last>*. Sector numbering starts at 0. Depending on the flash type, erasing may require the protection to be disabled first (e.g. Intel Advanced Bootblock flash using the CFI driver).
- **flash erase\_address** *<address>* *<length>* Erase sectors starting at *<address>* for *<length>* bytes
- **flash write\_bank** *<num>* *<file>* *<offset>* Write the binary *<file>* to flash bank *<num>*, starting at *<'offset'>* bytes from the beginning of the bank.

- **flash write\_image** [*erase*] <*file*> [*offset*] [*type*] Write the image <*file*> to the current target's flash bank(s). A relocation [*offset*] can be specified and the file [*type*] can be specified explicitly as 'bin' (binary), 'ihex' (Intel hex), 'elf' (ELF file) or 's19' (Motorola s19). Flash memory will be erased prior to programming if the 'erase' parameter is given.
- **flash protect** <*num*> <*first*> <*last*> <'on'|'off'> Enable (*on*) or disable (*off*) protection of flash sectors <*first*> to <*last*> of 'flash bank' <*num*>.

## 6.2 Target Specific Commands

### 6.2.1 AT91SAM7 specific commands

The flash configuration is deduced from the chip identification register. The flash controller handles erases automatically on a page (128/265 byte) basis so erase is not necessary for flash programming. AT91SAM7 processors with less than 512K flash only have a single flash bank embedded on chip. AT91SAM7xx512 have two flash planes that can be erased separately. Only an EraseAll command is supported by the controller for each flash plane and this is called with

- **flash erase** <num> *first\_plane last\_plane* bulk erase flash planes first\_plane to last\_plane.
- **at91sam7 gpnvm** <num> <bit> <'set'|'clear'> set or clear a gpnvm bit for the processor

### 6.2.2 STR9 specific commands

These are flash specific commands when using the str9xpec driver.

- **str9xpec enable\_turbo** <num> enable turbo mode, simply this will remove the str9 from the chain and talk directly to the embedded flash controller.
- **str9xpec disable\_turbo** <num> restore the str9 into jtag chain.
- **str9xpec lock** <num> lock str9 device. The str9 will only respond to an unlock command that will erase the device.
- **str9xpec unlock** <num> unlock str9 device.
- **str9xpec options\_read** <num> read str9 option bytes.
- **str9xpec options\_write** <num> write str9 option bytes.

### 6.2.3 STR9 configuration

- **str9x flash\_config** <bank> <BBSR> <NBBSR> <BBADR> <NBBADR> Configure str9 flash controller.

```
eg. str9x flash_config 0 4 2 0 0x80000
This will setup
BBSR - Boot Bank Size register
NBBSR - Non Boot Bank Size register
BBADR - Boot Bank Start Address register
NBBADR - Boot Bank Start Address register
```

### 6.2.4 STR9 option byte configuration

- **str9xpec options\_cmap** <num> <'bank0'|'bank1'> configure str9 boot bank.
- **str9xpec options\_lvdthd** <num> <'2.4v'|'2.7v'> configure str9 lvd threshold.
- **str9xpec options\_lvdsel** <num> <'vdd'|'vdd\_vddq'> configure str9 lvd source.
- **str9xpec options\_lvdwarn** <bank> <'vdd'|'vdd\_vddq'> configure str9 lvd reset warning source.

### 6.2.5 STM32x specific commands

These are flash specific commands when using the stm32x driver.

- **stm32x lock** <num> lock stm32 device.
- **stm32x unlock** <num> unlock stm32 device.

- **stm32x options\_read** *<num>* read stm32 option bytes.
- **stm32x options\_write** *<num>* *<'SWWDG'|'HWWDG'>* *<'RSTSTNDBY'|'NORSTSTNDBY'>* *<'RSTSTOP'|'NORSTSTOP'>* write stm32 option bytes.
- **stm32x mass\_erase** *<num>* mass erase flash memory.

### 6.2.6 Stellaris specific commands

These are flash specific commands when using the Stellaris driver.

- **stellaris mass\_erase** *<num>* mass erase flash memory.

## 6.3 Architecture Specific Commands

### 6.3.1 ARMV4/5 specific commands

These commands are specific to ARM architecture v4 and v5, like all ARM7/9 systems or Intel XScale (XScale isn't supported yet).

- **armv4.5 reg** Display a list of all banked core registers, fetching the current value from every core mode if necessary. OpenOCD versions before rev. 60 didn't fetch the current register value.
- **armv4.5 core\_mode** [*arm|thumb*] Displays the core\_mode, optionally changing it to either ARM or Thumb mode. The target is resumed in the currently set 'core\_mode'.

### 6.3.2 ARM7/9 specific commands

These commands are specific to ARM7 and ARM9 targets, like ARM7TDMI, ARM720t, ARM920t or ARM926EJ-S.

- **arm7.9 sw\_bkpts** <enable|disable> Enable/disable use of software breakpoints. On ARMv4 systems, this reserves one of the watchpoint registers to implement software breakpoints. Disabling SW Bkpts frees that register again.
- **arm7.9 force\_hw\_bkpts** <enable|disable> When 'force\_hw\_bkpts' is enabled, the 'sw\_bkpts' support is disabled, and all breakpoints are turned into hardware breakpoints.
- **arm7.9 dbgrrq** <enable|disable> Enable use of the DBGRQ bit to force entry into debug mode. This should be safe for all but ARM7TDMI-S cores (like Philips LPC).
- **arm7.9 fast\_memory\_access** <enable|disable> Allow OpenOCD to read and write memory without checking completion of the operation. This provides a huge speed increase, especially with USB JTAG cables (FT232), but might be unsafe if used with targets running at a very low speed, like the 32kHz startup clock of an AT91RM9200.
- **arm7.9 dcc\_downloads** <enable|disable> Enable the use of the debug communications channel (DCC) to write larger (>128 byte) amounts of memory. DCC downloads offer a huge speed increase, but might be potentially unsafe, especially with targets running at a very low speed. This command was introduced with OpenOCD rev. 60.

### 6.3.3 ARM720T specific commands

- **arm720t cp15** <num> [*value*] display/modify cp15 register <'num'> ['value'].
- **arm720t md<bhw>\_phys** <addr> [*count*] Display memory at physical address addr.
- **arm720t mw<bhw>\_phys** <addr> <value> Write memory at physical address addr.
- **arm720t virt2phys** <va> Translate a virtual address to a physical address.

### 6.3.4 ARM9TDMI specific commands

- **arm9tdmi vector\_catch** <all|none> Catch arm9 interrupt vectors, can be 'all' 'none' or any of the following: 'reset' 'undef' 'swi' 'pabt' 'dabt' 'reserved' 'irq' 'fiq'.  
Can also be used on other arm9 based cores, arm966, arm920t and arm926ejs.

### 6.3.5 ARM966E specific commands

- **arm966e cp15** <num> [*value*] display/modify cp15 register <'num'> ['value'].



### 6.3.6 ARM920T specific commands

- **arm920t cp15** <num> [value] display/modify cp15 register <'num'> ['value'].
- **arm920t cp15i** <num> [value] [address] display/modify cp15 (interpreted access) <'opcode'> ['value'] ['address']
- **arm920t cache\_info** Print information about the caches found. This allows you to see if your target is a ARM920T (2x16kByte cache) or ARM922T (2x8kByte cache).
- **arm920t md<bhw>\_phys** <addr> [count] Display memory at physical address addr.
- **arm920t mw<bhw>\_phys** <addr> <value> Write memory at physical address addr.
- **arm920t read\_cache** <filename> Dump the content of ICache and DCache to a file.
- **arm920t read\_mmu** <filename> Dump the content of the ITLB and DTLB to a file.
- **arm920t virt2phys** <va> Translate a virtual address to a physical address.

### 6.3.7 ARM926EJS specific commands

- **arm926ejs cp15** <num> [value] display/modify cp15 register <'num'> ['value'].
- **arm926ejs cache\_info** Print information about the caches found.
- **arm926ejs md<bhw>\_phys** <addr> [count] Display memory at physical address addr.
- **arm926ejs mw<bhw>\_phys** <addr> <value> Write memory at physical address addr.
- **arm926ejs virt2phys** <va> Translate a virtual address to a physical address.

## 6.4 Debug commands

The following commands give direct access to the core, and are most likely only useful while debugging OpenOCD.

- **arm7\_9 write\_xpsr** *<32-bit value>* *<'0=cpsr', '1=spsr'>* Immediately write either the current program status register (CPSR) or the saved program status register (SPSR), without changing the register cache (as displayed by the **'reg'** and **'armv4\_5 reg'** commands).
- **arm7\_9 write\_xpsr\_im8** *<8-bit value>* *<rotate 4-bit>* *<0=cpsr,1=spsr>* Write the 8-bit value rotated right by 2\*rotate bits, using an immediate write operation (similar to **'write\_xpsr'**).
- **arm7\_9 write\_core\_reg** *<num>* *<mode>* *<value>* Write a core register, without changing the register cache (as displayed by the **'reg'** and **'armv4\_5 reg'** commands). The *<mode>* argument takes the encoding of the [M4:M0] bits of the PSR.

## 6.5 JTAG commands

- **scan\_chain** Print current scan chain configuration.
- **jtag\_reset** *<trst>* *<srst>* Toggle reset lines.
- **endstate** *<tap\_state>* Finish JTAG operations in *<tap\_state>*.
- **runtest** *<num\_cycles>* Move to Run-Test/Idle, and execute *<num\_cycles>*
- **statemove** [*tap\_state*] Move to current endstate or [*tap\_state*]
- **irscan** *<device>* *<instr>* [*dev2*] [*instr2*] ... Execute IR scan *<device>* *<instr>* [*dev2*] [*instr2*] ...
- **drscan** *<device>* [*dev2*] [*var2*] ... Execute DR scan *<device>* [*dev2*] [*var2*] ...
- **verify\_ircapture** *<'enable'|'disable'>* Verify value captured during Capture-IR. Default is enabled.
- **var** *<name>* [*num\_fields|del*] [*size1*] ... Allocate, display or delete variable *<name>* [*num\_fields|del*] [*size1*] ...
- **field** *<var>* *<field>* [*value|flip*] Display/modify variable field *<var>* *<field>* [*value|flip*].

## 6.6 Target Requests

OpenOCD can handle certain target requests, currently debugmsg are only supported for arm7\_9 and cortex\_m3. See libdcc in the contrib dir for more details.

- **target\_request debugmsgs** *<enable|disable>* Enable/disable target debugmsgs requests. debugmsgs enable messages to be sent to the debugger while the target is running.

## 7 Sample Scripts

This page shows how to use the target library.

The configuration script can be divided in the following section:

- daemon configuration
- interface
- jtag scan chain
- target configuration
- flash configuration

Detailed information about each section can be found at [OpenOCD configuration](#).

### 7.1 AT91R40008 example

To start OpenOCD with a target script for the AT91R40008 CPU and reset the CPU upon startup of the OpenOCD daemon.

```
openocd -f interface/parport.cfg -f target/at91r40008.cfg -c init -c reset
```

## 8 GDB and OpenOCD

OpenOCD complies with the remote gdbserver protocol, and as such can be used to debug remote targets.

### 8.1 Connecting to gdb

A connection is typically started as follows:

```
target remote localhost:3333
```

This would cause gdb to connect to the gdbserver on the local pc using port 3333.

To see a list of available OpenOCD commands type ‘`monitor help`’ on the gdb commandline.

OpenOCD supports the gdb ‘`qSupported`’ packet, this enables information to be sent by the gdb server (openocd) to gdb. Typical information includes packet size and device memory map.

Previous versions of OpenOCD required the following gdb options to increase the packet size and speed up gdb communication.

```
set remote memory-write-packet-size 1024
set remote memory-write-packet-size fixed
set remote memory-read-packet-size 1024
set remote memory-read-packet-size fixed
```

This is now handled in the ‘`qSupported`’ PacketSize.

### 8.2 Programming using gdb

By default the target memory map is sent to gdb, this can be disabled by the following OpenOCD config option:

```
gdb_memory_map disable
```

For this to function correctly a valid flash config must also be configured in OpenOCD. For faster performance you should also configure a valid working area.

Informing gdb of the memory map of the target will enable gdb to protect any flash area of the target and use hardware breakpoints by default. This means that the OpenOCD option ‘`arm7_9 force_hw_bkpts`’ is not required when using a memory map.

To view the configured memory map in gdb, use the gdb command ‘`info mem`’ All other unassigned addresses within gdb are treated as RAM.

GDB 6.8 and higher set any memory area not in the memory map as inaccessible, this can be changed to the old behaviour by using the following gdb command.

```
set mem inaccessible-by-default off
```

If ‘`gdb_flash_program enable`’ is also used, gdb will be able to program any flash memory using the vFlash interface.

gdb will look at the target memory map when a load command is given, if any areas to be programmed lie within the target flash area the vFlash packets will be used.

If the target needs configuring before gdb programming, a script can be executed.

```
target_script 0 gdb_program_config config.script
```

To verify any flash programming the gdb command ‘`compare-sections`’ can be used.

## 9 Deprecated/Removed Commands

Certain OpenOCD commands have been deprecated/removed during the various revisions.

- **load\_binary** use ‘load\_image’ command with same args
- **dump\_binary** use ‘dump\_image’ command with same args
- **flash erase** use ‘flash erase\_sector’ command with same args
- **flash write** use ‘flash write\_bank’ command with same args
- **flash write\_binary** use ‘flash write\_bank’ command with same args
- **arm7\_9 fast\_writes** use ‘arm7\_9 fast\_memory\_access’ command with same args
- **flash auto\_erase** use ‘flash write\_image’ command passing ‘erase’ as the first parameter.

## 10 FAQ

1. OpenOCD complains about a missing `cygwin1.dll`.

Make sure you have Cygwin installed, or at least a version of OpenOCD that claims to come with all the necessary dlls. When using Cygwin, try launching OpenOCD from the Cygwin shell.

2. I'm trying to set a breakpoint using GDB (or a frontend like Insight or Eclipse), but OpenOCD complains that "Info: arm7\_9-common.c:213 arm7\_9\_add\_breakpoint(): sw breakpoint requested, but software breakpoints not enabled".

GDB issues software breakpoints when a normal breakpoint is requested, or to implement source-line single-stepping. On ARMv4T systems, like ARM7TDMI, ARM720t or ARM920t, software breakpoints consume one of the two available hardware breakpoints, and are therefore disabled by default. If your code is running from RAM, you can enable software breakpoints with the `'arm7_9 sw_bkpts enable'` command. If your code resides in Flash, you can't use software breakpoints, but you can force OpenOCD to use hardware breakpoints instead: `'arm7_9 force_hw_bkpts enable'`.

3. When erasing or writing LPC2000 on-chip flash, the operation fails sometimes and works sometimes fine.

Make sure the core frequency specified in the `'flash lpc2000'` line matches the clock at the time you're programming the flash. If you've specified the crystal's frequency, make sure the PLL is disabled, if you've specified the full core speed (e.g. 60MHz), make sure the PLL is enabled.

4. When debugging using an Amontec Chameleon in its JTAG Accelerator configuration, I keep getting "Error: amt\_jtagaccel.c:184 amt\_wait\_scan\_busy(): amt\_jtagaccel timed out while waiting for end of scan, rtck was disabled".

Make sure your PC's parallel port operates in EPP mode. You might have to try several settings in your PC BIOS (ECP, EPP, and different versions of those).

5. When debugging with OpenOCD and GDB (plain GDB, Insight, or Eclipse), I get lots of "Error: arm7\_9-common.c:1771 arm7\_9\_read\_memory(): memory read caused data abort".

The errors are non-fatal, and are the result of GDB trying to trace stack frames beyond the last valid frame. It might be possible to prevent this by setting up a proper "initial" stack frame, if you happen to know what exactly has to be done, feel free to add this here.

6. I get the following message in the OpenOCD console (or log file): "Warning: arm7\_9-common.c:679 arm7\_9\_assert\_reset(): srst resets test logic, too".

This warning doesn't indicate any serious problem, as long as you don't want to debug your core right out of reset. Your `.cfg` file specified `'jtag_reset trst_and_srst srst_pulls_trst'` to tell OpenOCD that either your board, your debugger or your target uC (e.g. LPC2000) can't assert the two reset signals independently. With this setup, it's not possible to halt the core right out of reset, everything else should work fine.

7. When using OpenOCD in conjunction with Amontec JTAGkey and the Yagarto Toolchain (Eclipse, arm-elf-gcc, arm-elf-gdb), the debugging seems to be unstable.



When single-stepping over large blocks of code, GDB and OpenOCD quit with an error message. Is there a stability issue with OpenOCD?

No, this is not a stability issue concerning OpenOCD. Most users have solved this issue by simply using a self-powered USB hub, which they connect their Amontec JTAGkey to. Apparently, some computers do not provide a USB power supply stable enough for the Amontec JTAGkey to be operated.

8. When using the Amontec JTAGkey, sometimes OpenOCD crashes with the following error messages: "Error: ft2232.c:201 ft2232\_read(): FT\_Read returned: 4" and "Error: ft2232.c:365 ft2232\_send\_and\_recv(): couldn't read from FT2232". What does that mean and what might be the reason for this?

First of all, the reason might be the USB power supply. Try using a self-powered hub instead of a direct connection to your computer. Secondly, the error code 4 corresponds to an FT\_IO\_ERROR, which means that the driver for the FTDI USB chip ran into some sort of error - this points us to a USB problem.

9. When using the Amontec JTAGkey, sometimes OpenOCD crashes with the following error message: "Error: gdb\_server.c:101 gdb\_get\_char(): read: 10054". What does that mean and what might be the reason for this?

Error code 10054 corresponds to WSAECONNRESET, which means that the debugger (GDB) has closed the connection to OpenOCD. This might be a GDB issue.

10. In the configuration file in the section where flash device configurations are described, there is a parameter for specifying the clock frequency for LPC2000 internal flash devices (e.g. `'flash bank lpc2000 0x0 0x40000 0 0 0 lpc2000_v1 14746 calc_checksum'`), which must be specified in kilohertz. However, I do have a quartz crystal of a frequency that contains fractions of kilohertz (e.g. 14,745,600 Hz, i.e. 14,745.600 kHz). Is it possible to specify real numbers for the clock frequency?

No. The clock frequency specified here must be given as an integral number. However, this clock frequency is used by the In-Application-Programming (IAP) routines of the LPC2000 family only, which seems to be very tolerant concerning the given clock frequency, so a slight difference between the specified clock frequency and the actual clock frequency will not cause any trouble.

11. Do I have to keep a specific order for the commands in the configuration file?

Well, yes and no. Commands can be given in arbitrary order, yet the devices listed for the JTAG scan chain must be given in the right order (jtag\_device), with the device closest to the TDO-Pin being listed first. In general, whenever objects of the same type exist which require an index number, then these objects must be given in the right order (jtag\_devices, targets and flash banks - a target references a jtag\_device and a flash bank references a target).

12. Sometimes my debugging session terminates with an error. When I look into the log file, I can see these error messages: Error: arm7\_9\_common.c:561 arm7\_9\_execute\_sys\_speed(): timeout waiting for SYSCOMP  
TODO.

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