```
1 int strcmp( const char *s1, const char *s2 ) { | 1 int strcmp( const char *s1, const char *s2 ) {
while( *s1 && !( *s1 - *s2 ) ) {
                                          2 while( *s1 && !( *s1 - *s2 ) ) {
                                                  ++s1; ++s2;
    ++s1; ++s2;
                                                if( !( s1 & ( ( 1 << YIELD_FREQ ) - 1 ) )
return *s1 - *s2;
                                                    vield:
                                            return *s1 - *s2;
```