



PERSONALITY TRAITS

IDEALS

BOND

STRENGTH

PROFICIENCY BONUS

PASSIVE WISDOM
(perception)

DEXTERITY

ARMOR CLASS

INITIATIVE

SPEED

CONSTITUTION

INSPIRATION

INTELLIGENCE

SAVING THROWS

STR

INT

DEX

WIS

CON

CHA

WISDOM

SKILLS

CHARISMA

ACROBATICS (DEX)

ANIMAL HANDLING (WIS)

ARCANA (INT)

ATHLETICS (STR)

DECEPTION (CHA)

HISTORY (INT)

INSIGHT (WIS)

INTIMIDATION (CHA)

INVESTIGATION (INT)

MEDICINE (WIS)

NATURE (INT)

PERCEPTION (WIS)

PERFORMANCE (CHA)

PERSUASION (CHA)

RELIGION (INT)

SLEIGHT OF HAND (DEX)

STEALTH (DEX)

SURVIVAL (WIS)

LANGUAGES &
PROFICIENCIES

ATTACKS & SPELLCASTING

NAME

ATTACK BONUS

DAMAGE/TYPE

FEATURES & TRAITS

EQUIPMENT & MONEY