## Lab 1 Report

## 1. Creating and Running a Process (1) - fork

2. After a fork call, a new child process is created. It is an exact copy of parent process. Every process is defined by a unique PID (Process ID). The child has a different PID from his parent, but they share the same PPID (Parent Process ID).

3.

```
#include <stdio.h>
#include <sys/types.h>

#include <unistd.h>

if (fork() == 0){// we enter in the child process because fork return 0

printf("I am the child\n");
int pid_t = getpid();
printf("my pid is %d\n", pid_t);

//we get out of the child process and operate in the parent process
else

//we get out of the child process and operate in the parent process
else

//we get out of the parent\n");
int pid_t = getpid();
printf("my pid is %d\n", pid_t);

printf("my pid is %d\n", pid_t);
}
```

The fork() creates a child process. The fork() function returns 0 in the child process, so we are in the first condition. In the parent process we enter in the else loop because the fork returns a different PID, so we are in the parent process. In each process, we return his PID and prints it.

```
ben@ben-Swift-SF314-511:~/Bureau/school/OS$ gcc lab1.c -o lab1
ben@ben-Swift-SF314-511:~/Bureau/school/OS$ ./lab1
I am the parent
my pid is 11937
I am the child
my pid is 11938
ben@ben-Swift-SF314-511:~/Bureau/school/OS$ S
```

We compile and execute the C code, and this is the result. We can see that PID are different between child and parent process.

4.

```
#include <stdio.h>
#include <sys/types.h>
#include <unistd.h>

int main(){
int i = 5;
if (fork() ==0) { // I'm the child process
i++;
}

else { //I'm the parent process

sleep(3); // sleep for 3 seconds
printf("%d\n", i);
}
```

During the child process we incremented the "i" value by one, but in the parent process as a result we still have a 5 value.

We logically need the *sleep()* because when we use *fork()*, it duplicates the code and runs both process at the same time. We must wait for the child process to increment "i" before printing it in the parent process. Otherwise, it can create Race condition.

5. <a href="https://stackoverflow.com/questions/6542491/how-to-create-two-processes-from-a-single-parent">https://stackoverflow.com/questions/6542491/how-to-create-two-processes-from-a-single-parent</a>

```
#include <stdio.h>
#include <sys/types.h>
#include <unistd.h>

int main() {

pid_t process1=fork();

if (process1 == 0 ){// we enter in the first child process be printf("I am the first 1st-level child process\n");

}

else {

pid_t process2=fork();

if(process2==0)

{

printf("I am the second 1st-level child process\n");

pid_t process3=fork();

if(process3 == 0)

printf("I am the 2nd-level child process\n");

}

printf("I am the 2nd-level child process\n");

}

}

}

}
```

```
ben@ben-Swift-SF314-511:~/Bureau/school/OS$ ./question5
I am the first 1st-level child process
I am the second 1st-level child process
I am the 2nd-level child process
ben@ben-Swift-SF314-511:~/Bureau/school/OS$
```

The first fork() creates the first 1st-level child process. The second fork() is called in the parent process and creates the second 1st-level child process. Then, the last fork() is used in the second 1st-level child process and creates a 2nd-level child process

## 2. Creating and Running a Process (2) - exec

2.

```
#include <stdio.h>
#include <sys/types.h>
#include <unistd.h>

int main() {

int pid_t = getpid();

printf("my pid is %d\n", pid_t);

execl("/bin/google-chrome","ece.fr", NULL);

}
```

```
ben@ben-Swift-SF314-511:~/Bureau/school/OS$ ./question2-1
my pid is 16316
Ouverture dans une session de navigateur existante.
```

	<b>≡</b> Processus	(†) Ressources		Systèmes de fichiers		Q =	_ D X	
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opera –cype=r	enderer –display ben	0,00	13890	40,8 MO	511,5 KO	52U,2 KO	טעאו	וסאו <i>ש</i> ע <i>וו</i>
🕽 opera –type=r	enderer –display ben	0,00	15306	21,7 Mo	61,4 ko	32,8 ko	N/D	<i>N/D</i> Nor
Chrometype=	=rendererenab ben	0,00	15587	94,2 Mo	1,1 Mo	421,9 ko	N/D	<i>N/D</i> Nor
≣ bash	ben	0,00	15905	1,9 Mo	23,8 Mo	1,7 Mo	N/D	<i>N/D</i> Nor
Chrometype=	=renderer –enab ben	0,00	17683	29,7 Mo	131,1 ko	204,8 ko	N/D	<i>N/D</i> Nor
🗷 chrome –type:	=renderer –enab ben	0,00	17896	21,9 Mo	N/D	122,9 ko	N/D	<i>N/D</i> Nor
Chrometype=	=renderer –enab ben	0,00	17940	32,6 Mo	N/D	163,8 ko	N/D	<i>N/D</i> Nor
Chrometype=	=renderer –enab ben	0,00	17970	17,1 Mo	N/D	N/D	N/D	<i>N/D</i> Nor
🕽 opera –type=r	enderer –display ben	0,04	18238	64,1 Mo	319,5 ko	1,8 Mo	N/D	<i>N/D</i> Nor
🕽 opera –type=r	enderer –display ben	0,00	18271	16,1 Mo	N/D	N/D	N/D	<i>N/D</i> Nor
Appera type-c	andarar disalar han	0.00	10202	12 E Mo	N/D	N/D	N/D	N/D Nos

The PID of the new running process is different from the original one because we can't find any process with the printed PID in the task manager

3. After fork() the parent and the child become different processes and they don't share the same memory space. But child process is a copy of the parent process so that's why they have the same resources.

4.

```
ben@ben-Swift-SF314-511:~/Bureau/school/05$ ./question2-3
my pid is 9284
ben@ben-Swift-SF314-511:~/Bureau/school/05$ Ouverture dans une session de navigateur exist
ante.
MESA-INTEL: warning: Performance support disabled, consider sysctl dev.i915.perf_stream_pa
ranoid=0
```

The program displays the process id and execute the exec call but doesn't display the printf() line. That's because exec family replaces the current process image with a new process image so nothing happens after execl.

## 3. Writing your own shell

2. We implement our own system function which takes a command as a parameter.

```
void mySystem(const char * command){
   if (fork() == 0)// we enter in the child process because fork return 0
      execl("/bin/sh", "sh", "-c", command, (char *) NULL);
   else
      wait(NULL);

//we get out of the child process and operate in the parent process
}
```

We use the *fork()* function to create a child process. In the child process, we use the *execl()* function which takes our bash command in parameter and executes it. The parent process waits for the child process to end using the *wait()* function.

3.

```
printf("2. kill a process\n");
printf("3. list files\n");
printf("4. quit\n");
switch(choix){
    case 1:
       printf("Type the program you want to run\n");
       char inputText[30];
       scanf("%s",inputText);
   mySystem(inputText);
    case 2:
       mySystem("ps -e");
       printf("type the pid of the process you want to kill\n");
       char input[6];
       scanf("%s",input);
       char input2[30]="kill ";
       strcat(input2,input);
       mySystem(input2);
         mySystem("ls");
     case 4:
}while(choix != 4);
```

We use a do{}while(); loop to display the menu and the switch function to select wtah we want to perform.

In the first case, we type the name of a program we want to run and put it throught the *Mysystem()* function.

```
ben@ben-Swift-SF314-511:~/Bureau/school/OS/lab1-0$ ./MySystem

1. run a program

2. kill a process

3. list files

4. quit

1

Type the program you want to run
google-chrome
Ouverture dans une session de navigateur existante.

1. run a program

2. kill a process

3. list files

4. quit
```

In the seconde case, we first execute the bash command "ps -e" to print every process running. Then we ask the user to type the PID of the process he wants to kill. In order to kill a process, we put in parameters of Mysystem() function the command kill and the PID of the process.

```
00:00:00 KWOLKEL/4:Z-events
                 00:00:00 chrome
  14410 ?
  14489 ?
                 00:00:00 kworker/1:2-events
  14571 ?
                 00:00:00 gnome-terminal-
  14589 pts/0
                 00:00:00 bash
  14596 ?
                 00:00:00 kworker/0:2-events
  14625 ?
                 00:00:00 kworker/u16:3
  14679 pts/0
                 00:00:00 MySystem
                 00:00:00 chrome
  14741 ?
  14788 ?
                 00:00:00 chrome
  14865 pts/0
                 00:00:00 sh
  14866 pts/0
                 00:00:00 ps
type the pid of the process you want to kill
2041

    run a program

kill a process
list files
4. quit
```

In the third case, we put the "ls" bash command throught Mysystem to show the files in the current folder.

```
run a program
kill a process
list files
4. quit
                        MySystem
                                      question2-1.c
                                                       question4
                                                                     question5.c
lab1
                        MySystem.c
                                      question2-3
                                                       question4.c
lab1.c
                        question2-1 question2-3.c question5
'Lab - Processes.pdf'

    run a program

2. kill a process
3. list files
4. quit
```