# Introduction to Version Control with Git Part 2

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November 20, 2024

- Git already includes the machinery to move work between two repositories
- In practice, a central repository is usually used as a master copy
  - GitHub, BitBucket, GitLab...
- These hosting services also offer tools to facilitate collaboration
  - Web-based anyone with an internet connection can view the repo
  - Wikis, task management, bug tracking, feature requests

Let's make a new repository on GitHub

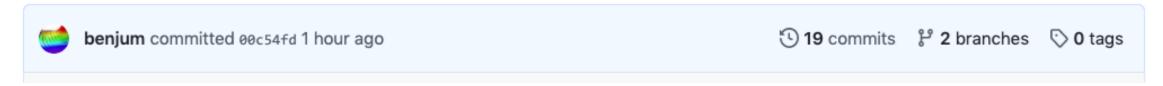
- Let's make a new repository on GitHub
- After making it, we need to link our local repository with the remote repository
  - We'll use HTTPS you are encouraged to investigate configuring the SSH option later
  - o git remote add origin https://github.com/username/reponame.git

• Exchanging changes between repositories

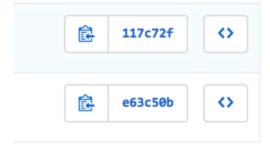
```
git push
git push origin main
git push -u origin main
git pull
git pull origin main
```

#### Review

 Look at your new repository on GitHub and find the bar that looks similar to this:



Click on commits, and then find three buttons per line that look like:



 What do these buttons do when you click them? And how can you do something similar in the terminal?

#### Collaborative workflow

- The basic collaborative workflow:
  - update your local repo with git pull origin main
  - make your changes and stage them with git add
  - commit your changes with git commit -m
  - upload the changes to GitHub with git push origin main
- It is better to make many commits with smaller changes rather than one massive commit with lots of changes
  - Small commits are easier to read and review

#### GitHub exercise

- Since we're all remote and it's tricky to coordinate efforts.... Let's pretend we are each two people
- Clone your own GitHub repository into a new directory
- Part1-of-you: Make a couple changes to the local repo, and push changes back to GitHub
- Part2-of-you: Pull the changes that Part1-of-you made into your local copy of the repository
- Switch roles and repeat

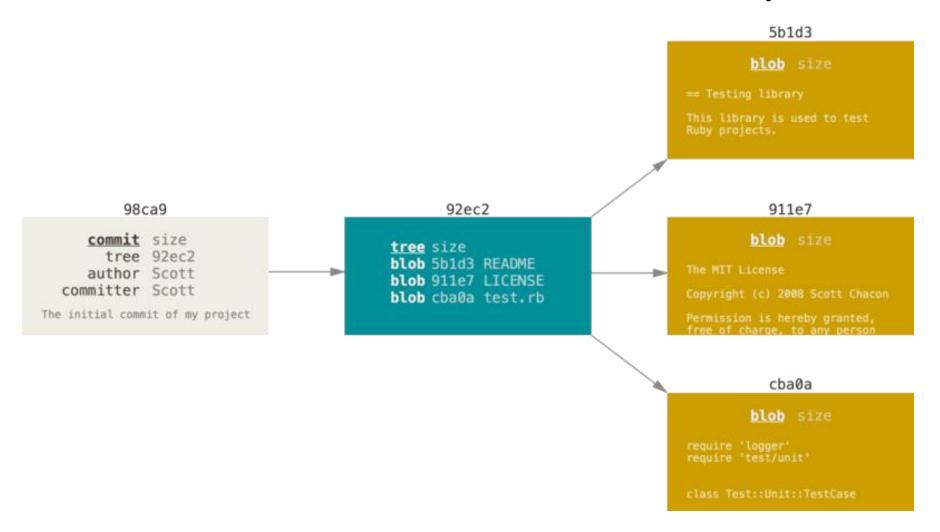
#### Dealing with conflicts

- You will inevitably encounter scenarios in which you make local commits and try to push them to a remote repository, only to discover that a collaborator has updated the repository too
- Git will recognize potential conflicts and refuse to accept a push request
  - Solution: pull changes from the remote repo, merge them locally, and push again

#### Branching

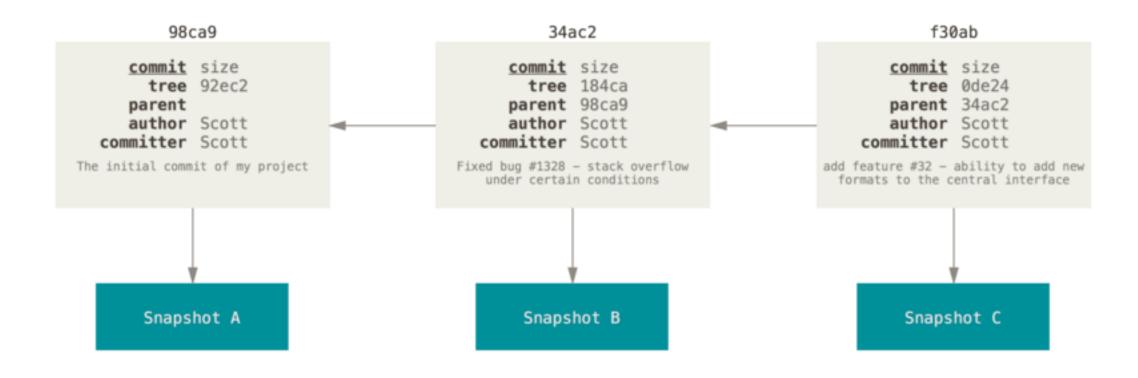
- Branching is one of the key features of git
- Git has a very light-weight method for developers to work simultaneously and separately on a project (in separate branches) and then merge their work together when they are ready
- To understand this, it helps visualize some of the conceptual structure behind git

#### Files and the commit history

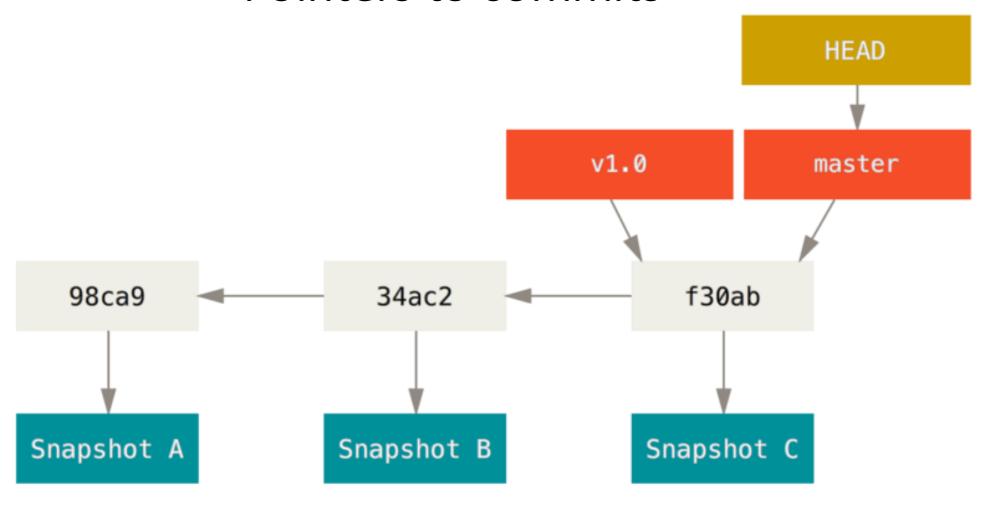


Images taken from the Pro Git book -- freely available online and recommended for further reading <a href="https://git-scm.com/book/en/v2">https://git-scm.com/book/en/v2</a>

## Files and the commit history



#### Pointers to commits



Images taken from the Pro Git book -- freely available online and recommended for further reading <a href="https://git-scm.com/book/en/v2">https://git-scm.com/book/en/v2</a>

#### Branching commands

- Create a new branch:
  - o git branch <branchname>
- Switch to a branch:
  - o git checkout <branchname>
- Create a new branch and switch to it at the same time:
  - o git branch -b <branchname>
- Delete a branch:
  - o git branch -d <branchname>

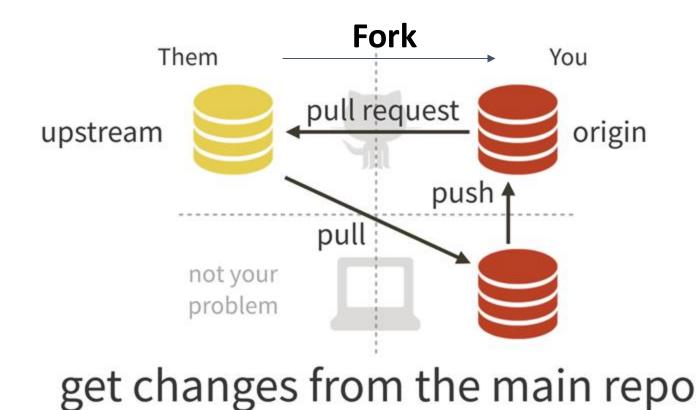
The tool for visualizing git actions can be found at:

http://git-school.github.io/visualizing-git/

## Branching example

- Create a new file for elementary math examples (with an error)
  - Commit to main
- Add features to the math file
  - Create a branch for this development path
- Correct the original error
  - Create a hotfix branch, fix the error, merge into main, delete hotfix branch
- Finish editing
  - Try merging math into main --> pull request illustration

#### Forks, Pushes, and Pull Requests



## Some final thoughts: If you run into lots of conflicts

- Conflict resolution costs time and effort and can introduce errors if conflicts are not resolved correctly. If you find yourself resolving a lot of conflicts, consider these technical approaches:
  - Pull from upstream more frequently, especially before starting new work
  - Use topic branches to segregate work, merging to main when complete
  - Make smaller more atomic commits
  - Where logically appropriate, break large files into smaller ones so that it is less likely that two authors will alter the same file simultaneously
- Conflicts can also be minimized with project management strategies:
  - Clarify who is responsible for what areas with your collaborators
  - Discuss what order tasks should be carried out in with your collaborators so that tasks expected to change the same lines won't be worked on simultaneously
  - If the conflicts are stylistic churn (e.g. tabs vs. spaces), establish a project convention that is governing and use code style tools to enforce, if necessary

Any Future Questions: Please email me!

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