# **BEN XIA**

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#### **EDUCATION**

## **University of California San Diego**

Master of Science in Computer Science

Sept. 2024 – June 2025

[GPA: 4.00/4.00]

## **University of California San Diego**

Bachelor of Science in Computer Science

Sept. 2021 – June 2024

Honors: Summa Cum Laude [GPA: 3.98/4.00]

**Courses**: Al/Machine Learning, Deep Learning, Recommender Systems, Natural Language Processing, Operating Systems, Computer Security, Systems Programming, Data Structures, Algorithms, Digital Systems, Computer Architecture, Computer Graphics, Parallel Computing

## **TECHNICAL SKILLS**

Languages: C, C++, Java, C#, Go, Python, x86/ARM Assembly, SQL, HTML, CSS, JavaScript/TypeScript, GLSL

Libraries/Frameworks: React, Node.js, NumPy, PyTorch, OpenCV, scikit-learn, OpenGL, Message Passing Interface (MPI), CUDA, OpenCL

**Developer Tools**: Git, Perforce, Jira, Confluence, GitHub Actions, Jenkins, Docker, Vim, Postman, Miro

#### EXPERIENCE

#### **Amazon**, Software Development Engineer Intern

Sept. 2024 - Dec. 2024

#### Niantic, Computer Vision Engineer Intern

June 2024 - Sept. 2024

- Increased live preview performance by **150%** (frames per second) on Android devices, significantly enhancing app responsiveness and user experience by reducing micro-stutters and optimizing GPU kernels.
- Optimized real-time Gaussian splat training and rendering by implementing multithreading and switching to raster-based splat
  rendering, simultaneously improving overall performance and scene reconstruction quality by enabling greater frame processing.
- Partnered with UX designers to develop an intuitive **augmented reality** 3D space scanning preview by writing custom shaders and points of interest detectors, allowing users to easily identify under-reconstructed areas in real-time during scans.
- Implemented real-time occlusion support in Niantic 8th Wall's internal AR engine, elevating immersion in AR experiences.

## Viasat, Software Engineer Intern

June 2023 – Sept. 2023

- Overhauled satellite modem UI with TypeScript React to automate key swaps and reduce human intervention by 95%.
- Enhanced modem/network security by updating interfaces and **Docker** containers to utilize new SSL certificates from key swap tool.
- Resolved race conditions for **real-time embedded systems** in C, preventing over **\$5000** in potential aircraft antenna unit damages by redesigning state machines and restricting IPC messages between **operating system daemons** based on log analysis.
- Introduced Jest as the new standard unit-testing framework and automated 50+ unit and end-to-end tests, increasing test-coverage from 0% to 90% by simulating user flow and backend responses.
- Seamlessly integrated multiple testing frameworks from Go and JavaScript into a single CI/CD pipeline via Jenkins.

## **UC San Diego CSE Department**, Undergraduate Tutor

Sept. 2022 – June 2024

- Guided **1500+** students in mastering Python, C, and ARM Assembly programming, and tools such as Git, and Bash.
- Instructed **advanced algorithms**, **operating systems**, classical artificial intelligence, **machine learning** theory and implementation with optimization mathematics, scikit-learn, and **PyTorch**.
- Identified and patched **security vulnerabilities** for programming assignment autograders on Gradescope, completely eliminating most student autograder exploits.
- Hosted office hours and led discussion sections to assist students with programming assignments/conceptual problems and achieved
   100% student approval ratings across multiple courses.

## California Coast Credit Union, Data Analytics Intern

June 2022 - August 2022

- Developed and deployed an executive dashboard for viewing company-wide metrics related to call volume, call types, number of active users, number of transactions, etc.
- Wrote automated **SQL** scripts/queries for fetching/compiling data across multiple databases for dashboard.

## **PROJECTS**

#### **Steam Recommender System** | Pandas, NumPy, Scikit-Learn

- Designed a collborative-filtering based **recommender system** to predict which games Steam users are likely to play.
- · Optimized models by hyperparameter tuning with grid search, cross-validation, and ensembling predictions.
- Utilized natural language processing techniques such as topic modeling to mitigate the cold-start problem.
- Ranked among the top 0.3% participants in machine learning competition in both regression and classification tasks.