

Lantronix Terminal Server on Mark 4

A Lantronix ETS16PR Terminal Server is now installed on the Mark-4 correlator and connected (approximately) as shown in the tabulation below. The Lantronix ports are numbered 1 through 16; the associated telnet port numbers are 2000 plus the Lantronix port numbers.

A shell script, **vts0** (for view terminal server number zero), creates one or more xterms connected to Lantronix ports. To start any one or all of them, try just:

vts0

This script shows a tabulation similar to the one below to choose from. Or, to create just one with a known number, try:

vts0 n

with *n* the port number, 1 through 16, perhaps from the tabulation below. The labels on the xterms from **vts0**, in either case, are from *ivex*, which might be different from the tabulation below. There are three xterm options: ordinary text, active icon made using the so-called unreadable font, *nil2*, or ordinary icon. Ctrl-right-click inside an xterm to get a menu to change fonts and box size. If the port is already connected to someone else, you'll see an error message for about 1 millisecond; then this new xterm will disappear. (Read fast!)

An alternative that creates a new xterm connected to one of these ports is:

Xterm n

where *n* is the port number, 1 through 16, perhaps from the tabulation below. But the xterm in this case does not get a proper label.

Another alternative is to telnet directly:

telnet tserv0 200n

(that's 2000 plus the port number), but this uses up the term that it's run in and does not get a proper label.

To shut down any of these:

^] (Or whatever your telnet uses for escape)

telnet> close

or just use your mouse and window manager to close the xterm; this shuts down the telnet also.

There are still some rough edges and some unknowns in the configuration of the Lantronix box, but this server is ready for testing.

Lantronix Terminal Server Notes

Model: ETS16PR

Name: tserv0

Hardware address: 00:80:a3:23:8b:09 (at Haystack)

Port	Connection
----	-----
1	SU0 Port 1/Console
2	SU0 Port 2
3	SU1 Port 1/Console
4	SU1 Port 2
5	SU2 Port 1/Console
6	SU2 Port 2
7	SU3 Port 1/Console
8	SU3 Port 2
9	CU0 RS-232 Port A (Console)
10	CU0 RS-232 Port B (Debug)
11	CU1 RS-232 Port A (Console)
12	CU1 RS-232 Port B (Debug)
13	RAG's switch (notes below)
14	Through Micro488/P to HP 53131A counter

RAG's Switch

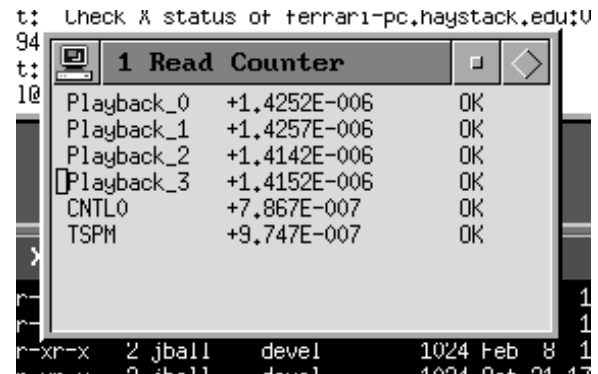
Port	Connection
----	-----
0	SUIM 0 SysTick
1	SUIM 1 SysTick
2	SUIM 2 SysTick
3	SUIM 3 SysTick
4	SUIM 4 SysTick
5	SUIM 5 SysTick
6	SUIM 6 SysTick
7	SUIM 7 SysTick
8	TSPM SysTick
9	CNTL0 one-second pulse
A	CNTL1 one-second pulse

Count and Counts

Counts is an Expect script that talks with Roger Genereux's 16-input switch and the associated HP 53131A counter. This counter is connected through an Iotech Micro488/P-901 RS-232-to-GPIB (IEEE 488) converter, and both this converter and Roger's switch are connected with RS-232 serial through the Lantronix ETS16P Terminal Server (serial-to-ethernet converter) to our LAN. **Counts** uses **telnet** to talk with this Lantronix box, alias **tserv0**.

Channels 0, 1, 2, 3, 8, and 9 on Roger's switch should have 1-pps signals on them, and the counter is configured by **counts** to measure time offsets with respect to a reference 1 pps from ClockUm. **Counts** uses **pivex** to read **ivex** to find which channels to monitor and the acceptable limits for the corresponding readings--typically 0.5 to 2.0 μ s. **Counts** cycles through these channels and shows the resulting time offsets with channel numbers and an error indication if an offset is outside the prescribed range. **Counts** expects to have an xterm all to itself.

Count (no s) is an associated C-shell script that makes an appropriate xterm window and schedules **counts** therein. The attached figure shows an example. End **counts** with ^C or whatever you've set for interrupt. **Count** is normally started by **runall**, and **counts** is normally killed by **endall**.



The screenshot shows a terminal window titled "1 Read Counter" with a table of measurements. The table has three columns: channel name, time offset, and status. The channels listed are Playback_0, Playback_1, Playback_2, Playback_3, CNTLO, and TSPM. The time offsets are in scientific notation, and the status is either "OK" or "OK".

Channel	Time Offset	Status
Playback_0	+1.4252E-006	OK
Playback_1	+1.4257E-006	OK
Playback_2	+1.4142E-006	OK
Playback_3	+1.4152E-006	OK
CNTLO	+7.867E-007	OK
TSPM	+9.747E-007	OK

For various reasons, **counts** is very slow: It takes many seconds to get started, then 11 seconds for each measurement or 55 seconds for a cycle of five measurements. The cursor rests at the beginning of the line after the last completed measurement.

The Micro488/P box is rather fragile. If **counts** doesn't work at all, the Micro488/P probably needs to be reset. Try:

- 1) Telnet to the Lantronix port to which the Micro488/P is connected. Currently this is **tserv0** port 2014. That is:

```
telnet tserv0 2014
```

Then:

- a) Try a half dozen <Enter>s or <Return>s. If you see one or more >s, then it's (probably) fixed. If not,
- b) try several ^Js (ctrl J). See >s? If not,
- c) try ^A then <Enter> or <Return> or ^J. See >?

Exit out of telnet with ^] and close as usual.

2) If this did not work (no >), then go to the back of the HP 53131A counter. Find the RJ-45 plug on the RJ-45-to-RS-232 adapter that is on the Micro488/P that is on the back of the HP 53131A counter. Disconnect this RJ-45 plug for ten seconds, then reconnect. Try again 1) above.

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