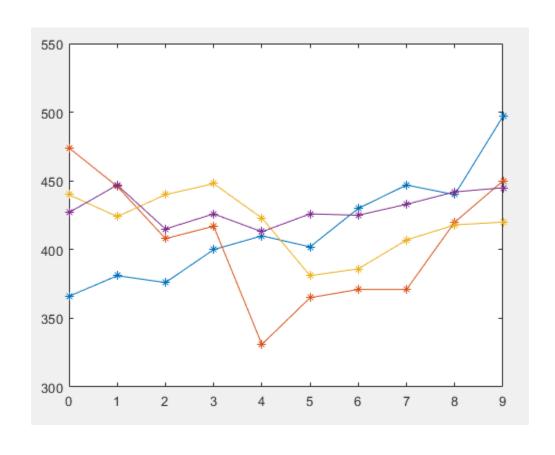
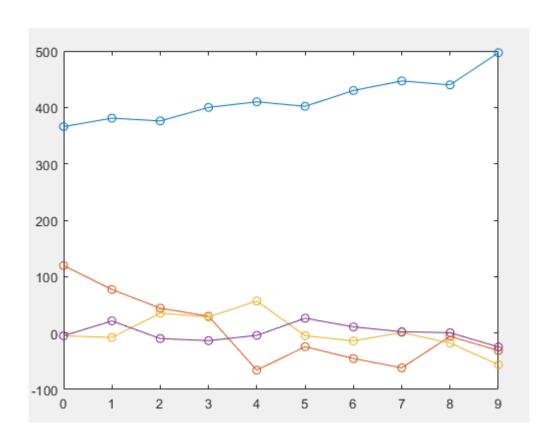
2. Zadanie - Gram-Schmidtova ortogonalizácia

Benjamín koša

zobraziť vektory do jedného grafu ako 4 časové rady



zobraziť nové vektory do jedného grafu ako 4 časové rady



```
t = [0 \ 1 \ 2 \ 3 \ 4 \ 5 \ 6 \ 7 \ 8 \ 9];
u = [366 \ 381 \ 376 \ 400 \ 410 \ 402 \ 430 \ 447 \ 440 \ 497];
v = [474 \ 446 \ 408 \ 417 \ 331 \ 365 \ 371 \ 371 \ 420 \ 450];
W = [440 \ 424 \ 440 \ 448 \ 423 \ 381 \ 386 \ 407 \ 418 \ 420];
z = [427 \ 447 \ 415 \ 426 \ 413 \ 426 \ 425 \ 433 \ 442 \ 445];
b1 = u;
c = (v*b1') / (b1*b1');
b2 = v - c*b1;
c1 = (w*b1') / (b1*b1');
c2 = (w*b2') / (b2*b2');
b3 = w - (c1*b1 + c2*b2);
cc1 = (z*b1') / (b1*b1');
cc2 = (z*b2') / (b2*b2');
cc3 = (z*b3') / (b3*b3');
b4 = z - (cc1*b1 + cc2*b2 + cc3*b3);
figure(1)
plot (t, u, '*-', t, v, '*-', t, w, '*-', t, z, '*-', 0, 300, 9, 530);
figure(2)
plot (t, b1, 'o-', t, b2, 'o-', t, b3, 'o-', t, b4, 'o-', 0, -100, 9, 500);
```

presný zdrojový kód bez úprav